

Applicability of Loop-free Convergence

<draft-bryant-shand-lf-applicability-01.txt >

IETF-65 – March 2006

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Micro-loops Are Bad

- When a network re-converges micro-loops may form.
- Micro-loops result in collateral damage to traffic not affected by the change, as well as causing the affected traffic to be lost.
- Micro-loop damage has always been accepted as a necessary evil of the routing convergence process.

Addressing the Problem

- Work is being undertaken in the RTGWWG on the development of IP Fast Reroute.
- IPFRR provides a similar service to RSVP-TE Fast Reroute, but is applicable to non-TE paths.
- Early in this work it was observed that once re-convergence started, the repair would be starved, and micro-loops would form.
- The IPFRR developers have proposed a number of methods of preventing or reducing the number and impact of micro-loops.
- This draft explores the wider implications of that work.

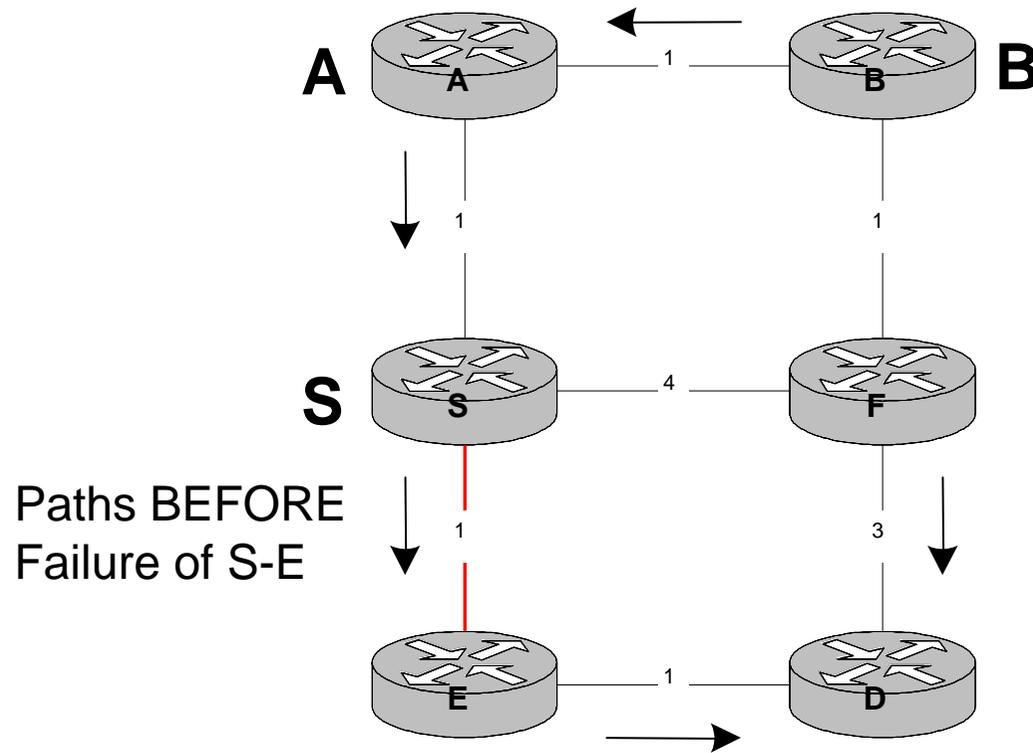
FIB Update Order

- Microloops are caused when router FIBs are updated in the “wrong” order.
- The “natural” order for failure events is the wrong order.
- Implementation specific factors will affect the exact order, but most failure events will cause loops.

“Good News” Events

- The natural order for good news events is such that loops should not occur, but implementation factors can still result in loops.
- These loops during benign events are particularly annoying!

