

NAT-XC

draft-moore-nat-xc

Keith Moore
moore@network-heretics.com

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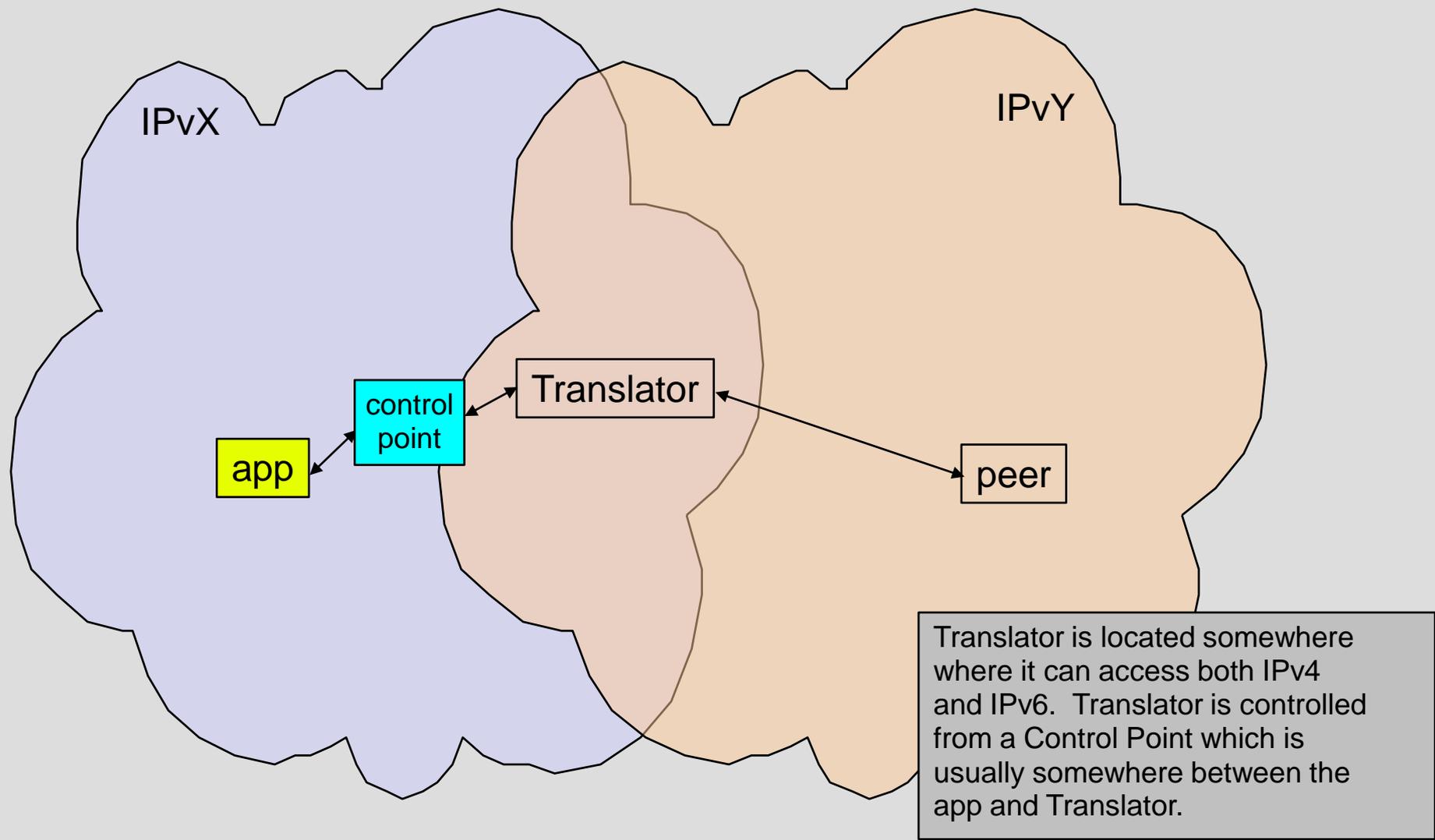
Overview

- Motivations for NAT-XC
- Brief description and architecture
- What the protocol looks like
- Protocol usage
- Deployment scenarios
- NAT-XC as unifying architecture
- Conclusion

