

# **Synchronized Playback in RAMS**

**draft-yang-avt-rtp-synced-playback-00**

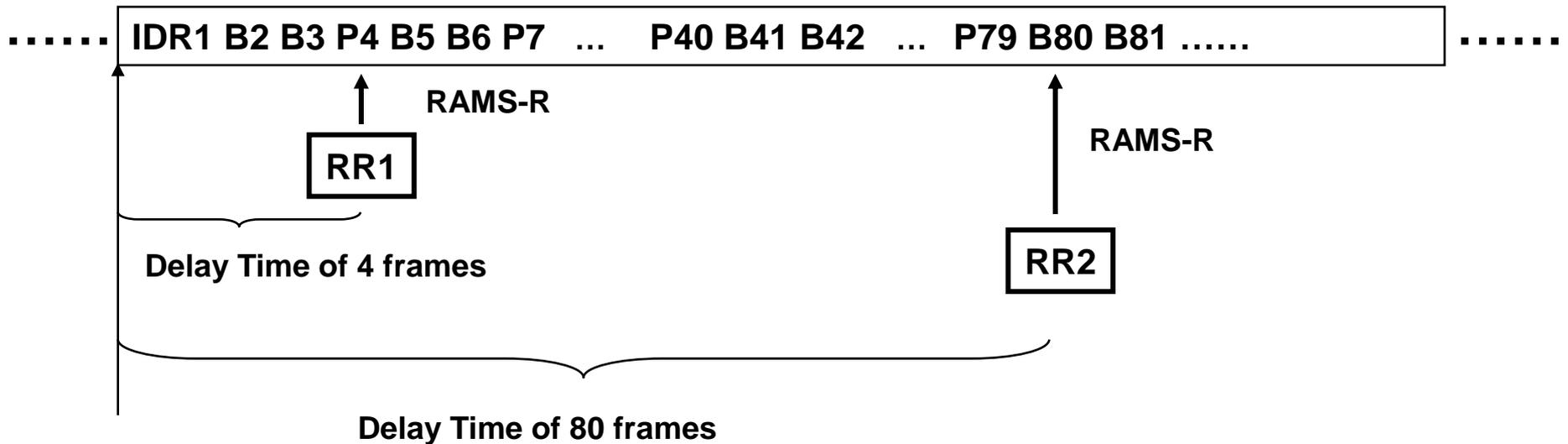
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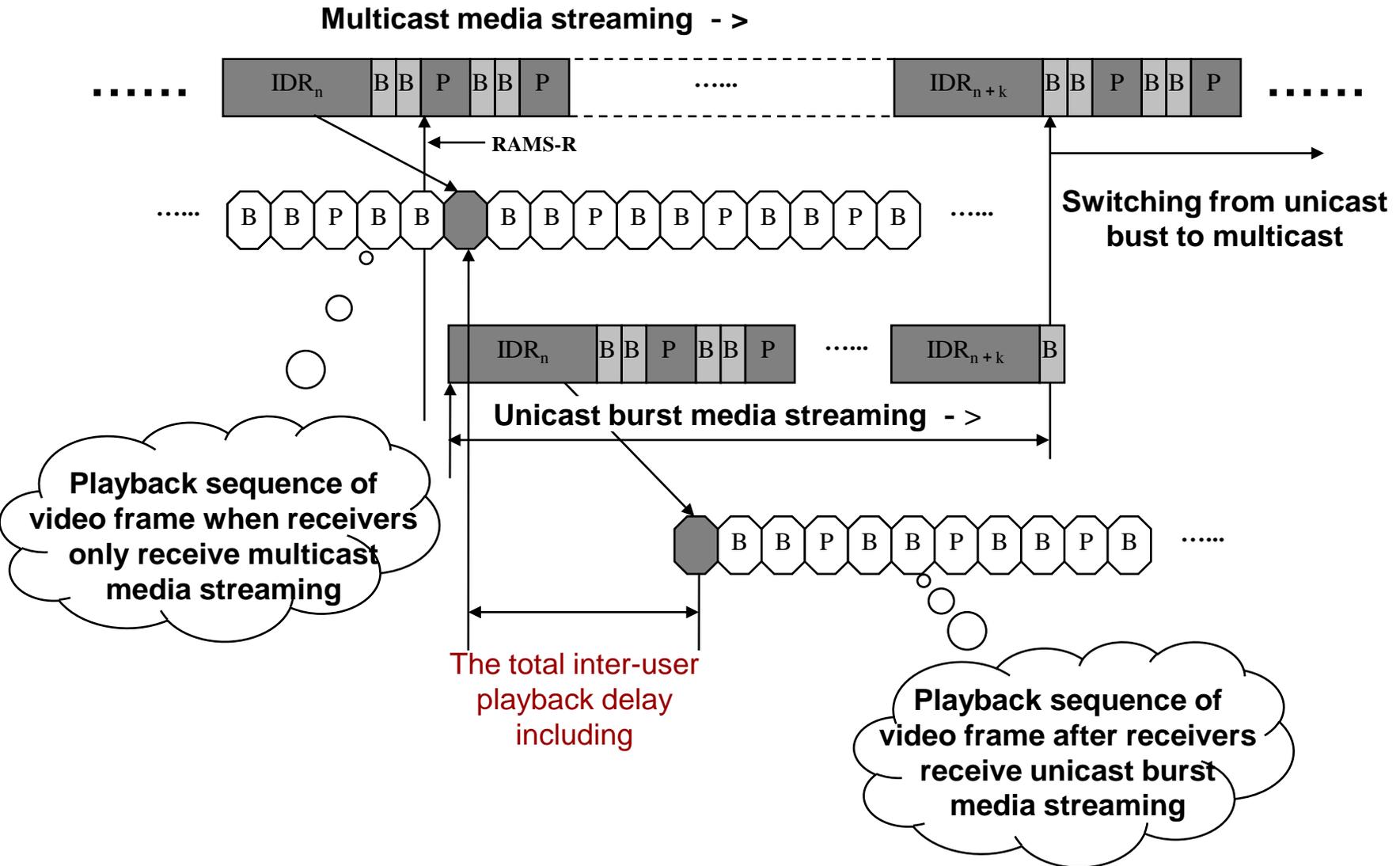
# The issue induced by RAMS: Increasing inter-user playback delay

