



# **Mind the Misleading Effects of LEO Mobility on End-to-End Congestion Control**

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**Presenter: Zeqi Lai**

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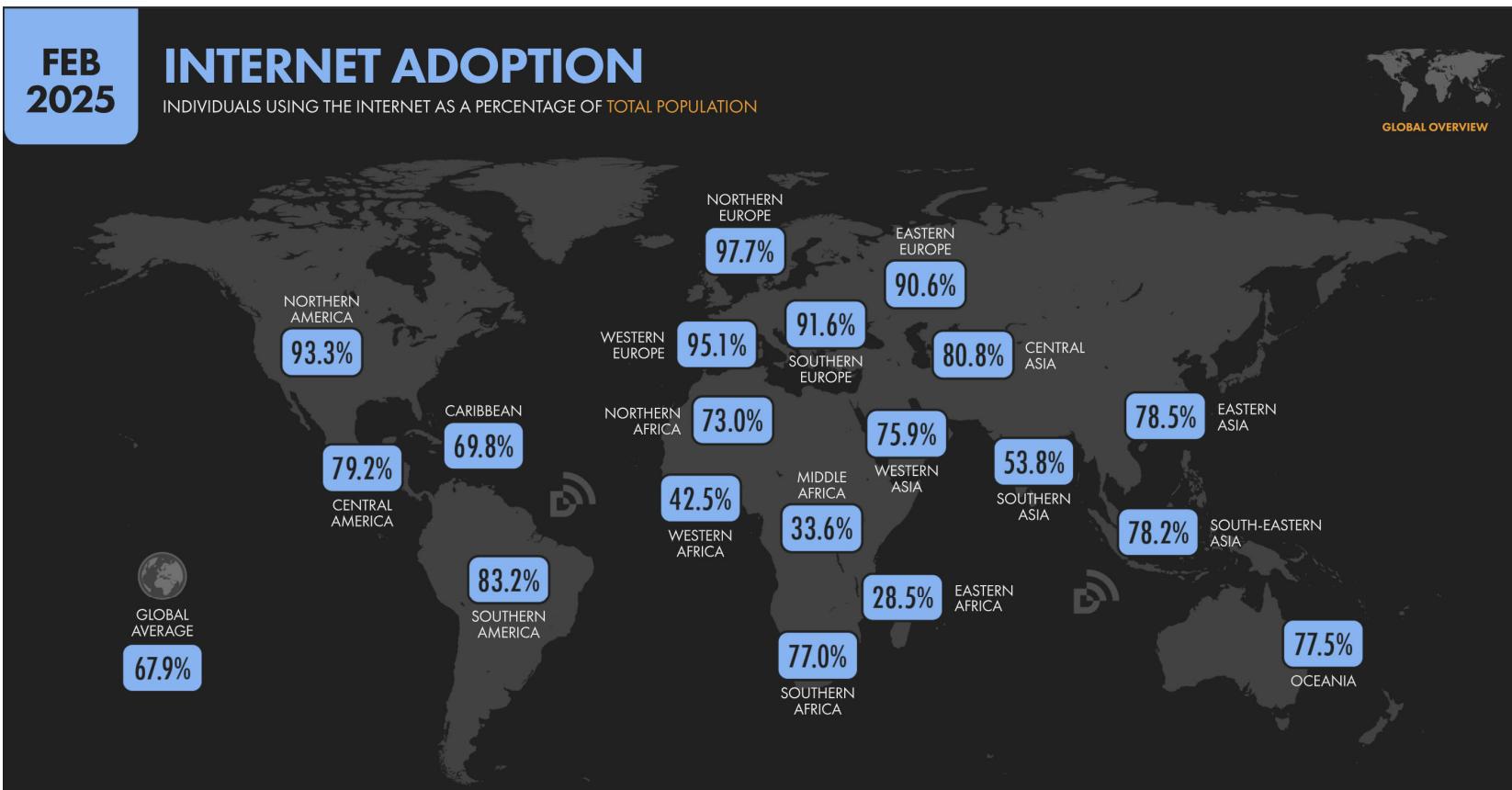
[ IETF#122 - ICCRG meeting, Bangkok ]  
[ March 17, 2025 ]

# Outline

- **Background of Emerging LEO Satellite Networks**
- **Impacts of LEO Mobility on Internet Congestion Control**
- **Potential Mitigations**
- **Conclusion and Future Work**

# Rapid Evolution of the Internet

Over the past decades, the Internet has undergone profound and transformative changes. However ... ...



Global Internet penetration: **67.9%**



Remote Area



Rural Education



Airplane



Maritime

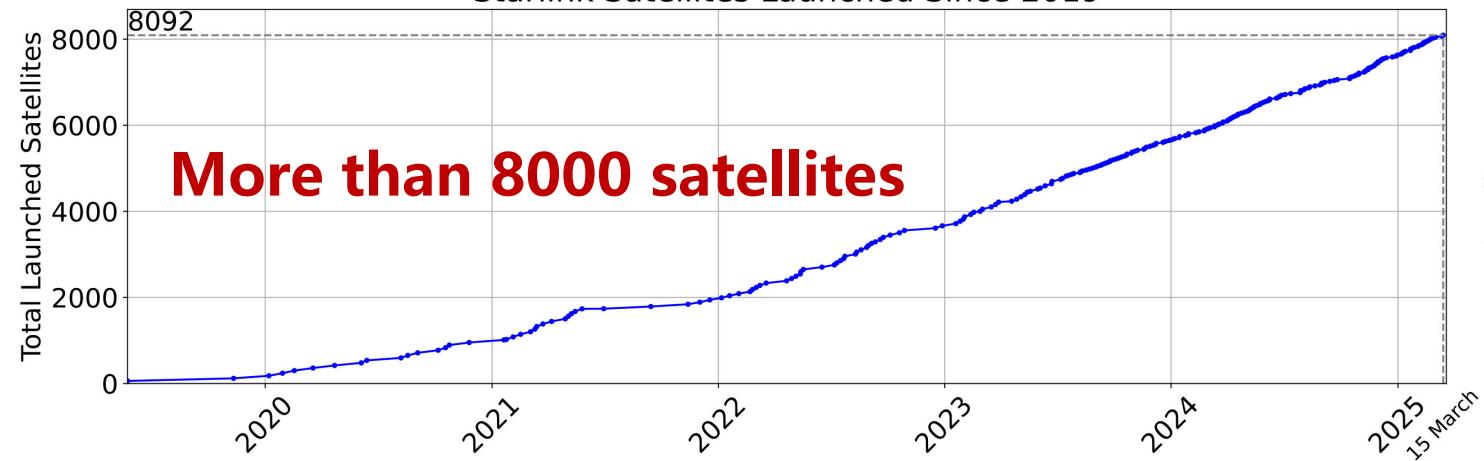
Without stable Internet services ...

# The Future of Internet Lies Up in the Sky

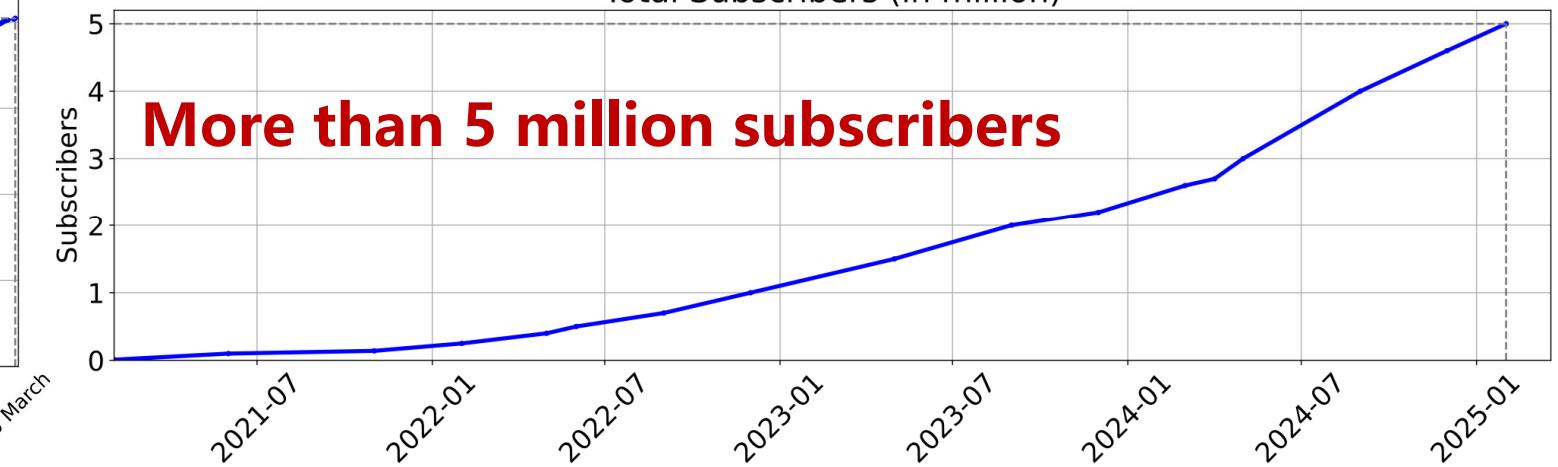
**Connecting the Unconnected: broadband satellite constellations** are extending the boundaries of Internet