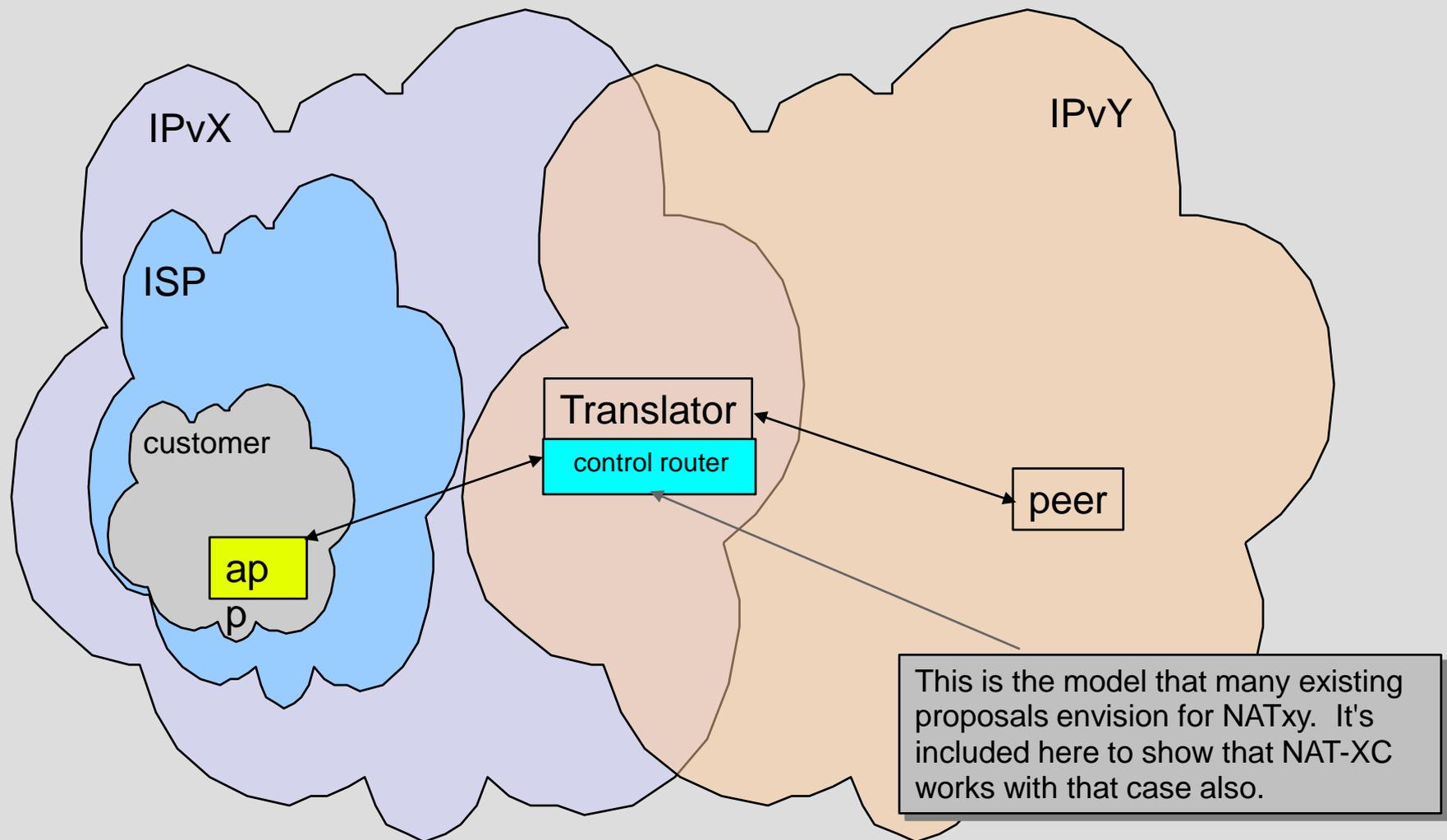
Motivations

- Ease transition to IPv6
 - decouple app, host, net, ISP implementation*
- Provide a predictable programming model
 - independent of local IPvX support or NAT configuration*
- Accommodate legacy apps, hosts, nets
 - without breaking DS apps*
- Encourage a desirable end-state
 - Everything can use IPv6 everywhere*
- “Make the Internet safe for applications”

