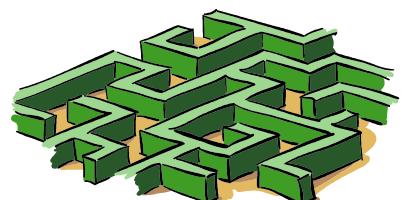


# ***Dynamically Placed Pseudowires Using a Path Computation Element***

Luca Martini.

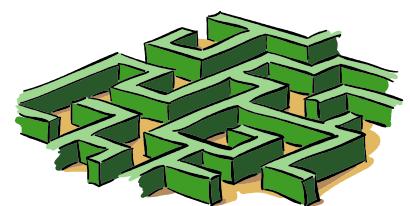
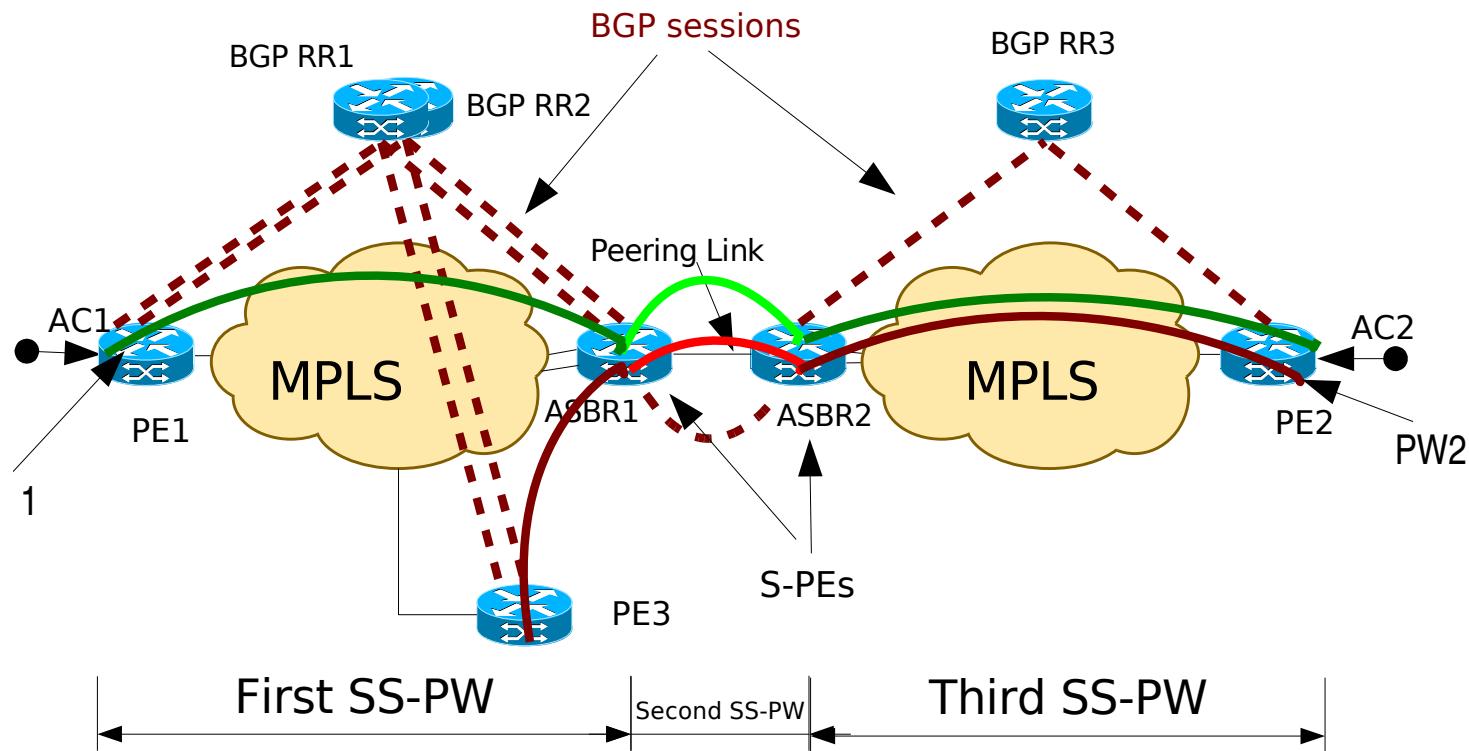
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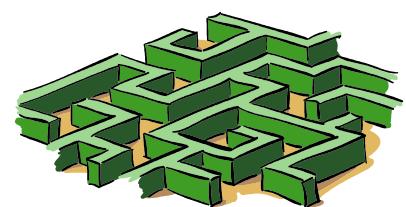
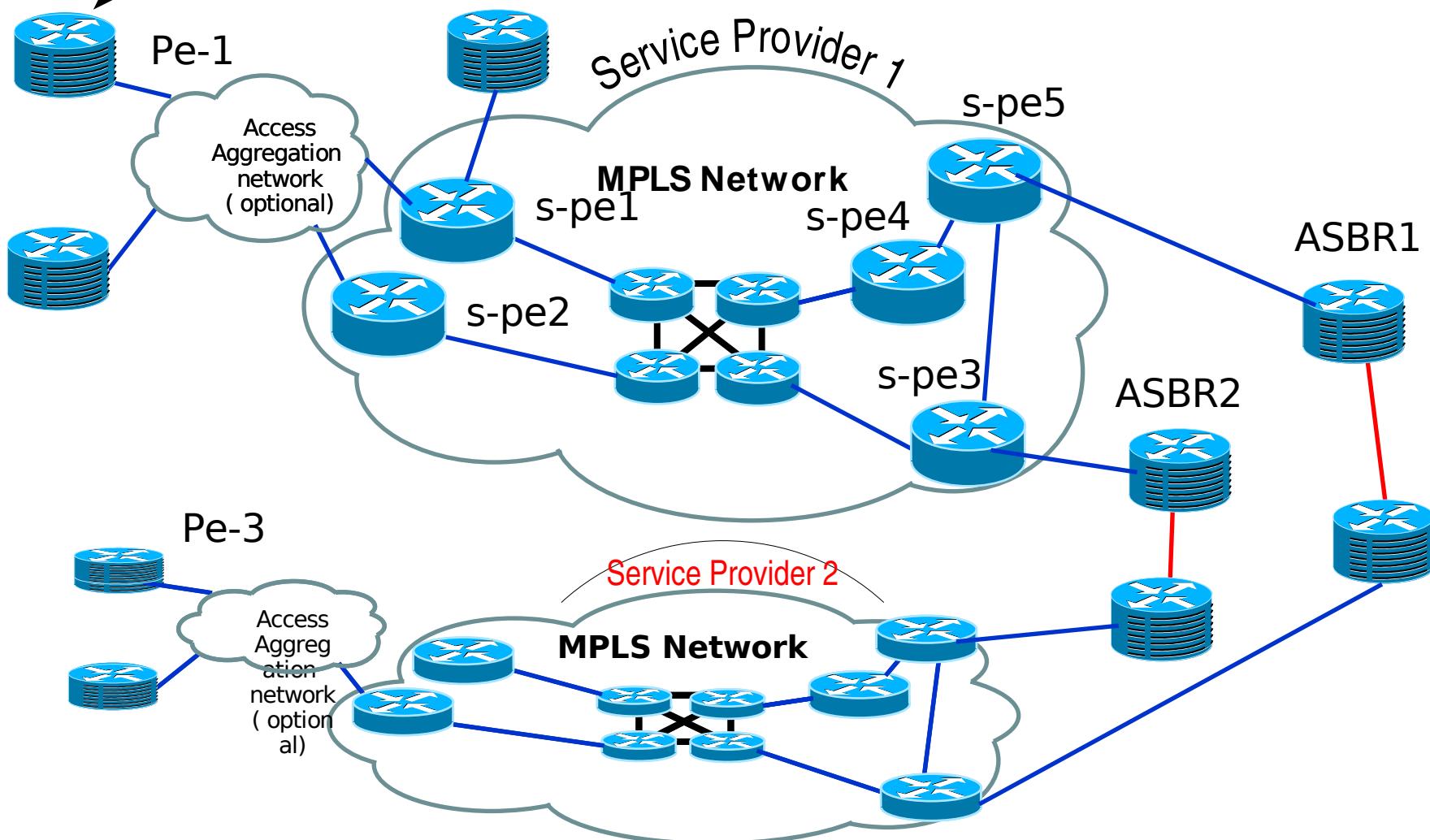
# The Problem

