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Minimal IKEv2

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AuthenTec

draft-kivinen-ipsecme-ikev2-minimal-00.txt

Example Use Case

- Garage door opener
 - Two buttons:
 - one to unlock and open door
 - another to close and lock the door
 - One led for feedback
 - Uses two-way radio communications
 - Obviously needs some kind of security
 - Battery powered



Example protocol

- Protocol can be very simple:
 - Send packet to server to start open/close door
 - Get packet back to acknowledge the command
 - Get status messages every second while door is moving
 - Get final message when operation is done

Protocol effects

- Device only wakes up when button is pressed
 - It always initiates the communication, it does not need to listen radio when it is sleeping, and it cannot reply to any messages while sleeping
- Device stays awake for some time after the button is pressed and if receives status packet blinks led and waits for more status packets.
- After certain timeout device goes back to sleep

What this means for IKEv2

- Device only needs work as IKEv2 Initiator
 - No need to work as IKEv2 Responder
- Only creates one IKEv2 SA and one IPsec SA
 - No need to support SA management operations like creating new IPsec SAs, rekeying, deleting SAs, etc.
- No need to do NAT-T, Configuration payloads, EAP authentication, Cookies, Multiple child SAs etc
- The server end would most likely be some kind of Home area network server (PC or similar).
- Pre-shared keys or RAW RSA keys authentication
 - No X.509 certificates

Authentication

- Pre-shared keys
 - Shared key printed on paper or in electronic form
 - Typed in to the home area gateway
- Raw RSA keys
 - Fingerprint of device is distributed as Pre-shared keys
 - Device imprints to first home area gateway it connects to
 - Some form of reset can be implemented to allow reimprinting

Implementation

- I created a prototype implementation of the minimal IKEv2 protocol usable for such scenarios and it took me less than a day to write the code and less than 1000 lines of perl source code.
 - I implemented sending ICMP Ping packet as didn't want to start writing server end to answer my requests...
- Implementing minimal IKEv2 is very simple compared to full implementation.
- There are some optimizations which can be done when only supporting minimal set of features.

Examples of Optimizations

- Message ID and Window code
 - In IKEv2 there is requirement to keep track of the Message IDs received and transmitted to protect replays
 - Minimal implementation
 - Sends only IKE_SA_INIT and IKE_AUTH
 - No need to keep track of transmitted Message IDs
 - Does not do anything useful based on received messages (only sends empty acknowledgement or error)
 - No need to keep track of received Message IDs