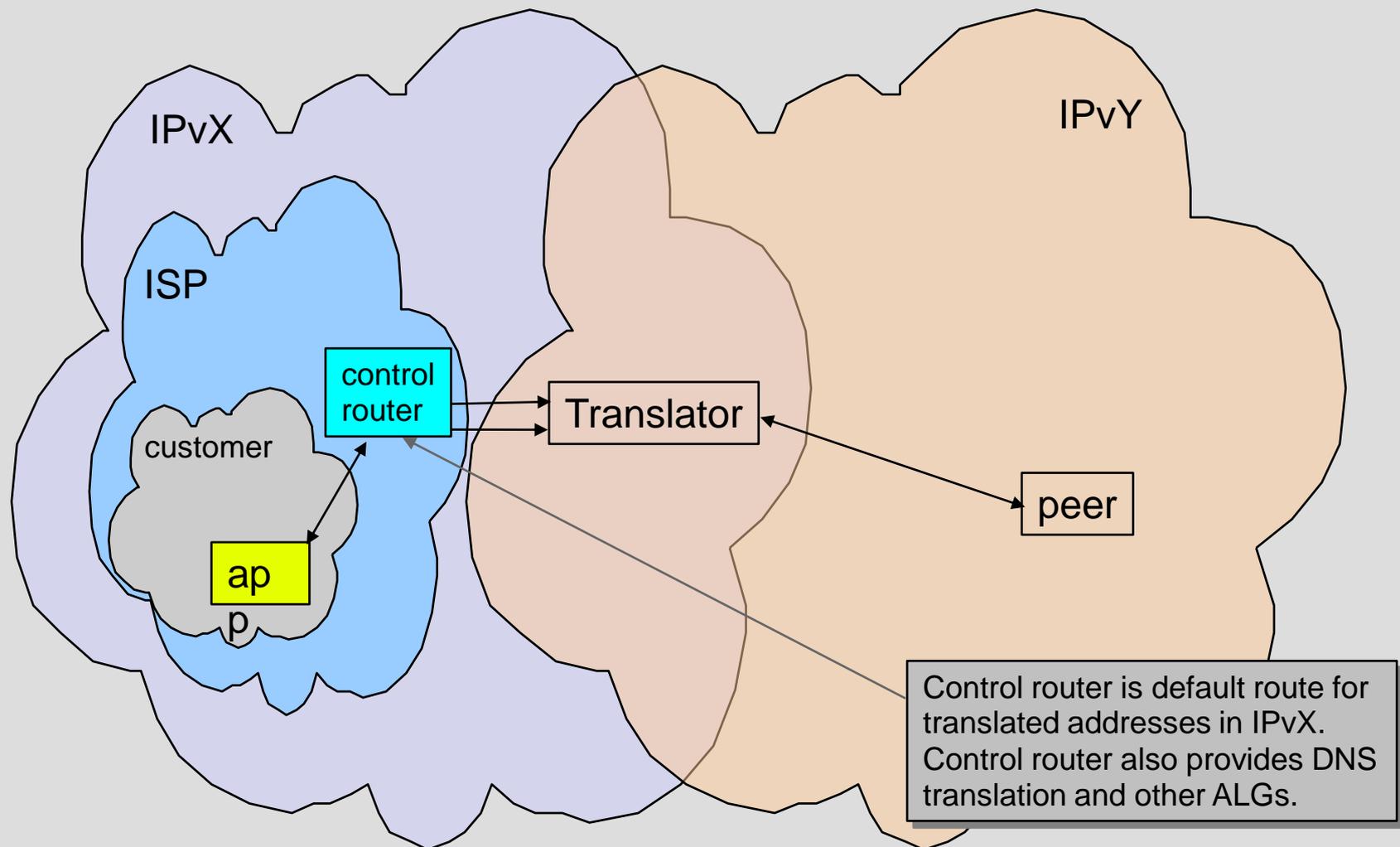
Basic NAT-XC Architecture



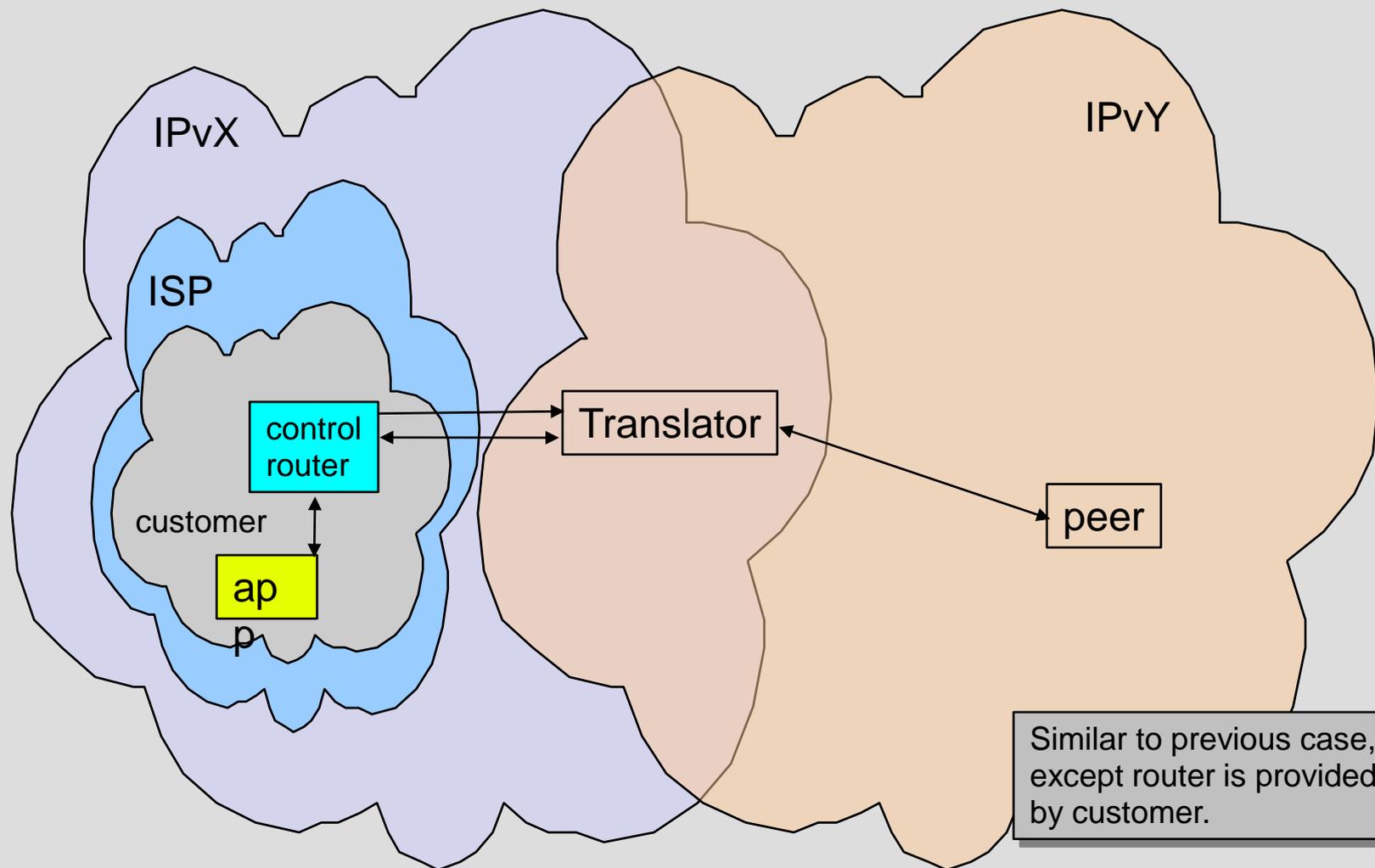
Case 0: Translator colocated with control router



