Options vs. Payload Encoding: **MCTCP's Perspective** draft-scharf-mptcp-mctcp-01



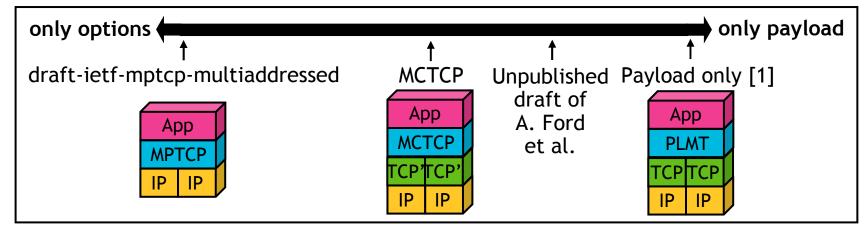
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General Thoughts on Options and Payload Encoding

Overview

- Alternatives with similar service like draft-ietf-mptcp-multiaddressed-01
 - MCTCP is a hybrid solution that uses both option and payload encoding
 - Combines features of a TCP extension and an app protocol ("best of both")



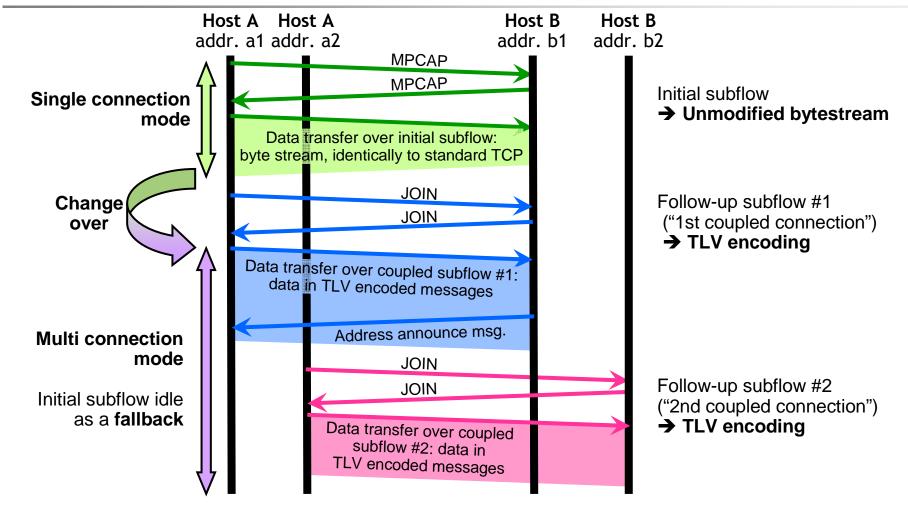
- This presentation gives an overview only
 - Not all details addressed, e. g., feasibility of a user space solution [1] [2]
 - Terminology according to draft-ietf-mptcp-architecture-01 to simplify the discussion
- [1] M. Scharf, T.-R. Banniza, P. Schefzig, A. Singh, A. Timm-Giel, "Evaluation and Prototyping of Multipath Protocol Mechanisms", Euroview Workshop, Aug. 2010
- [2] M. Scharf, T.-R. Banniza, "An Initial Prototype of Multi-Connection TCP Transport", Euroview Workshop, Aug. 2010

General Thoughts on Options and Payload Encoding Requirements and Constraints

- From charter: Usable without significant changes to Internet infrastructure
 - Only one subflow: Bytestream should probably be identical to TCP
 - More than one subflow: Does the bytestream format matter?
- Possible solution: Use payload encoding if there is more than subflow
 - Rationale: Middleboxes then cannot parse the app data in all encoding variants
 - Type-length-value (TLV) framing reasonable, alternatives possible (e.g., MIME-like)
 - Similar to protocols such as TLS
- TCP options can hardly be avoided due to backward compatibility
 - In SYNs to identify initial and follow-up subflows → space issue
 - Outside SYNs on initial subflow → only required to detect multihomed servers

Question: What multipath protocol design minimizes the use of TCP options?

