Datagram Transport Layer Security Heartbeat Extension

draft-seggelmann-tls-dtls-heartbeat-02.txt

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Motivation

• DTLS should be able to perform path MTU discovery without dropping user messages or relying on ICMP.

• For some applications it is important to discover that the peer is not reachable anymore.
Heartbeat Protocol

• A node can send a HeartbeatRequest.
• The receiver of a HeartbeatRequest sends back a HeartbeatResponse. The payload is just copied, whereas the padding is discarded.
• HeartbeatRequest are retransmitted like flights of the Handshake Protocol.
enum {
    heartbeat_request(1),
    heartbeat_response(2),
    (255)
} HeartbeatMessageType;

struct {
    HeartbeatMessageType type;
    opaque payload<0..2^14-5>;
    opaque padding<0..2^14-5>;
} HeartbeatMessage;
Hello Extension

- Negotiate the support of the extension.
- A node can allow the peer to send HeartbeatRequests or not.
- This allows node to go into suspend mode.
enum {
    peer_allowed_to_send(1),
    peer_not_allowed_to_send(2),
    (255)
} HeartbeatMode;

struct {
    HeartbeatMode mode;
} HeartbeatExtension;
Summary

• The Heartbeat Protocol is a simple mechanism usable for path MTU discovery and to test reachability of the peer.

• A prototype implementation is available at http://sctp.fh-muenster.de/dtls-patches.html

• Any interest in the WG on this?