



QUIC-Aware Proxying

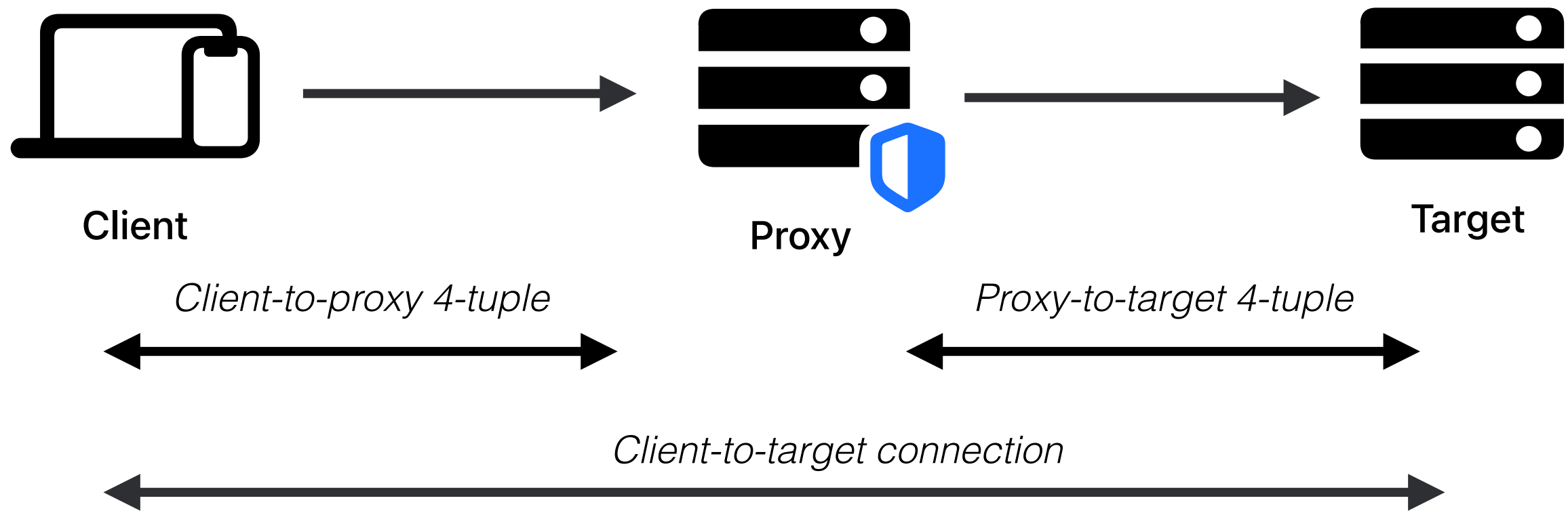
draft-ietf-masque-quic-proxy-04

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Recap



Clients register CIDs for client-to-target connections with the proxy

Proxy can use this information to manage its proxy-to-target 4-tuple, and enable "forwarding mode"

Forwarding mode now supports transforms to prevent passive correlation, specifically a "scramble" transform

Updates in -04

Proxies **MUST** (not **SHOULD**) pick Virtual CIDs as long as the original CIDs (*Issue #112*)

Added `MAX_CONNECTION_IDS` to limit concurrently registered connection IDs at the proxy (*Issue #109*)

MAX_CONNECTION_IDS

Issue #109

A client can send many bogus REGISTER_TARGET_CID/REGISTER_CLIENT_CID capsules.

A proxy has to maintain the forwarding / port demultiplexing rules for each of the registered CIDs it acknowledges.

MAX_CONNECTION_IDS

Issue #109

MAX_CONNECTION_IDS capsule

Contains a "Maximum Sequence Number" value, must ≥ 1

Sent by proxy to client

Connection ID sequence indices start at 0

0 and 1 are implicitly always allowed

Shared between REGISTER_CLIENT_CID and REGISTER_TARGET_CID

Register capsules did not add explicit sequence number values

Since capsules are reliable and in-order, no ambiguity

Clients can reset the request stream if they are blocked for too long a time and require sending CIDs

Open Issues

Issue #113: Preferred address migration

Previously discussed at 120

"Just do another connect-udp request"

Need to document that and considerations

Issue #115: Active attack on scramble transform

Active attack on scramble transform

Issue #115

Active attacker can modify bytes that will be used for IV generation to be common across multiple packets

Packets will be invalid / dropped, but scrambled packets will now contain some matching bytes that allow correlating the flows across both sides of the proxy

Scramble was not intended to prevent correlation from active attacks; in our analysis, active attackers can also correlate traffic in tunneled mode

Do we need to do anything other than document the attack?

Next steps

More interop testing needed on scramble

Anything else after this?