

PROPHET UPDATE

draft-lindgren-dtnrg-prophet-02.txt

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Introduction

- Routing protocol for intermittently connected networks
 - Based on the use of *delivery predictabilities*, a metric that estimates the suitability of a certain node as a forwarder for a destination.
- Previous version presented at Paris IETF
- Focus on changes and new events in this presentation

Changes from -01

- Restructuring of the document to make it easier to read and use as reference when implementing.
 - Based on comments from implementors and external readers.
 - State tables added for various parts of the protocol to aid implementors.
 - Clearer separation between specification of message formats and the detailed operational description of how they are used.
 - Clearly specifying what is required from lower layers.
 - Removed various minor nits and ambiguities.
- Added optional optimizations/improvements regarding the treatment of delivery predictabilities
 - Averaging of delivery predictabilities to get smoother development over time.
 - Removal of very small values to reduce overhead.

More changes

- Neighbor discovery moved out from protocol
 - Allow protocol to use whatever neighbor discovery method that might be available on the network technology used.
 - If not available from lower layers, a beaconing neighbor discovery mechanism can be used (example given in appendix).
 - Can for example help save power (c.f. throwboxes)
 - Link up/down events from BF in new architecture?
- Security considerations section added
 - Discusses possible attacks on the protocol and possible approaches to solve them.
 - No conclusive solutions.
 - Should look more into the bundle security draft to use the same terminology.

Implementation Status

- Lego MindStorms implementation
 - Very successful demo at MobiCom 2005
 - CDs with cool videos available for interested people
 - http://www.sm.luth.se/~dugdale/mobicom2005_final.avi
- Draft compliant implementation in OmNet++ simulator.
- Linux implementation in progress
 - Expected to be finished in June.
- Jeff Wilson?
- New architecture presented this morning seems promising

Future Plans

- Improved operation in partly connected networks and at high connectivity spots
 - Different options being explored.
- Real life deployment test (within SNC) this summer
 - Pilot deployment in the Laponia region in the north of Sweden to be done within the Saami Network Connectivity project.
 - August 2006
 - PRoPHET will be used for routing
 - E-mail, web caching used as applications
 - Lab environment testing to prepare for this in June/July
 - Anybody interested in field testing their applications are more than welcome to join us.

Some other related work at LTU

- Creation of mobility and contact pattern models
 - Lots of simulations using random way-point or something else non-real
 - Recently more people feed real traces into their simulations
 - Good, but number of scenarios limited by the number of traces collected
 - Create models based on real traces, and use those in simulations
 - Not interested in models of mobility (i.e., position), but contacts
 - RealityMining, Hagggle data sets
- Creation of interactive GUI tool for study of DTN trace properties
 - Explores topological and dynamic properties of the contact traces.
- Johan Nykvist (johan@sm.luth.se)