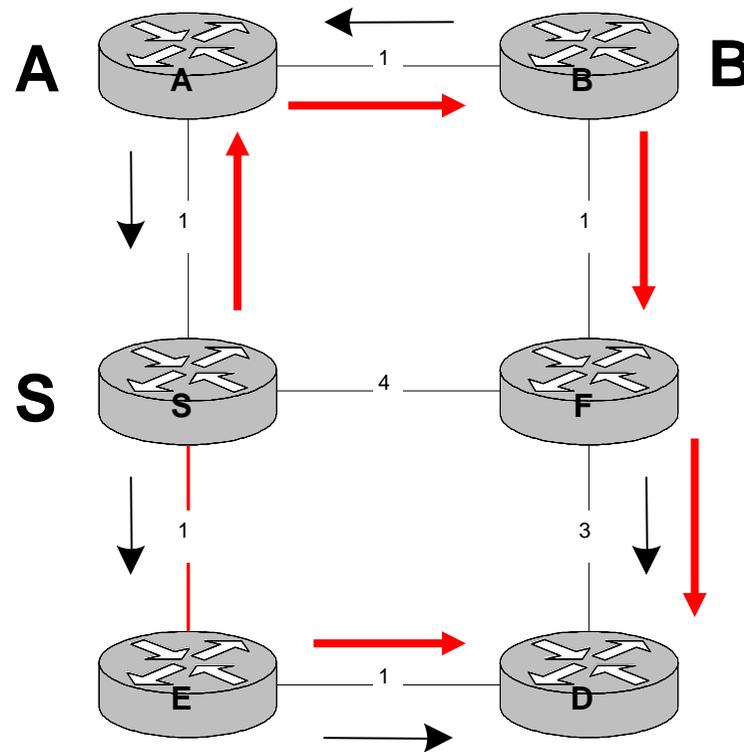
What Are Micro-loops?



What Are Micro-loops?

Paths to D AFTER
Failure of S-E

Paths to D BEFORE
Failure of S-E



If A changes before
B, we have a loop
across A-B
until B changes

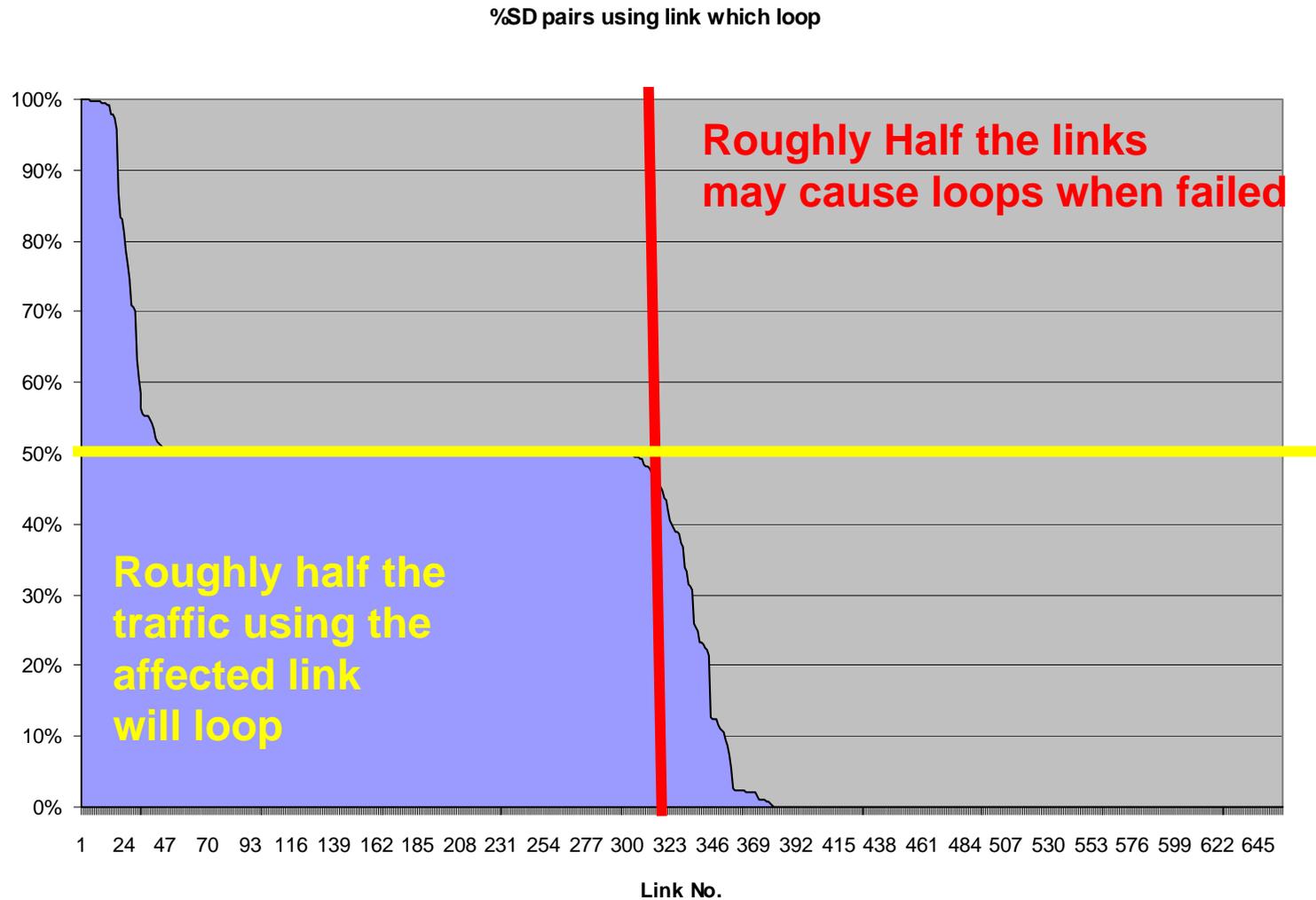
Note that we have a potential loop *anywhere* that the red and black arrows are in different directions.