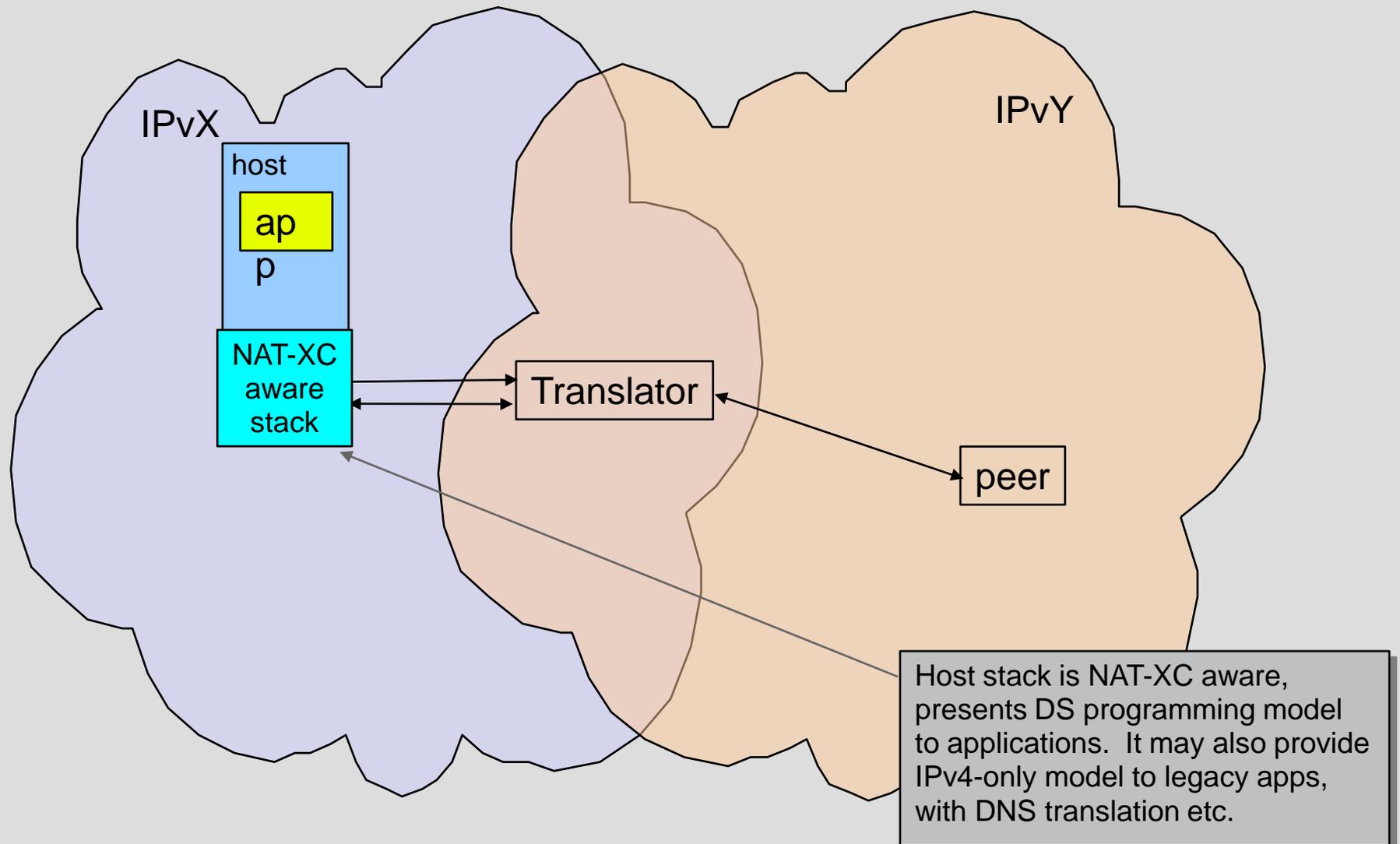
Case 1: Translator controlled by ISP router



