Re-ECN: Adding Accountability for Causing Congestion to TCP/IP



Bob Briscoe, BT & UCL Arnaud Jacquet, BT Alessandro Salvatori, BT IETF-65 tsvwg Mar 2006



problem statement (§1)

- previous draft-00 focused on how to do policing
 - problem solved is actually how to allow some networks to do policing

conservative networks

• might want to throttle if unresponsive to congestion (VoIP, video, DDoS)

middle ground

might want to cap congestion caused per user (e.g. 24x7 heavy sources)

liberal networks

- open access, no restrictions
- evolution of hi-speed/different congestion control,... new worms

many believe Internet is broken

- not IETF role to pre-judge which is right answer to these socio-economic issues
- Internet needs all these answers balance to be determined by natural selection
- 'do-nothing' doesn't maintain liberal status quo, we just get more walls

re-ECN goals

- just enough support for conservative policies without breaking 'net neutrality'
- manage evolution of new congestion control, even for liberal → conservative flows
- nets that allow their users to cause congestion in other nets, can be held accountable

doc roadmap

Re-ECN: Adding Accountability for Causing Congestion to TCP/IP draft-briscoe-tsvwg-re-ecn-tcp-01

intent

specific link & tunnel (non-)issues

§3: overview in TCP/IP

§4: in TCP & others | stds

§5: in IP

§6: accountability apps inform'l

Emulating Border Flow Policing using Re-ECN on Bulk Data

<u>draft-briscoe-tsvwg-re-ecn-border-cheat-00</u> *intent: informational*

> RSVP Extensions for Admission Control over Diffserv using Pre-congestion Notification draft-lefaucheur-rsvp-ecn-00

adds congestion f/b to RSVP

intent stds

link

dynamic sluggish netwk accountability/control/policing border policing for admission control (e2e QoS, DDoS damping, cong'n ctrl policing) QoS signalling **TCP DCCP** speed UDP host cc (RSVP/NSLP) CC re-FCN in IP netwk

completely updated draft-01

- Re-ECN: Adding Accountability for Causing Congestion to TCP/IP
- IETF-64 Vancouver Nov 05
 - initial draft, intent then:
 - hold ECN nonce (<u>RFC3540</u>) at experimental
 - get you excited enough to read it, and break it
 - thanks to reviewers (on and off-list); you broke it (co-author noticed flaw too)
- now
 - updated draft: <u>draft-briscoe-tsvwg-re-ecn-tcp-01.txt</u>
 - ultimate intent: standards track
 - immediate intent: re-ECN worth using last reserved bit in IP v4?

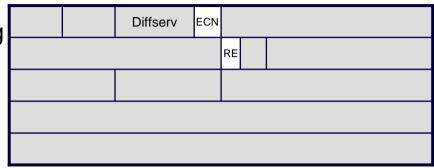
changed re-ECN wire protocol in IPv4 (§3)

propose Re-ECN Extension (RE) flag



for IPv4: propose to use bit 48 (was reserved)

set by sender, unchanged e2e



- once flow established
- sender re-inserts ECN feedback into forward data ("re-ECN") as follows

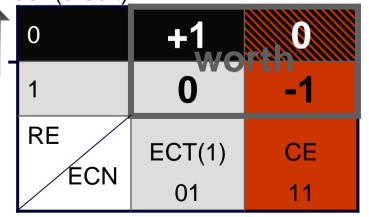
• re-ECN sender always sets ECT(1)

 on every congestion event from transport (e.g. TCP)

sender blanks **RE** else sets **RE**

- conceptually, 'worth' of packet depends on 3 bit 'codepoint'
- aim for zero balance of worth in flow

[RFC3168]
ECN marking router (debit)



flow bootstrap

- feedback not established (FNE) codepoint; RE=1, ECN=00
 - sent when don't know which way to set RE flag, due to lack of feedback
 - 'worth' +1, so builds up credit when sent at flow start
- after idle >1sec
 next packet MUST be FNE
 - enables deterministic flow state mgmt (policers, droppers, firewalls, servers)

