#### **APT: A Practical Transit-Mapping Service** *Overview and Comparisons*

draft-jen-apt

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## The Big Picture

- APT is similar to LISP at a very high level
  - Both separate routable addresses from endpoint addresses
  - Both use map-n-encap with UDP encapsulation
  - Both need a mapping service design
- Our design philosophy is "do no harm"
  - Avoid packet loss whenever possible
  - Minimize mapping service latency
  - Alignment of cost and performance

### Thus, LISP and APT Differ in Significant Ways

- Distribution of mapping information
- Handling of transient failures
- Deployment scenarios

# Outline

#### A. APT overview & major differences from LISP

- 1. Where mapping information is stored
- 2. Handling transient failures
- 3. Mapping dissemination
- 4. Incremental deployment
- B. Comparison of APT and LISP
  - 1. ISP-based vs. end-site-based deployment
  - 2. Local vs. remote mapping pull
  - 3. Flat vs. hierarchical mapping retrieval infrastructure

NOTE: Where LISP mapping designs differ, comparisons assume LISP-ALT

#### Part A1 Where Mapping Information is Stored

# Terminology

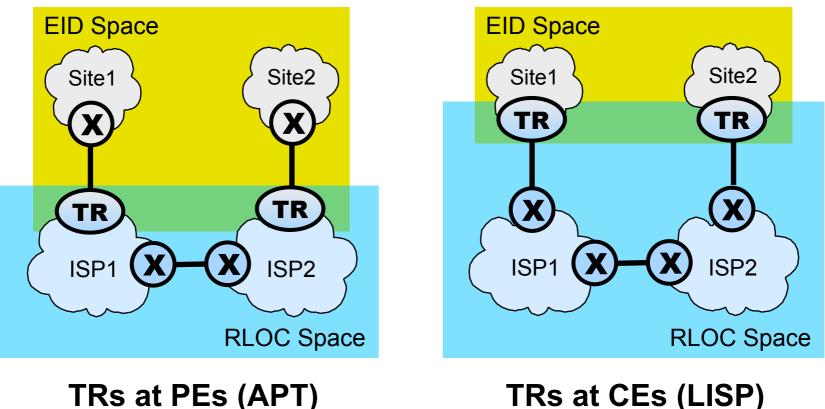
- EID and RLOC
  - We are using the LISP terminology for clarity
  - Note that EIDs are not really identifiers, just addresses
- MapSet
  - Maps an EID prefix to the entire *set* of ETR RLOCs through which it can be reached
  - Used by default mappers in APT
  - Used by TRs in LISP
- MapRec
  - Maps an EID prefix to a single ETR RLOC
  - Used by TRs in APT

# Where Mapping Information is Stored

- APT and LISP ITRs both cache recently used mappings
- In LISP
  - LISP sites don't store the entire mapping table
  - Mapping information is retrieved via a remote pull
    - From the destination ETR
- In APT
  - Each AS stores a copy of the entire mapping table
    - In local devices called default mappers
  - Mapping information is retrieved via a local pull
    - Within the source AS

## TR Placement: APT vs. LISP

- APT and LISP both claim to support CE or PE TRs
- APT recommends PE, LISP recommends CE



TRs at PEs (APT)

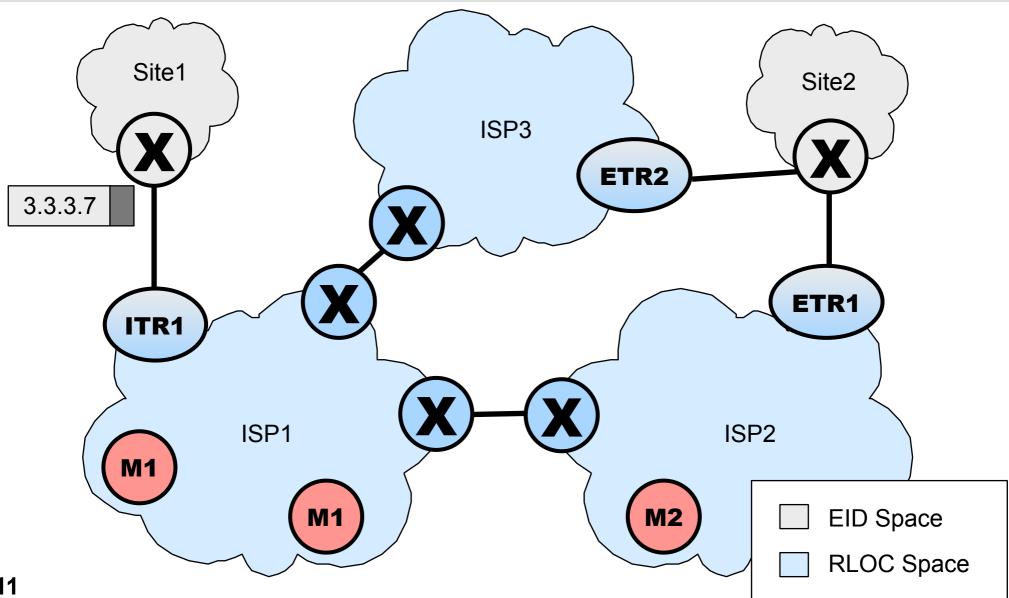
# **APT Tunnel Routers (TRs)**

- One device with ITR and ETR functionality
- Cache only MapRecs
  - Delete unused MapRecs after some TTL
  - On a cache miss
    - Sends the packet to a default mapper
    - Default mapper encaps the packet with an ETR address
    - Default mapper sends the TR a MapRec for its cache