What Initiates Micro-loops

Micro-loops may be initiated by any action that requires more than one on-path router to change its next hop.

- Component failure (link, node, shared risk link group (SRLG)).
- Component repair (as above).
- Management action to withdraw or insert a component.
- Management change of link cost (either positive or negative).
- External cost change.

SD Pairs using Link that MAY loop



What Protocols are Affected?

- Any IGP and most routing protocols that inherit their path from the IGP.
 - Link-state IGPs
 - Distance vector IGPs
 - Multicast
 - iBGP
 - LDP
- BGP?

What about MPLS?

- RSVP-TE is not affected, because the path is always complete and locked before use.
- MPLS-LDP inherits the path from the IGP and will be affected.
- MPLS-LDP networks that use RSVP-TE one-hop tunnels for path protection are protected from the time the failure is noticed until the start of convergence, BUT that protection is degraded once the convergence process starts.

Micro-loop Strategies.

Micro-loop strategies fall into three basic classes:

1. Micro-loop mitigation

Prevent the easy ones – put up with the rest
Continue with most forwarding

2. Micro-loop prevention

Prevent the formation of ANY micro-loops
Continue with all forwarding

3. Micro-loop suppression

Stop the co-lateral damage by dropping the affected packets
Forwarder recognises and suppresses micro-loop
Not considered a viable mechanism

Micro-loop mitigation

- Path Locking with Safe-Neighbors (PLSN)
<draft-ietf-rtgwg-microloop-analysis-01.txt>
- In summary:
 - On a per-prefix basis, each router determines if the new next hop will loop the packet back (i.e. if a micro-loop will form between the router and its new next hop).
 - If no micro-loop next hop is changed immediately.
 - If a micro-loop will form, the router waits a bit and then changes the next hop.
- Results in a 70% to 95% reduction in micro-loops (depending on topology).
- An improvement, but we can do better if we wish.

Micro-loop Prevention

- Eight micro-loop prevention methods have been proposed
- These fall into two classes
 - Ordered Change
 - Pathlocking
- See <draft-bryant-shand-lf-conv-frmwk-02.txt> and references for more detail

Ordered Change

The router FIBs are changed in such an order that the packet either:

