



Mind the Misleading Effects of LEO Mobility on End-to-End Congestion Control

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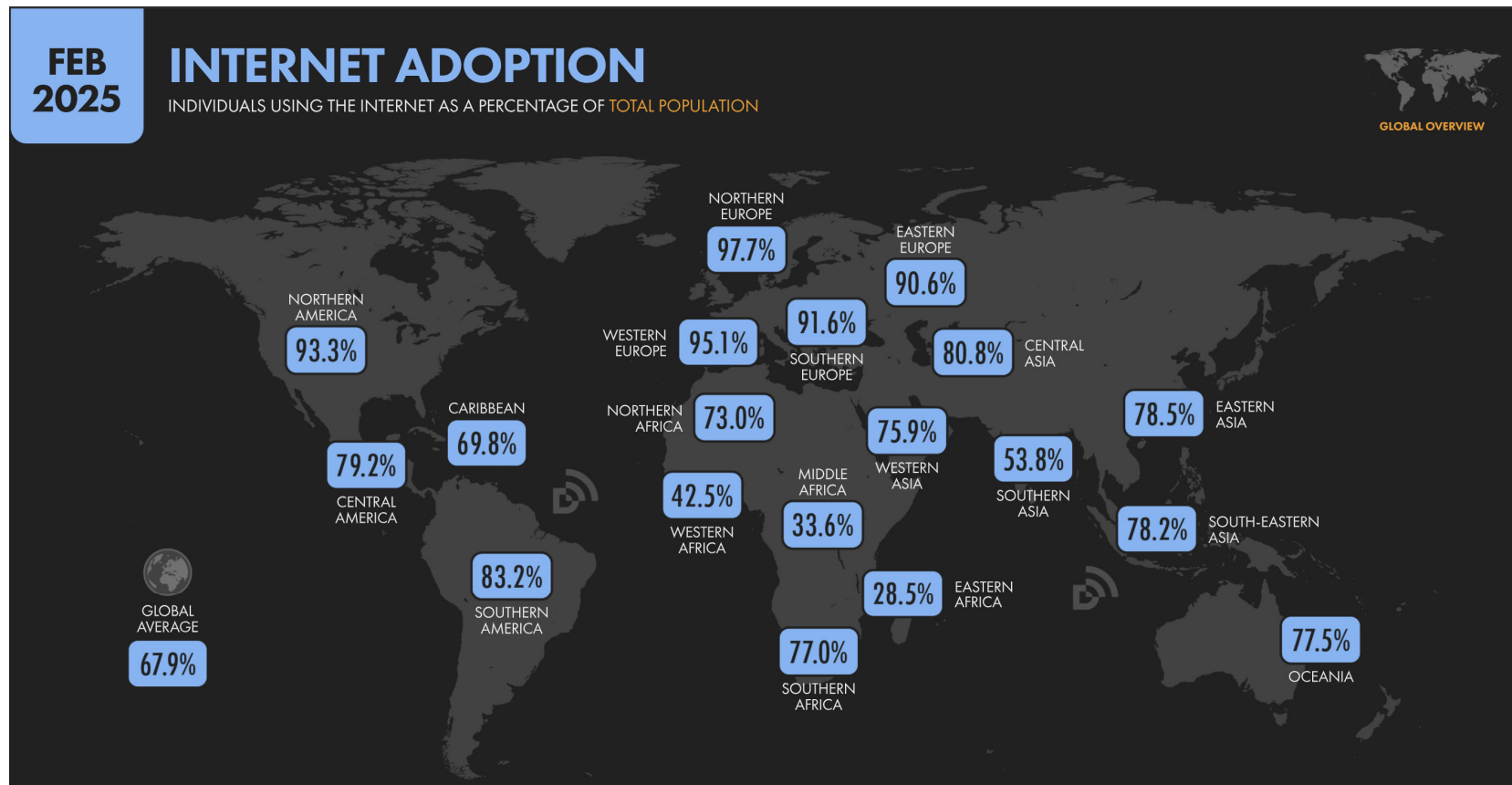
[IETF#122 - ICCRG meeting, Bangkok]
[March 17, 2025]

Outline

- **Background of Emerging LEO Satellite Networks**
- **Impacts of LEO Mobility on Internet Congestion Control**
- **Potential Mitigations**
- **Conclusion and Future Work**

Rapid Evolution of the Internet

Over the past decades, the Internet has undergone profound and transformative changes. However



Global Internet penetration: **67.9%**



Remote Area



Rural Education



Airplane



Maritime

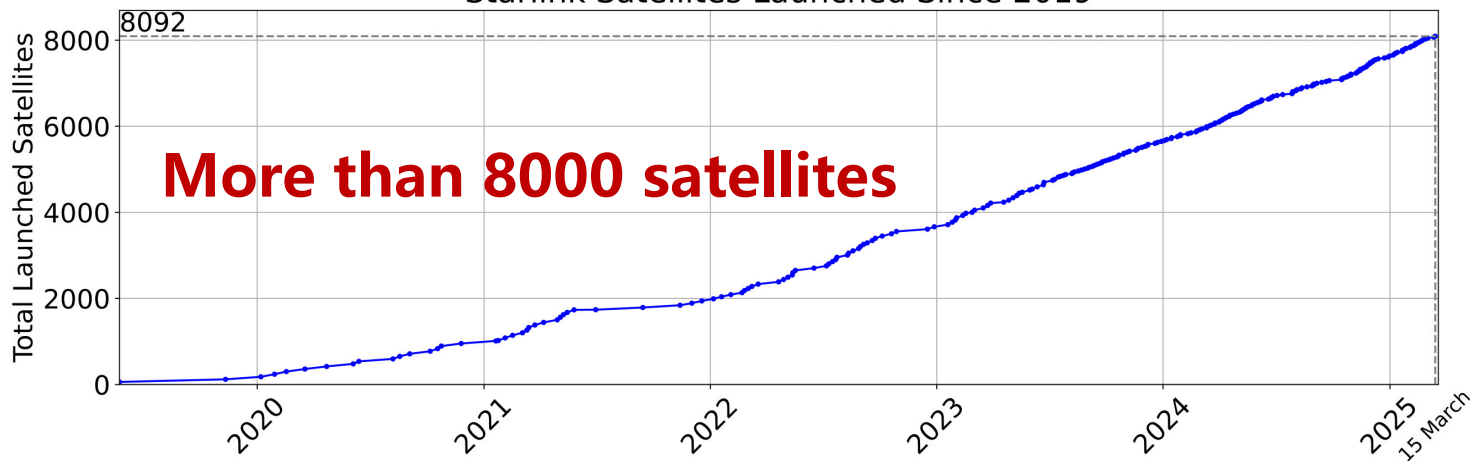
Without stable Internet services ...

The Future of Internet Lies Up in the Sky

Connecting the Unconnected: **broadband satellite constellations** are extending the boundaries of Internet



