

ALTO Protocol

draft-ietf-alto-protocol-07

**Richard Alimi (Ed.), Reinaldo Penno (Ed.), Stefano Previdi,
Stanislav Shalunov, Richard Woundy, Y. Richard Yang (Ed.)**

Grateful to contributions from large number of collaborators;
see draft for complete list.

Outline

- Summary of Changes
- Impending revisions
- Remaining Issues

Change Summary

■ Additions

- ❑ *Address types*

■ Minor updates / fixes

- ❑ Protocol version number format (must be integer)
- ❑ Fix status codes in examples (they are strings, not integers)
- ❑ Clarification to text on redistribution and when ALTO Servers should have the same Service ID
- ❑ Signature in redistribution

Address Types

■ Motivation

- Finally ALTO knows the difference between IPv4 and IPv6

■ Two ways in which types are used:

- Describe type of a single endpoint
 - Used in endpoint cost/properties
- Describe types of multiple endpoints
 - More compact; used in map services

Excerpt from Endpoint Cost Response:

```
"map" : {  
  "ipv4:192.0.2.2": {  
    "ipv4:192.0.2.89" : 1,  
    "ipv4:198.51.100.34" : 2,  
    "ipv4:203.0.113.45" : 3  
  }  
}
```

Excerpt from Network Map Response:

```
"map" : {  
  "PID1" : {  
    "ipv4" : [  
      "192.0.2.0/24",  
      "198.51.100.0/25"  
    ]  
  },  
  "PID2" : {  
    "ipv4" : [  
      "198.51.100.128/25"  
    ]  
  },  
  "PID3" : {  
    "ipv4" : [  
      "0.0.0.0/0"  
    ],  
    "ipv6" : [  
      "::/0"  
    ]  
  }  
}
```

Impending Revisions

- Discussion on mailing list resulted in some additional suggestions
 - Fix places where certain requirements are overspecified, e.g.,
 - Clarify that implementations **MUST NOT** make use of cookies (they should only be silently ignored)
 - Which caching headers should be specified
 - Make the character set for PID names have at least 64 characters
 - To allow them to be Base64-encoded hashes

Remaining Issues

- REST-ful or REST-like
- Keep the feedback from implementations coming