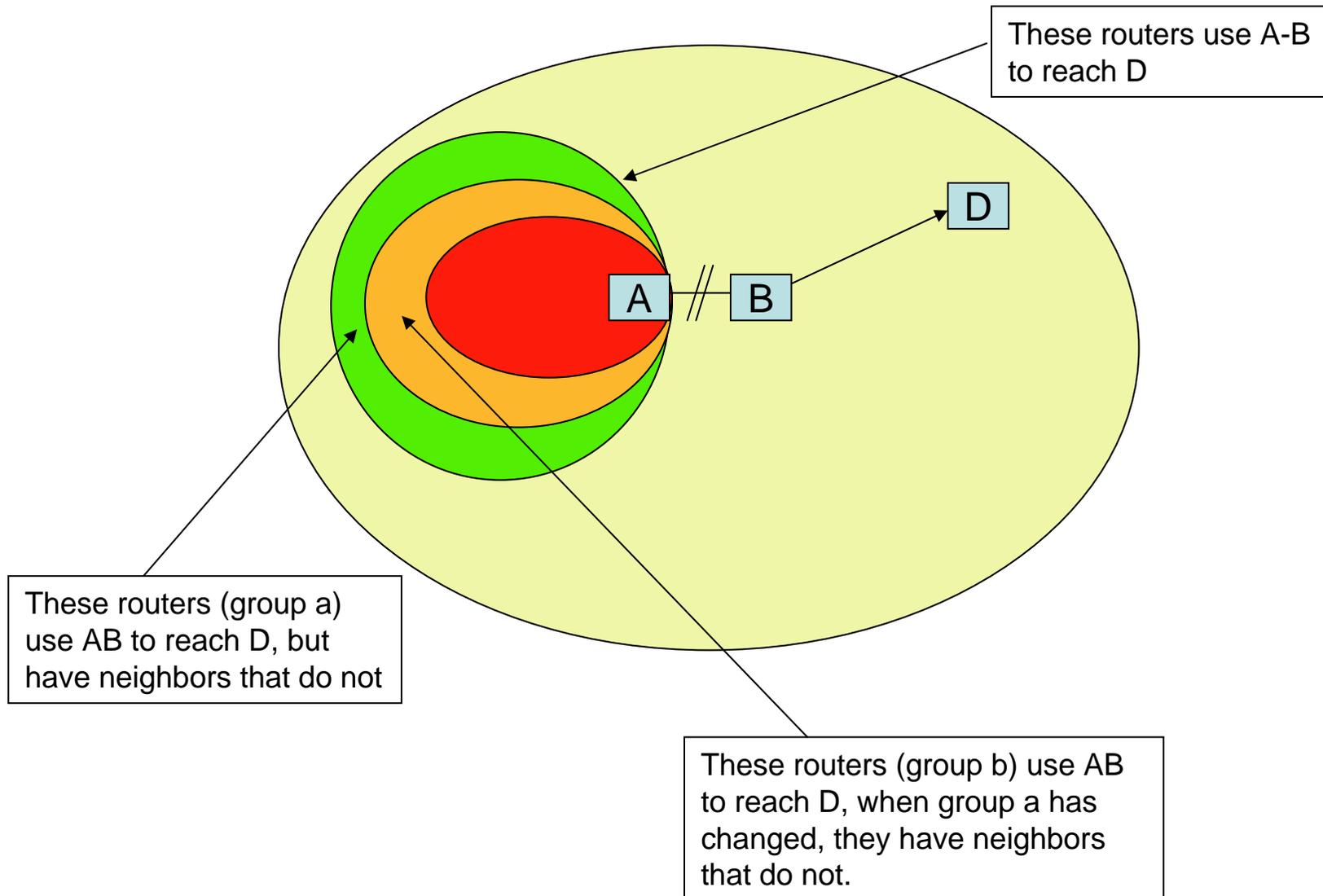
A. Continues to its destination **ONLY** using the old path

OR

B. Continues to its destination **ONLY** using the new path

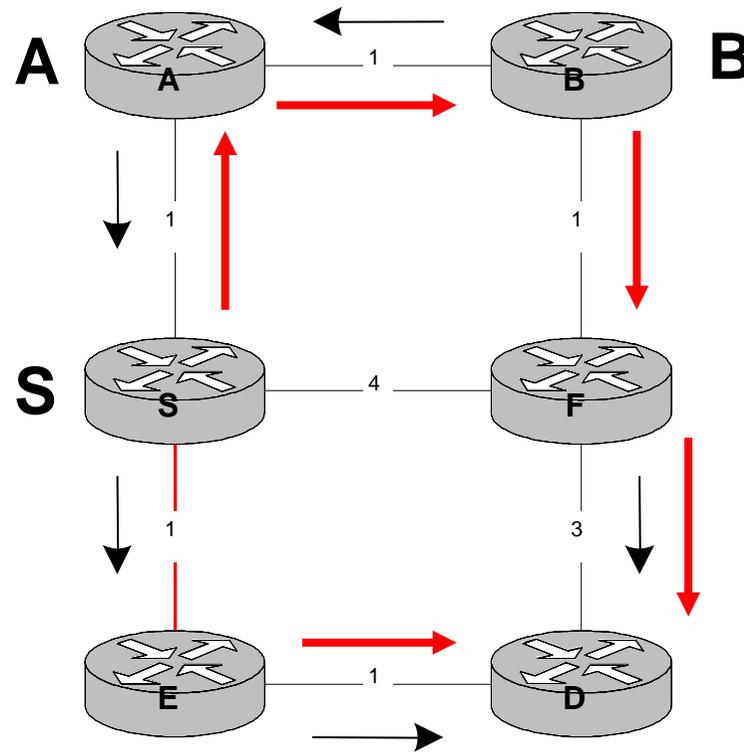
This is illustrated in the following example

