

Domain Name Assertions (DNA)

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Problem

- Hosting providers can't hold customer certs
 - Too much responsibility
 - Not allowed by customers
- Too many connections between servers
 - Two for each domain pair
 - E.g.: 10k domains each side = 200 million sockets

Approach

- Assert domain names
 - OUTSIDE start-TLS
 - At the application level
- Verify domains with extensible proof
 - One such proof: Attribute Certificates (RFC 3281)
 - Others (such as SAML) can be added later
 - Custom assertions possible

Server-to-Server example

T: `<stream:stream from='target.tld' to='originator.tld'>`

T: `<stream:features>`

`<assert xmlns='urn:xmpp:dna:0' from='target.tld' />`

`</stream:features>`

O: `<challenge xmlns='urn:xmpp:dna:0' to='target.tld'>`

`<proof type='urn:xmpp:dna:proof:attribute-cert' />`

`</challenge>`

T: `<proof xmlns='urn:xmpp:dna:0' from='target.tld'>`

`ascii-armored attribute certificate`

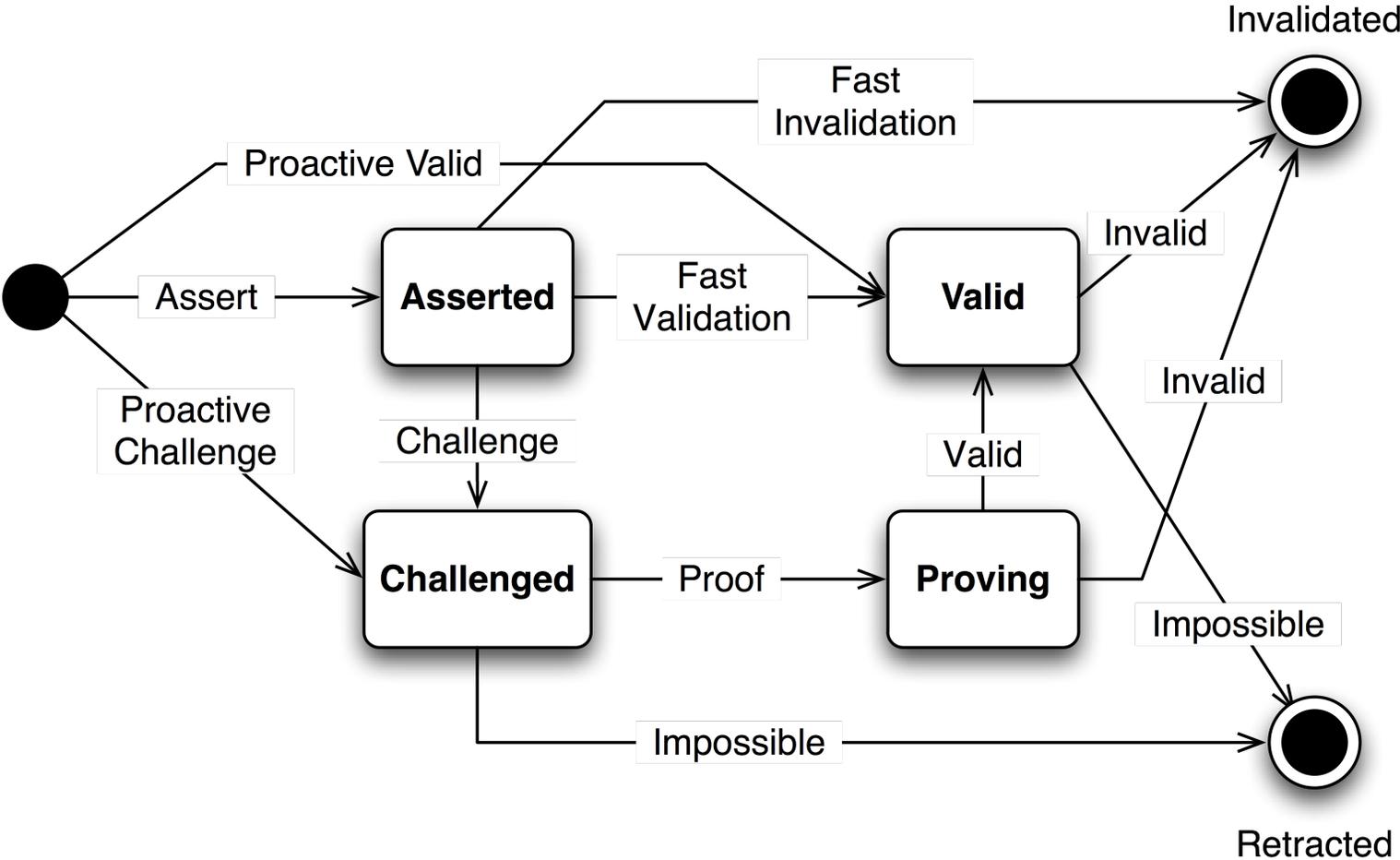
`</proof>`

O: `<valid xmlns='urn:xmpp:dna:0' to='target.tld' />`

O: `<assert xmlns='urn:xmpp:dna:0' from='originator.tld' />`

...

State Transitions



HTTPS Proof?

- Proof URL like: `https://target.tld/delegate-xmpp.xml`
- Serve up a doc with delegation
- Check domain of cert offered by HTTPS according to XMPP rules (with “www.”+target.tld option)
- Deployable ✓
- Is this different than OAuth?

OAuth Proof

- Domain owner: User
- Asserting entity: Consumer
- Validating entity: Service Provider

Client-to-server

- Same problem as S2S, but easier
 - One domain
 - No modifications
- Client suspends judgment on certificate names
 - Looks for assertion in stream:features

Other protocols

- Could be used for SMTP, IMAP, etc.
- Each needs its own syntax (as for SASL)
- States, proof types stay the same