FNE packets are ECN-capable

- routers MAY ECN mark, rather than drop
- strong condition on deployment (see draft)

- **FNE** also serves as state setup bit [Clark, Handley & Greenhalgh]
 - protocol-independent identification of flow state set-up
 - for servers, firewalls, tag switching, etc
 - don't create state if not set
 - may drop packet if not set but matching state not found
 - firewalls can permit protocol evolution without knowing semantics
 - some validation of encrypted traffic, independent of transport
 - can limit outgoing rate of state setup
- considering I-D [Handley & Greenhalgh]
 - state-setup codepoint independent of, but compatible with, re-ECN
- FNE is 'soft-state set-up codepoint' (idempotent), to be precise

extended ECN codepoints: summary

extra semantics backward compatible with previous ECN codepoint semantics

ECN code- point	ECN [RFC3168] codepoint	RE flag	Extended ECN codepoint	re-ECN meaning	`worth'
00	not-ECT	0	Not-RECT	Not re-ECN capable transport	
		1	FNE	Feedback not established	+1
01	ECT(1)	0	Re-Echo	Re-echo congestion event	+1
		1	RECT	Re-ECN capable transport	0
10	ECT(0)	0		'Legacy' ECN use	
		1	CU	Currently unused	
11	CE	0	CE(0)	Congestion experienced with Re-Echo	/////0/
		1	CE(-1)	Congestion experienced	-1

other changes in draft (27pp → 65pp)



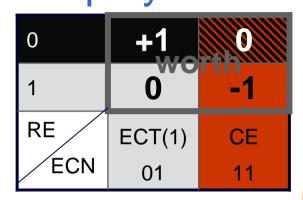
- easter egg added :)
- re-ECN in TCP fully spec'd (§4), including ECN-capable SYN
- network layer (§5)
 - OPTIONAL router forwarding changes added
 - preferential drop: improves robustness against DDoS
 - ECN marking not drop of FNE
 - control and management section added
- accountability/policing applications described (§6)
 - · incentive framework fully described
 - example ingress policers & egress dropper described
 - pseudo-code TBA
 - DDoS mitigation explained
 - why it enables simpler ways to do e2e QoS, traffic engineering, inter-domain SLAs (still ref'd out)
- incremental deployment added (§7) → next slide
- architectural rationale added (§8)
- security considerations added (§10) → next slide but one



added incremental deployment (§7: 5½pp)

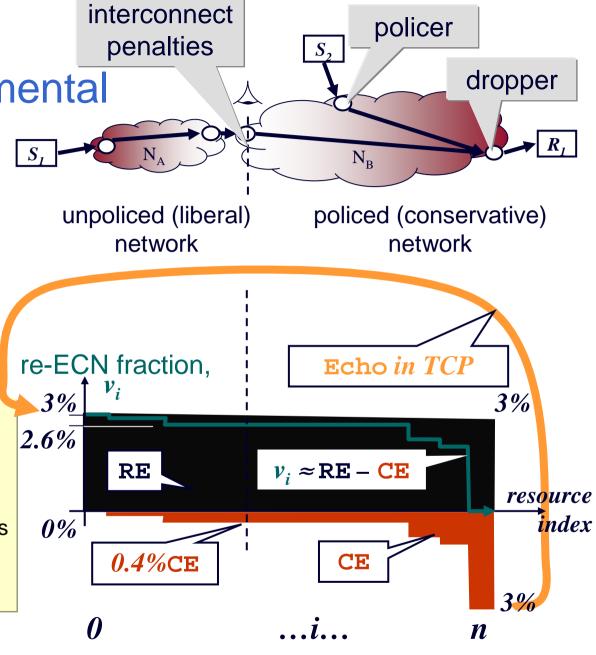
- brings together reasoning for wire protocol choices
- added deployment scenarios & incentives
 - everyone who needs to act, must have strong incentive to act
 - and incentives must arise in the order of required deployment
- main new messages
 - first step to break ECN deployment deadlock
 - edge-edge PCN for end-to-end controlled load (CL) QoS **next step:** greed and fear motivators
 - help TCP (naively friendly) against greedy (streaming) apps
 - probably vertically integrated (conservative) operators first
 - 3GPP devices leak deployment to other networks by roaming
 - unilateral deployment per network ...