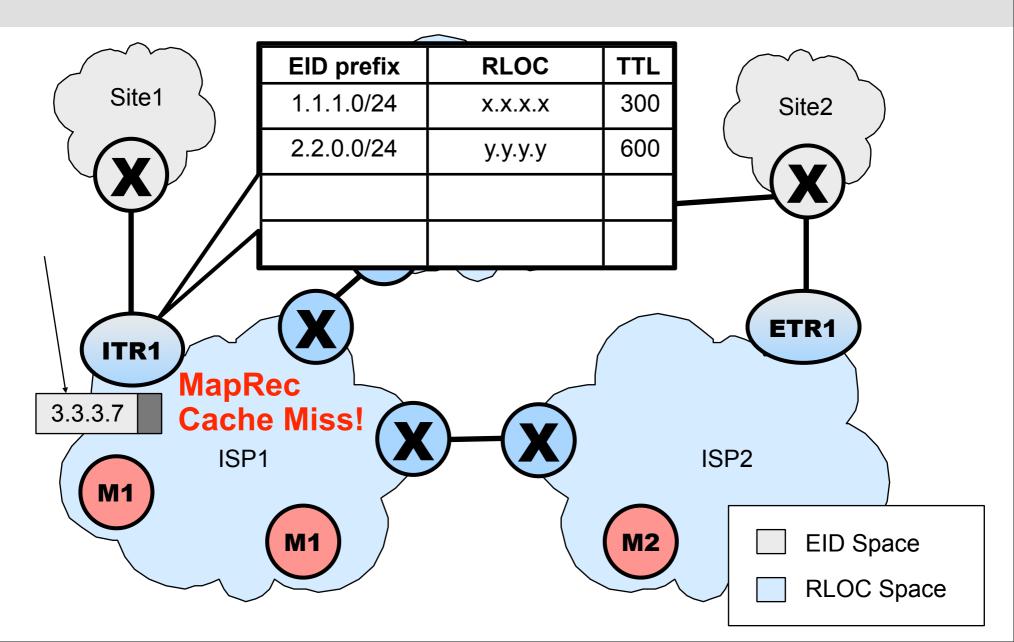
## **Default Mappers**

- Store full MapSets
  - Each RLOC has a weight and priority for TE support
  - Handles ETR-selection policy so ITRs don't have to
- One or more default mappers per ISP
  - Each ITR can reach any of the default mappers in its ISP using the same anycast address for reliability