Starlink Satellites Launched Since 2019

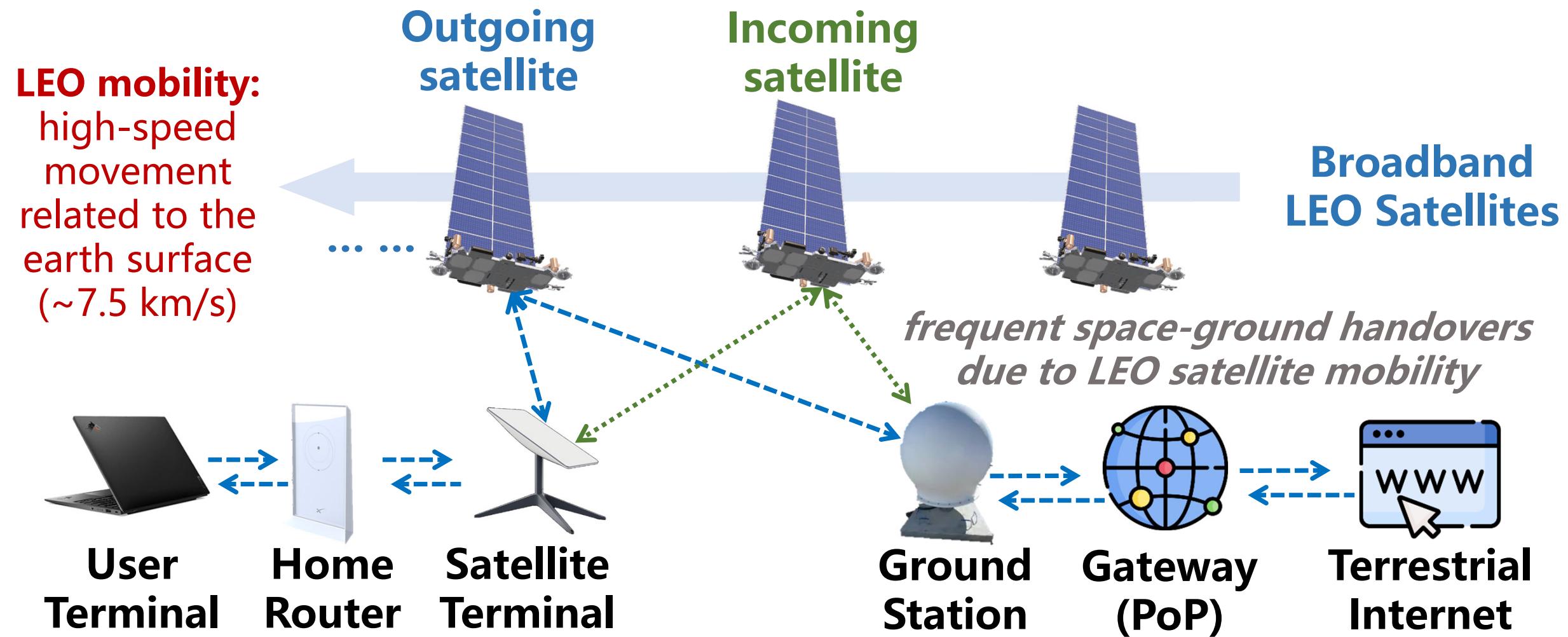


Total Subscribers (in million)



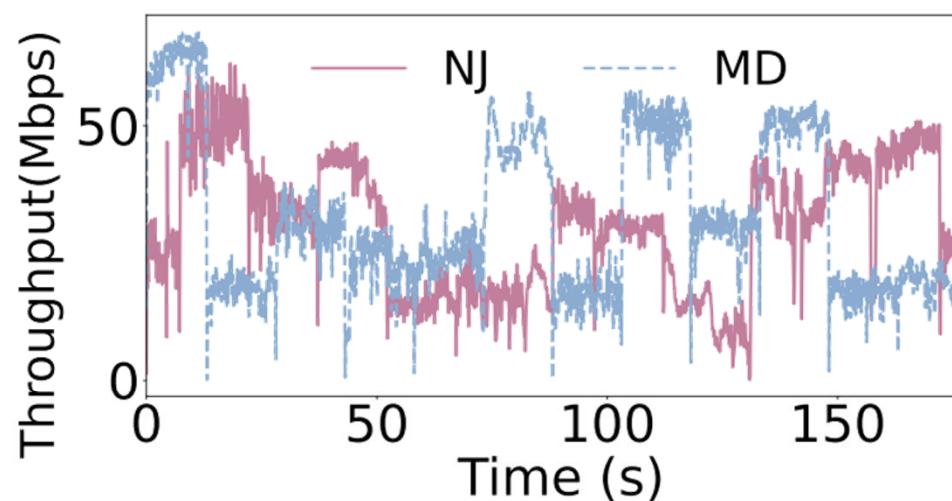
# New Characteristics of LEO Networks

**LEO Satellite Network (LSN):** A global network with LEO satellites and distributed ground stations/terminals

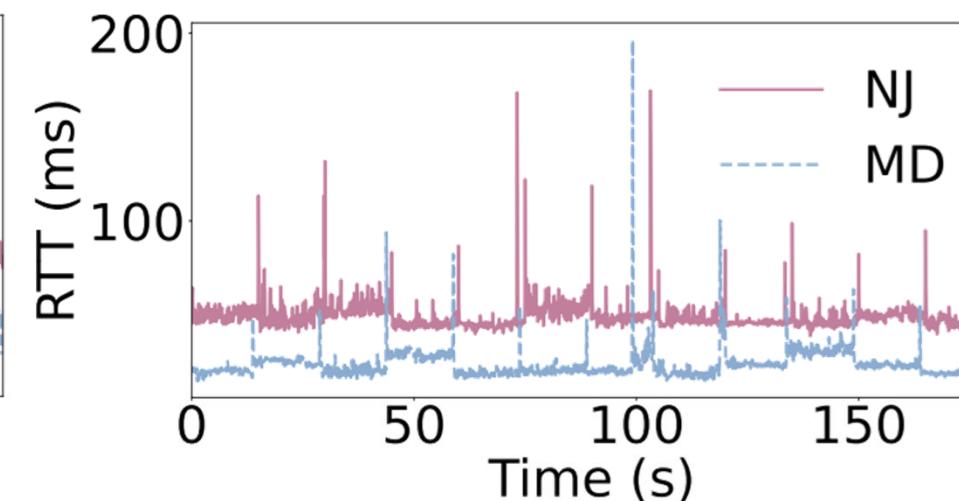


# New Challenges Involved by LEO Mobility

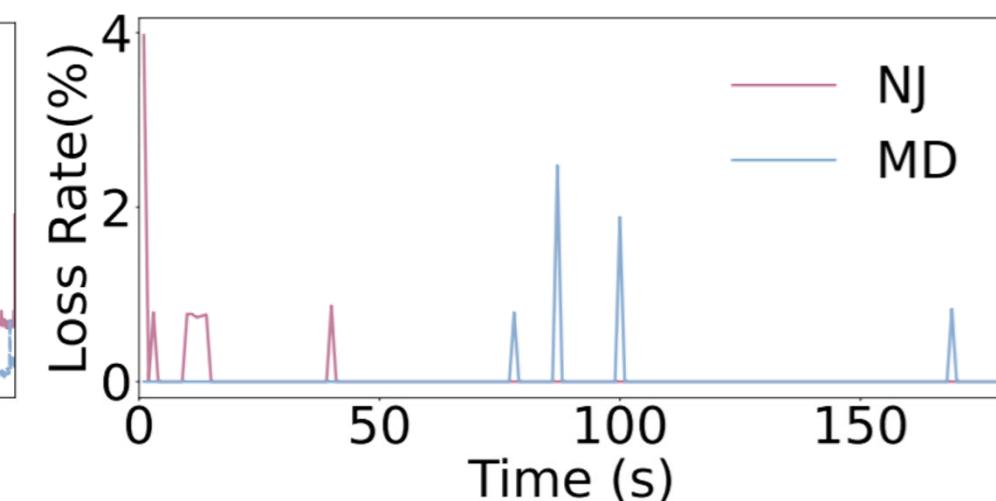
**LEO mobility** can cause **network instabilities** such as:  
path changes, radio rescheduling, capacity fluctuations



(a) Link capacity variation.



(b) RTT variation.