re-ECN incremental deployment



 on every congestion event from TCP, sender blanks RE, else sets RE

- at any point on path, diff betw fractions of RE & CE is downstream congestion
- routers unchanged



added re-ECN security considerations (§10)

- egress dropper
 - robust against attack that plays-off against ingress policing
 - robust against state exhaustion attacks (by design of FNE)
 - write-up of state aggregation implementation TBA
 - believe new protocol allows dropper to be robust against dynamic attacks
- working on preventing collateral damage where malicious source spoofs negative traffic like someone else's flow
- see also
 - limitations text added (§6.3) presented in Vancouver
 - tsvwg posting "traffic ticketing considered ineffective or harmful" (26 Jan '06)
- security of re-ECN deliberately designed not to rely on crypto
- provoking you to break re-ECN

summary

- enables 'net neutral' policing of causes of congestion
 - liberal networks can choose not to police, but still accountable
- simple architectural fix
 - generic accountability hook per datagram
 - requires one bit in IP header
- ECN nonce of limited scope in comparison
- fixed vulnerabilities so far by making it simpler
 - working on robustness to new attacks
- detailed incremental deployment story

plans in IETF

- split draft into two and fill some 'TBAs':
 - protocol spec
 - accountability/policing applications
- implementation/simulation next
- re-TTL draft planned (Appendix E gives exec summary)
- independent flow state setup draft (possibly)
- spec detail more than sufficient for intensive review
 - ~20 controversial points highlighted
 - strongly encourage review on the tsvwg list
- changing IPv4 header isn't a task we've taken on lightly

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draft-briscoe-tsvwg-re-ecn-tcp-01.txt

Q&A





Emulating Border Flow Policing using Re-ECN on Bulk Data



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simple solution to a hard problem?

 Emulating Border Flow Policing using Re-ECN on Bulk Data

• initial draft: <u>draft-briscoe-tsvwg-re-ecn-border-cheat-00</u>

• ultimate intent: informational

• exec summary: claim we can now scale flow reservations

to any size internetwork and prevent cheating

doc roadmap

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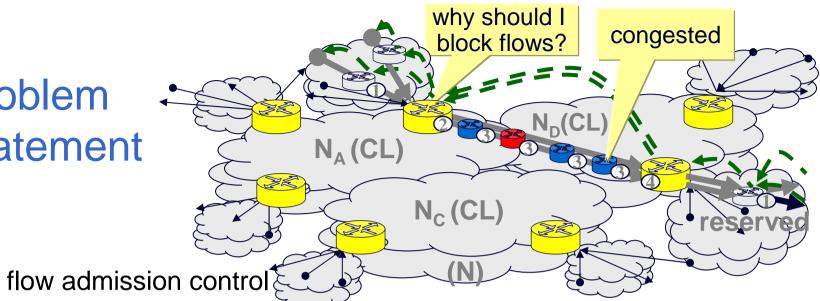
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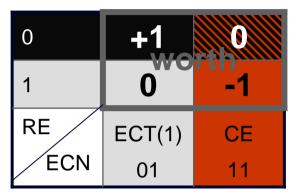
sluggish dynamic netwk accountability/control/policing border policing for CC admission control (e2e QoS, DDoS damping, cong'n ctrl policing) QoS signalling speed **TCP DCCP** UDP host cc (RSVP/NSLP) CC re-ECN in IP netwk specific link & tunnel (non-)issues link