Ordered FIB Concept



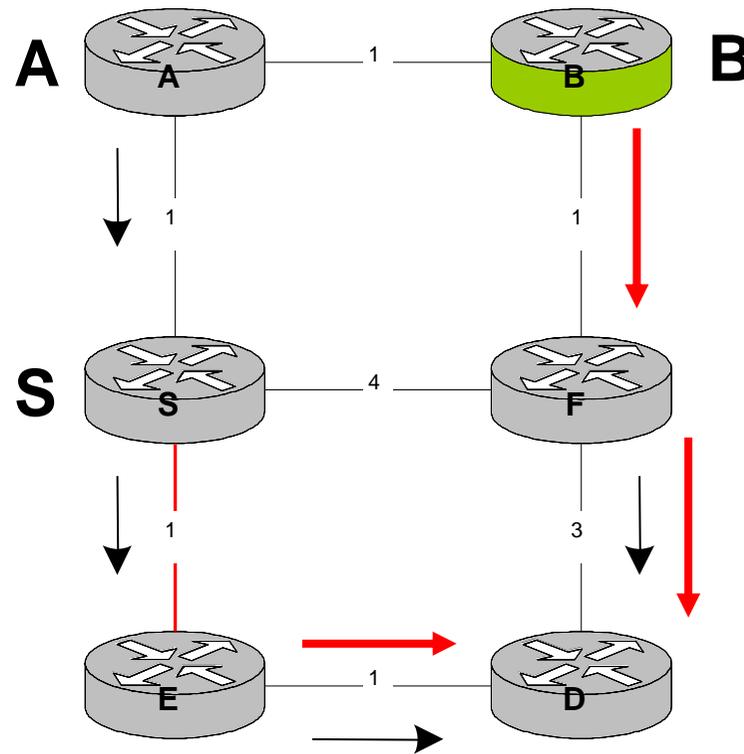
Ordered Change Example

- Ensure the changes are in the order B,A,S



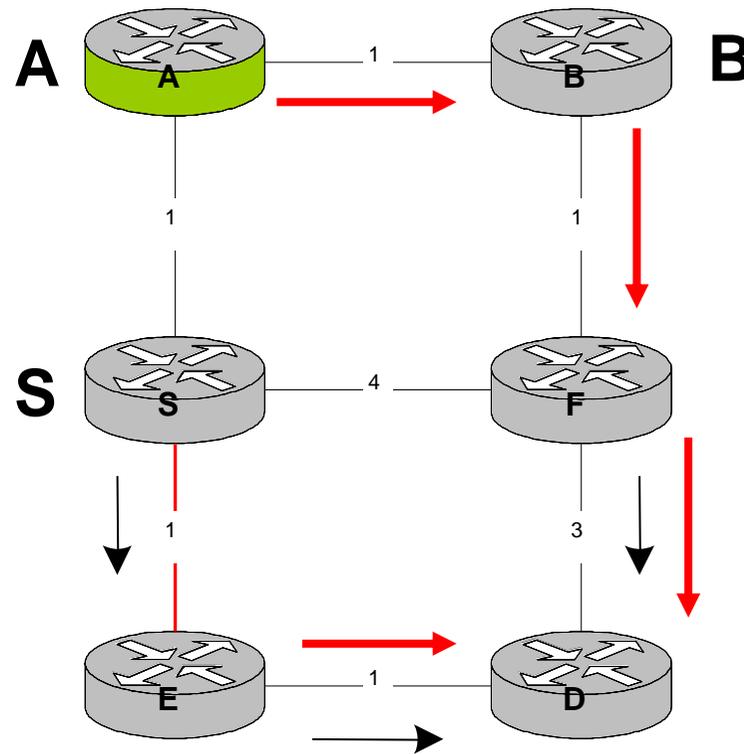
Ordered Change Example

- Ensure the changes are in the order **B,A,S**



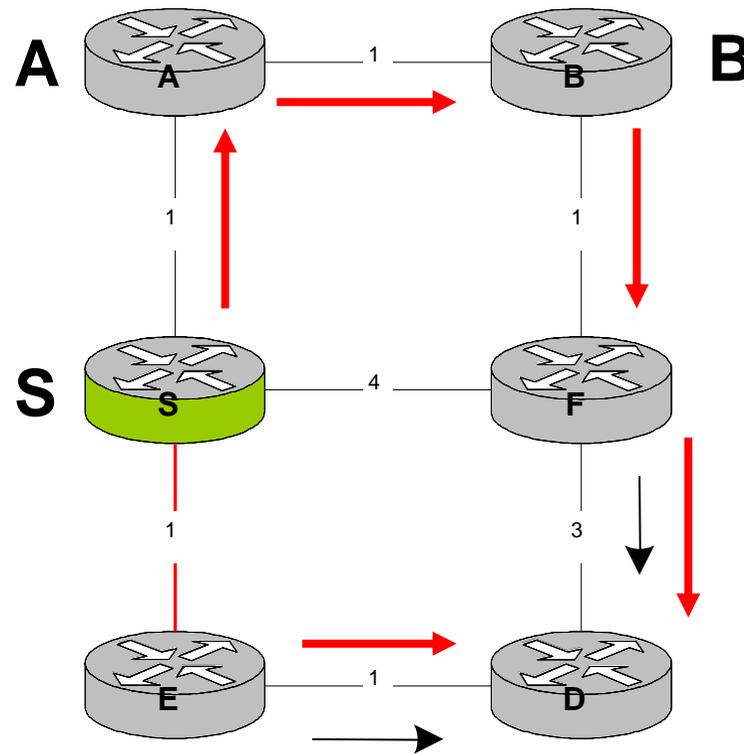