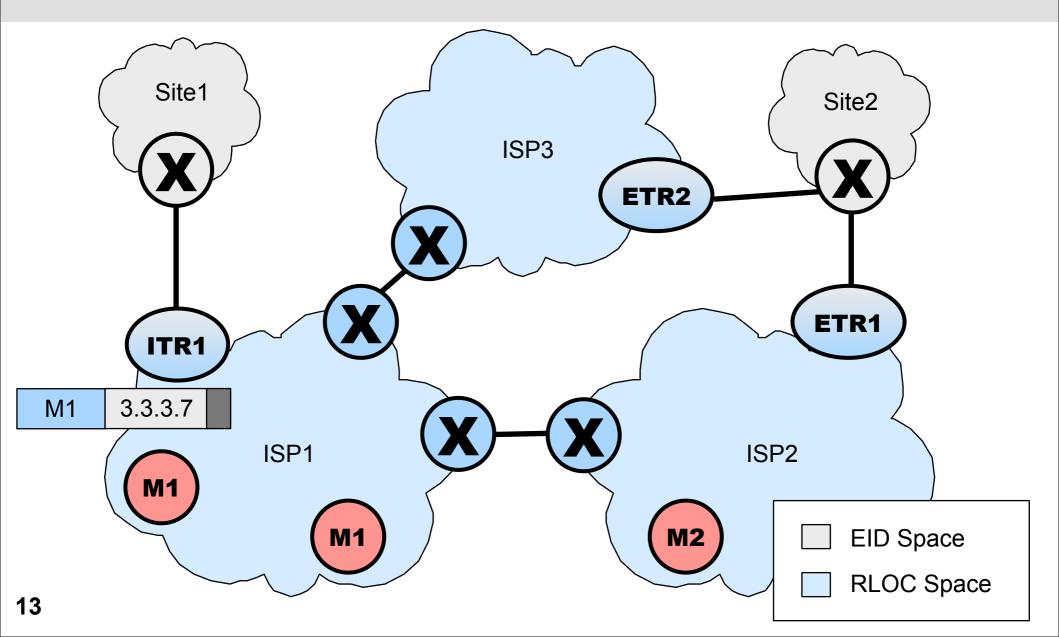
## **APT Example**



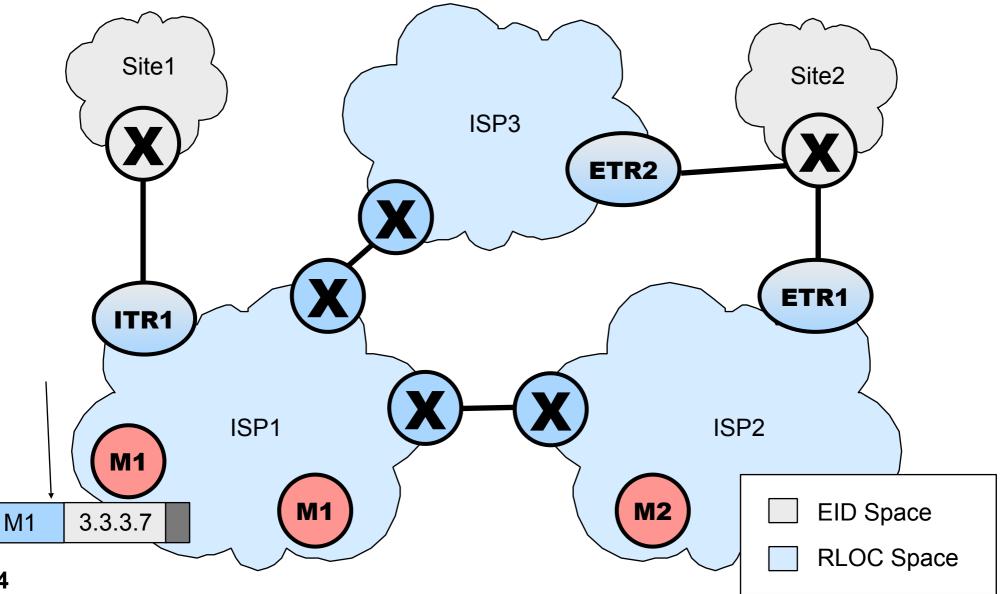
#### **MapRec Not in Cache**



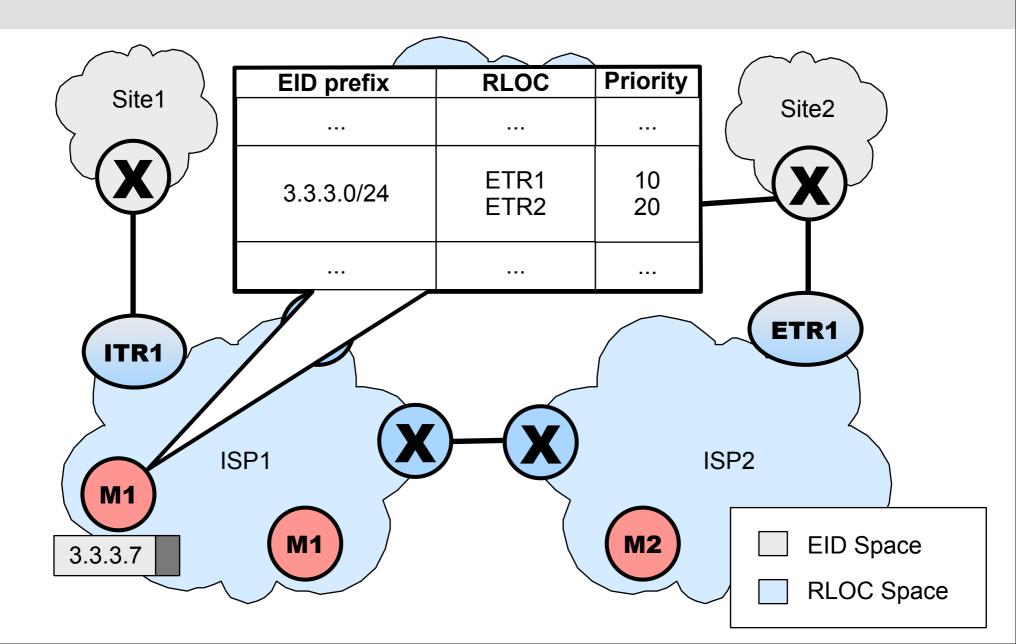
#### Encap with the Default Mapper Anycast Address



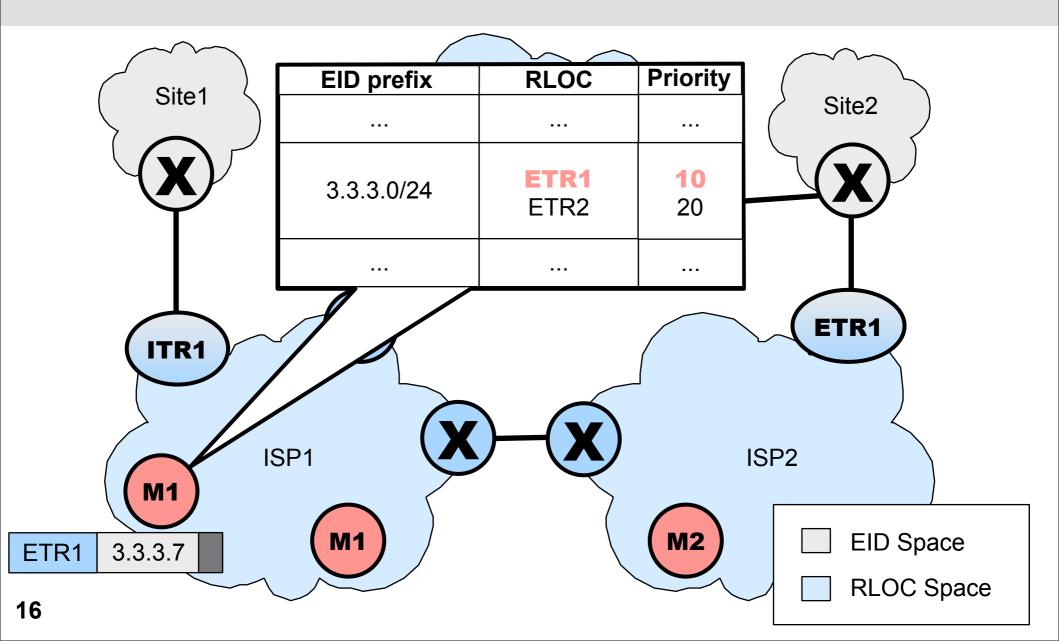
### **Default Mapper Decaps the Packet**