Starlink Satellites Launched Since 2019

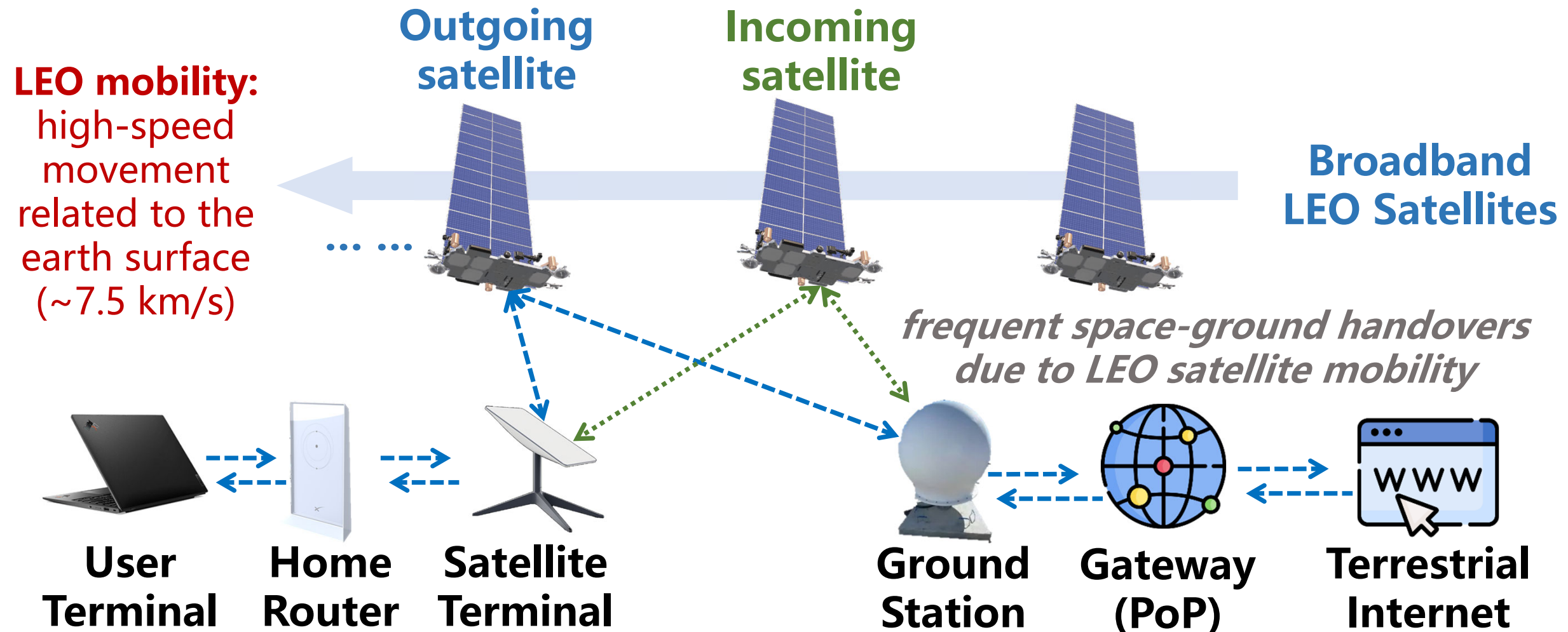


Total Subscribers (in million)



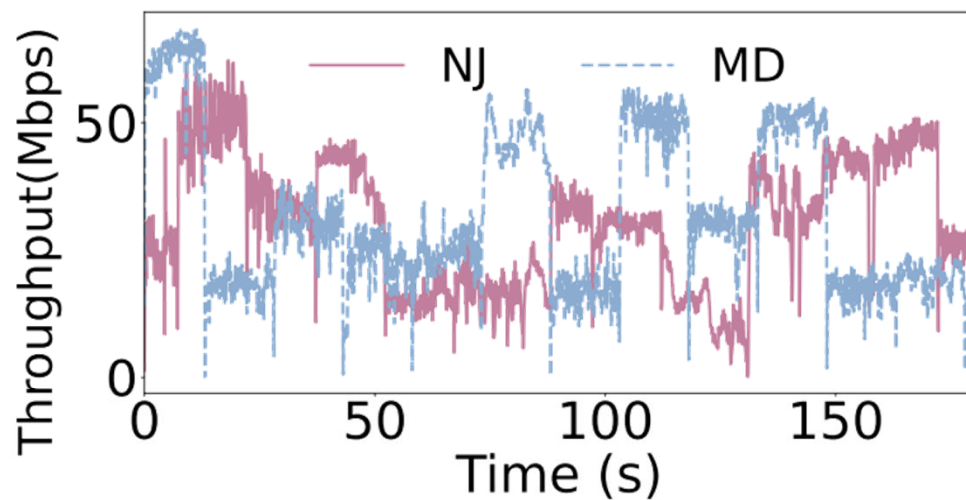
New Characteristics of LEO Networks

LEO Satellite Network (LSN): A global network with LEO satellites and distributed ground stations/terminals

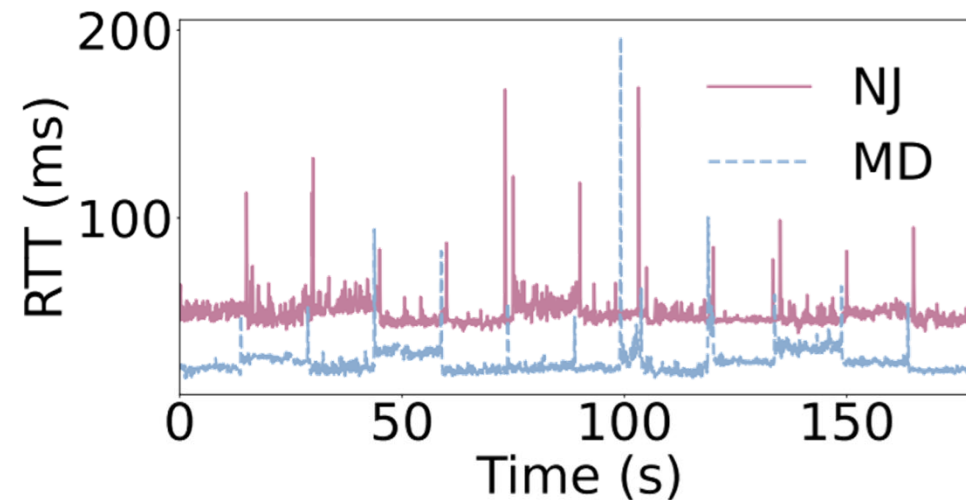


New Challenges Involved by LEO Mobility

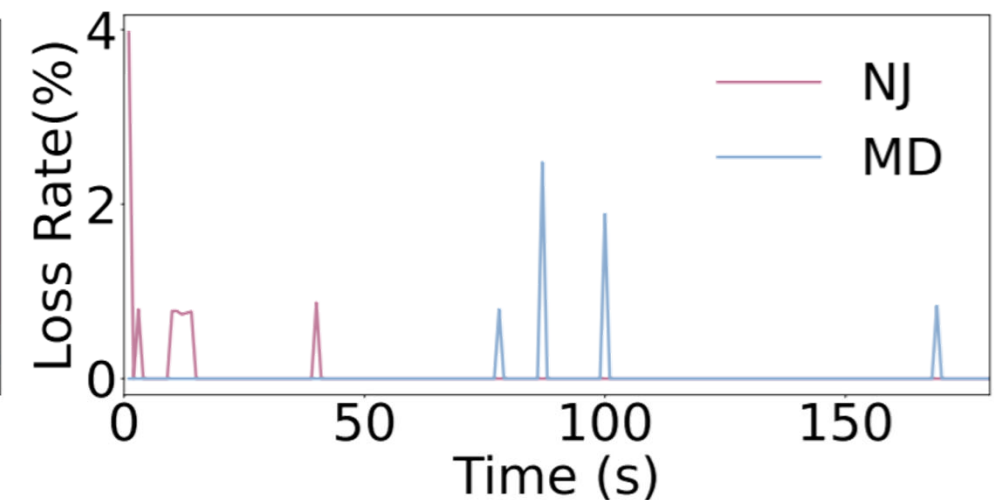
LEO mobility can cause **network instabilities** such as: path changes, radio rescheduling, capacity fluctuations



(a) Link capacity variation.



(b) RTT variation.



(c) Packet loss rate variation.