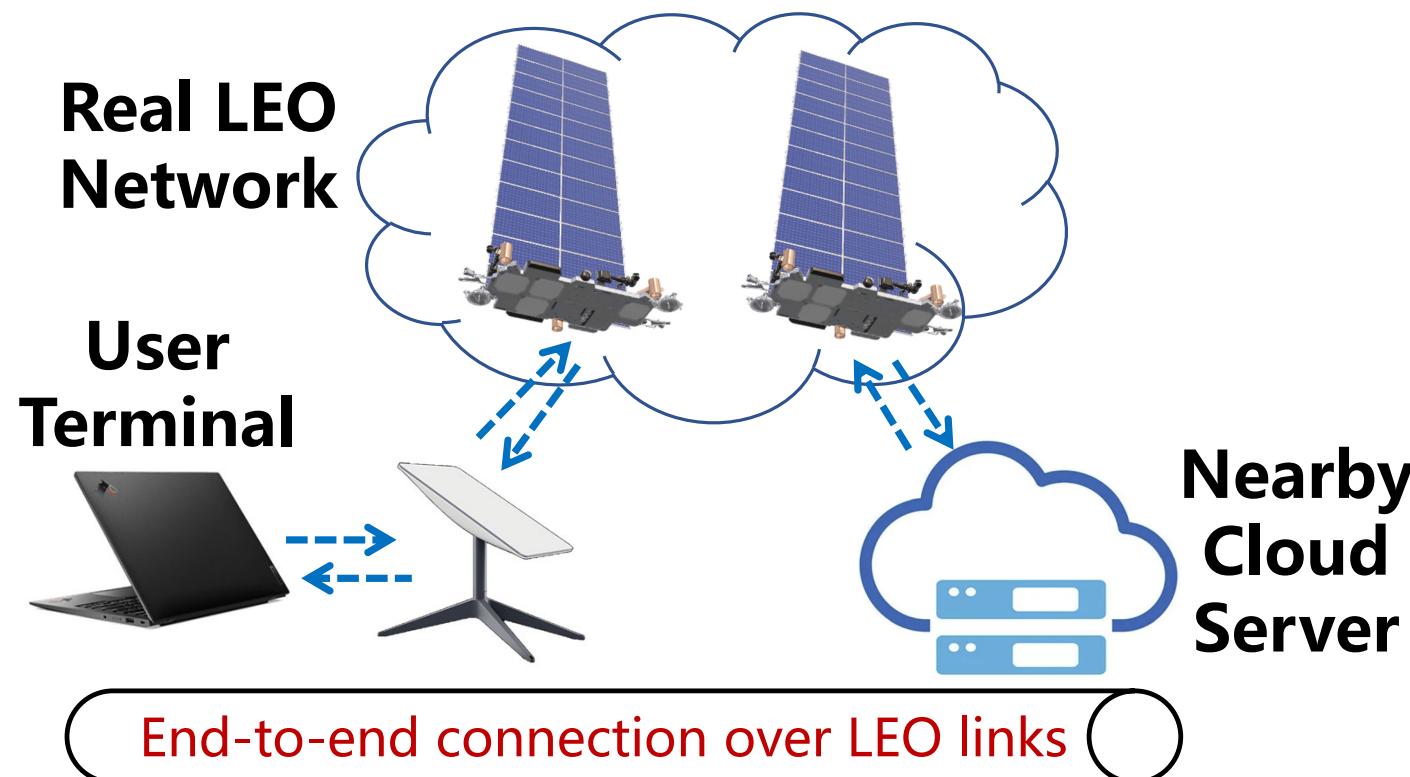


(c) Packet loss rate variation.

- Link capacity drastically fluctuates between 10Mbps and 65Mbps
- RTT drastically changes (20-200ms for MD)
- Flows experience unpredictable bursts of packet loss at low data rate

# A Measurement Study in A Real LSN

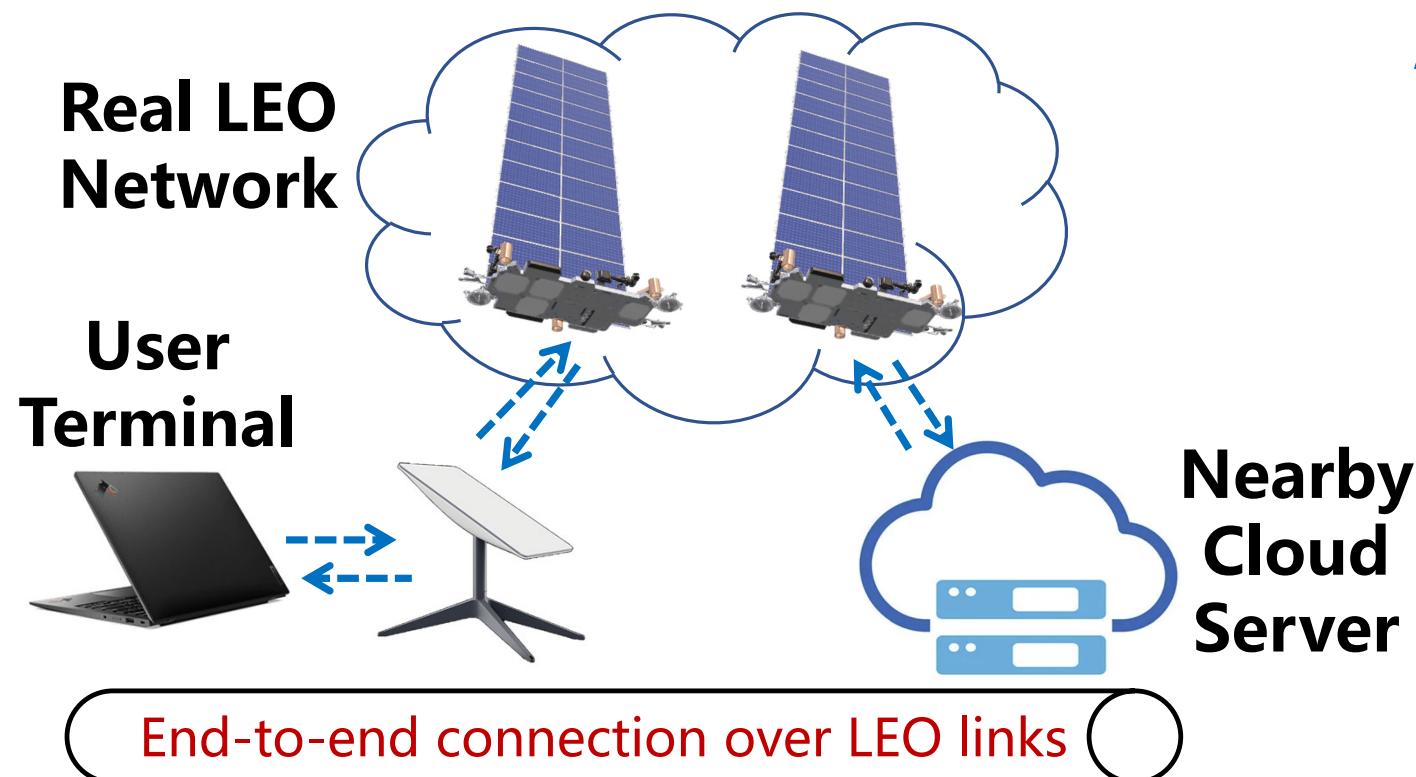
Inspect the performance of existing **congestion control algorithms (CCAs)** based on a real LEO network



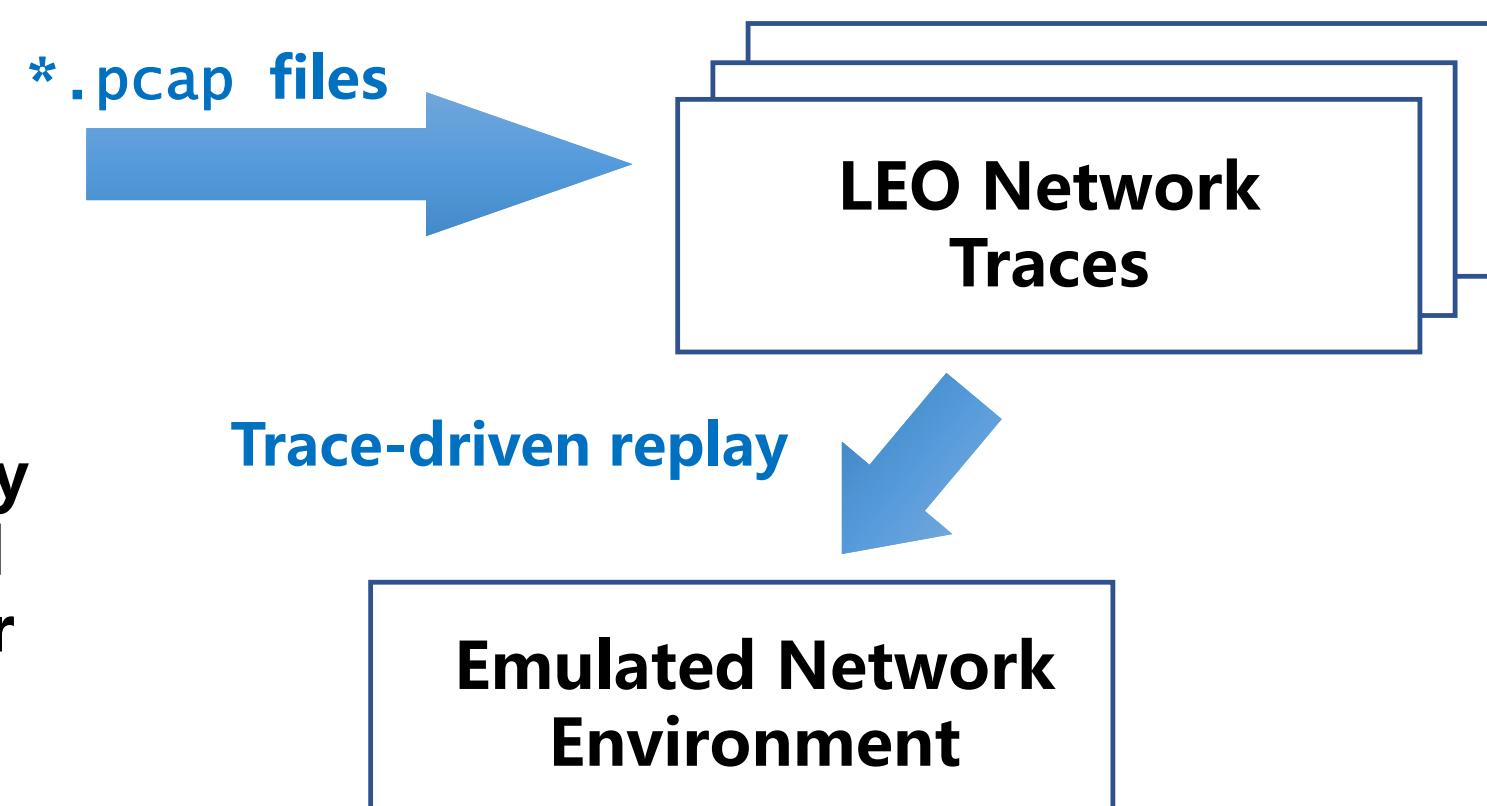
① **Real-world measurement**  
(uncontrolled, unrepeatable)

