

IETF Hackathon

**Knowledge Graph–Driven Threat Intelligence Analysis
and Network Configuration Generation**

**IETF 123
19–20 July 2025
Madrid, Spain**



Motivating Example

Threat Intelligence of HTTP 2.0 Rapid Reset DDoS Attack

Overview of HTTP/2 Rapid Reset Attack Mechanism:

- The attacker initiates a large number of requests using HTTP/2 , then immediately send RST_STREAM frames to terminate the connections.
- The server expends significant resources to process these requests and cancellations.

How to defend?

- Server operators should identify abuse based on connection patterns—e.g., a **TCP connection with >100 requests and >50% cancellations may be abusive**. Responses can vary from sending a GOAWAY frame to terminating the connection.

1. Which devices/software should I use for defense?

Router/WAF/Firewall/Nginx/Snort ?

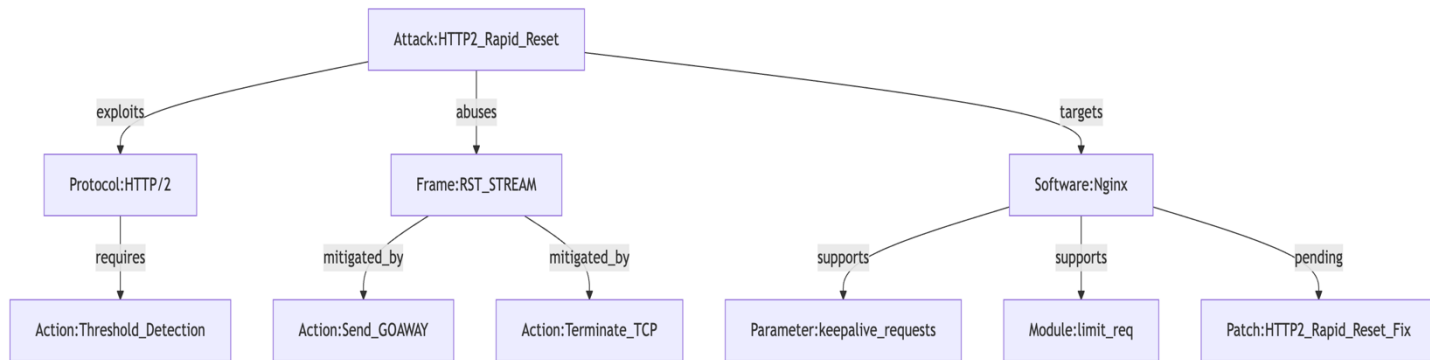
2. How should I configure these devices/software?

Hackathon Plan

- <What problem were you working on?>
 - Operators need to learn the intelligence and manually type commands to achieve specific intents
 - A **learning curve** to understand both the intelligence and network device configuration
 - **Expert experience** in selecting the most appropriate solution
 - **Risks of typos or fat-finger** during practical operation

Hackathon Plan

We use **Large Language Model (LLM)** to construct an intelligence **knowledge graph**, and use **Graph Retrieval-Augmented Generation** technique to generate the configuration



For example, HTTP 2.0 rapid reset <--exploits--> TCP connection >100
<--target--> Nginx <--supports--> keepalive_requests 100;

What got done

- <What you achieved? (key results)>
 - Delivered an end-to-end LLM+KG demo that parses DDoS intel and generate config commands.
- GitHub Link
 - https://github.com/nobrowning/KG-Intent_Conf_Gen
 - The detailed solution workflow can be found here

What got done

Intel

Overview of HTTP/2 Rapid Reset Attack Mechanism:
The attacker initiates a large number of requests using HTTP/2, then immediately send RST_STREAM frames to terminate the connections.
The server expends significant resources to process these requests and cancellations.
How to defend?
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Responses can vary from sending a GOAWAY frame to terminating the connection.

Start Run

Input

nginx

```
1 http {
2     # Define rate limiting zone
3     limit_req_zone $binary_remote_addr zone=req_limit:10m rate=30r/s;
4
5     server {
6         listen 443 ssl http2;
7
8         # Limit requests per connection
9         keepalive_requests 100;
10
11        # Apply rate limiting to all requests
12        limit_req zone=req_limit burst=50 nodelay;
13
14        # Other server configurations...
15    }
16 }
```

Output

What we learned

- <Lessons learned from this hackathon>
 - <**New work** to take to WG?>
 - **Frameworks of LLM and KG in network management**
 - <https://datatracker.ietf.org/doc/draft-cui-nmrg-llm-nm/>
 - <https://datatracker.ietf.org/doc/draft-cui-nmrg-llm-benchmark/>
 - <https://datatracker.ietf.org/doc/draft-cui-ai-agent-task/>

Wrap Up

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First Timers@IETF Hackathon

- Mingzhe Xing
- Chenguang Du

We thanks the comments from hackathon!

