



Bayesian Location Identifier draft-hoene-geopriv-bli-00

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- ▶ Location Generators use sensor data to estimate a location
- ▶ Sensor data is noisy
- ▶ Filters are used to estimate an real position despite noise measurement.

- ▶ Commonly used filters:
 - Kalman
 - Particle Filters
 - Gaussian Sum Particle Filter

- ▶ Idea
 - Use filter outputs to describe position estimates



- ▶ Best explained by an example taken from our AmbiSense lab:
- ▶ Experimental setup:
 - Roboter is moving around shelf
 - Roboter location tracking with seven Bluetooth nodes via RSSI
 - Particles are displayed as red dots
 - Ground truth is based on laser measurements
- ▶ Uncertainty is given by
 - a set of particles, which represent position estimates

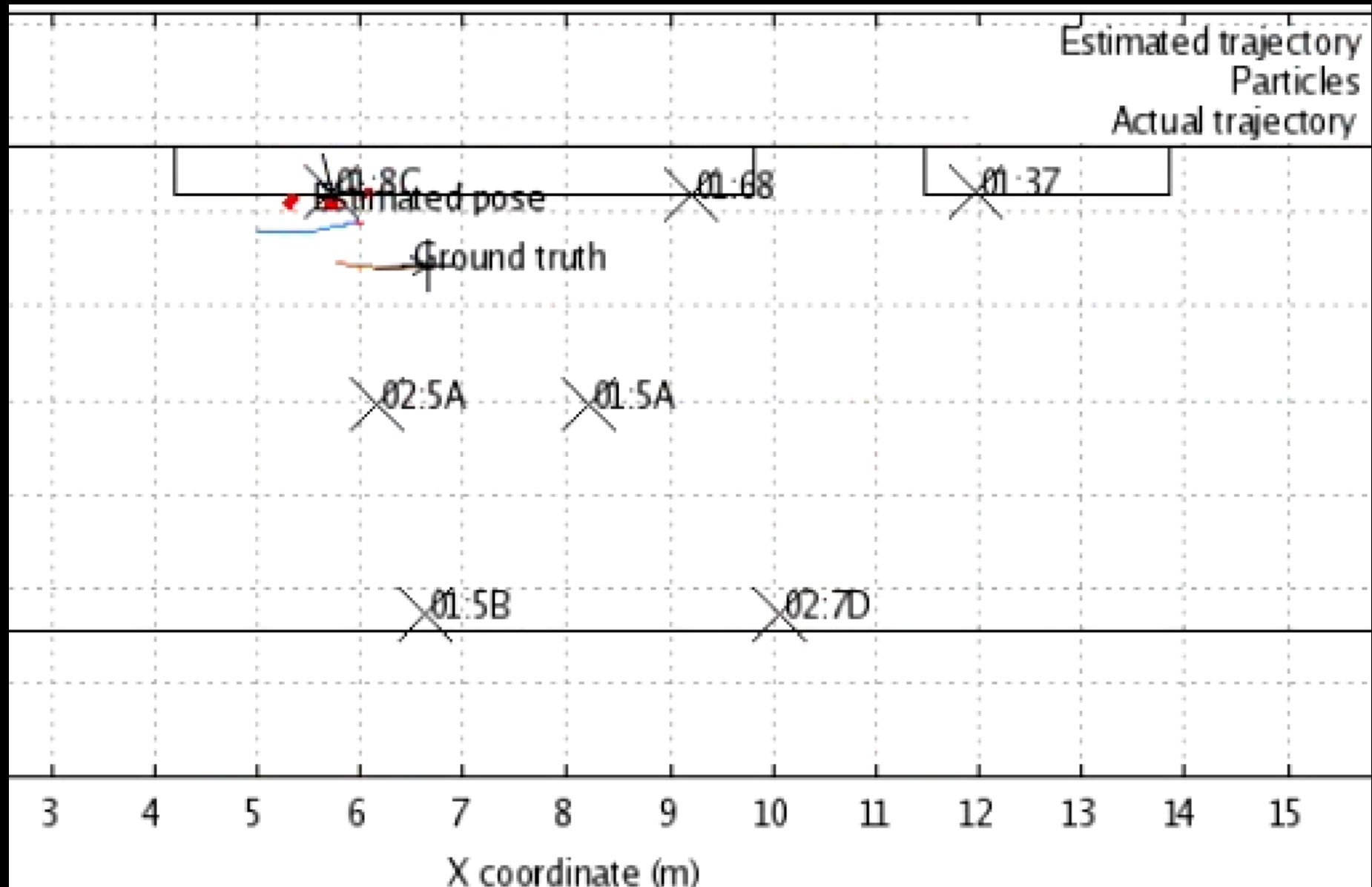


Particle Filters?

