

Loop-Free IP Fast Reroute Using Local and Remote LFAPs

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Introduction

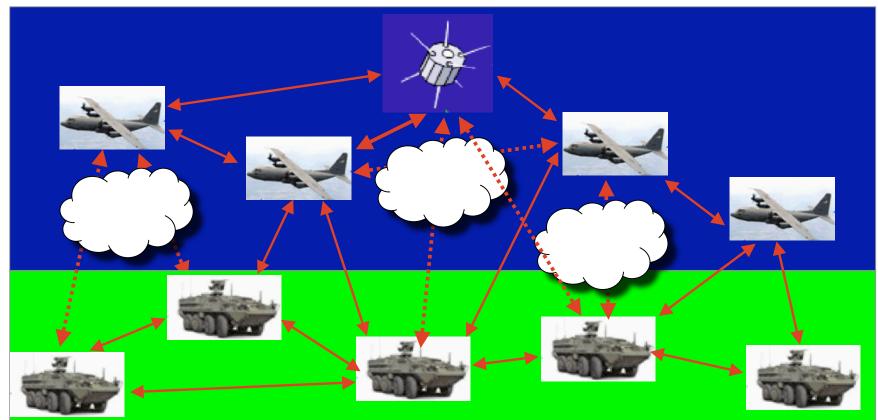
- Goal: Minimize disruption time for user applications in the event of node and link failures in the network
 - Low latency applications are emerging: *Voice over IP, VPN, IP TV*
 - Ubiquitous networking (anytime, anywhere, any device) focuses on access points: WiMax (IEEE 802.16), Media Independent Handover (IEEE 802.21)
 - Future IP backbone should be ready for ubiquitous networking paradigm

Why IETF draft?

- The existing IETF IPFRR drafts were useful for us and we would like to contribute back to IETF with our new enhancements
- Army acquisition programs are planning to use COTS routers
- Our goal is to engage our fast reroute protocol with the existing link state routing protocols and to support its standardization for military usage



Wireless mobile IP backbone

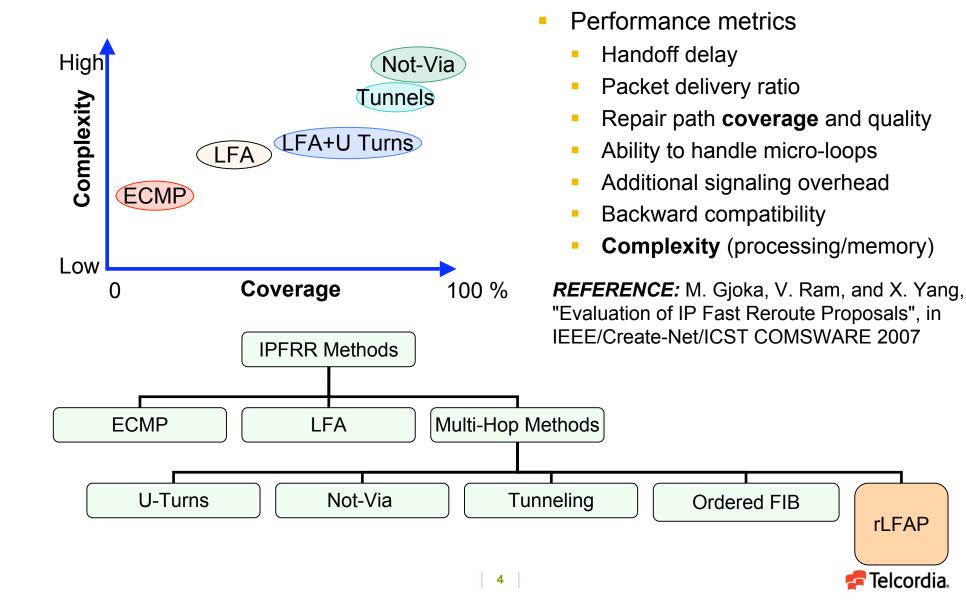


- Multiple different link types: terrestrial, air, or satellite
- Multiple simultaneous failures due to mobility, weather conditions, and peculiarities of wireless medium
- E.g., clouds may prevent free space optical link availability