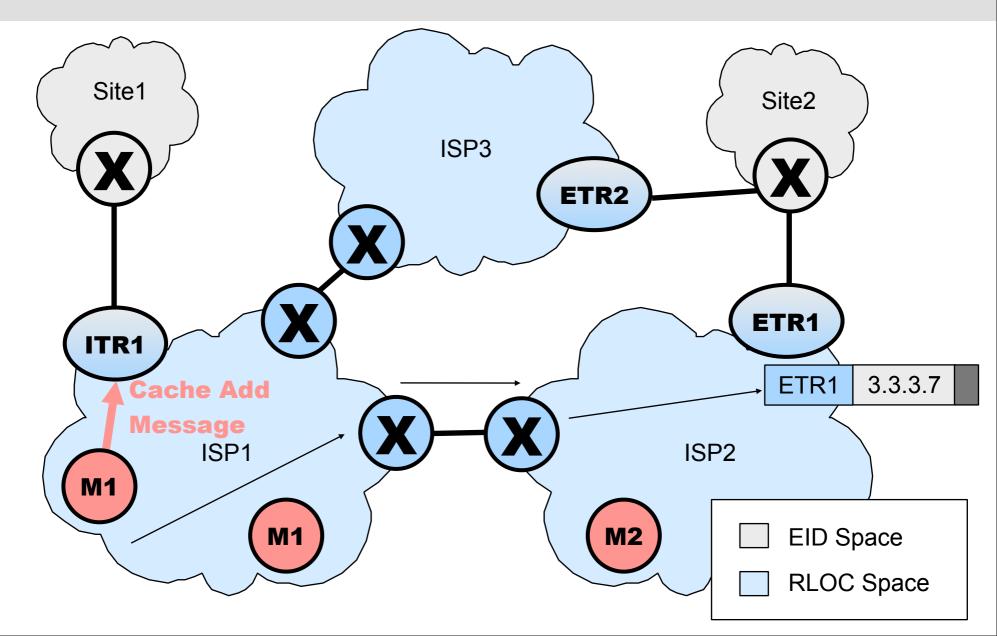
## **EID Prefix is Multihomed**



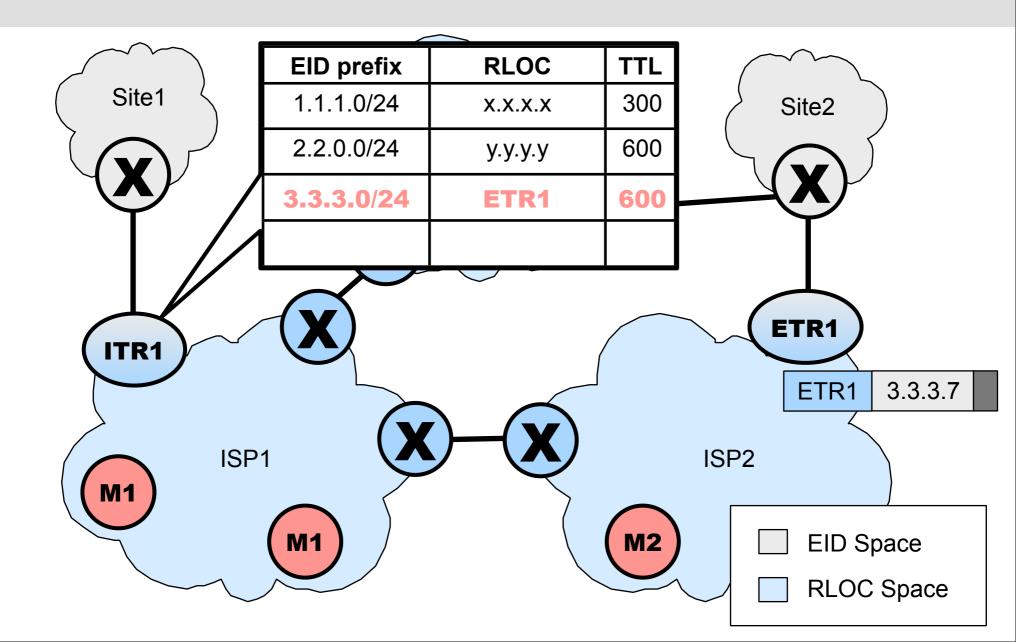
## **Default Mapper Selects a MapRec**



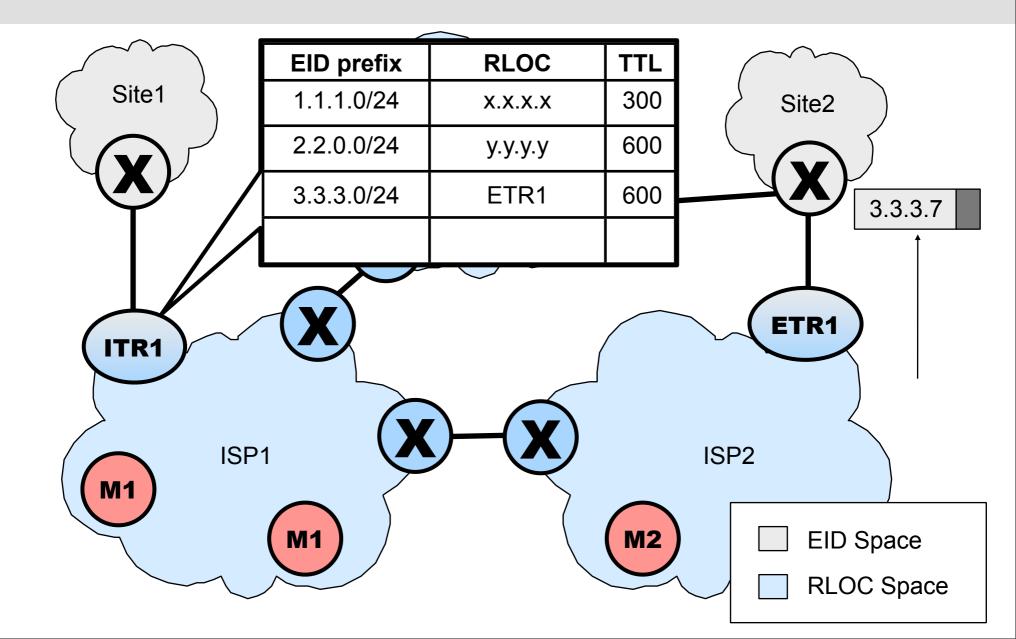
#### Default Mapper Responds with MapRec and Delivers Packet