Ordered Change Example

- Ensure the changes are in the order B,A,S



Ordered Change Example

- Ensure the changes are in the order B,A,**S**



Pathlocking

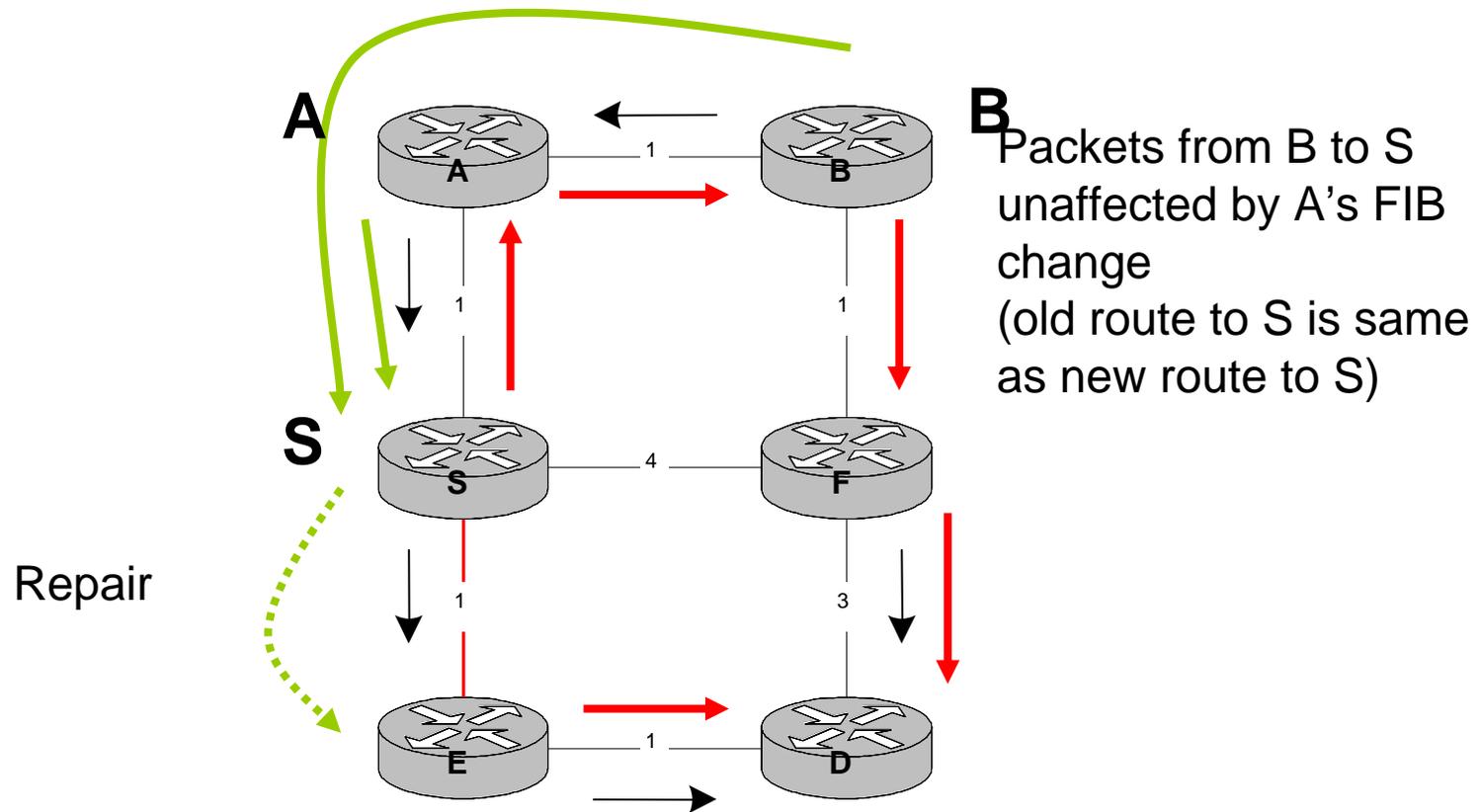
The following *approximately concurrent* changes are made to the router FIBs