problem statement

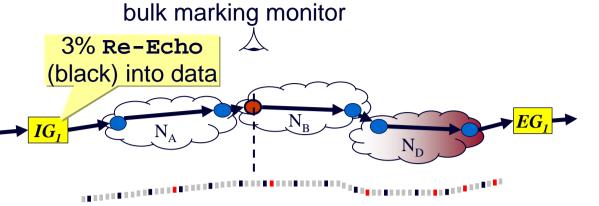


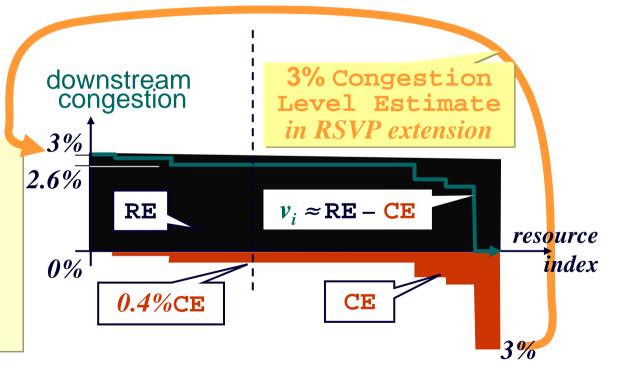
- a network cannot trust its neighbours not to act selfishly
 - if it asks them to deny admission to a flow
 - it has to check the neighbour actually has blocked the data
 - if it accepts a reservation
 - it has to check for itself that the data fits within the reservation
- traditional solution
 - flow rate policing at borders
- can pre-congestion-based admission control span the Internet?
 - without per-flow processing at borders?

solution: use re-ECN



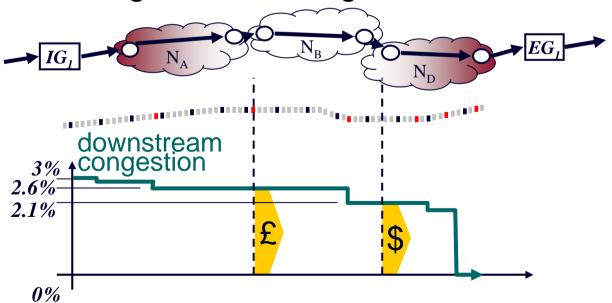
- ingress gateway blanks RE, in same proportion as fraction of CE arriving at egress
- at any point on path, bulk diff betw fractions of RE & CE is downstream congestion
- routers unchanged





inter-domain accountability for congestion

- metric for inter-domain SLAs or usage charges
 - N_B applies penalty to N_A in proportion to bulk volume of RE less bulk volume of CE over, say, a month
 - could be tiered penalties, directly proportionate usage charge, etc.
 - flows and f'back de-aggregate precisely to responsible networks
- see draft for fail-safes against misconfigs etc.

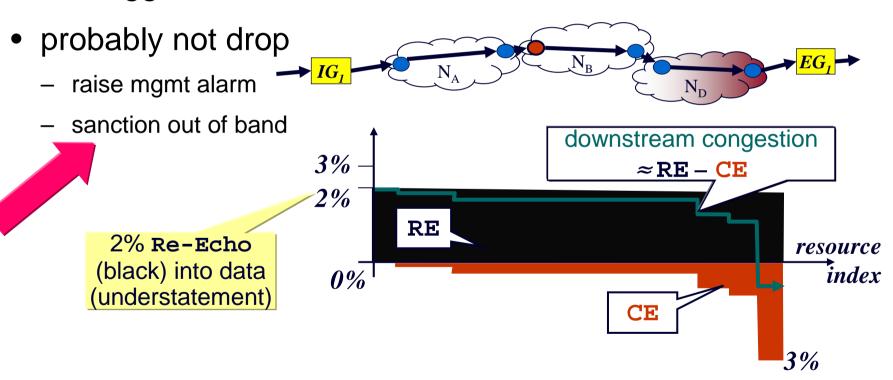


note well: not standardising contracts

- want to avoid protocols that depend on particular business models
 - only standardise the protocol
 - then networks can choose to use the metric in various ways
- the contractual arrangement was an example to prove a solution exists
 - networks can choose other, broadly similar arrangements
 - or choose not to use it, and to do per-flow processing instead
- only concerns interconnection within Diffserv region

why should ingress re-echo honestly?