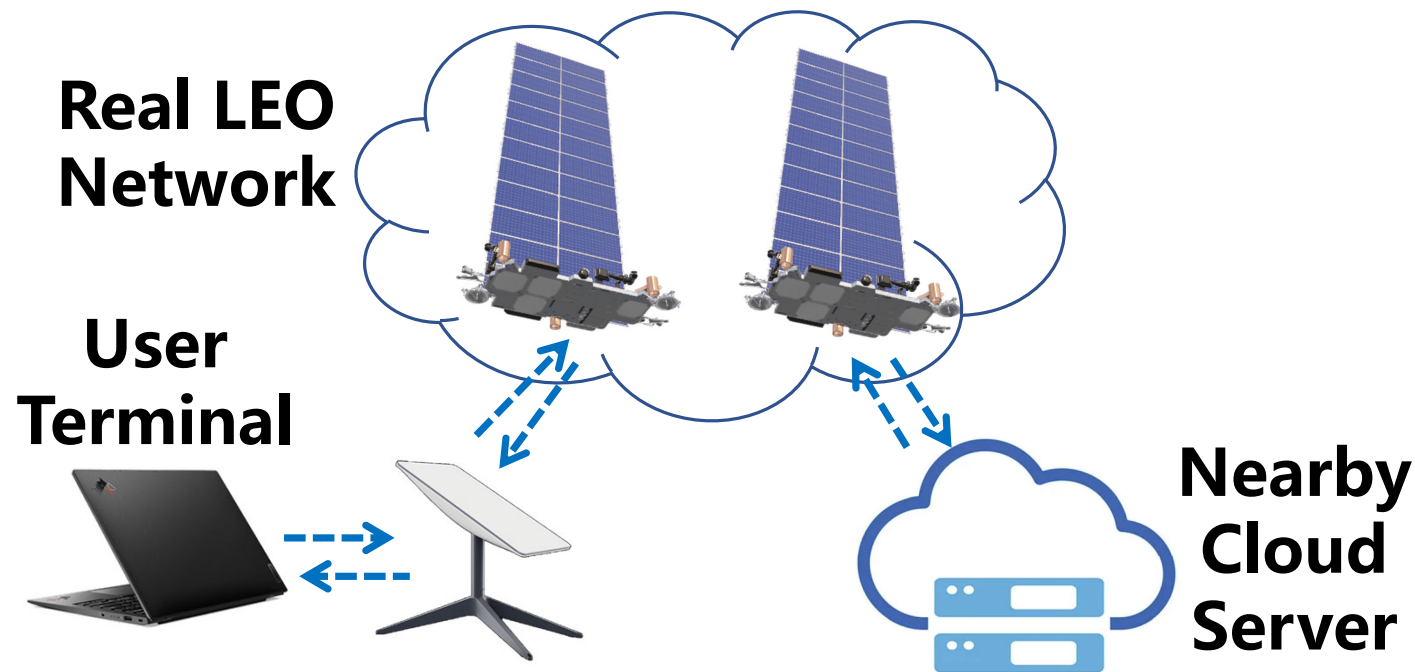
Link capacity drastically fluctuates between 10Mbps and 65Mbps

RTT drastically changes (20-200ms for MD)

Flows experience unpredictable bursts of packet loss at low data rate

A Measurement Study in A Real LSN

Inspect the performance of existing **congestion control algorithms (CCAs)** based on a real LEO network

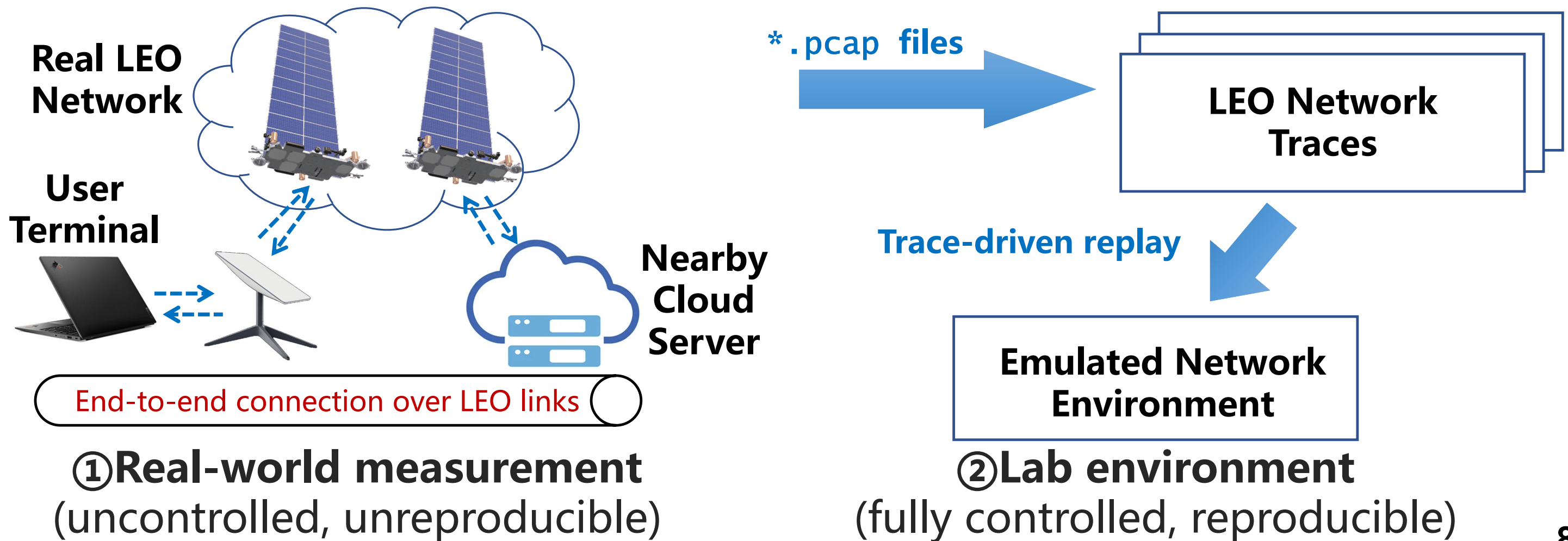


End-to-end connection over LEO links

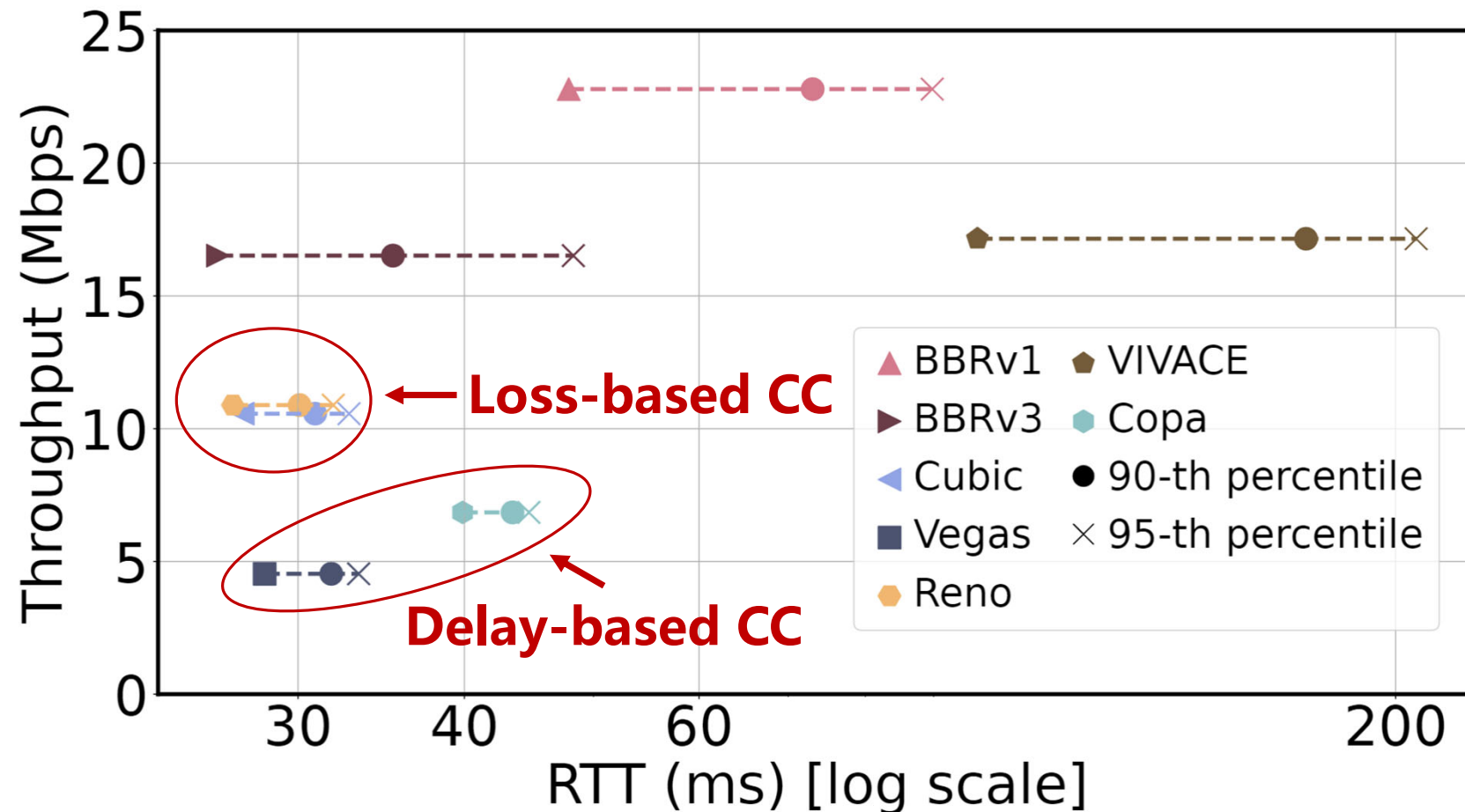
① **Real-world measurement**
(uncontrolled, unreproducible)