# A Measurement Study in A Real LSN

Inspect the performance of existing **congestion control algorithms (CCAs)** based on a real LEO network

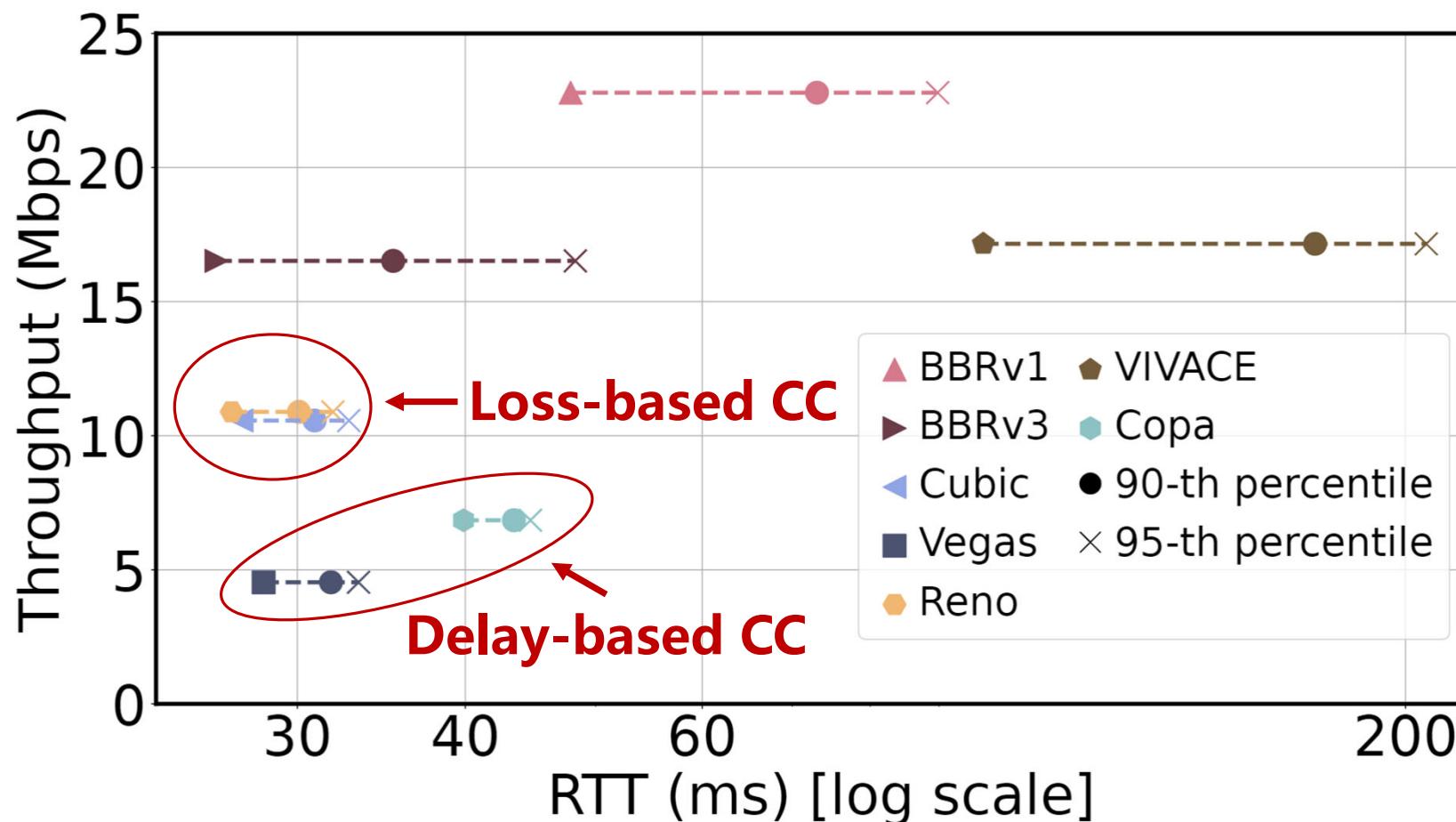


① **Real-world measurement**  
(uncontrolled, unrepeatable)



② **Lab environment**  
(fully controlled, repeatable)

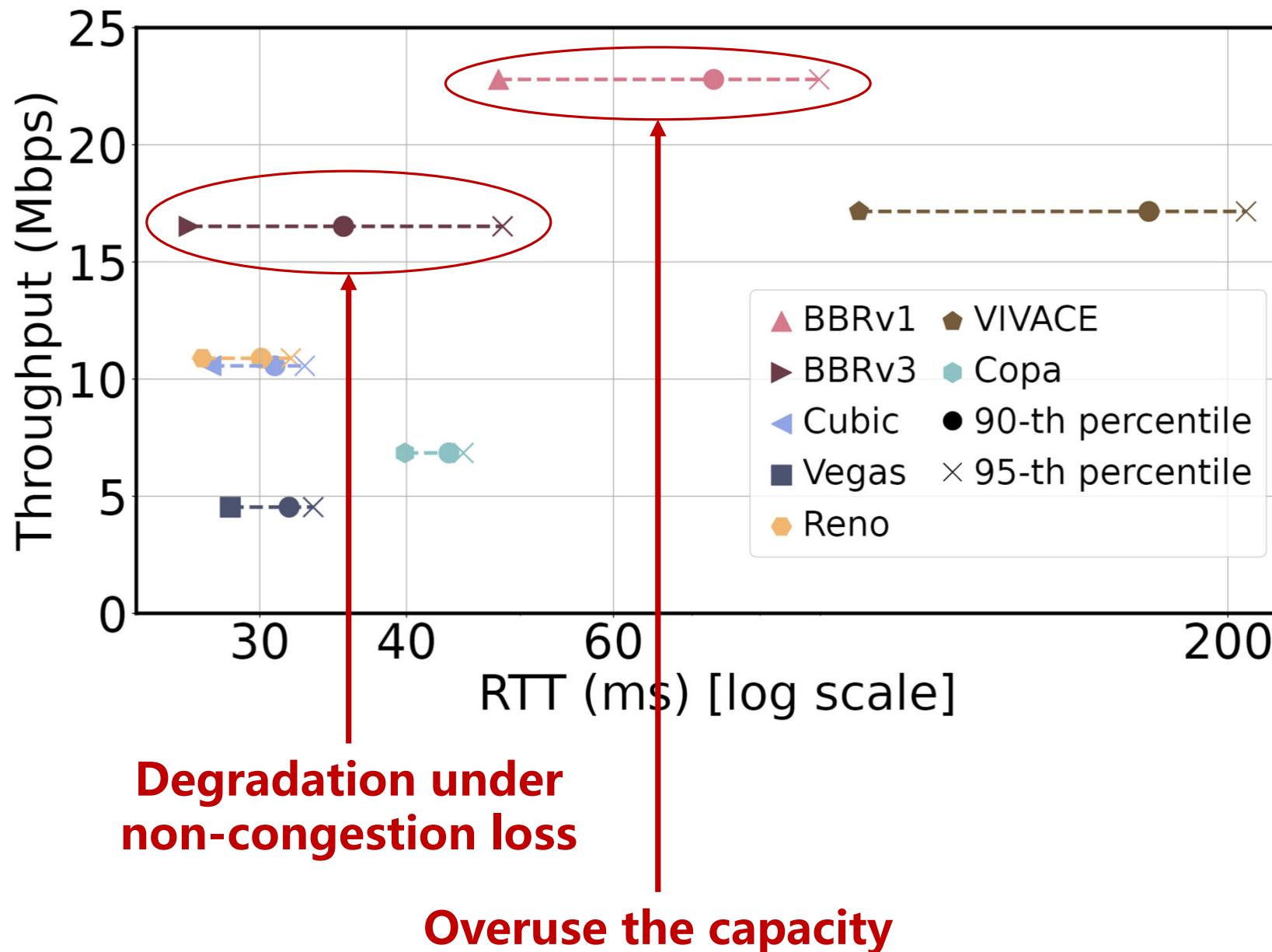
# Performance Results: Real-World Statistics



- **Loss-based CC(Reno, Cubic)**
  - **Low throughput**
- **Delay-based CC(Vegas, Copa)**
  - **Low throughput**