- ▶ Best explained by an example filmed in our AmbiSense lab:



[<http://www.ambisense.org>]





Kalman Filtering (citing Wikipedia)

- ▶ Uses on Gaussian distributions to describe uncertainty.
- ▶ The Kalman filter model assumes the true state at time k is evolved from the state at $(k - 1)$ according to

$$\mathbf{x}_k = \mathbf{F}_k \mathbf{x}_{k-1} + \mathbf{B}_k \mathbf{u}_k + \mathbf{w}_k$$

- where \mathbf{F}_k is the state transition model which is applied to the previous state \mathbf{x}_{k-1} ;
- \mathbf{B}_k is the control-input model which is applied to the control vector \mathbf{u}_k ;
- \mathbf{w}_k is the process noise which is assumed to be drawn from a zero mean multivariate normal distribution with covariance \mathbf{Q}_k .

$$\mathbf{w}_k \sim N(0, \mathbf{Q}_k)$$

- ▶ At time k an observation (or measurement) z_k of the true state \mathbf{x}_k is made according to

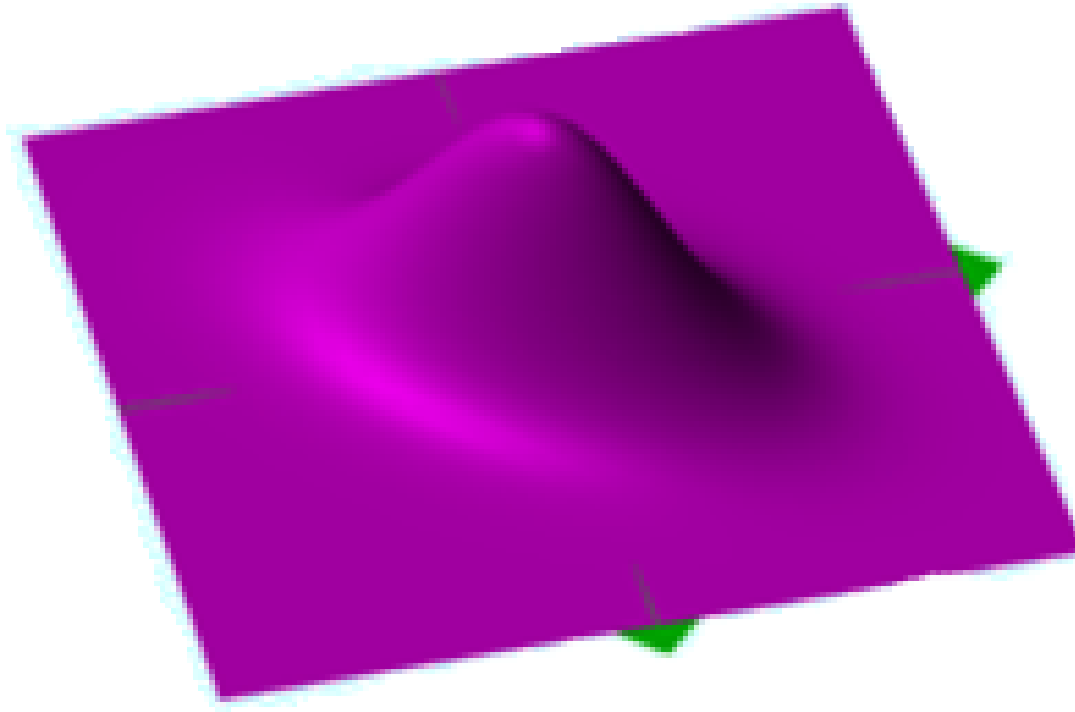
$$\mathbf{z}_k = \mathbf{H}_k \mathbf{x}_k + \mathbf{v}_k$$

- where \mathbf{H}_k is the observation model which maps the true state space into the observed space
- and \mathbf{v}_k is the observation noise which is assumed to be zero mean Gaussian white noise with covariance \mathbf{R}_k .



Kalman Filter output

- ▶ Algorithmic details are not important...
- ▶ We only like to understand the filter output, which is simple:
 - multi-variable Gaussian probability density function with
 - position estimate z_k and covariance matrix R_k



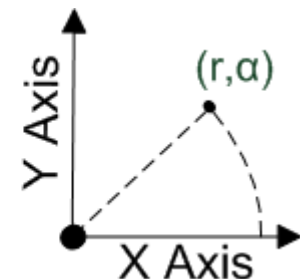
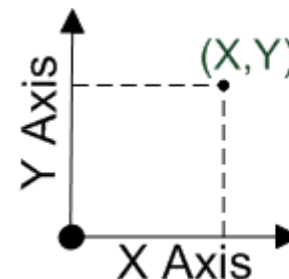
http://en.wikipedia.org/wiki/Covariance_matrix



Related Datum, Coordinate Systems, Transformation Matrix

- ▶ Position is estimated relative to another PIDF-LO, e.g.
 - Longitude, latitude, height
 - Civic address
 - WLAN access point identified by MAC address

- ▶ Supporting two coordinate Systems
 - Cartesian
 - Polar



- ▶ In addition, coordinates are transformed with

$$T(\vec{x}) = \mathbf{A}\vec{x}$$

- T is a linear transformation mapping \mathbf{R}^n to \mathbf{R}^m for vector x . \mathbf{A} is the transformation matrix.
- \mathbf{A} supports rotation, scaling, shearing, refraction, affine transformation, perceptive projection, ...



Summary: Bayesian Location Identifier

- ▶ Position estimates are always imprecise...
- ▶ Idea
 - use filter outputs to describe measurements of locations
 - Describe them with Bayesian statistics...
 - Our solution is based on a solid scientific foundation...
- ▶ Filter outputs are easy to understand
- ▶ Apps can do with this data anything they want to...
 - Who knows what kind of applications will be invented?
- ▶ Potential Improvements:
 - Add a time field.
 - Requesting sensor data having a request time stamp (for fusion)
 - Compressed representation of particles