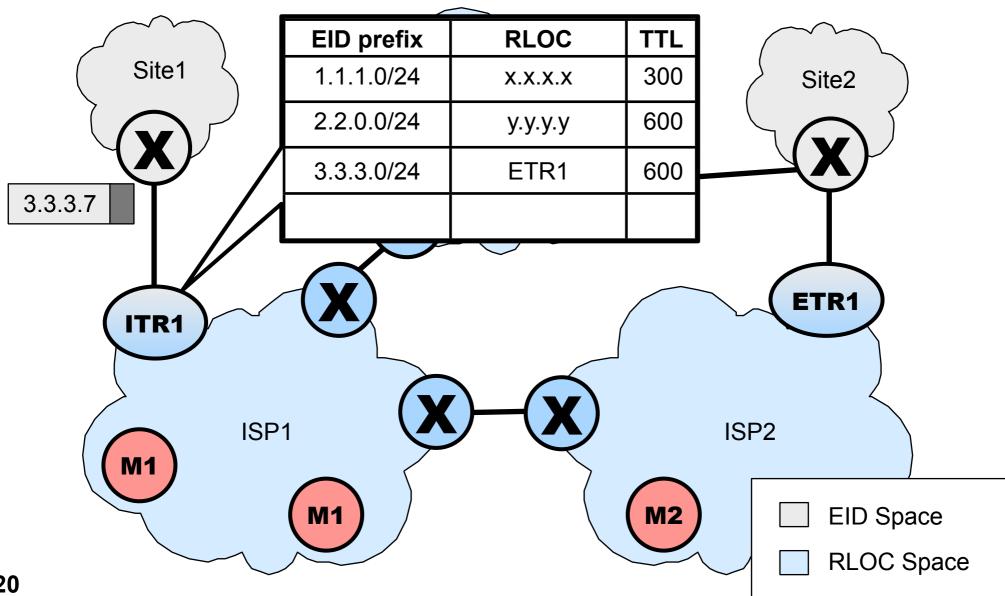
#### **MapRec Added to Cache**



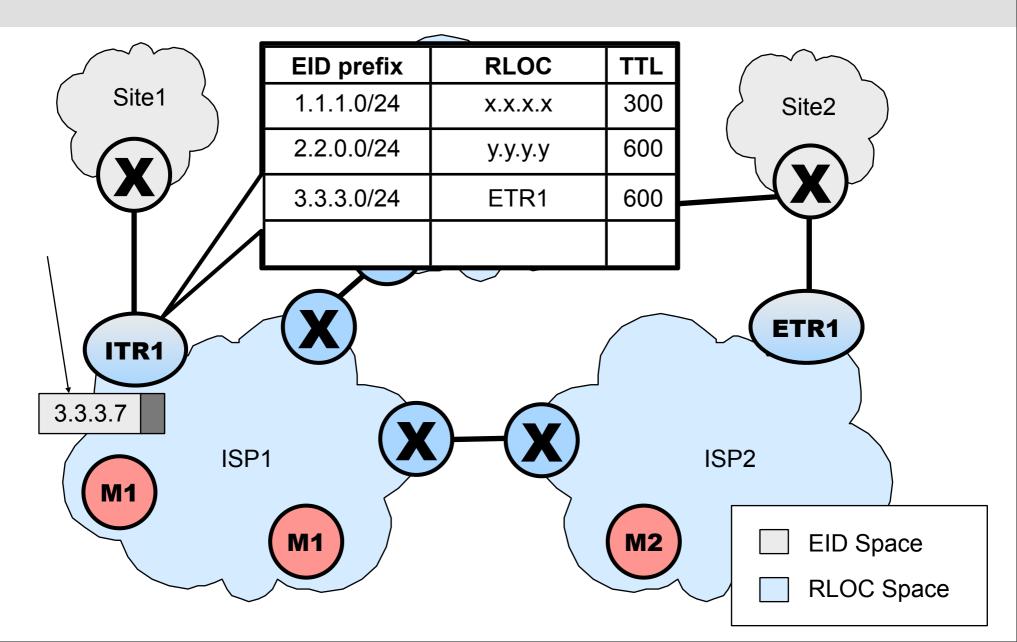
### **Packet Decapsulated and Delivered**