A Measurement Study in A Real LSN

Inspect the performance of existing **congestion control algorithms (CCAs)** based on a real LEO network



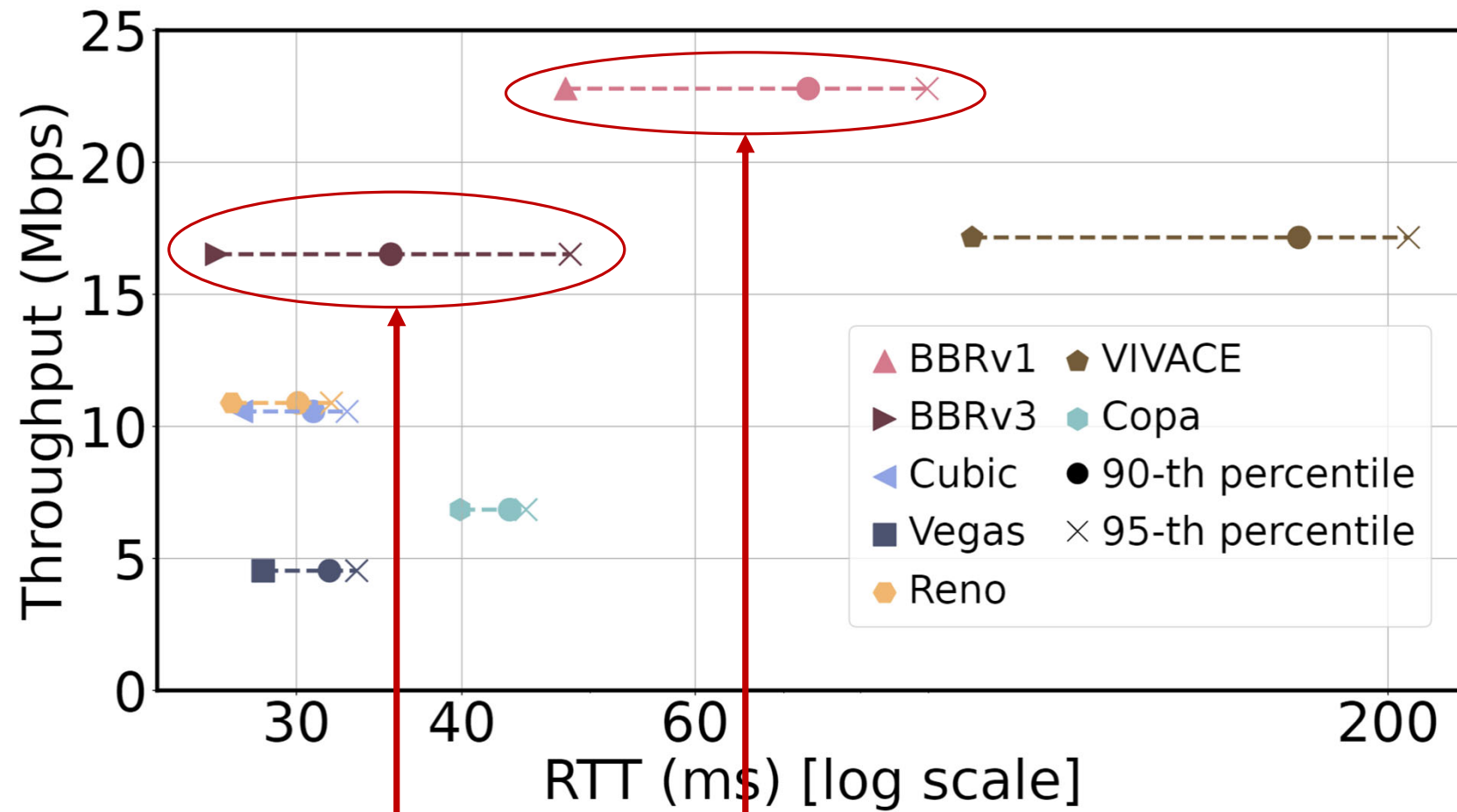
Performance Results: Real-World Statistics



- **Loss-based CC** (Reno, Cubic)
 - **Low throughput**
- **Delay-based CC** (Vegas, Copa)
 - **Low throughput**

Because the real LEO conditions drastically change, we run each CCA for more than 30 tests, and each test lasts for more than 2 minutes to obtain the statistic results