- A. Destinations affected by the change are identified
- B. A virtual topology is created (by tunnels, packet marking or issuing new labels). This virtual topology is unaffected by the change.
- C. Packets that might micro-loop are forwarded using the virtual topology
- D. When all affected packets are being forwarded via the virtual topology, the real topology is modified
- E. When the real topology has been completely modified packets are once again forwarded using the real topology
- F. The virtual topology is removed

Note that is never necessary for any individual router to be synchronised with any other router. It is sufficient that *all* routers complete each step before *any* router starts the next step.

Path Locking Example

- e.g. locking to old topology



Impact on Convergence

- The determination of the routes is unaffected – the routing protocols still use the **same algorithms** etc, with the **same correctness guarantees**.
- Micro-loop prevention alters the order in which the FIBs are updated.
- All micro-loop prevention mechanism can revert to normal convergence if needed.
- All micro-loop prevention mechanisms slow convergence – some more than others.
- However optimised solutions are likely to result in sub-second convergence times in most cases.

Slowing Convergence

- Slowing convergence is not important when the change is as a result of management.
- When the event is “good news” the new component can be used immediately.
- When the event is “failure”
 - Packets that **are** being repaired get **better** service than with traditional convergence
 - Packets that **cannot be** repaired get **much worse** service than with traditional convergence
- The duration of the convergence process and the repair coverage are important considerations for fast re-route.

Mix and Match

- Chosen method needs to be common across the routing domain.
- To change the method needs a flag day.
- **May** be able to use one method to enhance another **BUT** this needs careful study.
- Therefore the choice of method must be made with a view to future network requirements.

Conclusion

- Work on micro-loop prevention is being carried out in the RTGWWG.
- The current focus is as a component of IP Fast Re-route, and the composition of the interest group reflects this.
- However micro-loop prevention has wider implications and applicability to the work of the IETF.
- Having one solution that addressed the complete set of needs would be a good thing.

- The purpose of this draft is to draw the attention of the IETF to this work and encourage greater participation in the formation of suitable solutions.

References

- [draft-bryant-shand-lf-applicability-01.txt](#)
- [draft-bryant-shand-lf-conv-frmwk-02.txt](#)
- [draft-ietf-rtgwg-microloop-analysis-01.txt](#)
- [draft-francois-ordered-fib-01.txt](#)
- [draft-bonaventure-isis-ordered-00.txt](#)
- [draft-atlas-bryant-shand-lf-timers-01.txt](#)