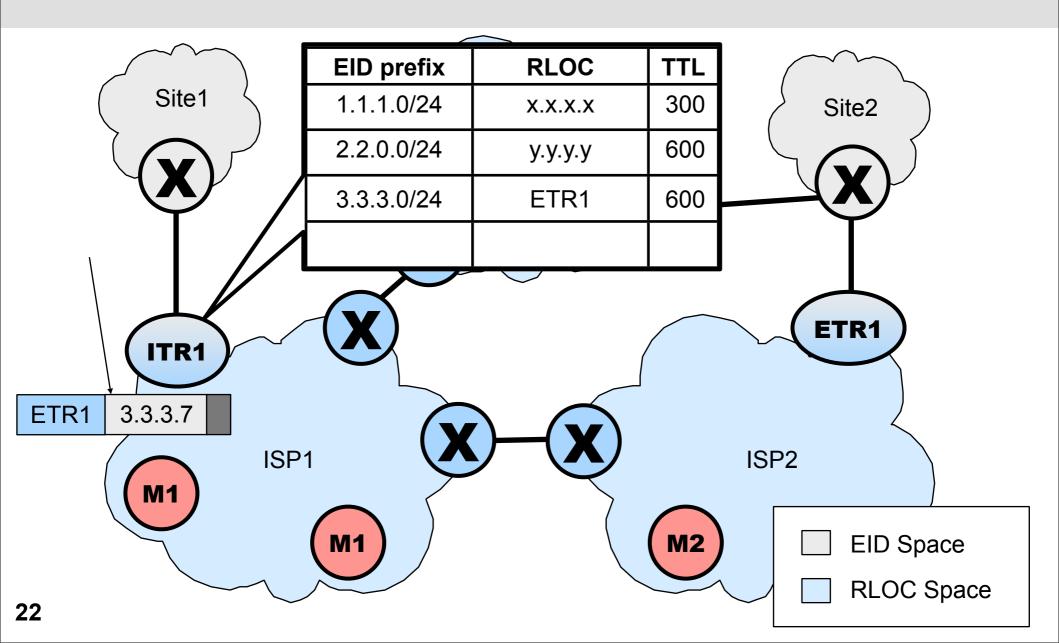
### **Next Packet**



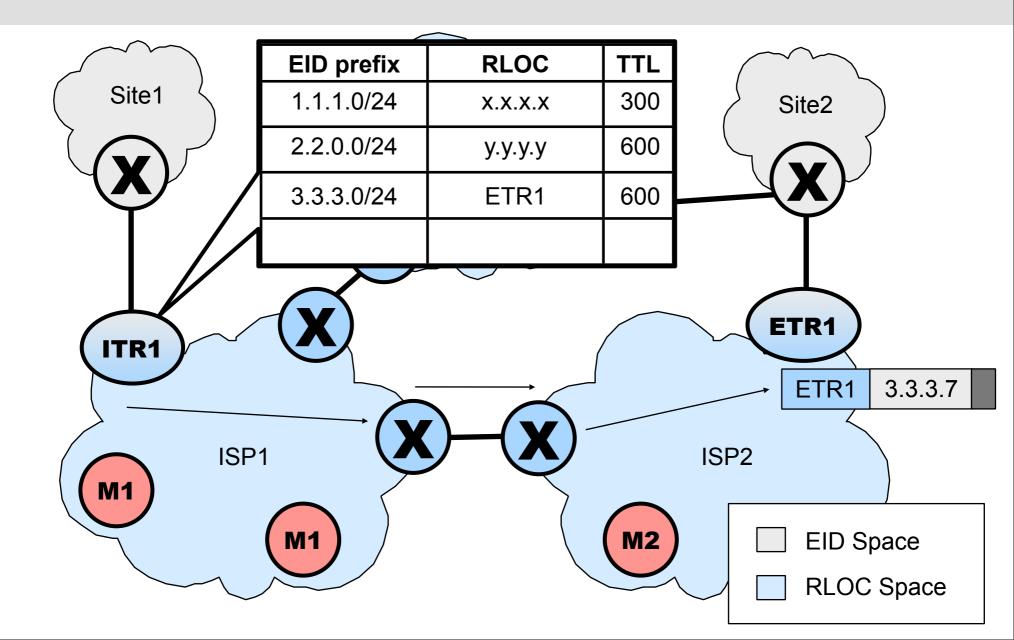
## **MapRec Already in Cache**



## **Packet Encapsulated by ITR**



### **Packet Delivered Directly to ETR**



#### Part A2 Handling Transient Failures

# **Handling Transient Failures**

- Three transient failures situations
  - 1. The PE fails
  - 2. The CE fails
  - 3. The CE-PE link fails
- Two parts to handling transient failures
  - A. Handling packets in transit (to the unreachable destination)
  - B. Notifying ITRs

## Part A: Handling Packets in Transit

#### • In LISP

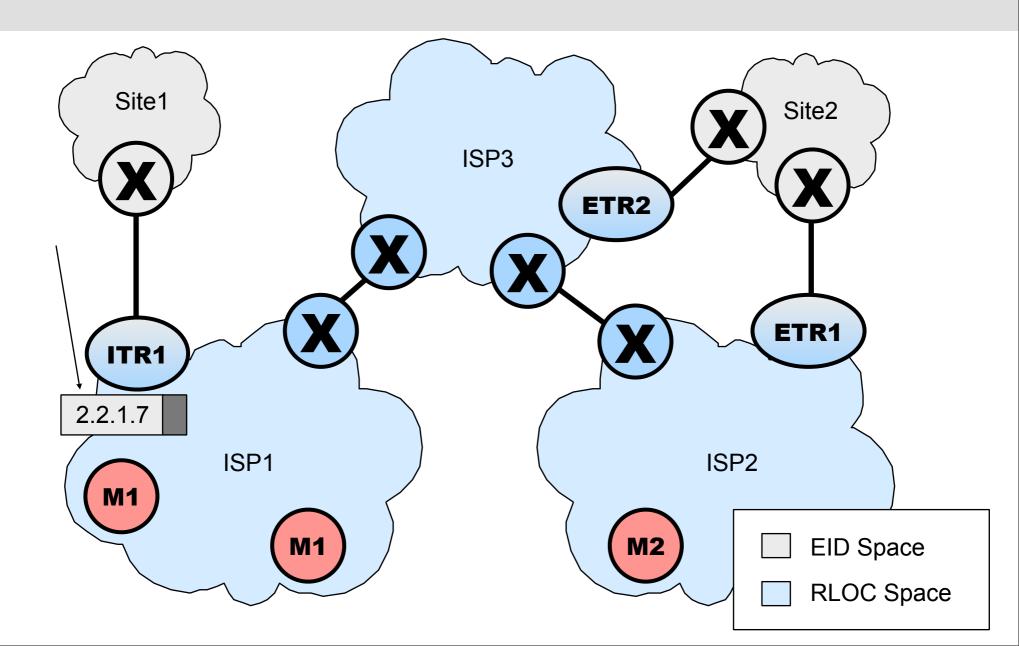
- Packets in transit are dropped
- But reachability information is aggressively pushed to ITRs
- In APT
  - Recall our design philosophy: try to prevent packet loss
  - Packets in transit are rerouted by default mappers