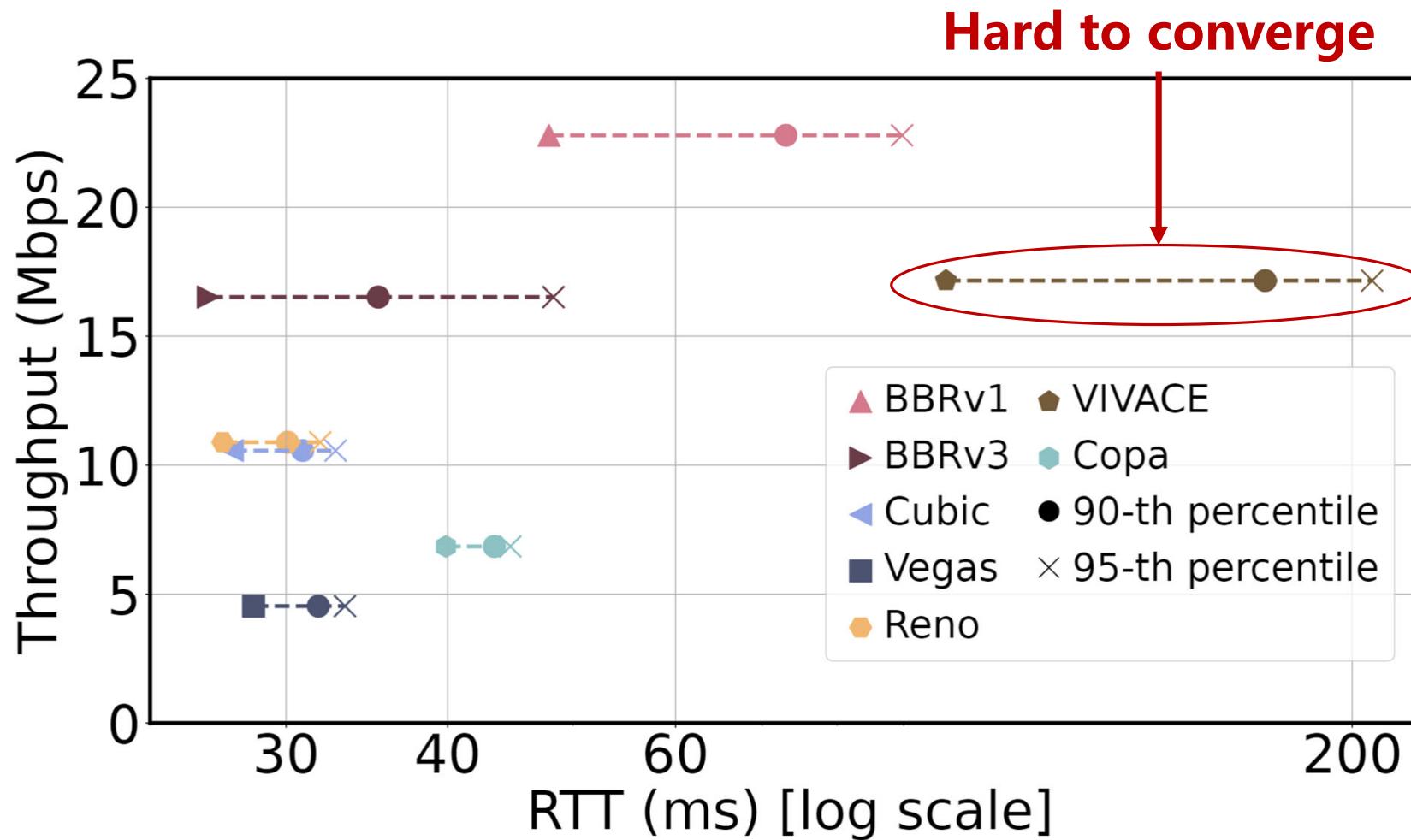
Because the real LEO conditions drastically change, we run each CCA for more than 30 tests, and each test lasts for more than 2 minutes to obtain the statistic results

# Performance Results: Real-World Statistics



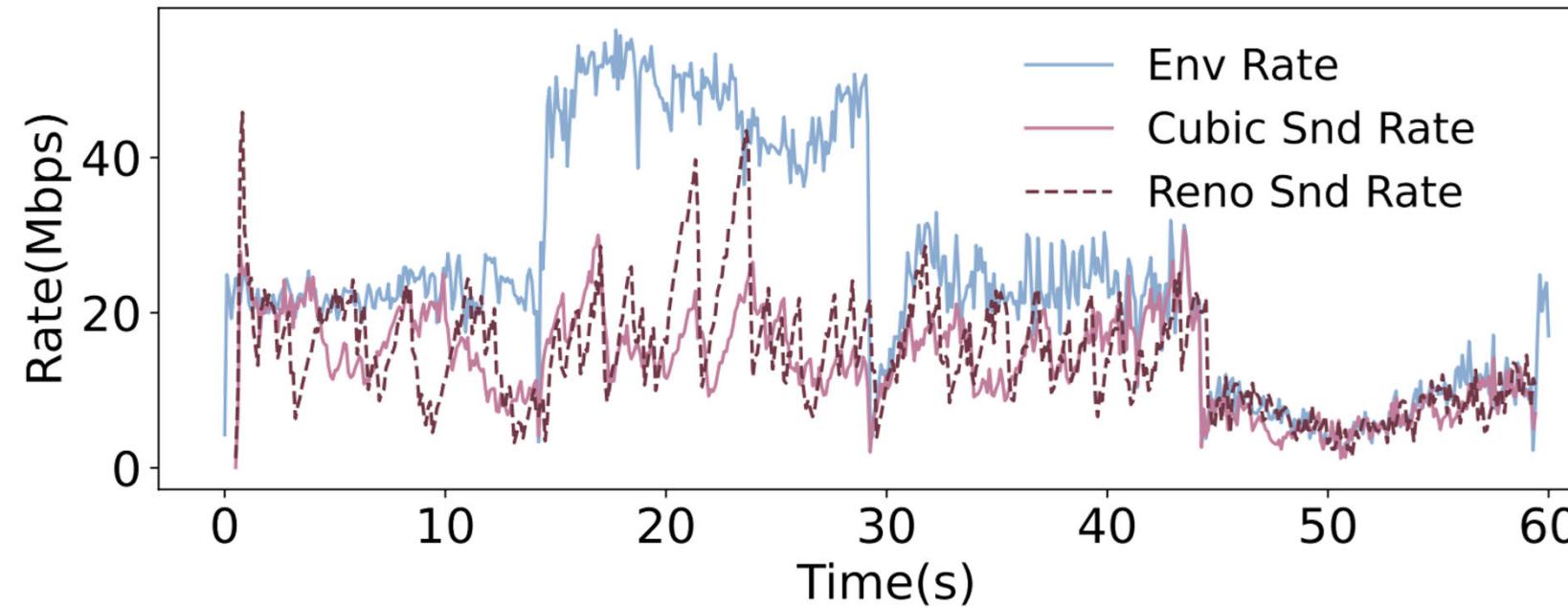
- **Loss-based CC(Reno, Cubic)**
  - Low throughput
- **Delay-based CC(Vegas, Copa)**
  - Low throughput
- **Model-based CC(BBR)**
  - **High delay and delay tail**
  - or
  - **Performance degradation**

# Performance Results: Real-World Statistics

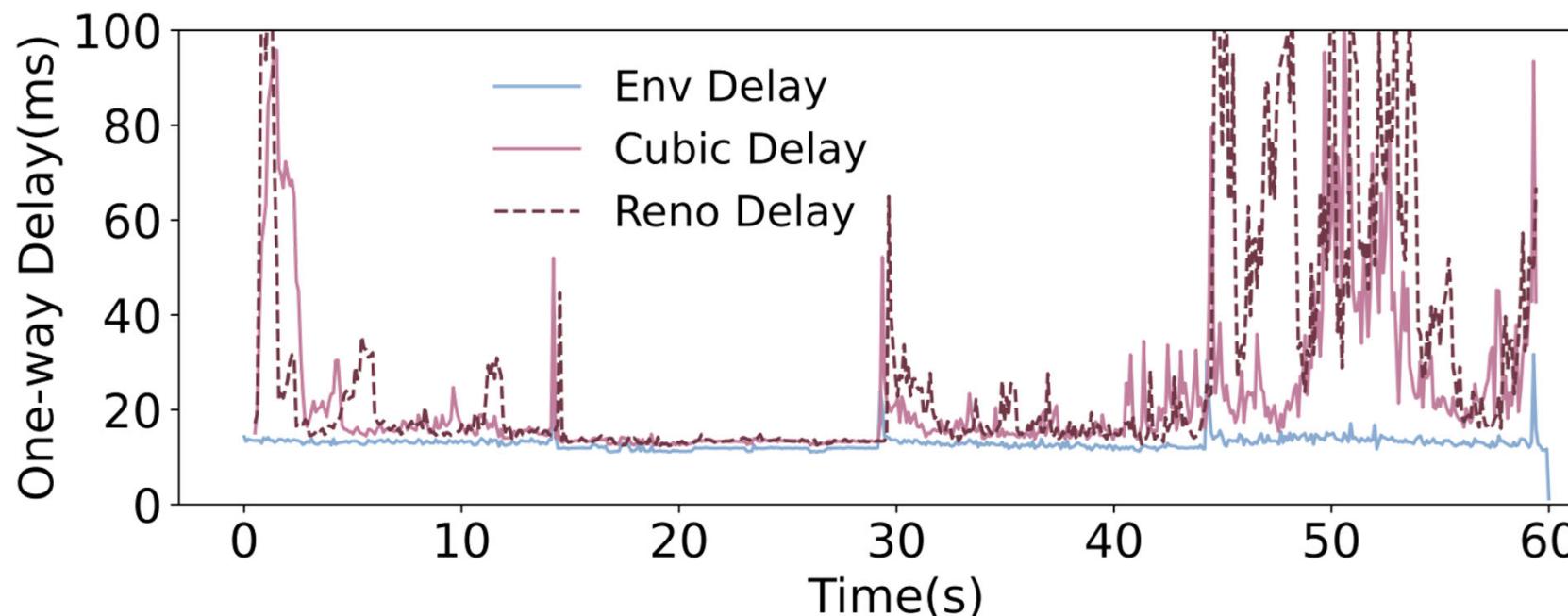


- **Loss-based CC**(Reno, Cubic)
    - Low throughput
  - **Delay-based CC**(Vegas, Copa)
    - Low throughput
  - **Model-based CC**(BBR)
    - High delay and delay tail
    - or
    - Performance degradation
  - **Learning-based CC**(VIVACE)
    - High RTT