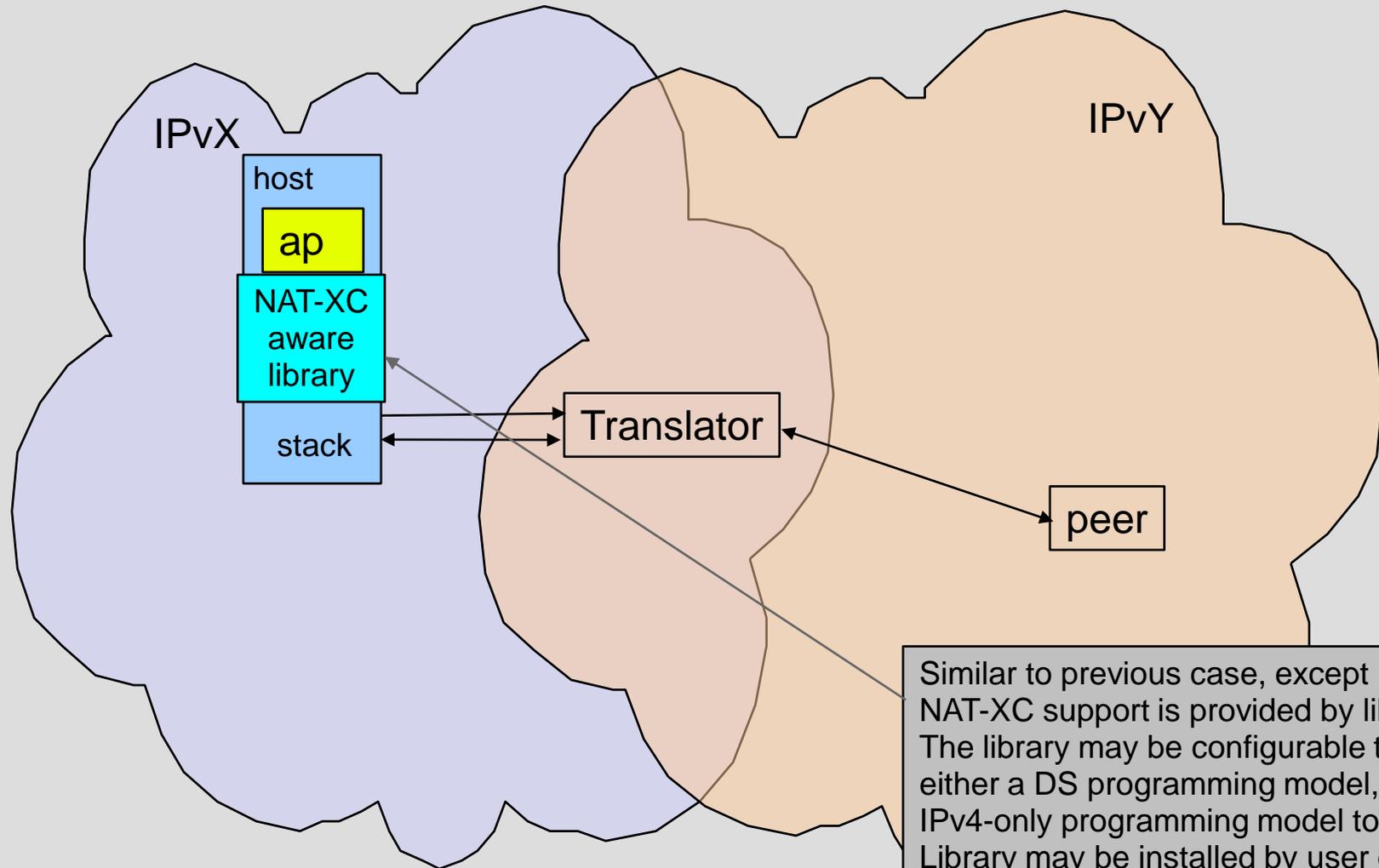
Case 2: Translator controlled by customer router