# Part B: Notifying ITRs

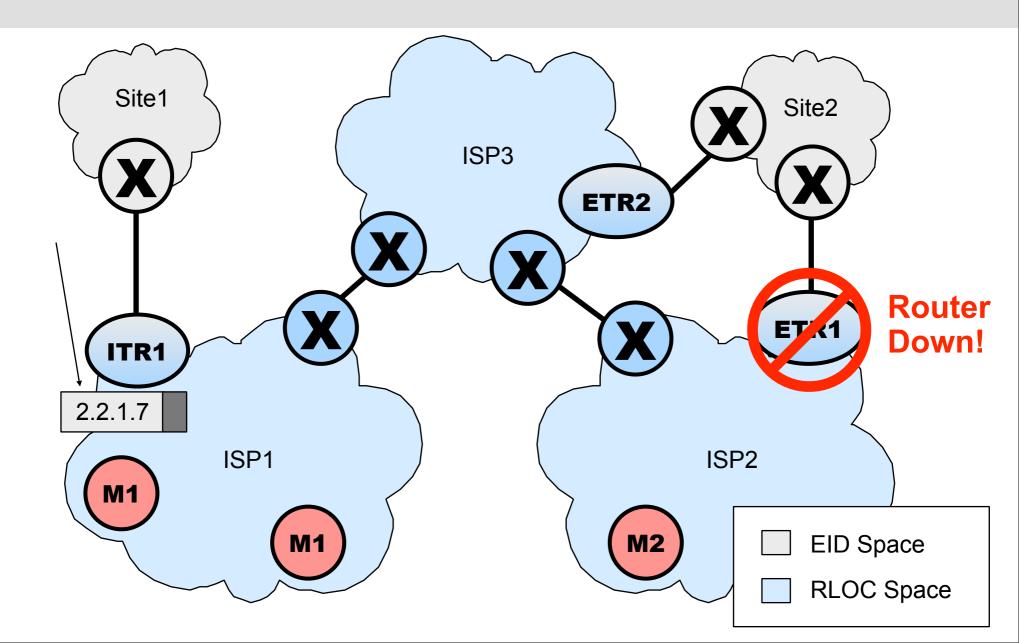
#### • In LISP

- Reachability state is stored in ITRs
- Reachability is learned via the "Locator Reachability Bits" field (Loc-Reach-Bits) in all data and control packets
- In APT
  - Reachability state is managed by default mappers
  - Default mappers provide a reachable MapRec to TRs
  - Reachability is learned via data-triggered control messages

### Example



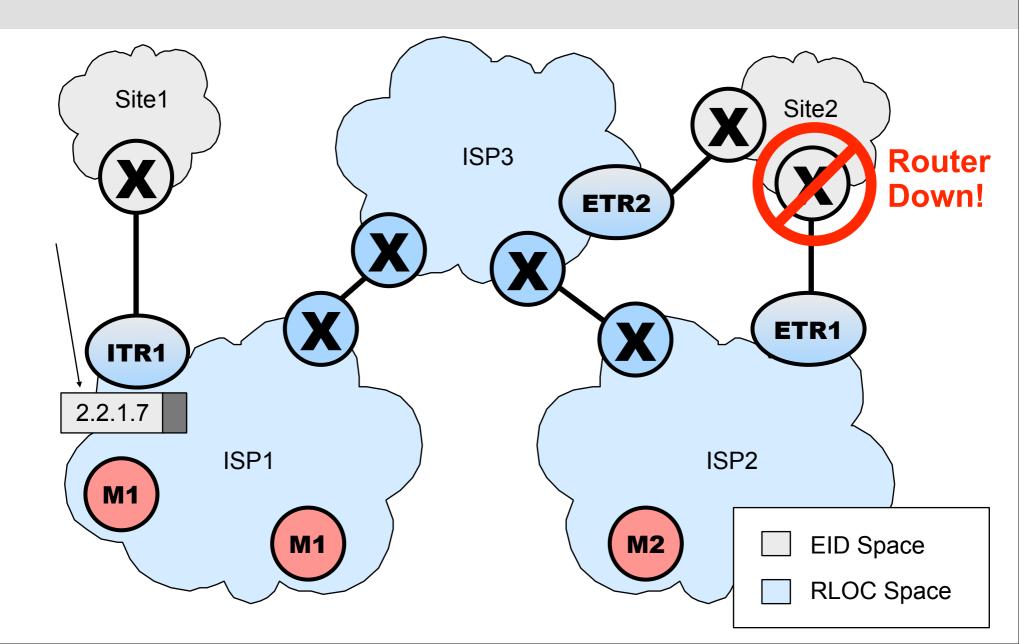
### **Situation 1 Example**



## Situation 1: PE Failure

- ETR1's default mapper (M2)
  - Has injected max-length paths to all ETRs into ISP2's IGP
  - Determines that the destination RLOC of the packet is a TR
  - Temporarily marks ETR1 as unreachable in Site2's MapSet
  - Sends the packet to an alternate ETR (ETR2)
  - Notifies one of ITR1's default mappers (M1)
- ITR1's default mapper (M1)
  - Also temporarily marks ETR1 as unreachable
  - Sends a Cache Drop Message to all of its TRs