Running code 2/2

Payload parsing

```
#####
# Check auth payload
# Sok = check_auth($ikev2);

sub check_auth {
    my($ikev2) = @_;
    my($signed, $auth_data);

    print(STDERR "nonce_l:\vns", bin_to_hex($signed{nonce_l});
    print(STDERR "nonce_id_for_r:\vns", bin_to_hex($signed{nonce_id_for_r});
    $signed = $signed{hmac_sa_init_r}, $signed{nonce_l}, $signed{nonce_id_for_r};
    print(STDERR "signed_data:\vns", bin_to_hex($signed);
    $auth_data = $signed{hmac_shal($signed, hmac_shal("Key Pad for IKEv2",
    $signed{sharedsecret})};
    print(STDERR "Auth data:\vns", bin_to_hex($auth_data);
    die "Auth data does not match" if ($auth_data ne $signed{p_ike_auth}(39)
    (data));
    return 1;
}

#####
# Parse nonce payload
# parse_nonce($ikev2, $payload_hash, $payload_str);

sub parse_nonce {
    my($ikev2, $shash, $payload) = @_;
    my($nonce) = $payload;
}

#####
# Parse notify payload
# parse_notify($ikev2, $payload_hash, $payload_str);

sub parse_notify {
    my($ikev2, $shash, $payload) = @_;
    my($proto_id, $shash{spi_size}, $shash{type}) =
        unpack("C*", $payload);
    $shash{spi} = $shash{spi_size} * 4; $shash{spi_size} =
        $shash{spi_size} / 4;
    $shash{data} = substr($payload, 4 + $shash{spi_size})
        if (length($payload) == 4 + $shash{spi_size});
}

#####
# Parse ts payload
# parse_ts($ikev2, $payload_hash, $payload_str);

sub parse_ts {
    my($ikev2, $shash, $payload) = @_;
    my($srest, $s1, $len);

    ($shash{num}, $srest) = unpack("C*", $payload);
    for($s1 = 0; $s1 < $shash{num}; $s1++) {
        my($ts);
        ($ststype, $ststart, $stlen, $ststart_port, $stend_port, $srest) =
            unpack("C*", $srest);
        die "Invalid len" if (length($srest) < $stlen - 8);
        if ($ststype == 7 && $stlen == 8) {
            ($ststart, $stend, $srest) = unpack("ada*", $srest);
        } else {
            ($ststart, $stend, $srest) = unpack("ada*", $srest);
        } else {
            die "Invalid traffic selector type, or len";
        }
        $shash{$s1} = $ts;
    }
    die "Dunk after traffic selectors" if ($srest ne "");
    return
}

#####
# Parse packet
# $packet_hash = parse_packet($ikev2, $packet);

sub parse_packet {
    my($ikev2, $packet) = @_;
    my($parsed_packet, $type, $srest, $slen, $srest);

    ($parsed_packet{hdr_spl_1}, $parsed_packet{hdr_spl_r},
    $spare, $parsed_packet{hdr_version}, $parsed_packet{hdr_exchange_type},
    $spared_packet{hdr_flags}, $spared_packet{hdr_message_id},
    $slen, $srest) =
        unpack("aBACCCCM*", $packet);

    die "Message length" if ($slen > length($packet));

    if ($stype == 46) {
        my($siv, $mac, $cipher, $pad);
        $mac = substr($mac_shal($siv, $srest, $slen, $srest), 0, -12);
        ($stype, $srest, $siv, $srest) = unpack("C*", $srest);
        die "Payload length" if ($slen - 4 != length($srest));
        die "MAC check failed" if ($mac ne substr($srest, 0, -12));
        $srest = substr($srest, 0, -12);
        $cipher = new Crypt::Rijndael($signed{sk_er}, Crypt::Rijndael::MODE_CBC);
        $cipher->set_iv($siv);
        $srest = $cipher->decrypt($srest);
        $pad = ord(substr($srest, -1, 1));
        $srest = substr($srest, 0, -$pad + 1);
        die "Decrypted payload is critical" if ($srest && 0x00);
    }

    while ($stype != 0) {
        my($payload, $sdata);
        ($srest, $sdata) = unpack("C*", $srest);
        die "Payload length" if ($slen > length($srest));
        $sdata = substr($srest, 4, $slen - 4);

        if ($stype == 33) { # parse_sa($ikev2, $payload, $sdata);
            } elsif ($stype == 34) { # parse_ikev2($ikev2, $payload, $sdata);
            } elsif ($stype == 35) { # parse_id($ikev2, $payload, $sdata);
            } elsif ($stype == 36) { # parse_id($ikev2, $payload, $sdata);
            } elsif ($stype == 39) { # parse_auth($ikev2, $payload, $sdata);
            } elsif ($stype == 40) { # parse_nonce($ikev2, $payload, $sdata);
            } elsif ($stype == 41) { # parse_notify($ikev2, $payload, $sdata);
            } elsif ($stype == 44) { # parse_ts($ikev2, $payload, $sdata);
            } elsif ($stype == 45) { # parse_ts($ikev2, $payload, $sdata);
            } elsif ($stype == 46) { # parse_ts($ikev2, $payload, $sdata);
            } elsif ($stype == 47) { # parse_ts($ikev2, $payload, $sdata);
            } elsif ($stype == 48) { # parse_ts($ikev2, $payload, $sdata);
            } else {
                die "Unknown critical payload type";
            }

        if ($payload) {
            if (defined($spared_packet{stype})) {
                $spared_packet{stype} = $payload;
            } else {
                die "Duplicate payload type stype";
            }
        }

        $stype = $snext;
        $srest = substr($srest, $slen);
    }
    print_hash($parsed_packet);
    return $parsed_packet;
}