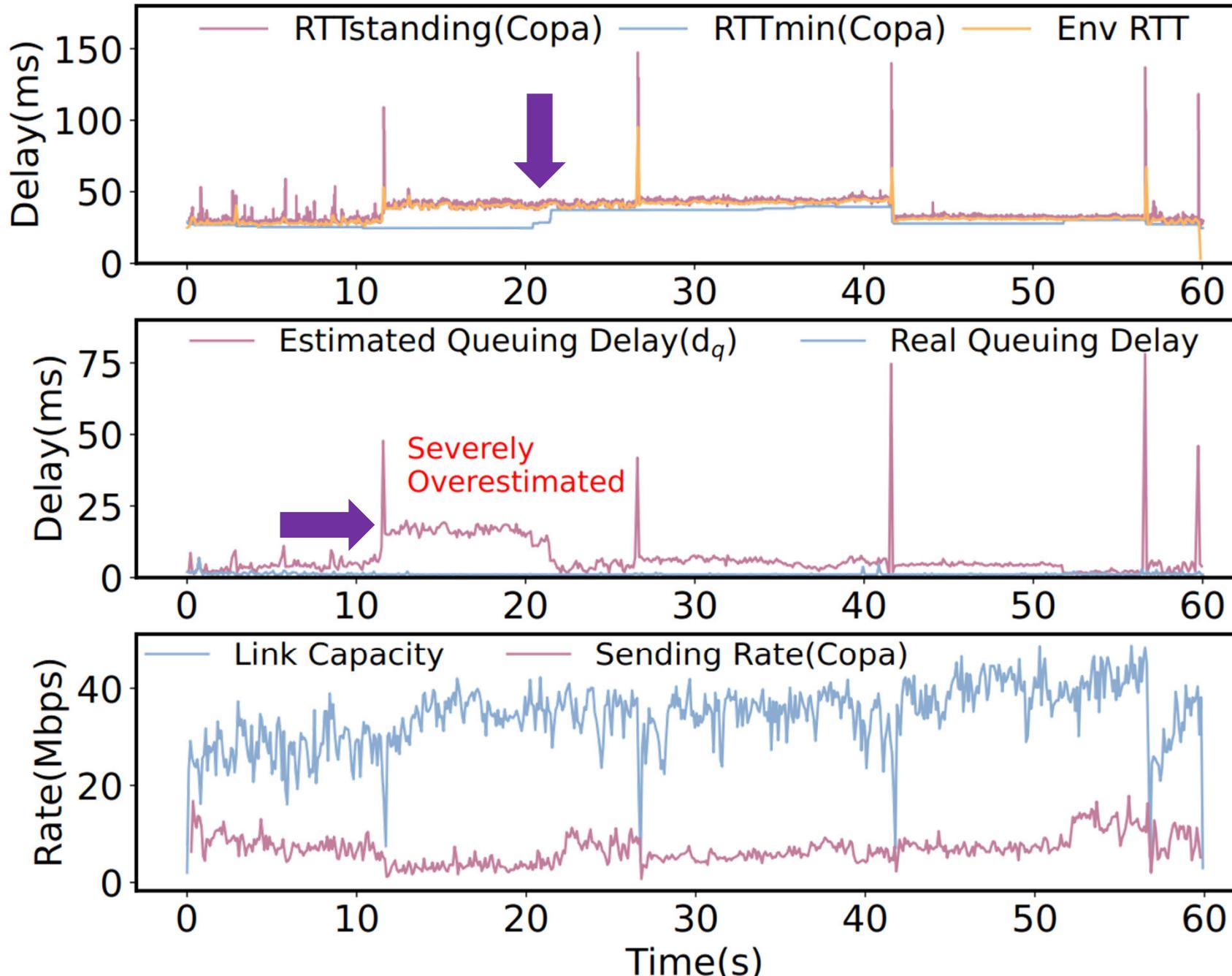
# Reproducible Analysis: Loss-based CCAs



- Replay **LEO network traces** and conduct reproducible experiments in our lab environment
- **Cubic, Reno**
  - Overreacting to non-congestion packet loss



# Reproducible Analysis: Delay-based CCAs

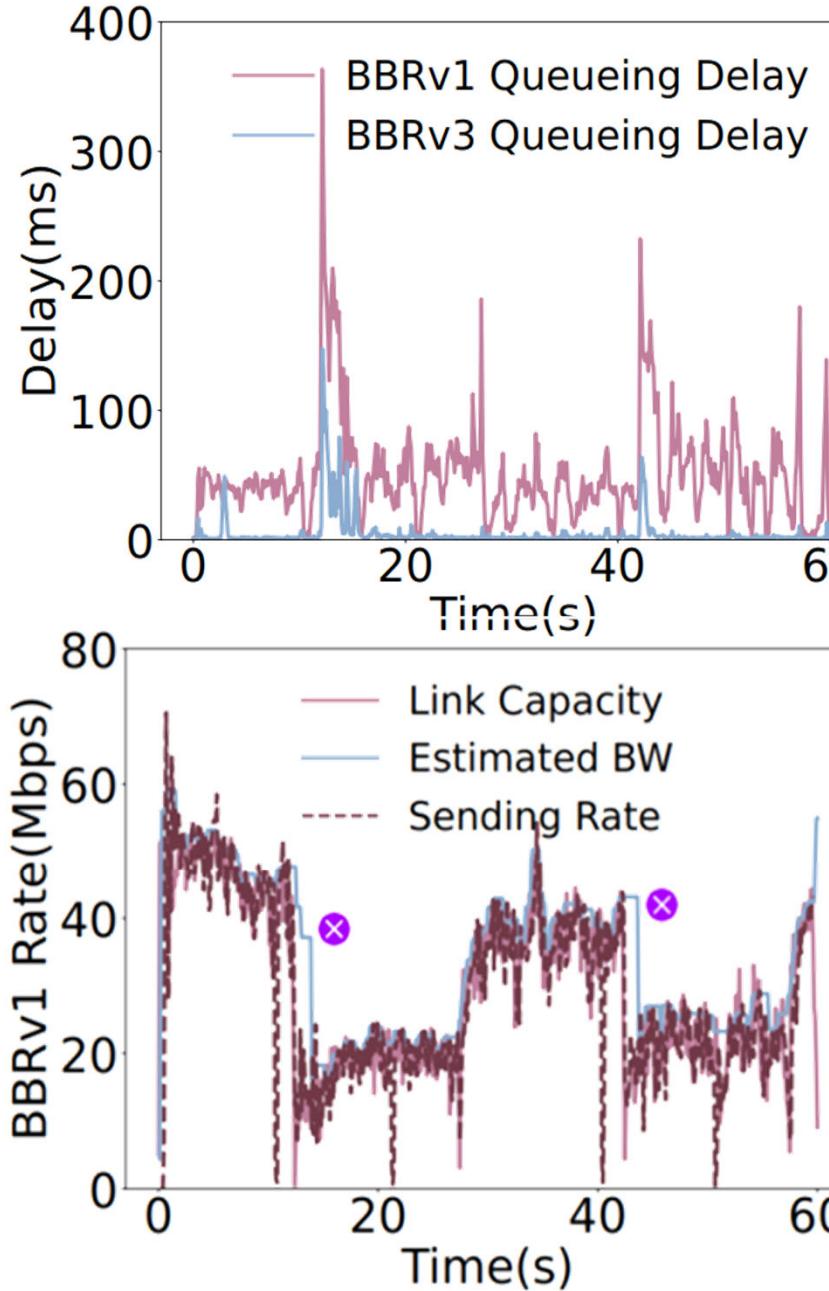


**Core Idea:**  $\lambda = \frac{1}{\delta \cdot d_q}$

$$d_q = \text{RTTstanding} - \text{RTTmin}$$

- Drastic network variations may lead to the increase of inherent minimum RTT of the link
- **Long-maintained  $\text{RTT}_{\min}$  fails to capture the increased minimum RTT**, overestimating the queueing delay

# Reproducible Analysis: Model-based CCAs



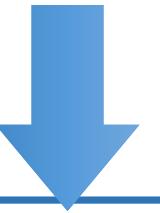
Drastic network variations may lead to **decrease in link capacity** or **increase in minimum RTT**

**BBRv1:** Long-maintained  $BW_{max}$  and  $RTT_{min}$  still hold historical data from the previous link, leading to  **$BW_{max}$  overestimation** or  **$RTT_{min}$  underestimation**

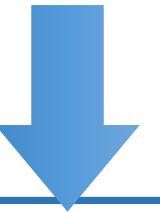
**BBRv3:** Frequently **suppress transmission rate** due to loss

# The Fundamental Changes and Mitigations

**Massive non-congestion network variations** break the fundamental models/assumptions of existing CCAs



To mitigate this issue, one potential way is to **identify and filter out LEO-induced non-congestion variations**



Is there an **effective indicator** to help endpoints distinguish non-congestion-related performance changes?