the elements of success

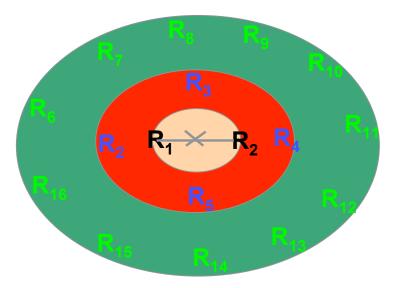
Overview of IETF IPFRR Techniques



the elements of success

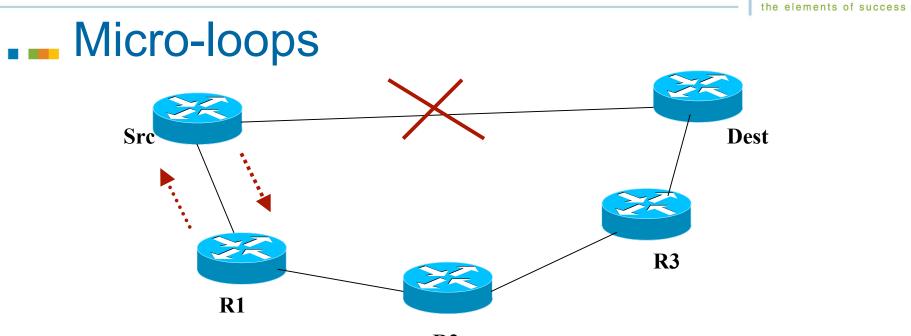
rLFAP Motivation

REFERENCE: K. Lakshminarayanan, et. al., "Achieving Convergence-Free Routing using Failure-Carrying Packets", to appear ACM SIGCOMM 2007



- Only subset of network is impacted by a failure
- Loop-free alternates are suitable choice
 - No micro-loop
 - No signalling required among routers
- Pre-computed local LFAPs by routers R₁ and R₂
- *Pre-computed remote LFAPs* by routers in red region R_2-R_5
- Instantly calculated remote LFAPs (if needed) by routers in green region R₆-R₁₆





R2

- Micro-loops (i.e., routing transients) happen due to inconsistent topology view of different routers
 - Failure detection (R1 might haven't received link failure info yet)
 - LSP flooding and SPF triggering
 - SPF tree computation and RIB update
 - FIB computation and distribution to the Line cards (Src is done)
- Micro-loops can appear without IPFRR
- With IPFRR, micro-loops are more apparent



rLFAP Feature-I

- Prevention of micro-loops using remote LFAPs
- Link metrics are unity (hop-count)
- Primary path from Src to Dest is <Src-R1-Dest> before failure
- Instant failure propagation to multi-hop neighbors (1-hop)
- Each node maintains sets of local and remote LFAPs
- If Src receives the failure info, then remote LFAP <Src-R2-R3-Dest> can be activated

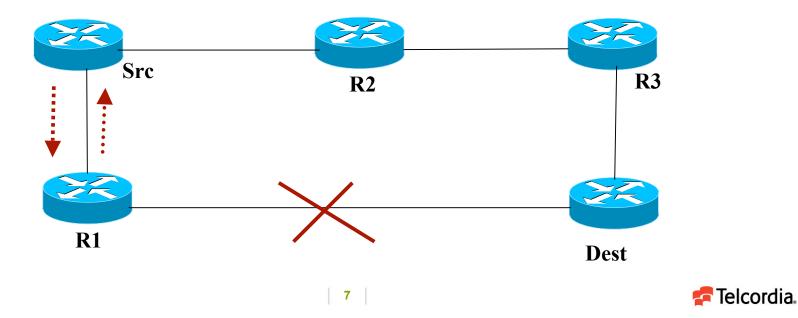
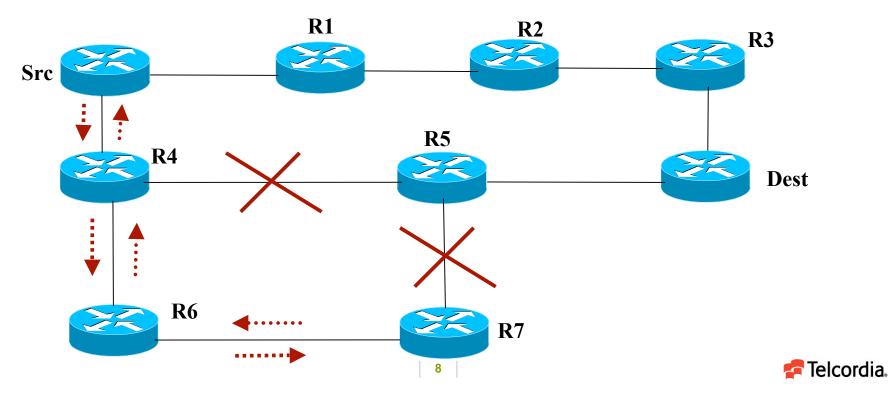