 if N_D detects persistent imbalance between RE and CE, triggers sanctions



summary

- claim we can now scale flow reservations to any size internetwork and prevent cheating
 - without per-flow processing in Internet-wide Diffserv region
 - just bulk passive counting of packet marking over, say, a month
- see draft for
 - why this is a sufficient emulation of per-flow policing
 - results of security analysis, considering collusions etc.
 - protocol details (aggregate & flow bootstrap, etc)
 - border metering algorithms, etc
- comments solicited, now or on list



Emulating Border Flow Policing using Re-ECN on Bulk Data

draft-briscoe-tsvwg-re-ecn-bordercheating-00.txt

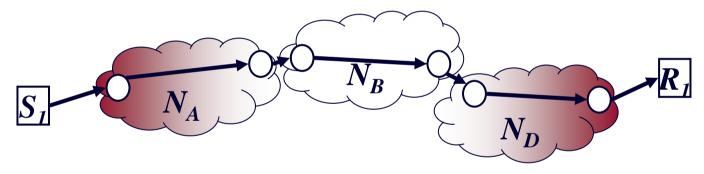
Q&A





path congestion typically at both edges





- congestion risk highest in access nets
 - cost economics of fan-out
- but small risk in cores/backbones
 - failures, anomalous demand

you MUST do this you may not do this

- logically consistent statements
- build-time compliance
 - usual standards compliance language (§2)
- run-time compliance
 - incentives, penalties (§6 throttling, dropping, charging)
- hook in datagram service for incentive mechanisms
 - they can make run-time compliance advantageous to all

previous re-ECN protocol (IP layer)

ECN code- point	standard designation	
00	not-ECT	
10	ECT(0)	
01	ECT(1)	
11	CE	

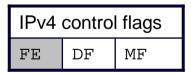
 sender re-inserts congestion feedback into forward data: "re-feedback"

on every Echo-CE from transport (e.g. TCP)

sender sets ECT(0)

else sets ECT(1)

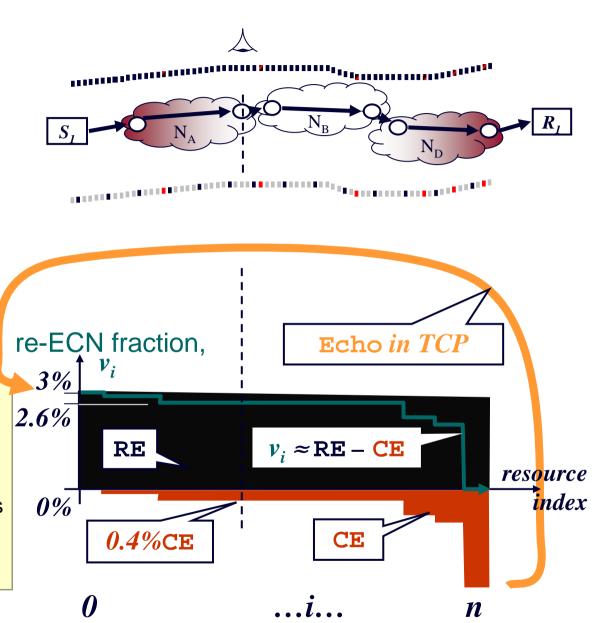
Feedback-Established (FE) flag



re-ECN (sketch)