```

Parse packet

```
#####
# Parse IKE_SA_INIT packet
# parse_ike_sa_init($ikev2, $response_packet);

sub parse_ike_sa_init {
    my($ikev2, $spacket) = @_;
    my($sp);

    $sp = parse_packet($ikev2, $spacket);
    die "Wrong spi" if ($sp{hdr_spl_1} != $signed{spi_1});
    die "Invalid major version" if (int($sp{hdr_version} / 16) != 2);
    die "Invalid exchange" if ($sp{hdr_exchange_type} != 34);
    die "Invalid flags" if ($sp{hdr_flags} != 0x00);
    die "Invalid message id" if ($sp{hdr_message_id} != 0);
    die "Missing sa" if (defined($sp{33}));
    die "Missing tsr" if (defined($sp{40});
    die "Missing nonce" if (defined($sp{40});
    die "Wrong num trans" if ($sp{33}(num_trans) != 1);
    die "Invalid proto id" if ($sp{33}(proto_id) != 4);
    die "Invalid sa payload" if ($sp{33}(spi_size) != 0);
    die "Invalid proposal 1" if ($sp{33}(1)(a_type) != 14 ||
        $sp{33}(1)(a_value) != 128 ||
        $sp{33}(1)(i) != 12);
    die "Invalid proposal 2" if (defined($sp{33}(2)(a_type)) ||
        $sp{33}(2)(i) != 2);
    die "Invalid proposal 3" if (defined($sp{33}(3)(a_type)) ||
        $sp{33}(3)(i) != 2);
    die "Invalid proposal 4" if (defined($sp{33}(4)(a_type)) ||
        $sp{33}(4)(i) != 2);
    die "Invalid ke" if ($sp{34}(key_group) != 2);
    $signed{p_ike_sa} = $sp;
}

#####
# Generate IKE_AUTH packet
# Request_packet = generate_ike_auth($ikev2);

sub generate_ike_auth {
    my($ikev2) = @_;
    my($spacket, $sencr_packet, $sfinal_packet);

    $spacket = generate_gen_hdr($ikev2, 39,
        generate_id_payload($ikev2));
    $spacket = generate_gen_hdr($ikev2, 38,
        generate_auth_payload($ikev2));
    $spacket = generate_gen_hdr($ikev2, 45,
        generate_ipsec_sa_payload($ikev2));
    $spacket = generate_gen_hdr($ikev2, 41,
        generate_ts_payload($ikev2));
    $spacket = generate_gen_hdr($ikev2, 0,
        generate_notify_payload($ikev2));
    $sencr_packet = generate_gen_hdr($ikev2, 35,
        generate_encr_payload($ikev2,
        $sfinal_packet = generate_gen_hdr($ikev2, 46, 35, 8, 1, $sencr_packet);
    return calculate_icv($ikev2, $sfinal_packet);
}

#####
# Parse IKE_AUTH packet
# parse_ike_auth($ikev2, $response_packet);

sub parse_ike_auth {
    my($ikev2, $spacket) = @_;
    my($sp);

    $sp = parse_packet($ikev2, $spacket);
    die "Wrong spi" if ($sp{hdr_spl_1} != $signed{spi_1});
    die "Invalid major version" if (int($sp{hdr_version} / 16) != 2);
    die "Invalid exchange" if ($sp{hdr_exchange_type} != 35);
    die "Invalid flags" if ($sp{hdr_flags} != 0x00);
    die "Invalid message id" if ($sp{hdr_message_id} != 1);
    die "Missing auth" if (defined($sp{39});
    die "Missing id" if (defined($sp{36});
    die "Missing sa" if (defined($sp{33});
    die "Missing tsr" if (defined($sp{40});
    die "Missing nonce" if (defined($sp{40});
    die "Wrong num trans" if ($sp{33}(num_trans) != 3);
    die "Invalid proto id" if ($sp{33}(proto_id) != 3);
    die "Invalid sa payload" if ($sp{33}(spi_size) != 4);
    if ($signed{cipher} eq "null") {
        die "Invalid proposal 1" if ($sp{33}(1)(i) != 11);
    } else {
        die "Invalid proposal 1" if ($sp{33}(1)(a_type) != 14 ||
            $sp{33}(1)(a_value) != 128 ||
            $sp{33}(1)(i) != 12);
    }

    die "Invalid proposal 3" if (defined($sp{33}(3)(a_type)) ||
        $sp{33}(3)(i) != 2);
    die "Invalid proposal 5" if (defined($sp{33}(5)(a_type)) ||
        $sp{33}(5)(i) != 0);
    $signed{p_ike_auth} = $sp;
    die "Authentication failed" if (!$check_auth($ikev2));
}

#####
# Calculate PRF+
# $sdata = prf_plus($srest, $skey, $sdata);

sub prf_plus {
    my($srest, $skey, $sdata) = @_;
    my($sbuf, $srest, $sprev);

    $sbuf = "";
    $sprev = "";
    $slen = 0;
    while (length($sbuf) < $slen) {
        $sprev = $mac_shal($sprev, $sdata, chr($slen++), $skey);