Case 3: Translator controlled by host stack

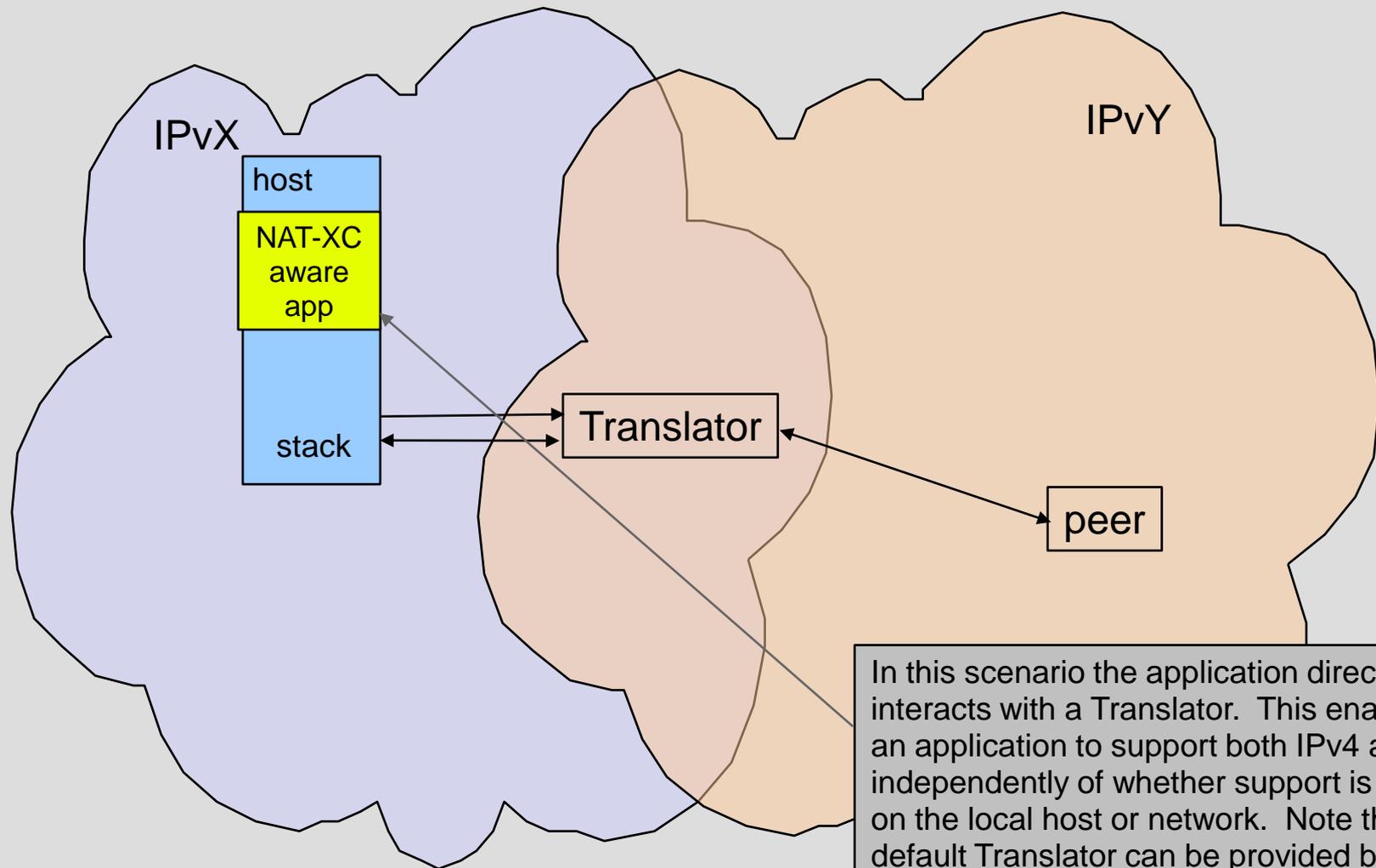


Case 4: Translator controlled by shared library / DLL



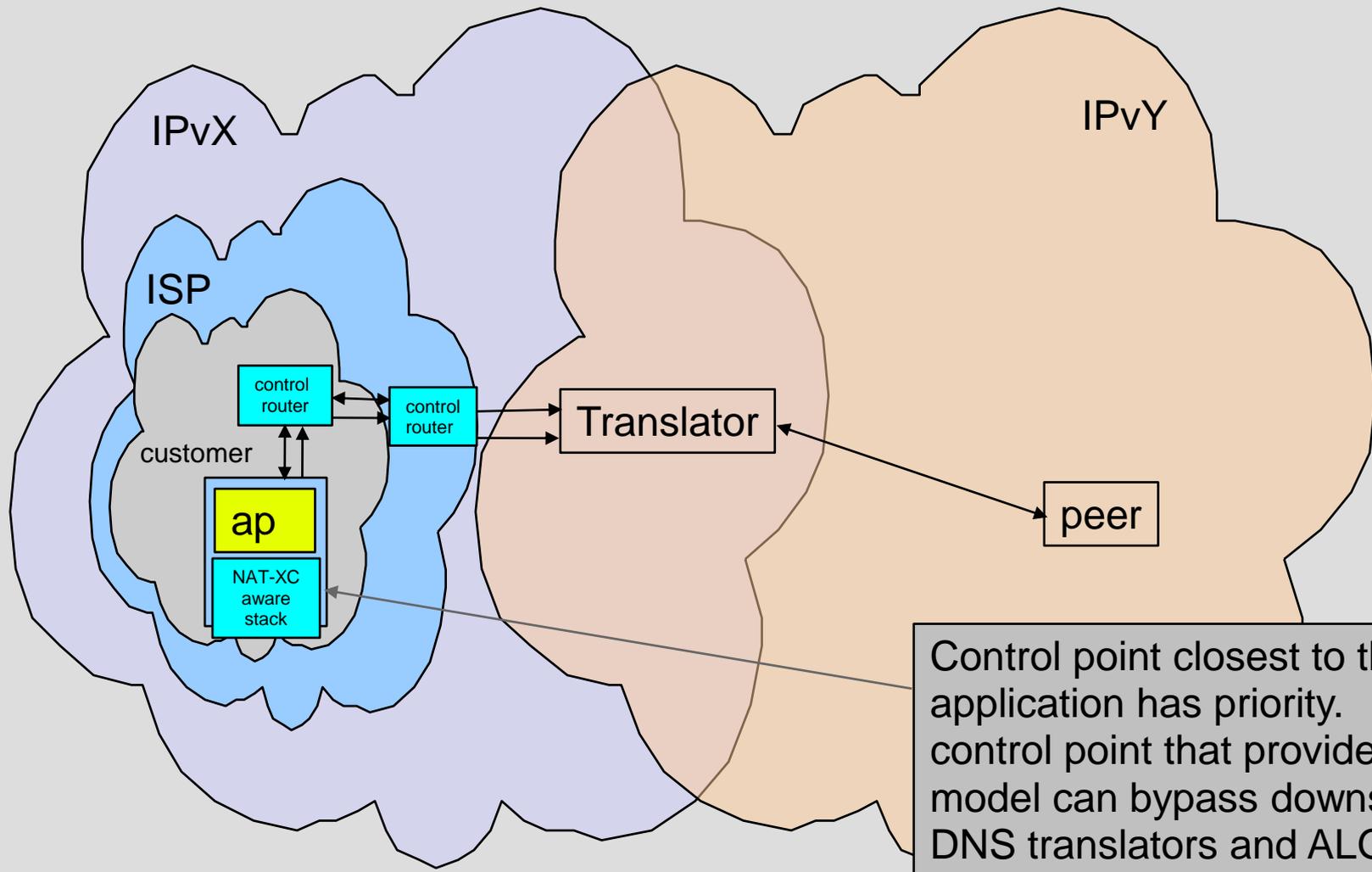
Similar to previous case, except NAT-XC support is provided by library. The library may be configurable to provide either a DS programming model, or an IPv4-only programming model to the app. Library may be installed by user or admin to enable a legacy app to adapt to NAT-XC.