#### **Situation 2 Example**

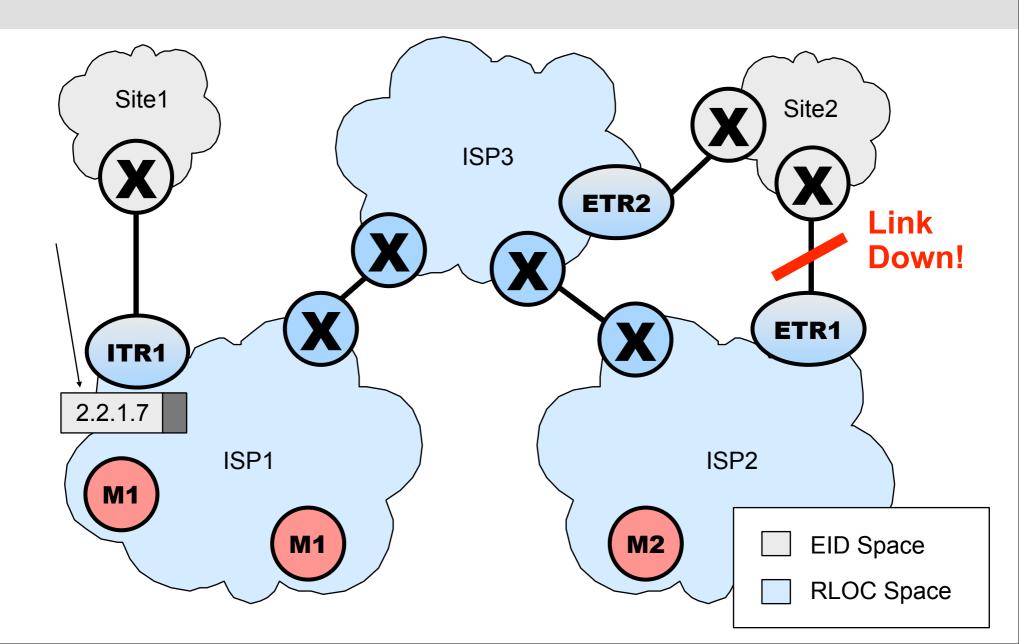


## Situation 2: CE Failure

#### • ETR1

- Detects that the CE has failed
- Forwards the packet to M2, setting a failure flag
- ETR1's default mapper (M2)
  - Same procedure as in Situation 1
- ITR1's default mapper (M1)
  - Same procedure as in Situation 1

#### **Situation 3 Example**



## Situation 3: CE-PE Link Failure

- Looks just like a CE failure
- Handled in exactly the same way
  - See Situation 2

#### Part A3 Mapping Dissemination

## **Mapping Dissemination**

- Default mappers need to learn other ASes' mapping information
- Mapping information is exchanged via DM-BGP
  - Separate BGP sessions running on a different TCP port
  - Only default mappers peer via DM-BGP
  - A new attribute carries one or more MapSets
  - DM-BGP does not create a routable topology
    - This is different from LISP-ALT

### Security for Mapping Announcements

- Authentication of mapping information is critical
  - False MapSets could cause major problems
- Mapping announcements must be cryptographically signed by the originator
  - The signature must be verified at each DM-BGP hop
    - But not changed
  - Prevents spoofing, corruption, and alteration of mapping information
  - See our draft or ask us for details

#### Part A4 Incremental Deployment

### **Incremental Deployment**

- Recall: APT is an ISP-centric design
- ISPs can become APT "islands"
  - ISPs can encap/decap right away within their AS
- Neighboring islands can merge to form larger ones
- Communication with non-APT sites
  - Packets are encapped/decapped as they pass through the island
  - The details are a work-in-progress

#### Part B1 ISP-based vs. End-site-based Deployment

## ISP vs. End-site Deployment

- Potential incentives for ISP deployment
  - Smaller internal routing tables
  - Offer PI addressing to customers without affecting routing scalability
- Potential incentives for end-site deployment
  - PI addressing without depending on ISPs
  - Reliable, source-specific ingress traffic engineering (TE)

# **Benefits of Partial Deployment: APT**

- First-mover APT ISPs can benefit
  - Can deploy unilaterally
  - Can remove customers' EIDs from internal routing tables
    - Though APT islands of one could also get this benefit from MPLS
- Partial deployment
  - ISPs join to form larger islands
  - ISPs can remove all EIDs serviced by their island from internal routing tables

## **Benefits of Partial Deployment: LISP**

- First-mover LISP end sites
  - To get PI addressing without depending on ISPs
    - Will they lose connectivity to legacy networks?
    - Or need to depend on the ISP to provide a LISP proxy tunnel router?
- Partial deployment
  - Reliable, source-specific ingress TE
    - As long as the source is a LISP site

#### Part B2 Local vs. Remote Mapping Pull

# Local vs. Remote Mapping Pull

- APT uses local pull to retrieve mappings
  - ITRs can obtain mappings quickly
  - Large overhead to distribute mapping changes
  - Default mapper storage requirements may be significant
- LISP uses remote pull to retrieve mappings
  - ITRs may obtain mappings only after a significant wait
  - No need to distribute mapping changes
  - Storage requirements should be minimal
- Empirical evaluation is needed to quantify these differences

#### Part B3 Flat vs. Hierarchical Mapping Retrieval Infrastructure

### Flat vs. Hierarchical Mapping Retrieval Infrastructure

- The APT mapping retrieval infrastructure is flat
  - A copy of the global mapping table is stored at every default mapper
  - Changes must be replicated in all default mappers
- In LISP-ALT, the mapping retrieval infrastructure is hierarchical
  - Structurally similar to DNS
  - Higher-level ALT nodes don't maintain actual mapping information, just paths to the information

### ALT Hierarchical Mapping Retrieval Infrastructure: Deployment Issues

- Assumes that EID prefixes are aggregatable
  - This means strict peering rules (unrelated to topology)
- Assumes that some sites will be willing to host higher-level ALT nodes
- Deployment depends on how realistic these assumptions are

### **Thank You!**

- Questions?
- Comments?

# **APT TRs in CEs**

- Only minor differences from PE TRs
- CE TRs get one provider-assigned RLOC per ISP
  - All of which appear in the MapSet for the site's EID prefix(es)
- For transient failures
  - ISPs have CE TRs' RLOCs in their IGP
  - Situation 3 (CE-PE link failure) becomes the same as Situation 2 (ETR RLOC unreachable)