Performance Results: Real-World Statistics

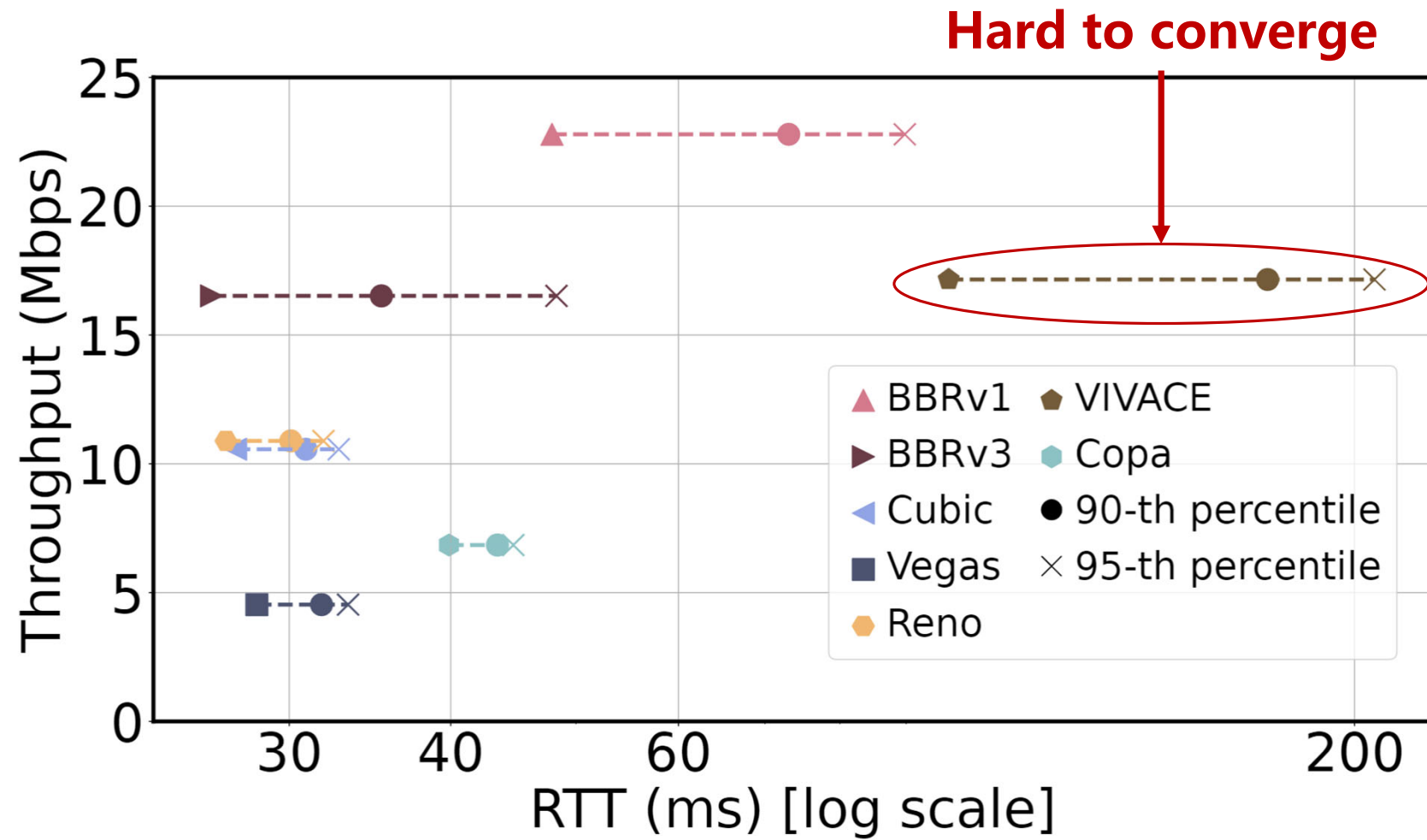


Degradation under
non-congestion loss

Overuse the capacity

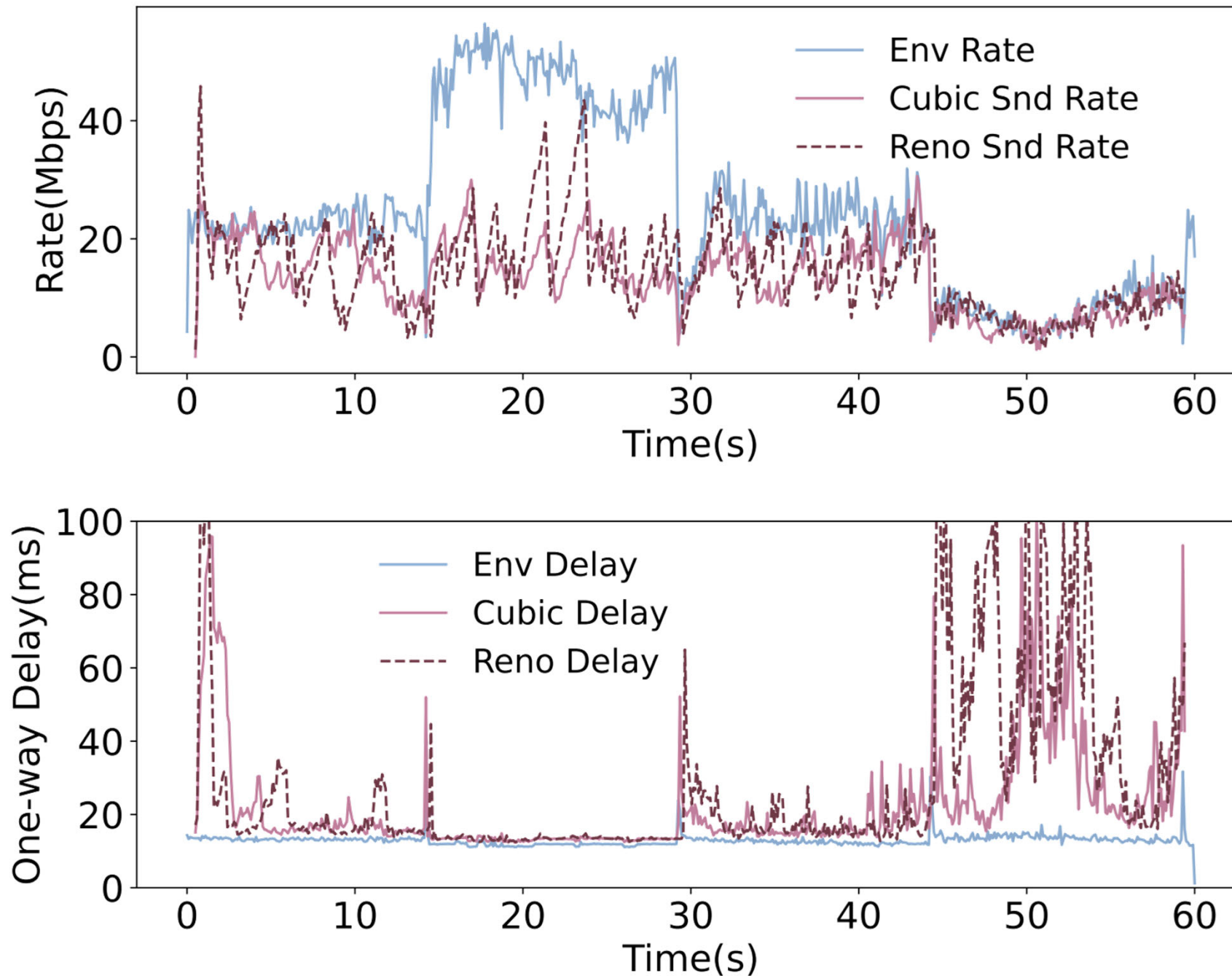
- Loss-based $\text{CC}_{(\text{Reno}, \text{Cubic})}$
 - Low throughput
- Delay-based $\text{CC}_{(\text{Vegas}, \text{Copa})}$
 - Low throughput
- **Model-based $\text{CC}_{(\text{BBR})}$**
 - **High delay and delay tail**
 - **or**
 - **Performance degradation**

Performance Results: Real-World Statistics



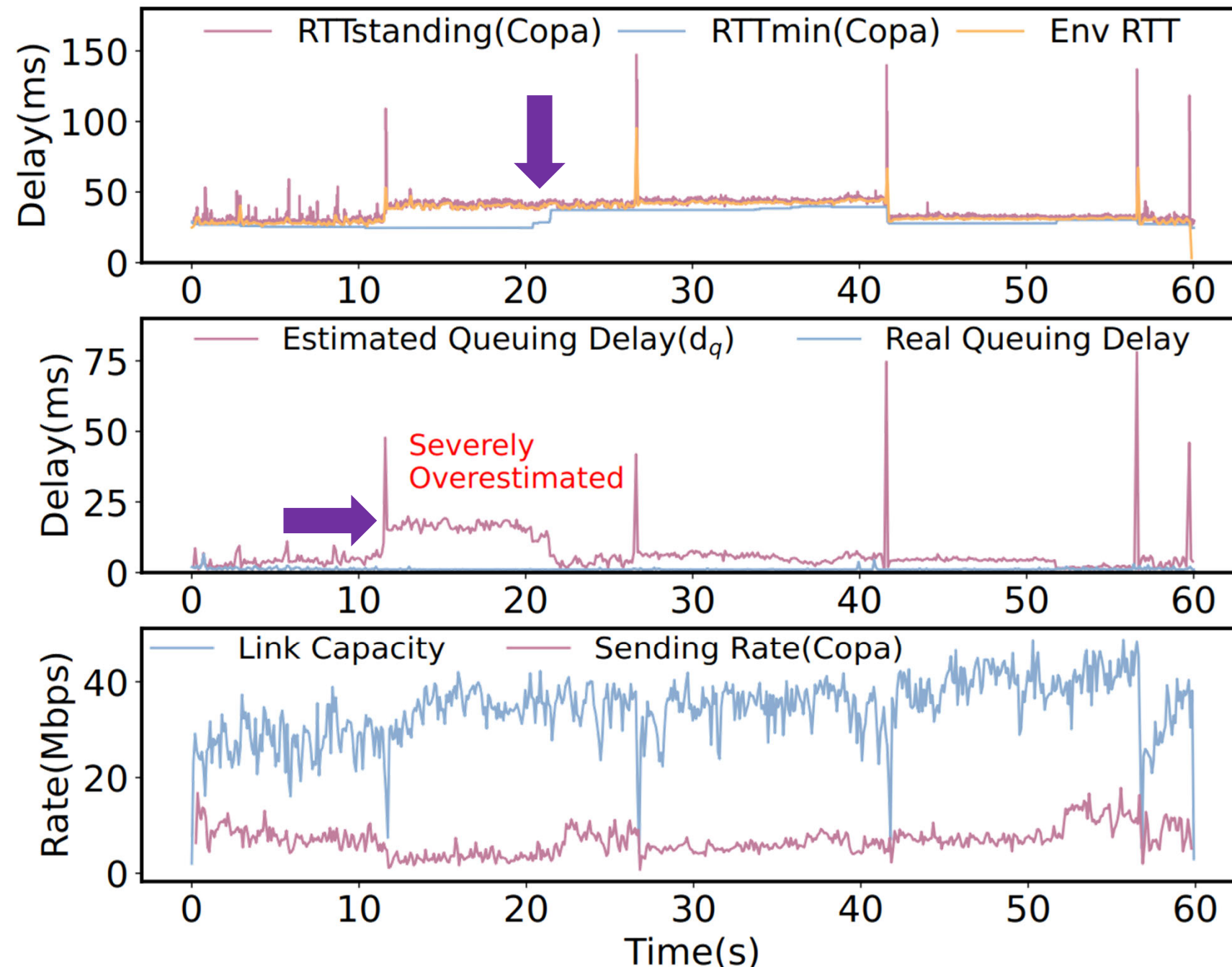
- **Loss-based $CC_{(Reno, Cubic)}$**
 - Low throughput
- **Delay-based $CC_{(Vegas, Copa)}$**
 - Low throughput
- **Model-based $CC_{(BBR)}$**
 - High delay and delay tail
 - or
 - Performance degradation
- **Learning-based $CC_{(VIVACE)}$**
 - **High RTT**

