

# The Hybrid Shared Tree Architecture

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69th IETF Meeting, 2007



# Agenda

Motivation

Overview of the Hybrid Shared Tree Architecture

Construction of the Overlay Distribution Tree

Routing within the Overlay Distribution Tree

Discussion

Outlook



# Motivation

There are ...

- ▶ discrepancies between intra- and inter-domain deployment
  - ▶ Use of hybrid overlay multicast approaches  
(draft-irtf-sam-hybrid-overlay-framework-01.txt)
- ▶ DHT-based routing schemes
  - ▶ Typical: *hash(groupaddress)* defines rendezvous point + routing like PIM-SM
  - ▶ SCRIBE distribution tree build on RP: triangular routing
- ▶ problems with efficient multicast mobility
  - ▶ Multicast mobility PS: draft-irtf-mobopts-mmcastv6-ps-01.txt
  - ▶ Mobility agnostic routing with Bi-directional PIM

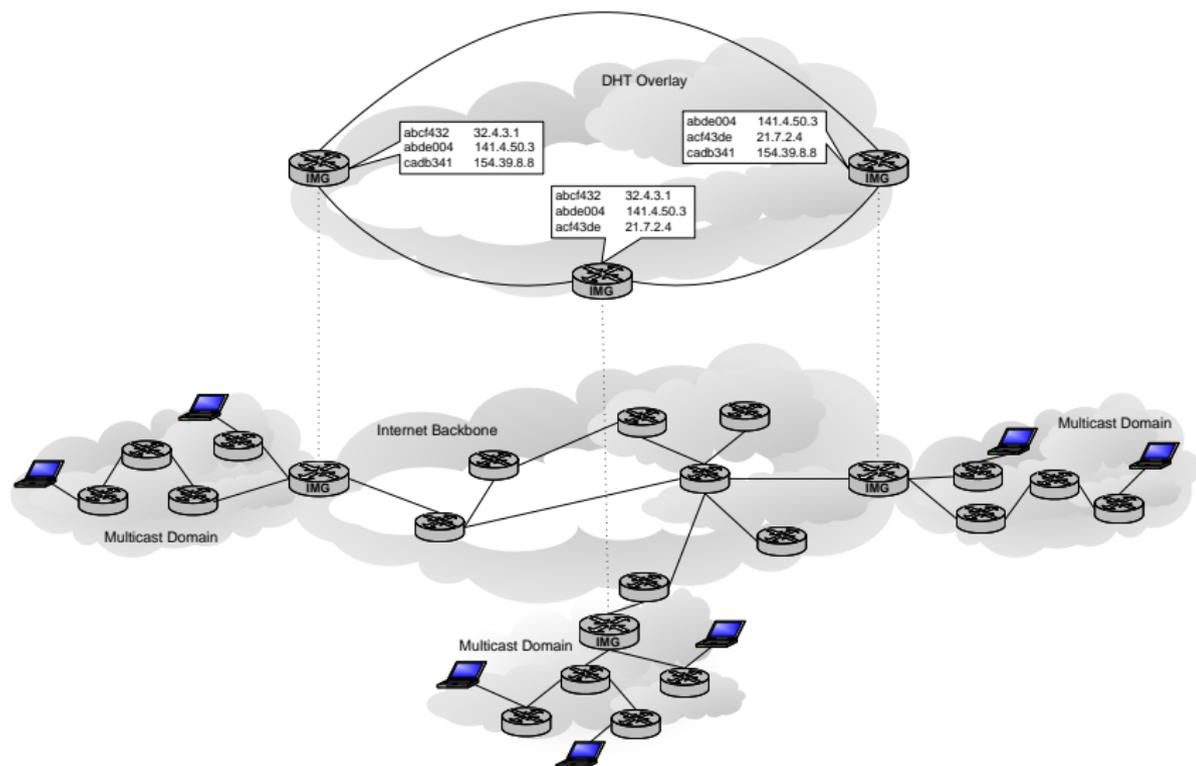


# The Hybrid Shared Tree Architecture

- ▶ Complement to draft-irtf-sam-hybrid-overlay-framework
- ▶ Introduce Inter-domain Multicast Gateways (IMGs)
  - ▶ Similar to Peers
  - ▶ Provide gateway functions
  - ▶ Reside between overlay and intra-domain underlay
  - ▶ Interconnect local multicast with distributed overlay peering
- ▶ Network layer multicast unchanged in end system domains
- ▶ Overlay network based on well established DHT, equipped with a new overlay routing scheme
  - ▶ Distribution tree independent of source location
  - ▶ Homogenously efficient forwarding, no RPs
- ▶ Use Pastry due to its proximity-awareness and prefix table