Case 5: Translator controlled by application



In this scenario the application directly interacts with a Translator. This enables an application to support both IPv4 and IPv6 independently of whether support is available on the local host or network. Note that a default Translator can be provided by the application vendor and optionally overridden by the host administrator.

Case 6: Multiple control points



What the protocol looks like

- Based on STUN
 - allow legacy NAT between CP and Translator
- Well-known “anycast” control address/port
 - one for IPv4, one for IPv6
 - can be overridden with manual configuration
- Authentication
 - control access to specific addresses, ports
 - thwart packet laundering
- Multiple bindings associated with a CP grouped together for “lease renewal”

NAT-XC protocol

- **CreateBinding** (PrivateClientTA, RemoteTranslatorTA, [PeerTA,] [PiggybackPkt,] [options])
 - remote address or port can be “wildcard” to allow the translator to assign any address/port
 - peer transport address not specified -> binding allows incoming traffic from any peer
 - client port “wildcard” -> requests entire address
- **RenewLease** ()
- **DeleteBinding** (RequestedTTL)
- **GetBindingList** ()
- **BindingNotification** messages

Protocol Usage

- To establish outgoing connection:
 - control router: triggered by new flow, or DNS
 - API: triggered by connect() or sendto() call
 - CreateBinding() from client to peer address
 - packet that triggers binding can be piggybacked
- To listen for incoming connection:
 - control router: binding explicitly configured, or requested by authenticated 3rd party
 - API: triggered by listen() call
 - API binds to local TA where it wants to listen
 - makes CreateBinding() request from that TA

NAT-XC as uniform interface to different kinds of NAT

- Neither the application nor the control point cares about the translation algorithm
 - stateless or stateful (or hybrid)
 - optimization: stateful Translator could disclose its mapping algorithm in CreateBinding response
 - doesn't care about WK vs. LIR prefix
 - port-restricted or not
 - endpoint dependence?
(binding specific to a remote peer address)
- Permits a variety of Translator configurations
 - e.g. NAT/CPE, CGN, 3rd party service
- Generalizable to v4/v4 and v6/v6 also

NAT-XC deployment

- **To use NAT-XC you need:**
 - (a) Translator; (b) Control Point
- **Translator:**
 - ISP might supply for “free” or for cost (for v6-only or to lure customers away from v4)
 - net with both v4/v6 access can provide locally
 - 3rd party (for cost)
 - app developer can arrange for a default one
- **Control Point:**
 - user: upgrade OS, or install shared lib/DLL
 - network admin: install control router
 - ISP (see above)
 - app vendor: ship with app

Conclusions

- NAT-XC
 - Accommodates a variety of NAT types
 - state-less/ful, address-sharing, endpoint-specific?
 - Avoids explicit configuration of hosts, DNS translators to know mapping algorithm
 - Accommodates a variety of app types
 - apps written to DS model vs. legacy v4 model
 - “simple” (client/server) vs. “clever” (p2p) apps
 - Gives apps a uniform programming environment
 - Decouples developer/user/network/ISP constraints, that hinder deployment of IPv6
 - anyone can arrange for his apps to have DS access
 - **Costs borne by those who benefit**