

# IETF 120 QUIC WG

25 July 2024

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IETF 120 Vancouver



Internet Engineering Task Force  
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# Note Well

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Definitive information is in the documents listed below and other IETF BCPs. For advice, please talk to WG chairs or ADs:

- [BCP 9](#) (Internet Standards Process)
- [BCP 25](#) (Working Group processes)
- [BCP 25](#) (Anti-Harassment Procedures)
- [BCP 54](#) (Code of Conduct)
- [BCP 78](#) (Copyright)
- [BCP 79](#) (Patents, Participation)
- <https://www.ietf.org/privacy-policy/>(Privacy Policy)

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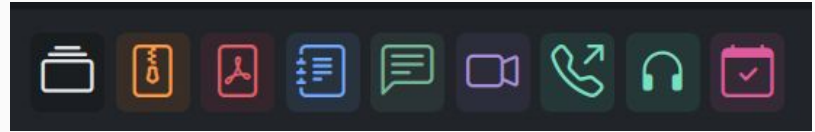
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## In-person participants

- Make sure to sign into the session using QR code or “Onsite tool” link from the Datatracker agenda
- Use Meetecho to join the mic queue
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## Remote participants

- Make sure your audio and video are off unless you are chairing or presenting during a session
- Use of a headset is strongly recommended



# Administrivia

- Note takers
  - <https://notes.ietf.org/notes-ietf-120-quick>
- Chat
  - Meetecho/Zulip
- Chairs will run the queue

# Agenda

- WG Items
  - Multipath (60 min)
  - QLOG (20 min)
- Other Items
  - Accurate ECN (10 min)
  - HTTP/3 priorities in the wild (5 min)
  - QUIC token confusion (5 min)

# Looking for implementers

- ACK frequency and reliable reset successfully concluded WGLC
- Looking for more implementers before progressing to ISEG

# 3GPP Liaison Request

- <https://datatracker.ietf.org/liaison/1934/>
- Asking for security considerations in draft-ietf-quick-multipath

# 3GPP Liaison Proposed Response

As of draft-ietf-quic-multipath-09 [3], published 21 June 2024, the Security Considerations section has been populated.

The working group is still developing these considerations under working group consensus, receiving further updates in draft-ietf-quic-multipath-10 [4], published 18 July 2024.

We welcome review and input from all sources. Please raise issues or suggestions in the form of GitHub pull requests to <https://github.com/quicwg/multipath> [5].



# Hackathon

- Multipath QUIC Interop
- Media over QUIC, RTP over QUIC (including qlog)
- Lightweight QUIC for OpenThread
- QUIC profiling for Deep Space
- Testing congestion control algorithms
- HTTP/3 low-level testing
- QUIC on streams