Reproducible Analysis: Loss-based CCAs



- Replay **LEO network traces** and conduct reproducible experiments in our lab environment
- **Cubic, Reno**
 - Overreacting to non-congestion packet loss

Reproducible Analysis: Delay-based CCAs

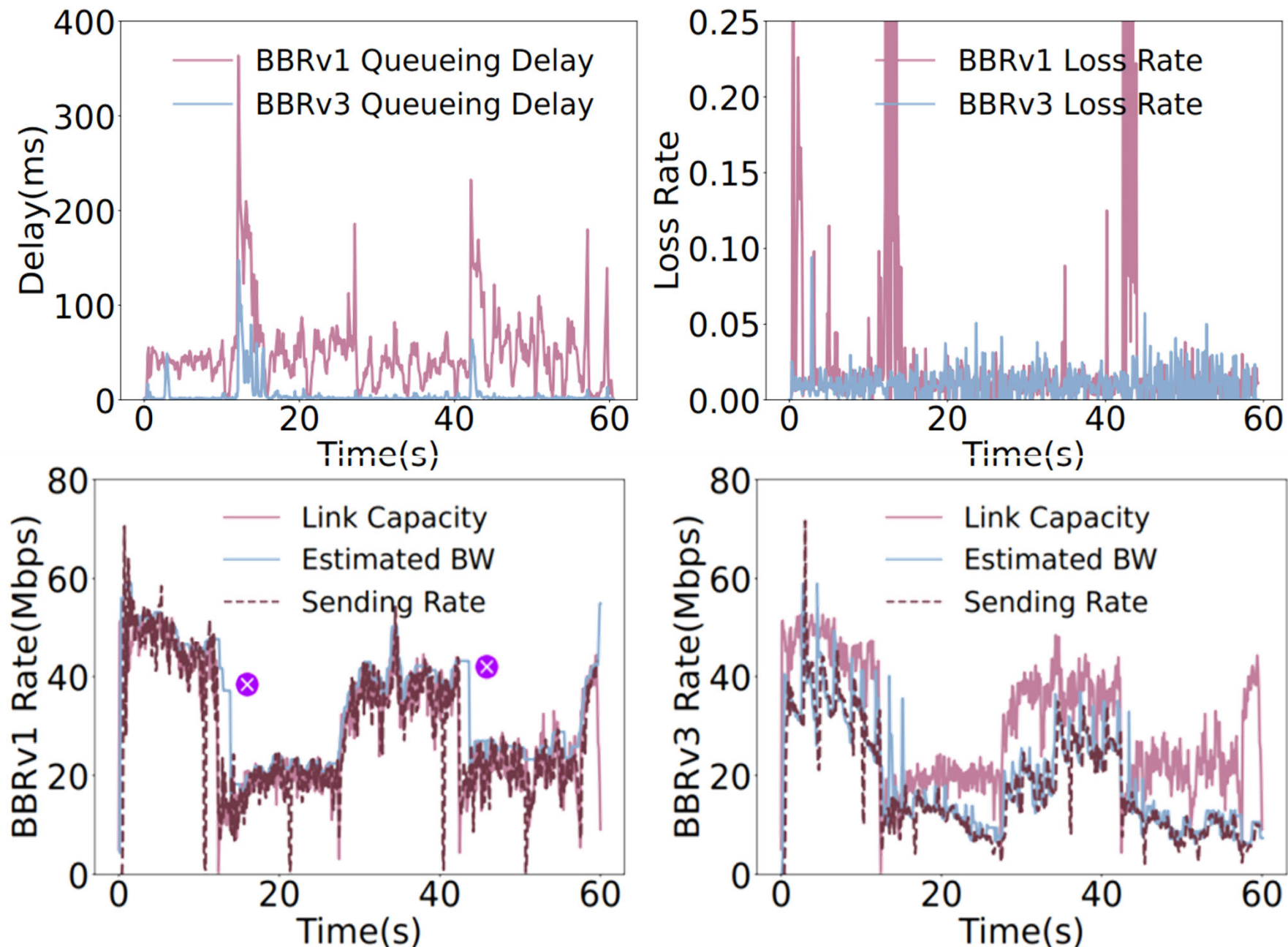


Core Idea: $\lambda = \frac{1}{\delta \cdot d_q}$

$$d_q = \text{RTTstanding} - \text{RTTmin}$$

- Drastic network variations may lead to the increase of inherent minimum RTT of the link
- **Long-maintained RTT_{\min} fails to capture the increased minimum RTT**, overestimating the queueing delay

Reproducible Analysis: Model-based CCAs



Drastic network variations may lead to **decrease in link capacity** or **increase in minimum RTT**

BBRv1: Long-maintained BW_{\max} and RTT_{\min} still hold historical data from the previous link, leading to **BW_{\max} overestimation** or **RTT_{\min} underestimation**

BBRv3: Frequently **suppress transmission rate** due to loss

The Fundamental Changes and Mitigations

Massive non-congestion network variations break the fundamental models/assumptions of existing CCAs



To mitigate this issue, one potential way is to **identify and filter out LEO-induced non-congestion variations**



Is there an **effective indicator** to help endpoints distinguish non-congestion-related performance changes?

LEO Reconfiguration in LSNs

Constellations need to **frequently reconfig its connections**

Global
Reconfiguration
(12s/27s/42s/57s*)