**Media streaming** →



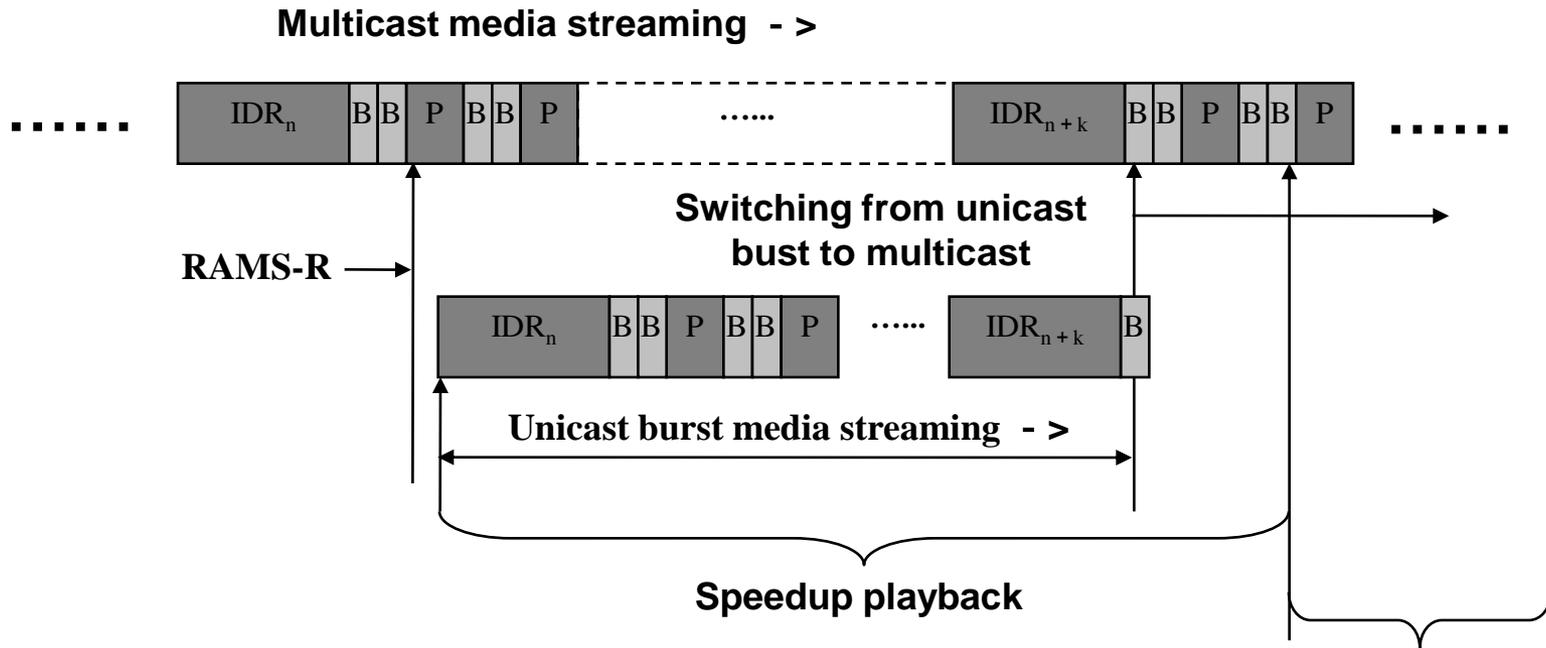
**Different Receivers will have different delay due to the use  
of Rapid Acquisition of Multicast RTP Session**

# The total inter-user playback delay



# Reducing the playback delay

## ----Speedup of media rendering



**RRs receive two additional information from RAMS-I:**

- ❑  $N$  - the playback delay reduction target in number of frame durations;
- ❑  $V$  - recommended interval, in frames, between two continuous events for skipping of one frame.

The method of the speedup playback is that, after each  $V$  frames, one frame is skipped as if it was not present, and the presentation time of each remaining frame is shifted earlier by one frame duration, until totally  $N$  frames have been skipped.

# Advantages of the proposal

- **Reduce inter-user playback delay**
- **Allow the use of long random access period length for improved compression efficiency when RAMS is in use**

**Thank you**

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