- ⇒ Simple Topology works well with only BGP.
- ⇒ BGP provides a path.... Not necessarily the best path.



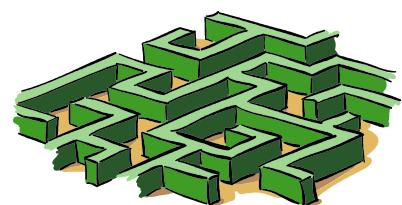
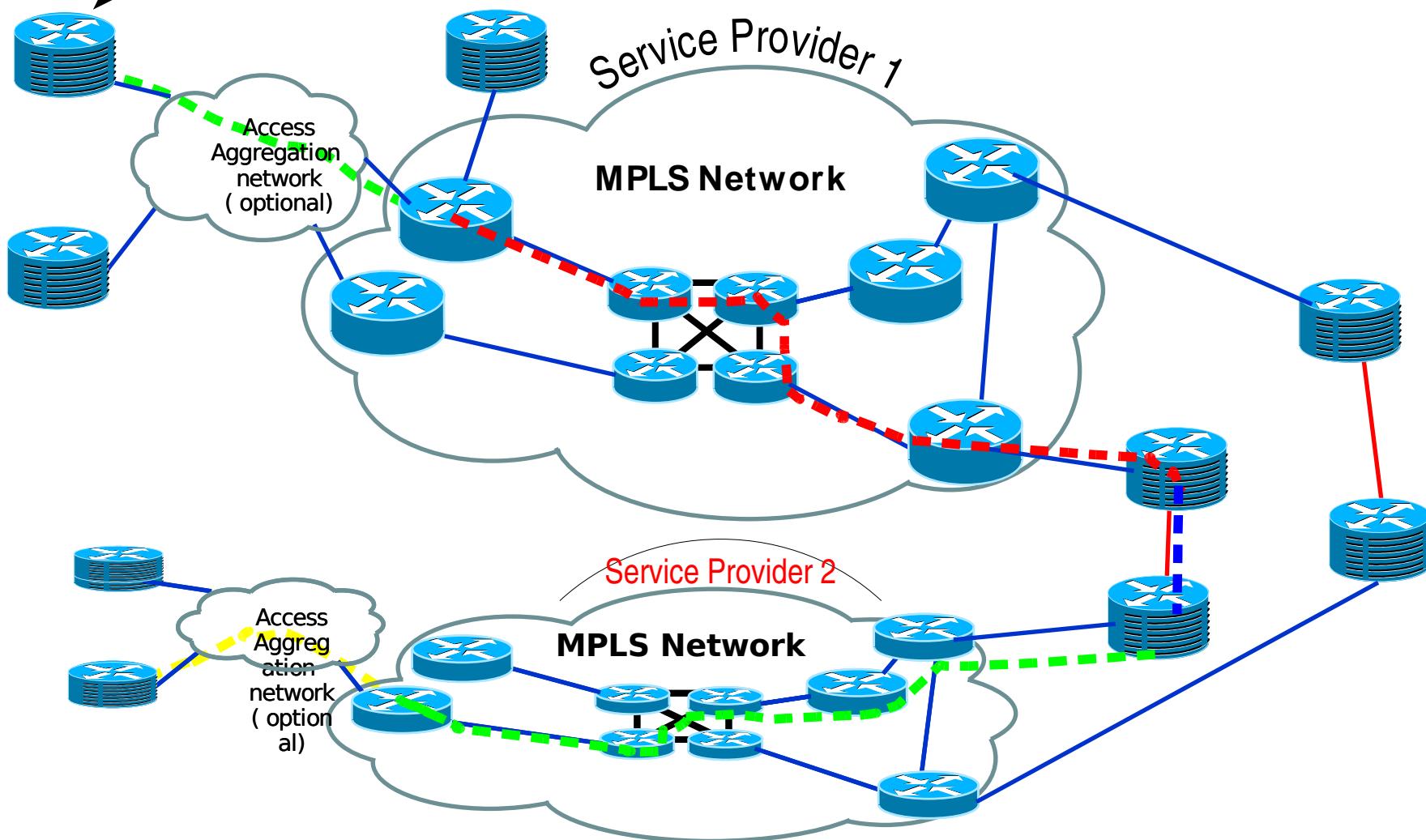


## Where the PCE becomes essential:



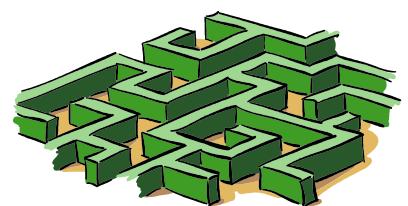


## Where the PCE becomes essential:



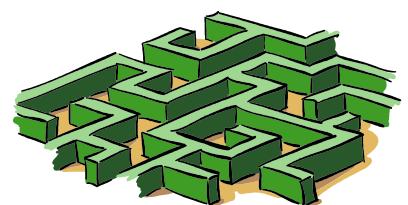
# ***Topology Information***

- ➡ PCE needs topology information for PSN tunnels.
  - Not all possible tunnels might be available to a PW class.
  - PE/P routers do not need to have any S-PE <->S-PE topology information.
- ➡ Solutions:
  - Carry S-PE topology information in the IGP (opaque LSA)
  - Direct communication between the PCE and the S-PE



# ***Constraint Parameters***

- ➔ What are the constraints to be used by the PCE for MS-PW placement ?
  - Bandwidth
  - Delay
  - Diversity



# → Questions ?

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