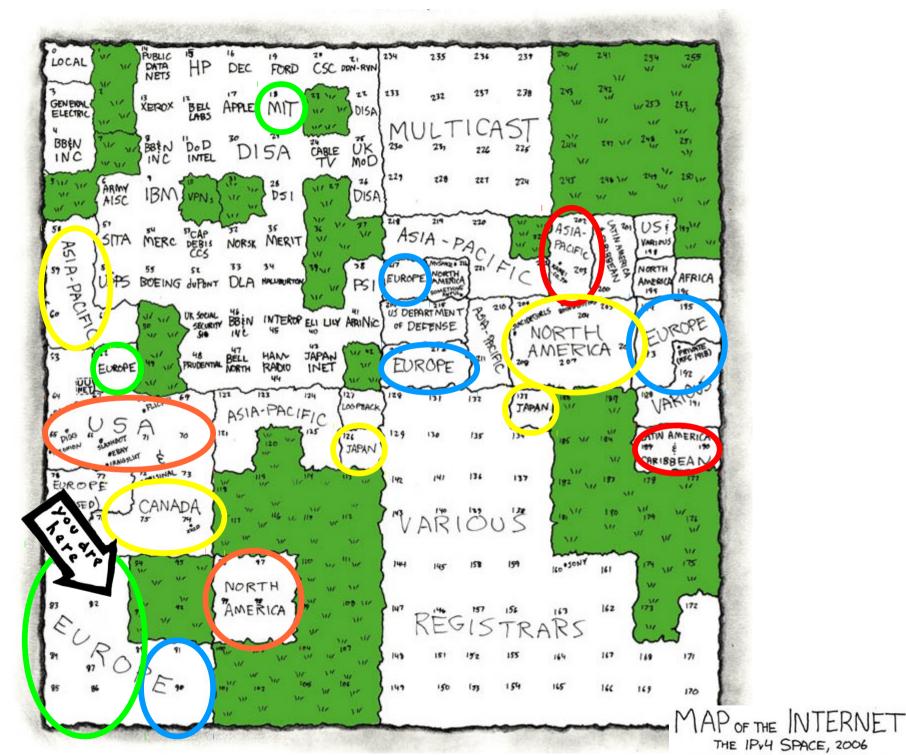
# Fixing (?) the Shortcomings of Map-based Approaches



http://xkcd.com/195/

### Provisioned Bandwidth Information

- Applications <u>may want</u> to use it
  - Ono and P4P experiments show higher improvement in high-capacity areas
- ISPs <u>have</u> it and <u>may want</u> applications to use it
  - "Try local power-users before going to Korea!"
- BTW, it's in the charter...

### Problem (Part 1)

- IP of residential customers primarily assigned on a topological basis
  - In the same area addresses often taken from the same pool regardless of the subscription class

i.e.

- Prefix matching <u>inefficient</u> for identifying access line characteristics
  - Cannot tell between 50/10 and 2/.384 lines

# Example (Priority Maps)

### Topology only

### Topology and bandwidth

```
83.128.0.0/10 \rightarrow 20 \text{ /* Local AS */} \\ 83.123.21.45/32 \rightarrow 30 \text{ /* 50/10 */} \\ 83.128.0.0/12 \rightarrow 30 \text{ /* Local PoP */} \\ 83.123.21.46/32 \rightarrow 20 \text{ /* 20/2*/} \\ 85.128.0.0/9 \rightarrow 4 \\ 83.123.21.47/32 \rightarrow 1 \text{ /* Dialup */} \\ 91.0.0.0/10 \rightarrow 10 \text{ /* Peering agr */} \\ 83.123.21.48/31 \rightarrow 30 \text{ /* 2 in a row! */} \\ 99.98.0.0/16 \rightarrow 5 \\ 83.123.21.50/32 \rightarrow 10 \text{ /* 10/1 */} \\ 202.0.0.0/8 \rightarrow 0 \text{ /* Australia!!! */} \\ 83.123.21.50/32 \rightarrow 30 \text{ /* 50/10 */} \\ 83.123.21.51/32 \rightarrow 20 \text{ /* 20/2 */} \\ ...
```

# Problem (Part 2)

IP addresses of residential lines often assigned dynamically

i.e.

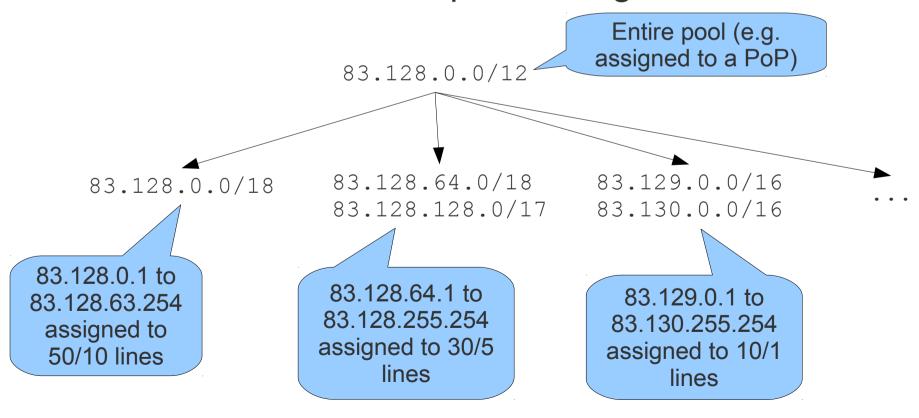
 Address-by-address maps <u>stale</u> as soon as the first home gateway reboots Question: Is it *desirable* to be able to provide guidance based on provisioned bandwidth? (Or on anything other than topology?)