        $sbuf .= $sprev
    }
    return $sbuf;
}

#####
# Calculate IKE SA keys
# calculate_keys($ikev2);

sub calculate_keys {
    my($ikev2) = @_;
    my($sg_lr, $skkeyseed, $skymat, $pub);

    $pub = "0x", unpack("H*", $signed{p_ike_sa}{34}(dh_value));
    $sg_lr = $signed{dh}->compute_secret(Math::Bigint->new($pub));
    $sg_lr = s/0x/g;
    $sg_lr = pack("H*", $sg_lr);

    print(STDERR "g_lr:\vns", bin_to_hex($sg_lr));
    print(STDERR "nonce_l:\vns", bin_to_hex($signed{nonce_l});
    print(STDERR "nonce_r:\vns", bin_to_hex($signed{p_ike_sa}(40)
    (nonce));
    $skkeyseed = hmac_shal($sg_lr, $signed{p_ike_sa}(40)(nonce));
    print(STDERR "skkeyseed:\vns", bin_to_hex($skkeyseed);
    print(STDERR "spi_l:\vns", bin_to_hex($signed{spi_l});
    print(STDERR "spi_r:\vns", bin_to_hex($signed{spi_r});
    $skymat = prf_plus(20 * 2 + 16 * 2 + 20 * 2, $skkeyseed,
    $signed{nonce_l}, $signed{p_ike_sa}(40)(nonce));
    $signed{spi_l} = $signed{spi_r};
    print(STDERR "keymat:\vns", bin_to_hex($skymat);

    $signed{sk_dk_d} = substr($skymat, 0, 20);
    $signed{sk_a1} = substr($skymat, 20, 20);
    $signed{sk_ar_1} = substr($skymat, 40, 20);
    $signed{sk_e1} = substr($skymat, 60, 16);
    $signed{sk_er} = substr($skymat, 76, 16);
    $signed{sk_p1} = substr($skymat, 92, 20);
    $signed{sk_pr} = substr($skymat, 112, 20);

    print(STDERR "sk_d:\vns", bin_to_hex($signed{sk_d});
    print(STDERR "sk_a:\vns", bin_to_hex($signed{sk_a1});
    print(STDERR "sk_ar:\vns", bin_to_hex($signed{sk_ar_1});
    print(STDERR "sk_e:\vns", bin_to_hex($signed{sk_e1});
    print(STDERR "sk_er:\vns", bin_to_hex($signed{sk_er});
    print(STDERR "sk_p:\vns", bin_to_hex($signed{sk_p1});
    print(STDERR "sk_pr:\vns", bin_to_hex($signed{sk_pr});
}

#####
# Calculate IPsec SA keys and parameters
# ipsec_params($ikev2);

sub ipsec_params {
    my($ikev2) = @_;
    my($skymat, $shash);

    if ($signed{cipher} eq "null") {
        $skymat = prf_plus(20 * 2, $signed{sk_d},
        $signed{p_ike_sa}(40)
    (nonce));
        $shash{cipher_key_out} = "";
        $shash{auth_key_out} = substr($skymat, 0, 20);
        $shash{cipher_key_in} = "";
        $shash{auth_key_in} = substr($skymat, 20, 20);
        $shash{spi_out} = $signed{p_ike_auth}(33)(spi);
        $shash{spi_in} = $signed{p_ike_auth}(33)(spi);
    } else {
        $skymat = prf_plus(20 * 2 + 16 * 2, $signed{sk_d},
        $signed{nonce_l}, $signed{p_ike_sa}(40)
    (nonce));
        $shash{cipher_key_out} = substr($skymat, 0, 16);
        $shash{auth_key_out} = substr($skymat, 16, 20);
        $shash{cipher_key_in} = substr($skymat, 36, 16);
        $shash{auth_key_in} = substr($skymat, 52, 20);
        $shash{spi_out} = $signed{p_ike_auth}(33)(spi);
        $shash{spi_in} = $signed{p_ike_auth}(33)(spi);
    }

    print(STDERR "cipher_out:\vns",
    bin_to_hex($shash{cipher_key_out});
    print(STDERR "auth_out:\vns",
    bin_to_hex($shash{auth_key_out});
    print(STDERR "cipher_in:\vns",
    bin_to_hex($shash{cipher_key_in});
    print(STDERR "auth_in:\vns",
    bin_to_hex($shash{auth_key_in});
    print(STDERR "spi_out:\vns", bin_to_hex($shash{spi_out});
    print(STDERR "spi_in:\vns", bin_to_hex($shash{spi_in});
    return $shash;
}

#####
# Print hash
sub print_hash {
    my($shash, $sindent) = @_;
    my($s1, $j, $svalue, $sprint);

    $sindent = "" if (defined($sindent));
    for($s1 = 0; $s1 < $slen; $s1++) {
        $svalue = $shash{$s1};
        if (ref($svalue) eq "HASH") {
            print("%s-28:\v", $sindent, $s1);
            print_hash($svalue, $sindent + " ");
        } else {
            print("%s-28:\v", $sindent, $s1);
        }
    }
    print("%s-28:\v", $sindent, $s1, $svalue);
    } else {
        print("%s-28:\v", $sindent, $s1, bin_to_hex($svalue,
    $sindent));
    }
}