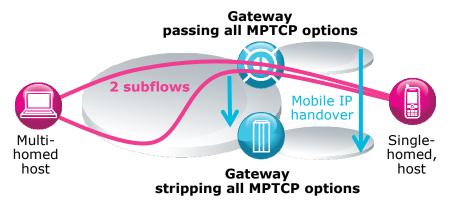
Message Sequence Chart



- → Payload encoding used on all follow-up subflows ("coupled connections")
- → Initial subflow is kept established as fallback, e. g., if TLV is blocked

Advantage of Payload Encoding: Robustness

- Unaffected by middleboxes stripping options or dropping packets w. options
 - In the worst case, MCTCP is not enabled, and SYN must be retransmitted
 - A sender cannot safely determine middleboxes stripping options outside SYNs, in particular if routing changes
- Change of routing: Example (others exist, too)



Connection type	MPTCP	МСТСР
Existing connections before handover	Multipath transport	Multipath transport
Existing connections after handover	Break (fallback to single path?)	Multipath transport continues
New connections after handover	Single path transport	Single path transport

- Are such middleboxes indeed a relevant issue?
 - Measurements report that such middleboxes are currently rare (<1%)
 - Fundamental question: Will middleboxes try to prevent MPTCP usage in future?

Further Advantages

Reliability

- Sender does not need a TCP option retransmission mechanism
- Receiver does not need to deal with missing options, e. g., data without mapping

Extensibility

- Future protocol enhancements do not allocate TCP option code-points
- No limitation to 40 byte
- Less consumption of **SYN option space** (compared to draft-ietf-mptcp-multiaddressed)
- No changes in TCP's fast path processing required
 - Existing offloading should work well
 - No segmentation issues due to variable MSS

Security

- Currently, same token mechanism like draft-ietf-mptcp-multiaddressed
- A stronger authentication of follow-up subflows possible, e. g., with longer tokens

Drawbacks

- Payload on follow-up subflows includes TLV headers
 - Binary symbols on port 80 may confuse DPI/IDS boxes that parse *single packets* only Note: Any middlebox reassembling the bytestream will be confused anyway
 - MCTCP can fall back to single-path TCP if TLV encoding is immediately blocked
 - Other remedies: Use another port, or, e. g., MIME-like encoding instead of TLV
- Middleboxes must reassemble byte stream to access control information
 - Parsing of addresses, data sequence numbers and/or data ACKs difficult
 - No reasonable use case for this identified so far
 - Such middleboxes might just want a simple way to disable multipath transport
- One additional TCP connection (e. g., 3 connections for 2 paths)
 - Initial subflow is kept established to **expose valid addresses** and as a **fallback**
 - Alternative protocol design could switch to TLV encoding on initial subflow
- Minor semantic differences of options vs. payload (e. g., URGENT flag)

Thoughts on Acknowledgements and Flow Control

- Proper connection-level flow control avoids deadlocks
- Data ACKs increase robustness if memory is a constraint
- Reliable, congestion-controlled transport not always optimal for data ACKs
- Data ACKs have few benefit in some use cases (e. g., data center use case)
 - If path failure is unlikely
 - If sender and receiver are not memory constrained
 - If there are no proactively acking middleboxes
- Suggestion: Data ACKs (+ connection-level flow control) as optional feature
 - Enabled by default
 - Can be turned off to optimize performance and to reduce processing overhead
 - Anyway, there can still be **negative/selective data acknowledgements**

Options vs. Payload Summary

- Payload encoding is more robust, extensible, and modular
 - In-band acking results in tradeoff of robustness vs. performance
 - In some scenarios, payload works, whereas options fail
- Multipath transport is somehow a shim layer on top of TCP connections
 - Requires own addresses, own sequence numbers, own flow control, (maybe) own ACKs
 - These are actually characteristics of an own protocol layer with own framing
- Still, options vs. payload is not necessarily an either-or question
 - MCTCP is a hybrid solution combining payload encoding with options
 - Options are only used if they are really needed
- MCTCP's encoding fulfills the requirements of the MPTCP architecture (draft-ietf-mptcp-architecture-01)