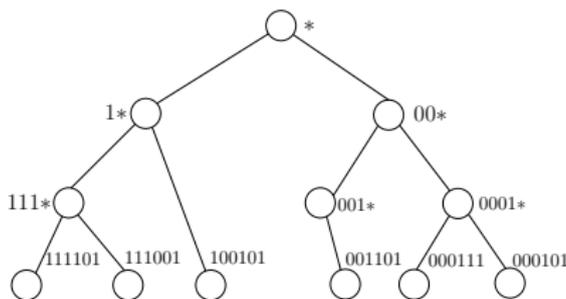


# Architectural Overview



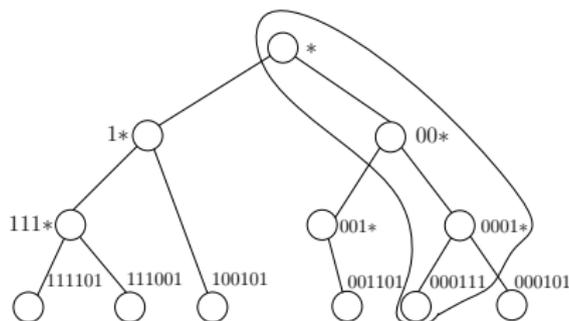
# Constructing the Overlay Distribution Tree

- ▶ Every IMG has an overlay address:  $hash(IMG\ ID)$
- ▶ IMGs learn about all group memberships
  - ▶ Membership updates are communicated incrementally
- ▶ Each IMG constructs a groupwise **common prefix tree**
  - ▶ IMGs of multicast receiver domains represent the leaves
  - ▶ Inner vertices correspond to longest common prefixes
  - ▶ Vertices on path to root share prefix with node
  - ▶ Tree will be used as bi-directional shared tree



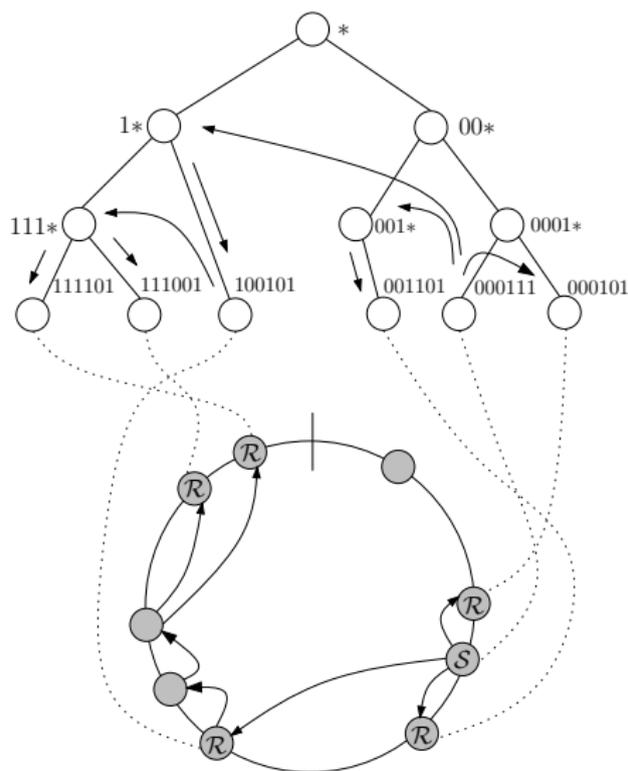
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# Routing within the Overlay Distribution Tree

- ▶ Prefix tree is a routing overlay to the DHT
- ▶ Source IMG determines its position on the tree
  - ▶ Longest common prefix
- ▶ Multicast traffic distributed to prefix neighbors
  - ▶ Only downward flow
- ▶ Underlay routing correspondence extracted from Pastry routing table



# Discussion

- ▶ Unmodified layer2/3 multicast in end system domains
- ▶ HST inherits from Pastry
  - ▶ Proximity selection benefits
  - ▶ Number of overlay routing hops:  $\leq \log_{2^b}(n)$
- ▶ Replication load on forwarders limited by size of prefix alphabet  $2^b$ 
  - ▶ Strictly predictable per packet processing costs
  - ▶ With  $g$  number of receiver domains:  $\leq \log_2(g)(2^b - 1)$
  - ⇒ Number of neighbor states:  $\leq \log_2(g)(2^b - 1)$
- ▶ No dedicated overlay nodes
  - ▶ Avoids bottlenecks and single points of failure
- ▶ In combination with Bidir-PIM: mobility-agnostic routing
  - ▶ Prefix tree will be built only receiver-based
  - ▶ HST decouples group and state management from forwarding plane



# Outlook



M. Wählisch, T. C. Schmidt:

*Between Underlay and Overlay: On Deployable, Efficient, Mobility-agnostic Group Communication Services.*

In: *Internet Research*, 2007, to appear.

- ▶ Protocol optimization of prefix-controlled forwarding
- ▶ Further analysis of the Hybrid Shared Tree approach
  - ▶ Large scale experiments based on PlanetLab platform
- ▶ Work of interest for SAM RG?



# Appendix



# The Hybrid Shared Tree Architecture

## Routing within the Distribution Tree (2)

- ▶ Intermediate vertices need to know tree position
  - ▶ Overlay packets carry destination prefix
- ▶ Check if associated with destination prefix
  - ▶ Yes? Forward to next prefix neighbour(s)  
(routing in prefix tree + DHT)
  - ▶ No? Just forward to destination prefix  
(routing in DHT)