```

Parse IKE_SA_INIT IKE_AUTH IKE_AUTH IKE_AUTH PRF+

```
#####
# Do IKEV2 request / response exchange
# $response_packet = do_exchange($ikev2, $request_packet);

sub do_exchange {
    my($ikev2, $request) = @_;
    my($sproto, $sport, $spaddr, $shippaddr);
    my($scount, $stimeout, $srlen, $srouf, $sbuf, $sfnfound);

    $sproto = get_protobymime('udp');
    $spaddr = sockaddr_in($signed{zrcport}, inet_aton($
    signed{zsrchost});
    $shippaddr = sockaddr_in($signed{zdstport}, inet_aton($
    signed{zdsthost});

    socket(SOCKET, PF_INET, SOCK_DGRAM, $sproto) || die "socket: $!";
    bind(SOCKET, $spaddr) || die "bind: $!";

    $scount = 10;
    $stimeout = 1;
    $srlen = "";
    vec($srlen, fileno(SOCKET), 1) = 1;

    while ($scount-- > 0) {
        local($sendmsg_packet, $request);
        if (defined($send(SOCKET, $request, 0, $shippaddr)) {
            die "send: $!";
        }

        $sfnfound = select($srouf = $srlen, undef, undef, $stimeout);
        if ($sfnfound != 0) {
            $shippaddr = recv(SOCKET, $shipp, 1280, 0);
            if (defined($shippaddr) {
                die "Recv: $!";
            }
            local($received_packet, $sbuf);
            last;
        }
        $stimeout *= 2;
        $stimeout = 10 if ($stimeout > 10);
        die "Timeout" if ($scount == 0);
        close(SOCKET);
        return $sbuf;
    }

    #####
    # Get random string with given length
    # $sstr = generate_random($ikev2, $length)

    sub generate_random {
        my($ikev2, $length) = @_;

        return make_random_octet($length * 8, $length == 0);
    }

    #####
    # IP checksum
    # $sum = checksum($packet);

    sub checksum {
        my($spacket) = @_;
        my($slen, $snum, $s1, $schk, $short);

        $schk = 0;
        $slen = length($spacket);
        $snum = int($slen / 2);
        for($short = ($spacket{"msnum"}, $spacket) {
            $schk += $short;
        }
        $schk += (ord(substr($spacket, -1, 1)) << 8) if ($slen % 2);
        $schk = ($schk >> 16) + ($schk & 0xffff);
        return ($schk & 0xffff);
    }

    #####
    # hex/print
    sub hex_print {
        my($str, $svalue) = @_;
        print($str, "\v", bin_to_hex($svalue), "\n");
    }
    # bin_to_hex
    sub bin_to_hex {
        my($data, $sindent) = @_;
        my($slen, $s1, $j, $srest, $scol);
        $sindent = "" if (defined($sindent));
        $slen = length($sdata);
        $rest = "";
        for($s1 = 0; $s1 < $slen; $s1 = 16) {
            $srest = sprintf("%02x", ord(substr($sdata, $s1 + $j,
            1)));
        } else {
            $rest = "";
        }
        if (($s1 & 1) != 1) {
            $rest = " ";
        }
        $rest = "\v";
        for($s1 = 0; $s1 < 16; $s1++) {
            if ($s1 + $j < $slen) {
                $rest .= substr($sdata, $s1 + $j, 1);
                if ($s1 == -1) {
                    $rest = " ";
                }
            } else {
                $rest = "\v";
            }
        }
        return $rest;
    }
}