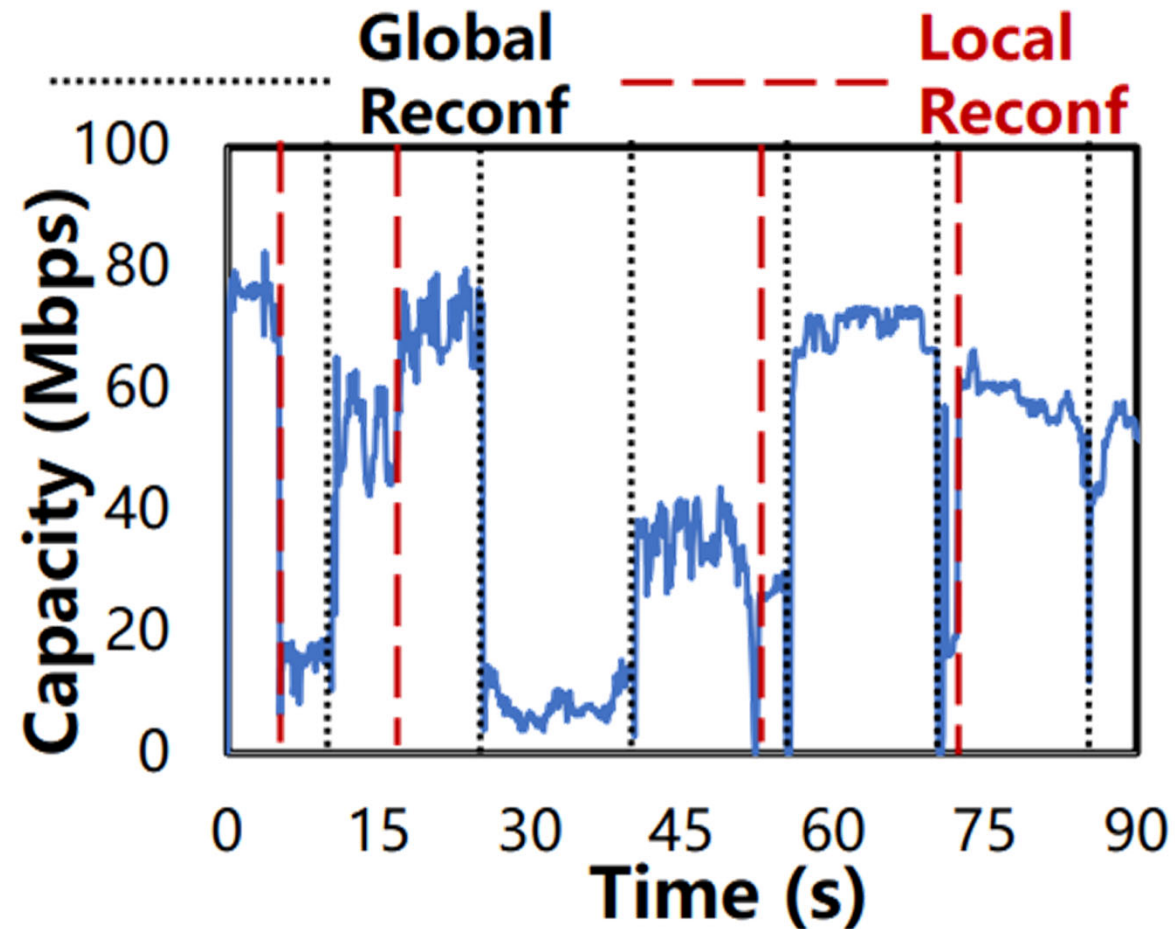
Local
Reconfiguration

PETITION OF STARLINK SERVICES, LLC FOR DESIGNATION AS AN ELIGIBLE TELECOMMUNICATIONS CARRIER

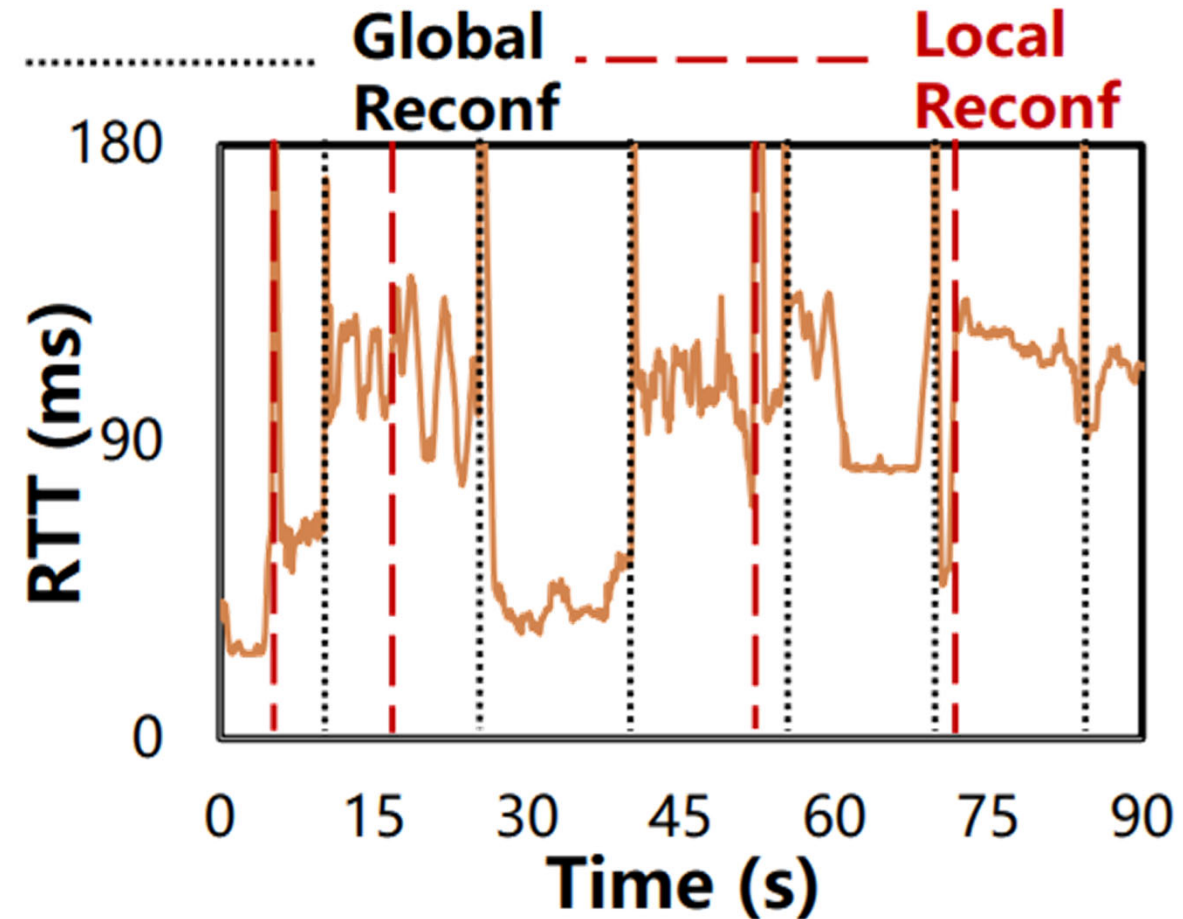
assigned to the user's service area. Because the Starlink satellites are constantly moving, the network plans these connections on 15 second intervals, continuously re-generating and publishing a schedule of connections to the satellite fleet and handing off connections between satellites.

- Starlink terminal provides internal **gRPC** service
- extract **obstruction maps** from the dish
- **compare the trajectory of connected satellite** in two sequential obstruction maps

Reconfiguration-Variation Relationship



(a) Link capacity.



(b) RTT.



Capacity/RTT can be fitted as a **step function** divided by a sequence of reconfigurations



