

# DCCP-NAT

draft-phelan-dccp-natencap-00.txt

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# DCCP-NAT Basics

- Motivation
    - Provide DCCP encapsulation mode that will work with present-day NAT and NAT devices
  - Basic approach:
    - IP header (v4 or v6) followed by
    - UDP header
      - Ports in UDP header indicate the DCCP service, not the DCCP apps
    - Followed by modified DCCP generic header
      - Redundancies with UDP header removed
      - Ports in this header indicate DCCP apps
      - Only extended sequence numbers
    - UDP + DCCP-NAT header 4 bytes longer than DCCP-RAW with extended sequence numbers
      - 8 bytes longer than DCCP-RAW with short sequence numbers
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# DCCP-NAT Header

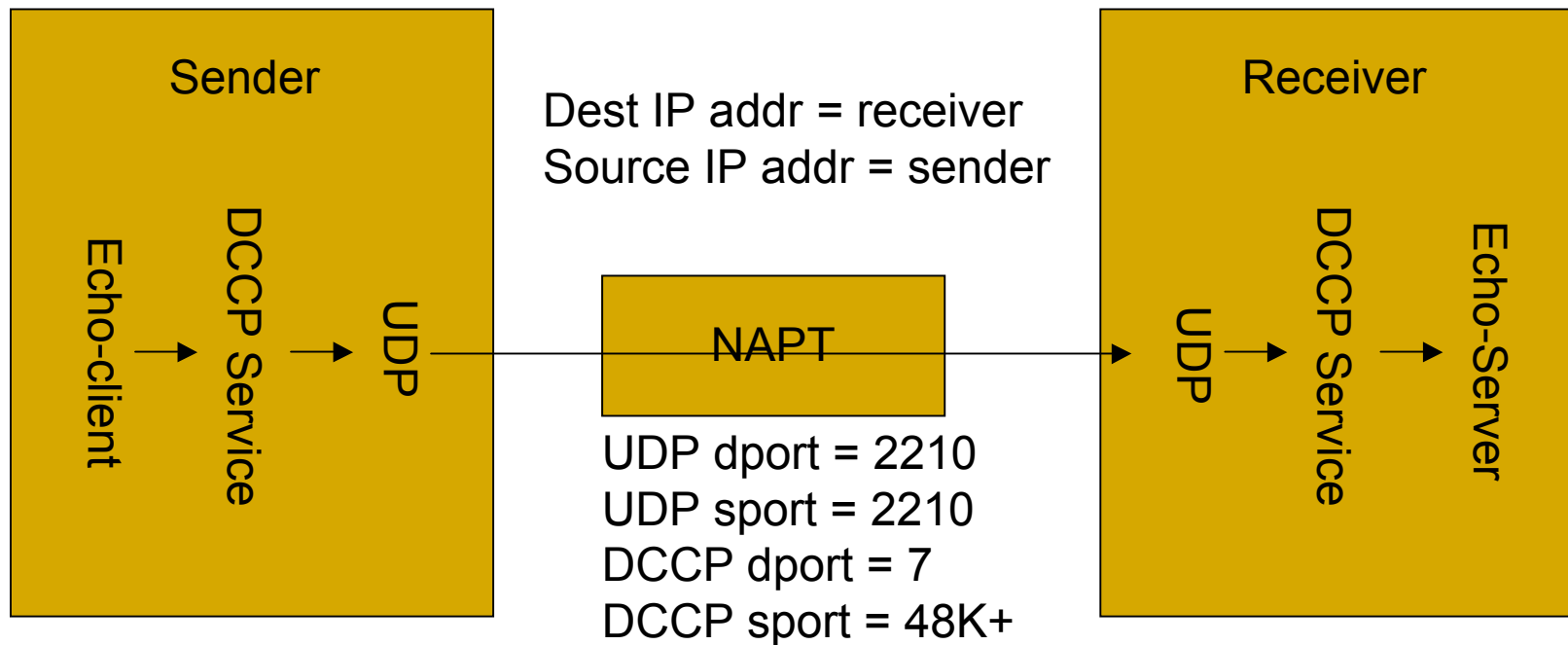
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# DCCP-NAT Operation

- Sender sets UDP destination port to port of DCCP service at destination
  - Sets UDP source port to port of DCCP service at source
  - Sets DCCP destination port to port of connection at destination
  - Sets DCCP source port to port of connection at source
  - The UDP listener sends received packets to the DCCP service
  - The DCCP listener sends received user data to user
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# DCCP-NAT Flow

IP addresses can be changed by NAT



UDP dport/sport could be changed by NAT  
DCCP Ports are not changed

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# Next Steps

- List discussion suggested changes for next version
  - Add support for partial checksums
  - Add support for automatic encap fallback
    - Try RAW first, fall back to NAT if no response (or vice versa)
      - Without long timeout
    - Not sure how really needed this is
      - We don't have IPv6 to IPv4 auto-fallback, leave that up to the apps
    - Probably does no harm though – we'll see
  - Add discussion of DNS/SDP signaling of rendezvous info
    - Must not require the use of DNS or SDP
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# More Next Steps

- New version sometime soon
  - DCCP-TP implements -00, upgrade that
  - See how discussion goes
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