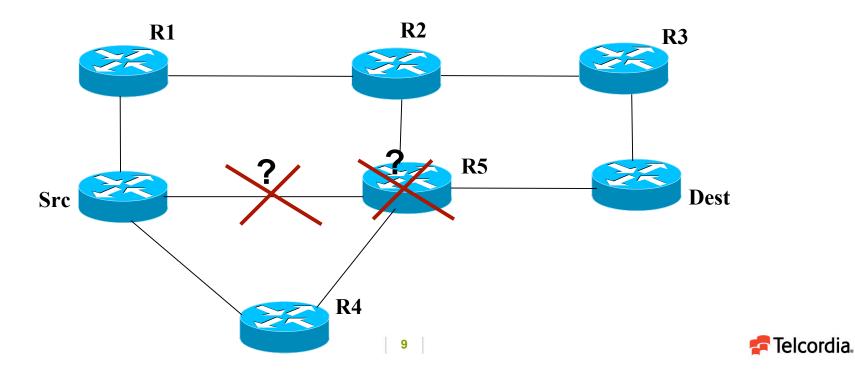
Image: rLFAP Feature-II

- Handling multiple simultaneous failures
- Existing IETF drafts target only single failure
- Primary path from Src to Dest is <Src-R4-R5-Dest> before failures
- Instant failure propagation to multi-hop neighbors (3-hop)
- If Src receives both failure info, then remote LFAP <Src-R1-R2-R3-Dest> can be activated



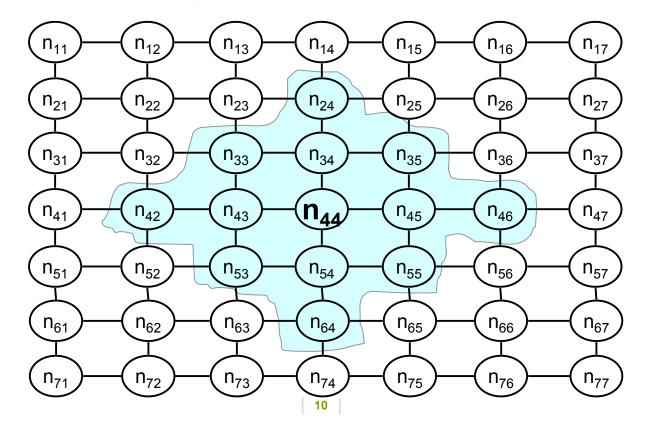
rLFAP Feature-III

- Distinguishing link and node failures
- Primary path from Src to Dest is <Src-R5-Dest> before failure
- **Src** cannot communicate with **R5**, Is it node or link failure?
- If link failure, local LFAP <Src-R4-R5-Dest> will be activated
- If node failure, local LFAP <Src-R1-R2-R3-Dest> will be activated
- Src receives failure info from other interfaces if R5 is failed



Multi-hop Neighborhood

- Node i's 2-hop (X-hop) neighborhood (NBH) includes 12 nodes and 36 links
- Node i pre-computes local LFAPs against its 4 local interfaces and remote LFAPs against 12 remote node and 32 remote link failures
- NBH defines only a local scope for each node so no additional mechanism is needed to maintain it
- KEYLINKS for scalability