```

Key Calculation IPsec keys Utility/debug

```
#####
# Do IKEV2 request / response exchange
# $response_packet = do_exchange($ikev2, $request_packet);

sub do_exchange {
    my($ikev2, $request) = @_;
    my($sproto, $sport, $spaddr, $shippaddr);
    my($scount, $stimeout, $srlen, $srouf, $sbuf, $sfnfound);

    $sproto = get_protobymime('udp');
    $spaddr = sockaddr_in($signed{zrcport}, inet_aton($
    signed{zsrchost});
    $shippaddr = sockaddr_in($signed{zdstport}, inet_aton($
    signed{zdsthost});

    socket(SOCKET, PF_INET, SOCK_DGRAM, $sproto) || die "socket: $!";
    bind(SOCKET, $spaddr) || die "bind: $!";

    $scount = 10;
    $stimeout = 1;
    $srlen = "";
    vec($srlen, fileno(SOCKET), 1) = 1;

    while ($scount-- > 0) {
        local($sendmsg_packet, $request);
        if (defined($send(SOCKET, $request, 0, $shippaddr)) {
            die "send: $!";
        }

        $sfnfound = select($srouf = $srlen, undef, undef, $stimeout);
        if ($sfnfound != 0) {
            $shippaddr = recv(SOCKET, $shipp, 1280, 0);
            if (defined($shippaddr) {
                die "Recv: $!";
            }
            local($received_packet, $sbuf);
            last;
        }
        $stimeout *= 2;
        $stimeout = 10 if ($stimeout > 10);
        die "Timeout" if ($scount == 0);
        close(SOCKET);
        return $sbuf;
    }

    #####
    # Get random string with given length
    # $sstr = generate_random($ikev2, $length)

    sub generate_random {
        my($ikev2, $length) = @_;

        return make_random_octet($length * 8, $length == 0);
    }

    #####
    # IP checksum
    # $sum = checksum($packet);

    sub checksum {
        my($spacket) = @_;
        my($slen, $snum, $s1, $schk, $short);

        $schk = 0;
        $slen = length($spacket);
        $snum = int($slen / 2);
        for($short = ($spacket{"msnum"}, $spacket) {
            $schk += $short;
        }
        $schk += (ord(substr($spacket, -1, 1)) << 8) if ($slen % 2);
        $schk = ($schk >> 16) + ($schk & 0xffff);
        return ($schk & 0xffff);
    }

    #####
    # hex/print
    sub hex_print {
        my($str, $svalue) = @_;
        print($str, "\v", bin_to_hex($svalue), "\n");
    }
    # bin_to_hex
    sub bin_to_hex {
        my($data, $sindent) = @_;
        my($slen, $s1, $j, $srest, $scol);
        $sindent = "" if (defined($sindent));
        $slen = length($sdata);
        $rest = "";
        for($s1 = 0; $s1 < $slen; $s1 = 16) {
            $srest = sprintf("%02x", ord(substr($sdata, $s1 + $j,
            1)));
        } else {
            $rest = "";
        }
        if (($s1 & 1) != 1) {
            $rest = " ";
        }
        $rest = "\v";
        for($s1 = 0; $s1 < 16; $s1++) {
            if ($s1 + $j < $slen) {
                $rest .= substr($sdata, $s1 + $j, 1);
                if ($s1 == -1) {
                    $rest = " ";
                }
            } else {
                $rest = "\v";
            }
        }
        return $rest;
    }
}

```

Do Exchange Utility/debug

Conclusions

- IKEv2 is very small protocol when only minimal features are implemented
- Certificate support would multiply the code size
- Pre-shared keys or RAW RSA keys are feasible options for authentication in this kind of use scenarios
- My draft describes more of those optimizations possible:
 - `draft-kivinen-ipsecme-ikev2-minimal-00.txt`