Suggested answer: Yes, if reasonably feasible

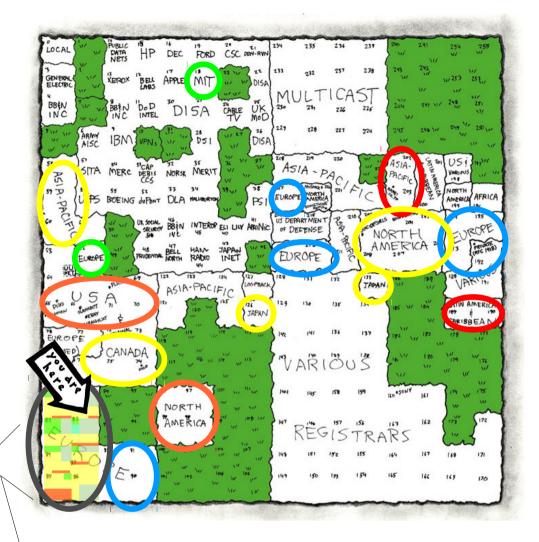
- Huge, short-lived maps may turn out generating more traffic than the application itself
- Applications <u>may not want</u> to give privacy in exchange BitTorrent won't send lists of IP addresses to ISPs, no matter how accurately they can do the ranking

### Approach #1

- Adapting IP provisioning policies to reflect provisioned bandwidth
  - Multi-level network partitioning







### Approach #1: Pros and Cons

#### Pros

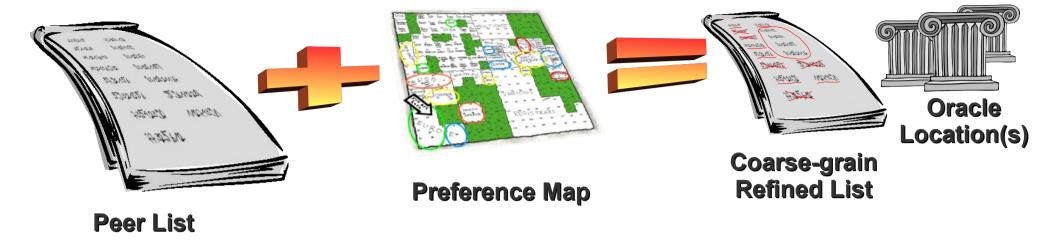
- Still a map
  - Simple, simplest

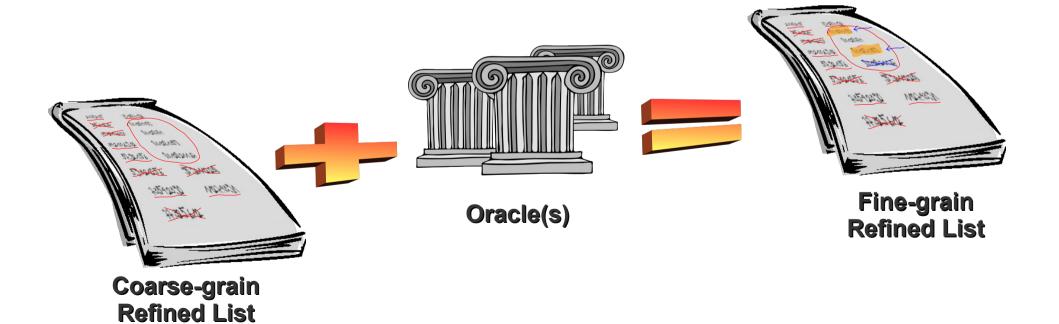
#### Cons

- May require radical changes in ISPs' provisioning policies
- Additional partitioning unlikely to reflect different parameters (bandwidth, latency...)
- May result in big files

### Approach #2

- Fine-grain guidance in an additional step
  - First: a high-level map
    - "Prefer Korea, avoid Australia..."
  - Then: [take a deep breath] an accurate query/response service for areas where more detailed information is available
- Steps almost completely disjointed
  - Maps may point to second-step servers
    - "Prefer Korea, avoid Australia, detailed information about Japan available at xyzp://oracle.isp.jp..."





### Approach #2: Pros and Cons

#### Pros

- No impact on ISP infrastructure/policies
- Incremental solution
  - Not a one-size-fits-all
  - Can stop at step 1

#### Cons

- Added complexity
  - Discovery of maps and oracles
  - One protocol or two protocols?
- Privacy
  - Not all users will be happy with step 2

## Approach #3

Click to add your favorite solution

### We don't need answers now, but...

At some point we'll have basically two options:

- Ignore everything that does not fit on a map
  - Provisioned bandwidth is not available bandwidth
  - IP assignment policies are just policies
  - Just topology is still better-than-random

- Design alternatives/complements to prefixmatching
  - Efficiency (no, /30 is not prefix-matching!)