Widex Framework Draft
draft-stirbu-widex-framework-00.txt

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Design Goals

• Extend the Model-View-Controller paradigm over the network

• Have a modular architecture
  – Allow use of multiple service discovery and session setup mechanisms
  – Allow use of multiple transport bindings
  – Provides services to multiple UI modalities, where UI represented using the DOM XML
Networked MVC Architecture
Widex Framework Components

Defined in Widex WG
Conclusions

• Versatile framework
  – Aligned with W3C Multi-Modal Interaction (MMI)
  – Covers OMA Mobile Open Rich-Media Environment (MORE)
  – Covers some aspects of the idea described in Distributed Multimodal Synchronization Protocol (DMSP) draft
Next Steps

• Widex prototype implementation will be available in June-July 06

• Are some major things missing?

• Can we consider adopting the draft as a WG document?