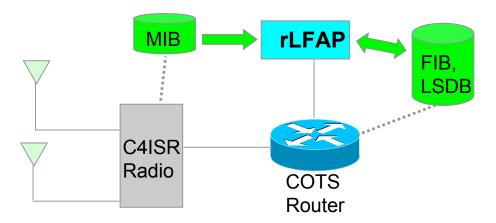


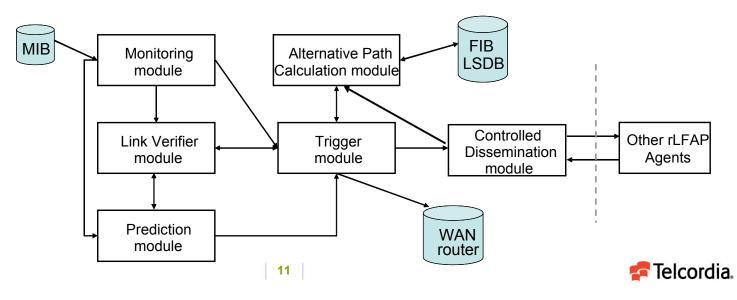


the elements of success

rLFAP Architecture

- rFAP is running on general purpose processor (GPP)
- Link failure prediction and detection by Trigger, Monitoring, Prediction, and Link Verifier modules
- Alternative Path Calculation module precomputes LFAPs and provides switchover mechanism between OSPF paths and LFAPs
- Controlled Dissemination module collects and disseminates failure information among multi-hop neighbors





Fast Failure Notification-I

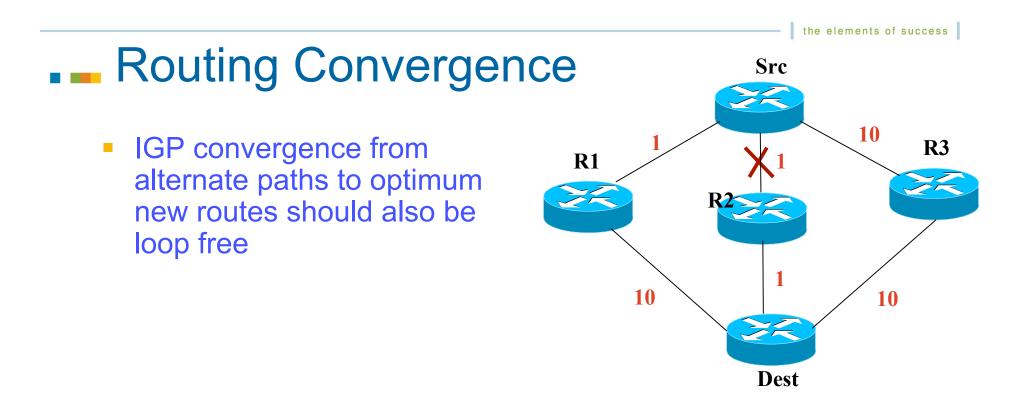
- Option 1: Configuring routing protocol's parameters
 - Link state update packets are LSAs in OSPF and LSPs in IS-IS
 - When topology changes, a new LSA is originated
 - Two instances of the same LSA may not be originated within MinLSInterval
 - Literature shows that MinLSInterval around 20-30 ms does not generate much overhead while providing fast failure propagation to multi-hop routers
 - Disadvantage: Enormous routing overhead if failures are transient (i.e., link flapping) since each LSA is flooded to the entire network



Fast Failure Notification-II

- Option 2: An Efficient Failure Flooding Mechanism for SHA
 - New link update packet (LUP) similar to LSA but two new fields:
 - Time-To-Live (TTL) : # of hops a new LUP will be transmitted
 - Stop-Flooding (SF): Indication for flooding beyond NBH
 - Initially set TTL to X and SF to 0 (X defines the scope of neighborhood (NBH), i.e., X-hop NBH)
 - When a new LUP is received, each router will
 - decrement TTL by 1
 - set SF to 1 only if all destinations are covered by LFAPs
 - continue flooding if TTL >0 or SF=0
 - Advantages:
 - Minimal routing overhead since flooding LUP are limited to NBH
 - Fast failure notification since the parameters of the flooding procedure (e.g., timers) are independent of routing protocol parameters





- Primary path is **Src-R2-Dest** before the link between **Src** and **R2** fails
- rLFAP switches over LFAP Src-R3 Dest after failure detection
- New primary path is Src-R1-Dest after the routing convergence
- When **Src** will switch back to its new primary route?
 - With rLFAP, Src can immediately switch to its new route since R1 uses LFAP R1-Dest
 - Without rLFAP, Src should wait to make sure that R1 is also converged to its new route



Thanks for your patience!

Q&A