0	+1	0
1	0	-1
RE	ECT(1)	CE
ECN	01	11

- on every congestion event from TCP, sender blanks RE, else sets RE
- at any point on path, diff betw fractions of RE & CE is downstream congestion
- routers unchanged



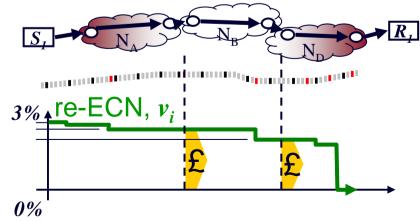
re-ECN in TCP (§4) updated

- flow start now fully spec 'd (incl. example session)
- goal: all packets can be ECN capable
 - can now allow ECN capable SYN (and SYN ACK)
 - with a strong deployment condition (see draft)
 - pure ACKs, re-transmissions, window probes: still Not-ECT
- re-ECN hosts don't need ECN nonce [RFC3540] support

accountability for congestion

other applications

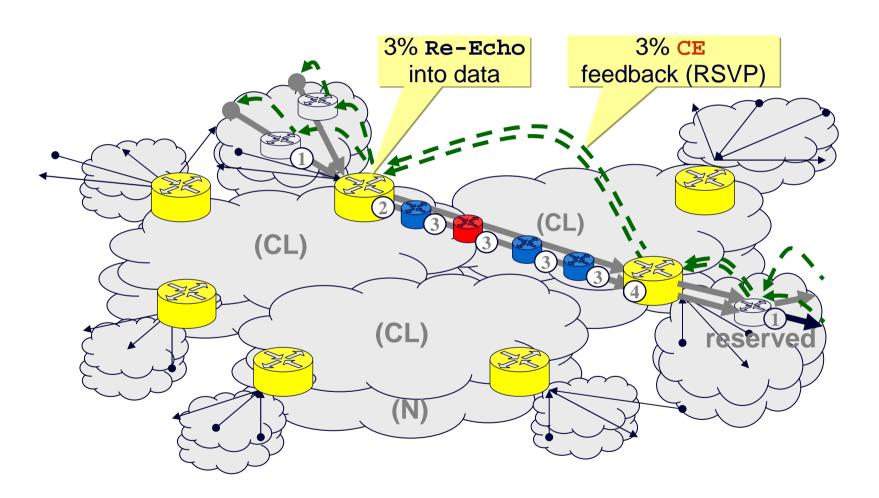
- congestion-history-based policer (congestion cap)
 - throttles causes of past heavy congestion (zombies, 24x7 p2p)
- DDoS mitigation
- QoS & DCCP profile flexibility
 - ingress can unilaterally allow different rate responses to congestion
- load sharing, traffic engineering
 - multipath routers can compare downstream congestion
- bulk metric for inter-domain SLAs or charges
 - bulk volume of ECT(0) less bulk volume of CE
 - upstream networks that do nothing about policing, DoS, zombies etc will break SLA or get charged more



congestion competition – inter-domain routing

- if congestion → profit for a network, why not fake it?
 - upstream networks will route round more highly congested paths
 - N_A can see relative costs of paths to R₁ thru N_B & N_C
- the issue of monopoly paths
 - incentivise new provision
- collusion issues require market regulation downstream faked route congestion cost, Q_i resource routing sequence choice 31

border anti-cheating solution



BT IPR related to draft-briscoe-tsvwg-re-ecn-tcp-00.txt

See IPR declaration at https://datatracker.ietf.org/public/ipr_detail_show.cgi?&ipr_id=651 which overrides this slide if there is any conflict

1) WO 2005/096566

30 Mar 2004 published

2) WO 2005/096567

30 Mar 2004

published

3) PCT/GB 2005/001737

07 May 2004

- 4) GB 0501945.0 (EP 05355137.1) 31 Jan 2005
- 5) GB 0502483.1 (EP 05255164.5) 07 Feb 2005
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