# LEO Reconfiguration in LSNs

Constellations need to **frequently reconfig its connections**

Global  
Reconfiguration  
(12s/27s/42s/57s\*)

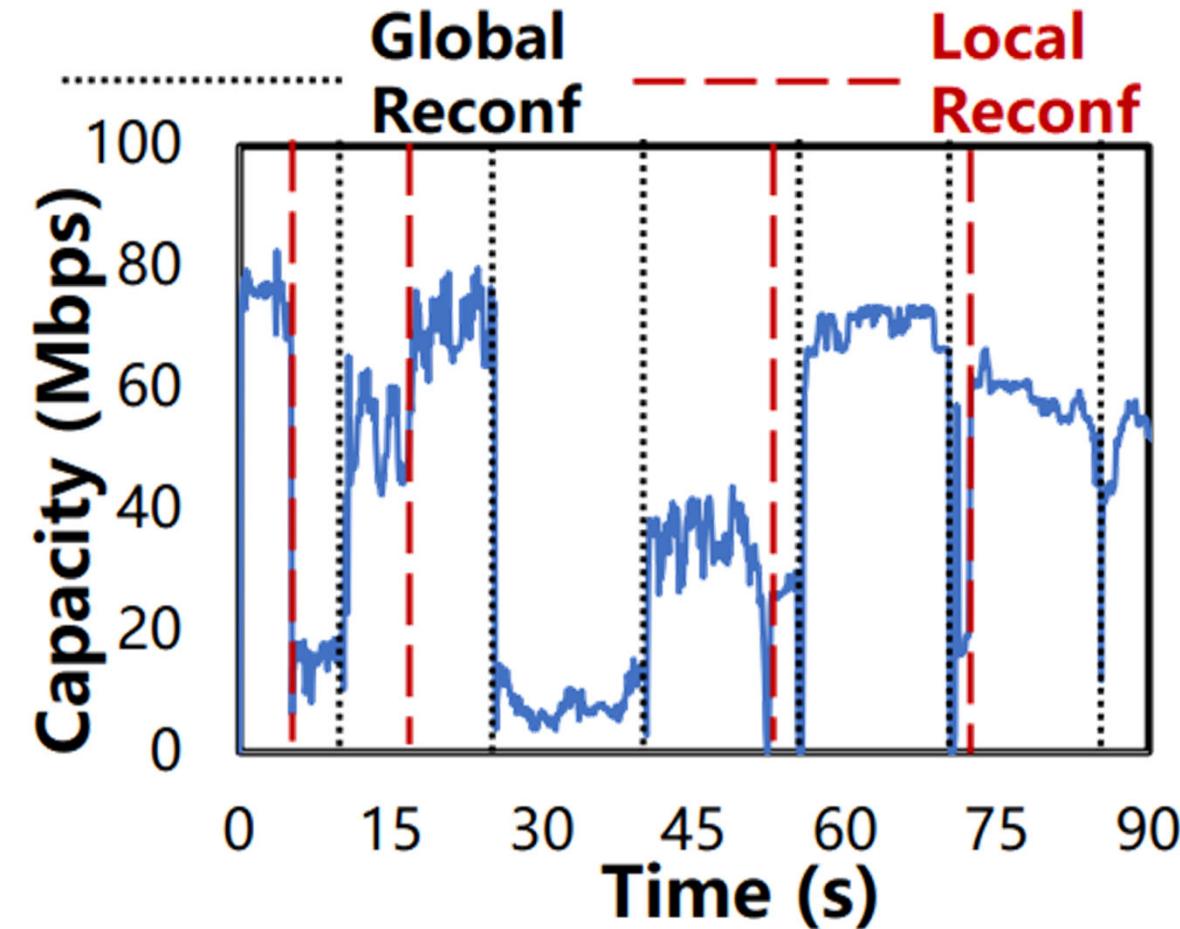
Local  
Reconfiguration

## **PETITION OF STARLINK SERVICES, LLC FOR DESIGNATION AS AN ELIGIBLE TELECOMMUNICATIONS CARRIER**

assigned to the user's service area. Because the Starlink satellites are constantly moving, the network plans these connections on 15 second intervals, continuously re-generating and publishing a schedule of connections to the satellite fleet and handing off connections between satellites.

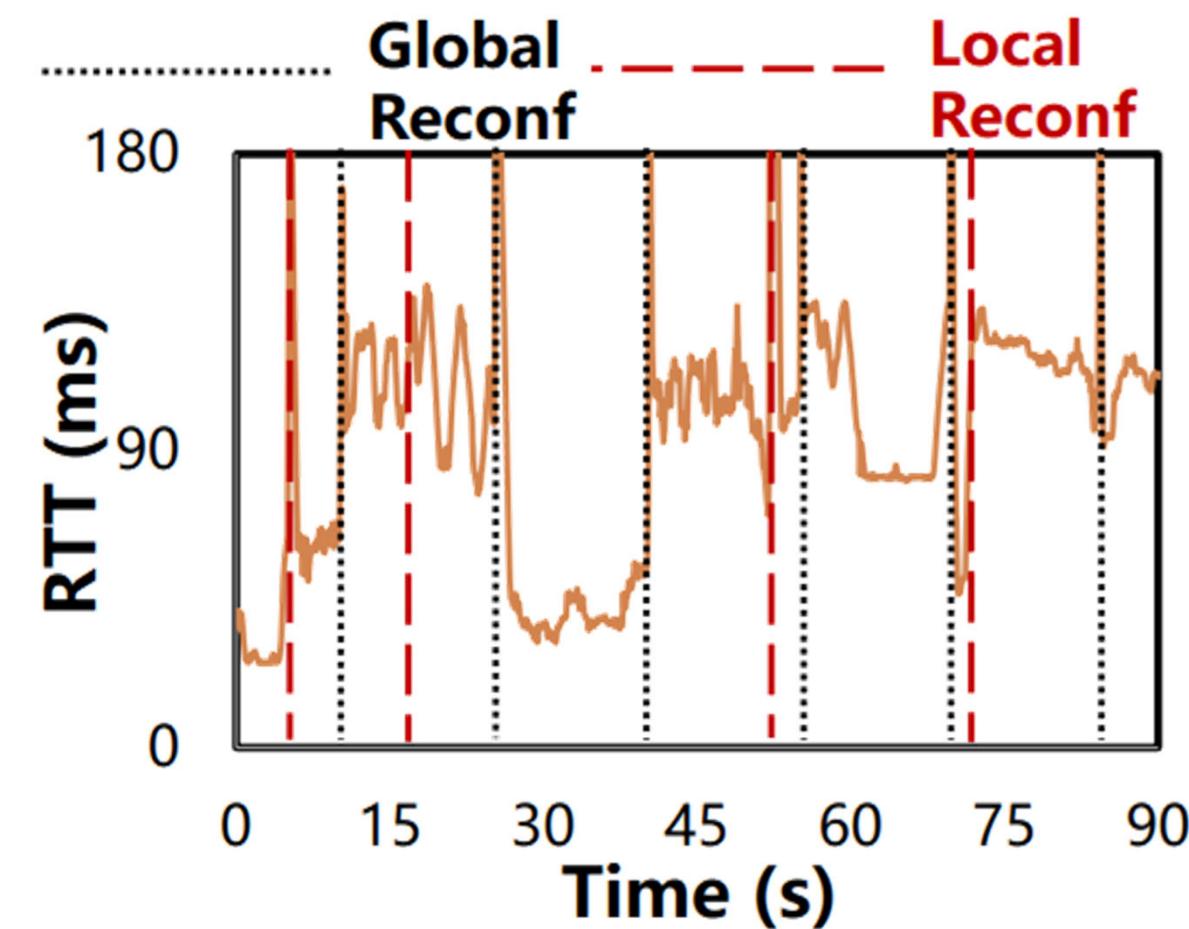
- Starlink terminal provides internal **gRPC** service
- extract **obstruction maps** from the dish
- **compare the trajectory of connected satellite** in two sequential obstruction maps

# Reconfiguration-Variation Relationship



(a) Link capacity.

Capacity/RTT can be fitted as a **step function** divided by a sequence of reconfigurations



(b) RTT.