Inside a step, Capacity/RTT changes are **relatively mild and smooth**

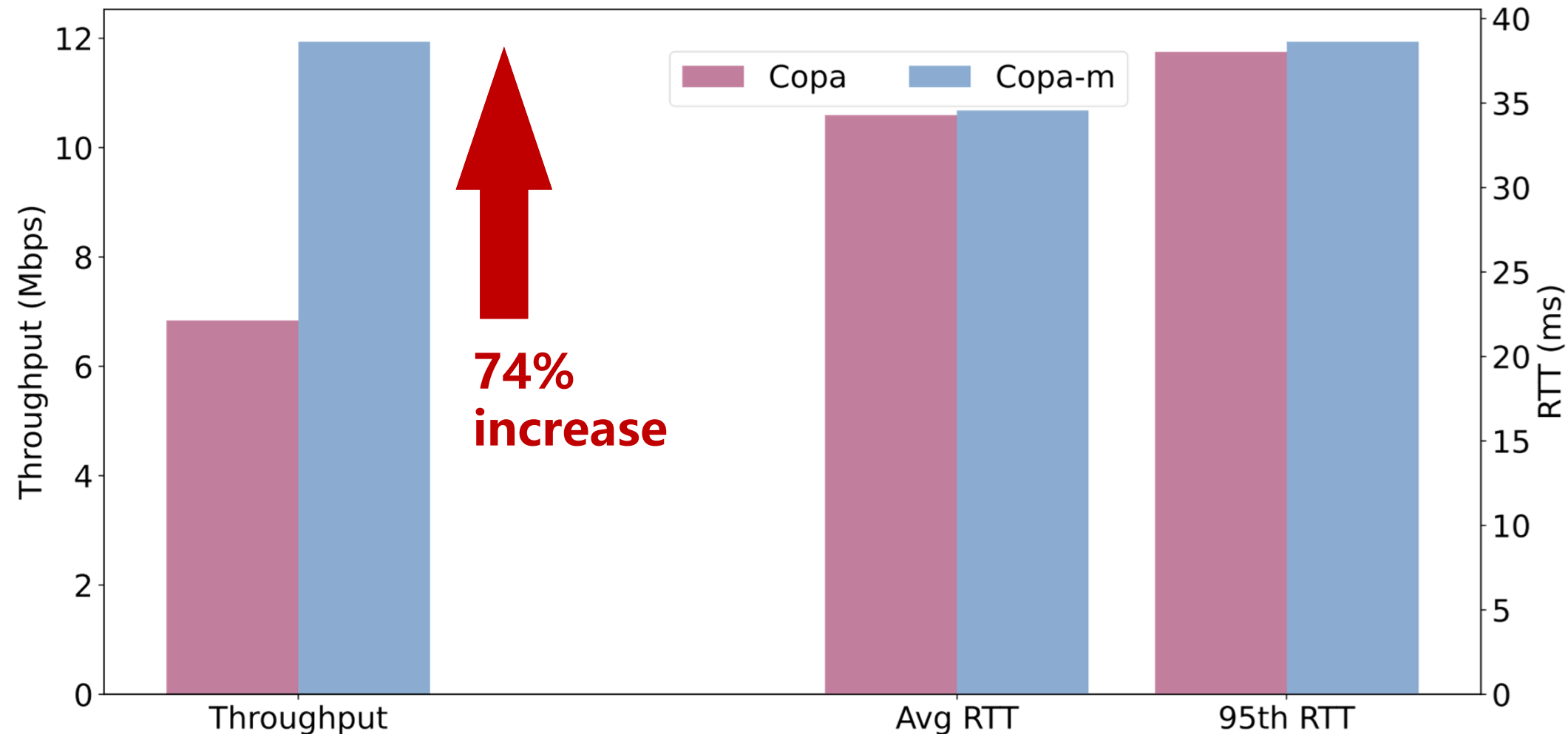
Reconfiguration-Variation Relationship

Use reconfiguration to optimize network estimation in LSN

- Existing CCAs leverage **time-window-based estimators** to probe network conditions
- maxBW / minRTT in BBR
- Queueing delay estimation in Copa
- **Key insight**
 - When a reconfiguration occurs, clear the historical data which is independent within the current reconfiguration interval
- **Modifications on Copa (Copa-m)**
 - Only use RTT samples after a recent reconfiguration for RTTmin and RTTstanding estimation
- **Modifications on BBR (BBR-m)**
 - Only use RTT samples after a recent reconfiguration for minRTT and maxBW estimation

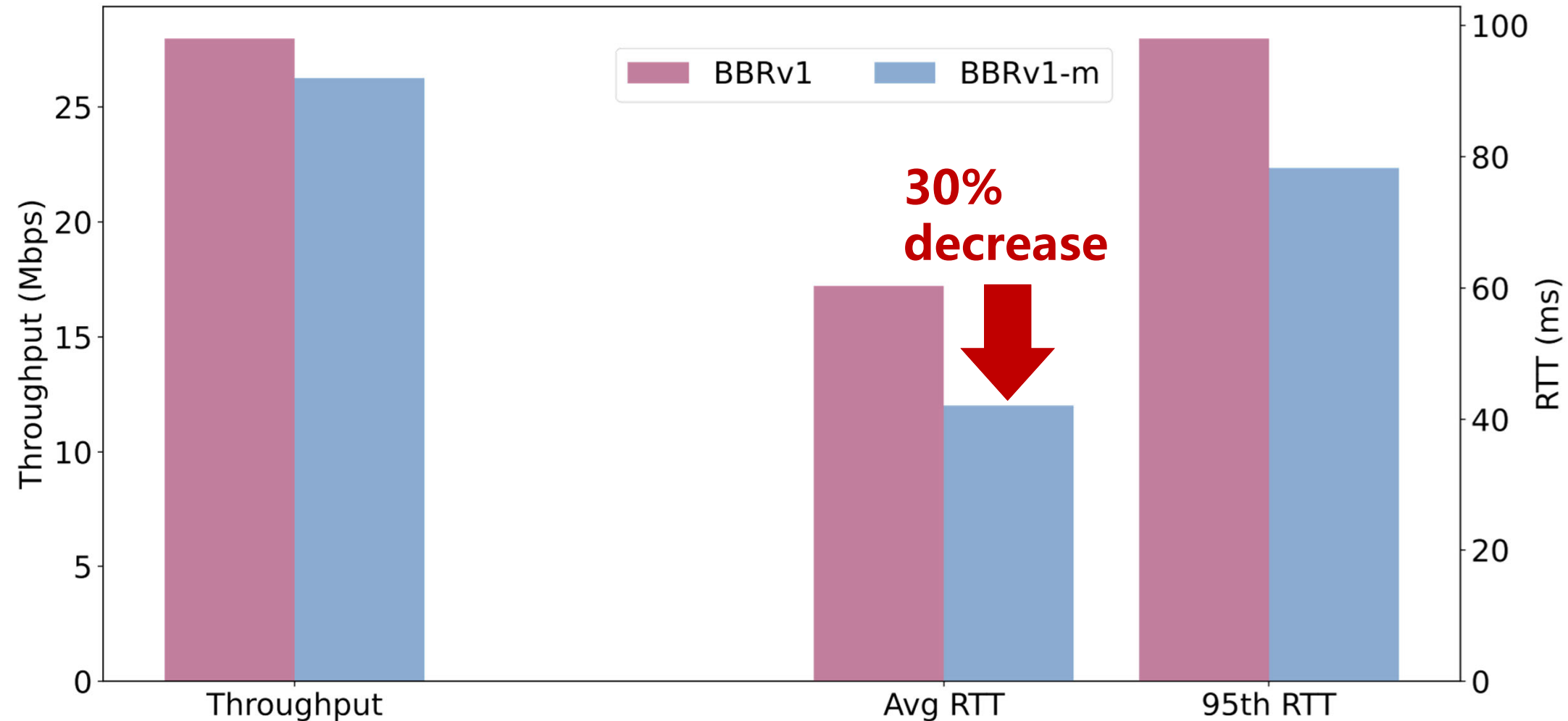
Preliminary Results: Copa

$$d_q(T) = RTT_{standing}(T) - RTT_{min}(T)$$
$$RTT_{standing} = \min(RTT_t) \quad \forall t \in (\max(t_{Rcf}^{last}, T - W_{short}), T)$$
$$RTT_{min} = \min(RTT_t) \quad \forall t \in (\max(t_{Rcf}^{last}, T - W_{long}), T)$$



Preliminary Results: BBR

$$bBW(T) = f(dRate_t) \quad \forall t \in (\max(t_{Rcf}^{last}, T - W_{BW}), T)$$
$$pRTT(T) = \min(RTT_t) \quad \forall t \in (\max(t_{Rcf}^{last}, T - W_{RTT}), T)$$



- **LEO satellite networks (LSNs)** are carrying an increasing amount of network traffic
- The unique **LEO mobility** causes **drastic end-to-end variations**, involving new challenges on Internet congestion control
- We performed a **performance study** on various CCAs in a real LSN, and we hope it provides insights for future CCA standards
- As our future work, we will explore improvements for CCAs in LSNs

- [1] Mind the Misleading Effects of LEO Mobility on End-to-End Congestion Control, in ACM HotNets 2024.
- [2] A Multifaceted Look at Starlink Performance, in ACM WWW 2024.
- [3] Democratizing LEO Satellite Network Measurement, in ACM SIGMETRICS 2024.
- [4] Making Sense of Constellations: Methodologies for Understanding Starlink's Scheduling Algorithms, in CoNEXT 2023.
- [5] A Comparative evaluation of TCP Congestion Control Schemes over Low-Earth-Orbit (LEO) Satellite Networks, in AIEC 2023.
- [6] RIPE 87: On Low Earth Orbit Satellites (LEOs) and Starlink.
- [7] Measuring A Low-Earth-Orbit Satellite Network, in IEEE PIMRC 2023.

THANKS

Comments & Questions

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I E T F®

ICCRG - IETF 122
Bangkok, 2025.3