

# Fast Handover with Mobile SCTP on Single-home nodes

draft-micchie-tsvwg-fastmsctp-00.txt

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# Propositions (1)

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- When “ADD IP ADDRESS” is sent ?
  - Current: Implementation dependent
    - BSD implementation: After the current RTO expiration
    - It occurs long delay when the RTO value increased while the disconnection
  - **Proposition: Immediate after the notification of a new IP address**
- When does MN recover data transfer after the reception of ASCONF-ACK ?
  - Current: After the remaining RTO expiration
    - Handover event is not considered as change of communication path
    - The RTO might be increased quite long during the lower layer disconnection
  - **Proposition: Considering handover event as change of communication path**
    - MN restarts data transfer immediately after the handover event
    - These transmissions **SHOULD** be performed with slow-start

# Propositions (2)

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- How does MN make CN retransmit DATA chunks to new address immediately ?
  - CN does not know MN's disconnection
    - CN continues to retransmit DATA to MN's old address
    - RTO value is increased
  - CN does not retransmit DATA to MN's new address until the RTO expiration
  - **Proposition: New ASCONF parameter: "RECOMMEND RETRANSMISSION"**
    - Make peer retransmit unacknowledged DATA chunks to specified address
    - This retransmission is performed with SCTP congestion control mechanism

# Conclusion

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- Indicating handover issues in the current Mobile SCTP
  - Especially, MN is single-homed
    - Single-homed MN disconnected during the handover process
- Propose elements to achieve smooth transport layer handover
  - Immediate transmission of ASCONF
  - MN restarts data transfer immediately after the reception of ASCONF-ACK
    - Considering handover event as change of communication path
      - Restart of data transfer is performed with slow-start algorithm
  - Recommend Retransmission ASCONF parameter
    - make CN retransmit unacknowledged DATA to the specified address