Inside a step, Capacity/RTT changes are **relatively mild and smooth**

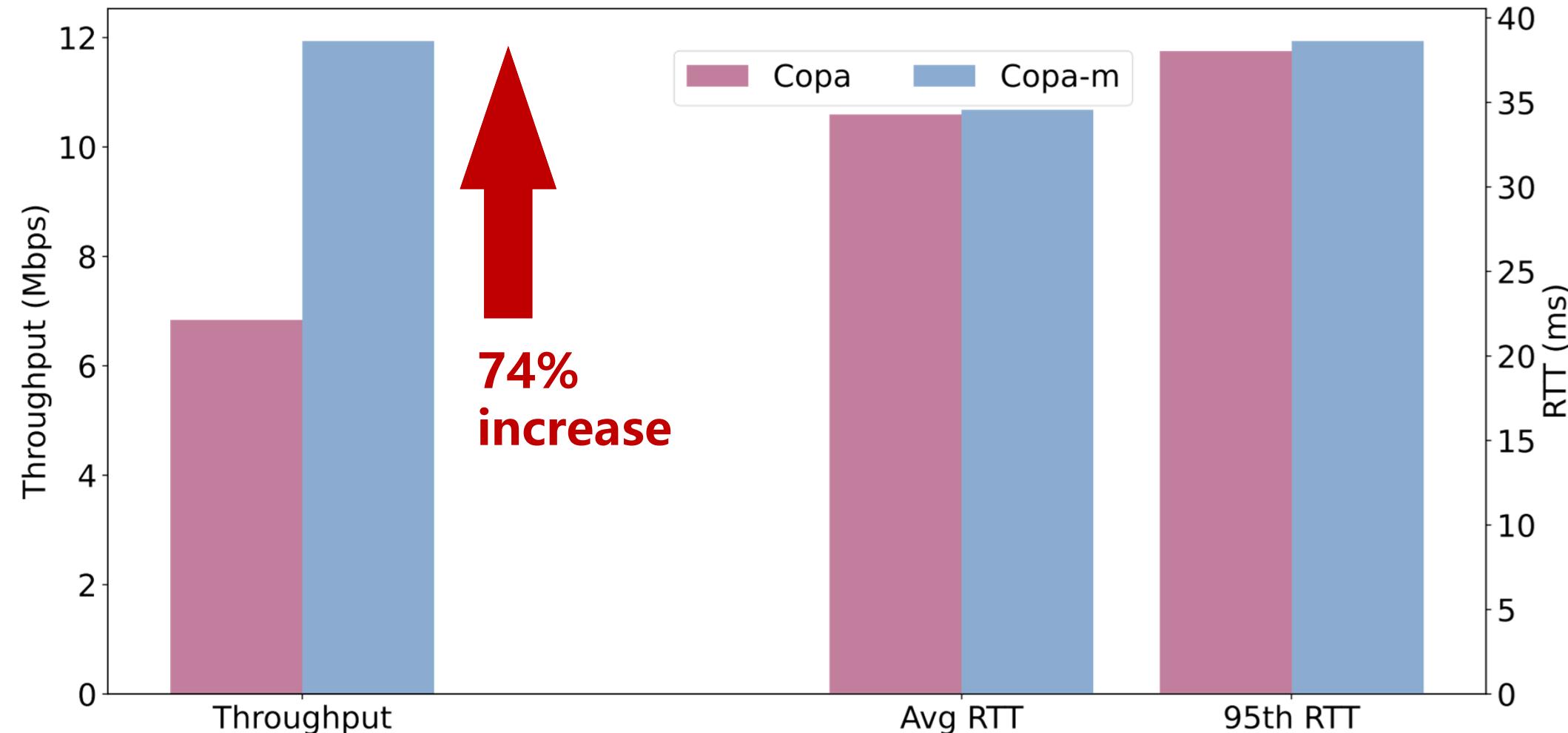
# Reconfiguration-Variation Relationship

## Use reconfiguration to optimize network estimation in LSN

- Existing CCAs leverage **time-window-based estimators** to probe network conditions
- maxBW / minRTT in BBR
- Queueing delay estimation in Copa
- **Key insight**
  - When a reconfiguration occurs, clear the historical data which is independent within the current reconfiguration interval
- **Modifications on Copa (Copa-m)**
  - Only use RTT samples after a recent reconfiguration for RTTmin and RTTstanding estimation
- **Modifications on BBR (BBR-m)**
  - Only use RTT samples after a recent reconfiguration for minRTT and maxBW estimation

# Preliminary Results: Copa

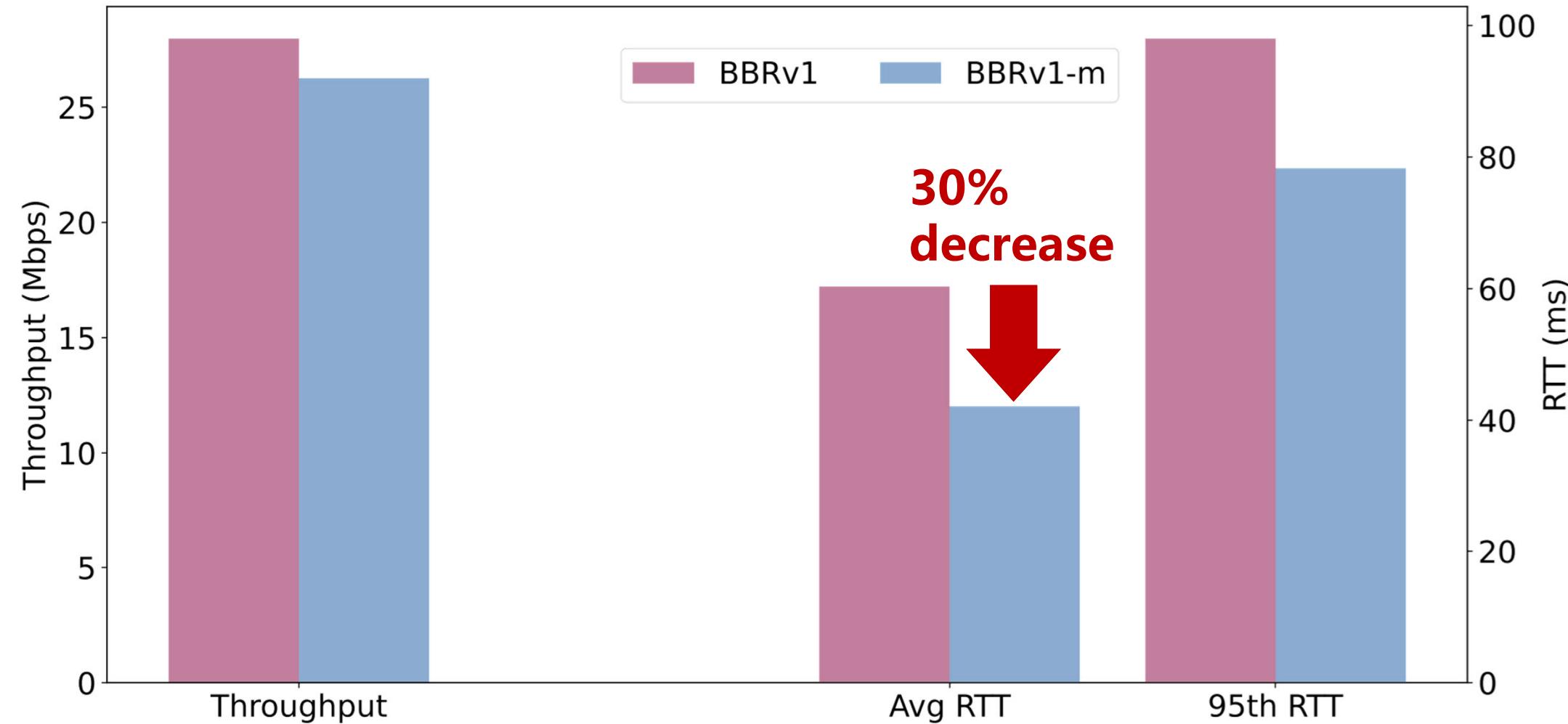
$$d_q(T) = RTT_{standing}(T) - RTT_{min}(T)$$
$$RTT_{standing} = \min(RTT_t) \quad \forall t \in (\max(t_{Rcf}^{last}, T - W_{short}), T)$$
$$RTT_{min} = \min(RTT_t) \quad \forall t \in (\max(t_{Rcf}^{last}, T - W_{long}), T)$$



# Preliminary Results: BBR

$$bBW(T) = f(dRate_t) \quad \forall t \in (\max(t_{Rcf}^{last}, T - W_{BW}), T)$$

$$pRTT(T) = \min(RTT_t) \quad \forall t \in (\max(t_{Rcf}^{last}, T - W_{RTT}), T)$$



# Conclusion and Future Work

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- **LEO satellite networks (LSNs)** are carrying an increasing amount of network traffic
- The unique **LEO mobility** causes **drastic end-to-end variations**, involving new challenges on Internet congestion control
- We performed a **performance study** on various CCAs in a real LSN, and we hope it provides insights for future CCA standards
- As our future work, we will explore improvements for CCAs in LSNs

- [1] Mind the Misleading Effects of LEO Mobility on End-to-End Congestion Control, in ACM HotNets 2024.
- [2] A Multifaceted Look at Starlink Performance, in ACM WWW 2024.
- [3] Democratizing LEO Satellite Network Measurement, in ACM SIGMETRICS 2024.
- [4] Making Sense of Constellations: Methodologies for Understanding Starlink's Scheduling Algorithms, in CoNEXT 2023.
- [5] A Comparative evaluation of TCP Congestion Control Schemes over Low-Earth-Orbit (LEO) Satellite Networks, in AIEC 2023.
- [6] RIPE 87: On Low Earth Orbit Satellites (LEOs) and Starlink.
- [7] Measuring A Low-Earth-Orbit Satellite Network, in IEEE PIMRC 2023.

# THANKS

## Comments & Questions

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