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Ning So
Verizon
L. Dunbar
Huawei
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Address Resolution Requirements for VPN-oriented Data Center
Services
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Abstract

VPN-oriented data center services seamlessly integrate the computing and storage resources in data centers and the users together with the traditional VPN services. This draft describes the address resolution issues and requirements induced by those services.

Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC-2119 0.

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1. Introduction

VPN-oriented Data Center Services (VDCS) integrate the virtual resources in data centers and user together using VPN as the common link. This kind of service is attractive to customers who often do not want to use public Internet to access data center resources. VDCS also have more restrictive requirements on what and how the virtualized data center resources can be shared. In addition, it provides a common service operational management framework using VPN as the central control point(s).

2. Terminology

Aggregation Switch: A Layer 2 switch interconnecting ToR switches

Bridge: IEEE802.1Q compliant device. In this draft, Bridge is used interchangeably with Layer 2 switch.

DC: Data Center

DA: Destination Address

EOR: End of Row switches in data center.

FDB: Filtering Database for Bridge or Layer 2 switch

SA: Source Address

ToR: Top of Rack Switch. It is also known as access switch

VDCS: VPN oriented data center services

VM: Virtual Machines

VPN: Virtual Private Network

VPN-o-CS: VPN oriented Computing Service

3. VDCS service description

Many data centers offer virtualized services today, allowing clients to lease virtual data center resources without actually owning any physical servers or storage devices. However, majority of those services do not include network infrastructure. Intra-data center, inter-data center networks, and the networks connecting users to data centers are designed and operated separately from the data center server/storage systems. It is difficult for customers to integrate the leased virtual data center resources with their own internal data center resources, and make those leased resources appearing as if they come from their internal infrastructure.

VDCS has the following characteristics:

A secure collection of servers and/or virtual machines spanning one or more data centers.

All the applications running on the Virtual resources in network provider's data centers are connected with the enterprise's VPN in the same way as applications running over enterprise's internal data centers. Therefore, the enterprises can treat those resources as if they are from their internal data centers.

Provide the VPN equivalent level of traffic segregation and privacy for those virtual resources attached to the VPN.

Make the virtual resources' location known to VPN customers.

Created by network provider with no end host configuration.

Allow VMs and user devices using VDCS associated with one VPN to be partitioned into multiple subnets while still retain the detailed knowledge of each other.

Allow VPN clients to use private IP addresses (IPv4 or IPv6) for VDCS.

3.1. Components of VDCS

There are many components in VDCS system, including (but not limited to):

Network back office support systems, such as provisioning, billing, and etc,

VPN management systems such as monitoring, reporting, trouble shooting, and etc.

Data center resource monitoring systems, which include monitoring the utilization of servers and storage devices in data centers

Data center resource management systems, which include VMs placement to servers and racks based on the criteria associated with VMs.

Others.

This draft only focuses on networking (switching and routing) related components within VDCS framework.

3.2. Networking related components in support of VDCS

In the figure below, Vx represents a VM or a server belonging to VPN-x. The data center depicted in the figure has VMs belonging to 5 different VPNs, VPN-1, VPN-2, VPN-3, VPN-4, and VPN-5. Most data centers have many rows of server racks. Each rack holds many servers and has 1 or 2 Top of Rack (ToR) switches. Each server can have many VMs. The ToRs can be connected to aggregation switches/routers, which are then connected to Data Center gateway switches/routers. In some data centers, ToRs may be directly connected to Data Center gateway switches/routers.

It is essential to segregate traffic from VMs belonging to different VPNs within one data center and across multiple data centers. VLAN is usually used to segregate traffic from different VPNs within one data center. However, when a data center needs to house virtual machines belonging to more than 4095 VPNs, alternative segregation methods have to be used.

The virtual machines in data center can be connected to VDCS via L2VPN or L3VPN. For VMs belonging to L3VPN, the data center gateway router and the VPN PE router have to maintain detailed VRF tables that contain all the VM IP addresses associated with the each VPN. For VMs belonging to L2VPN, the data center gateway switch and the VPN edge switch have to maintain detailed Learned MAC Table that contains all the VM MAC addresses associated with each VPN.

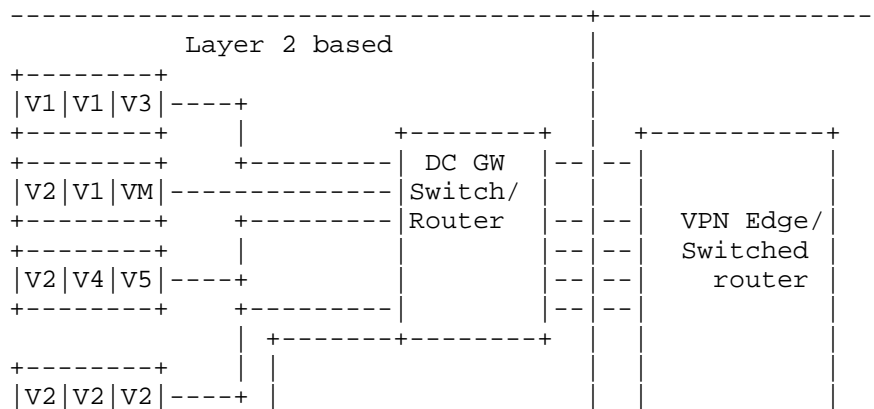




Figure 1 VMs and Network in Data Center

When VMs belonging to one VPN are partitioned into multiple subnets, it is necessary to have VLANs or other mechanisms to segregate traffic from different subnets belonging to one VPN.

4. Address resolution Scaling Issue for VDCS

4.1. Address Resolution for VMs attached to L2VPN

Before servers in a data center are instantiated with VMs for a particular VPLS L2VPN for the very first time (i.e. there is no VMs in the data center belonging to the L2VPN yet), the data center gateway router (CE router) should have the base VPLS configured already, which means a full mesh of pseudo-wires between L2VPN PEs already exist. The CE should have an attachment circuit (AC) built for the VPLS service between CE and PE.

At the time of VDCS instantiation, the new VMs' MAC addresses are learned and added to the CE and PE's MAC Table, so they can be learned by other switches and end stations already on the L2VPN in multiple sites as if they are on one LAN.

When a host or a VM in a data center needs to communicate with another host/VM in the L2VPN, an ARP (IPv4) or a ND(IPv6) is flooded to all PWs and all ACs (except the one from which the request is coming from).

Under this scenario, all VMs' MAC addresses belonging to a particular L2VPN are visible to each other. And the L2VPN's PEs and VSIs have to learn and maintain the MAC and VLAN addresses for all the hosts/VMs associated with this L2VPN. This may lead to address table scalability problems for data center VSI and L2VPN PE.

For example, assuming there are 1000 L2VPNs with hosts/VMs residing in this data center. That translates to 1000 VSIs on the CE, with

each VSI containing the entire MAC and VLAN mapping for all the switches and end-stations associated with all the L2VPNs. This requires a very large amount of memory for the data center gateway switch/router using current technology.

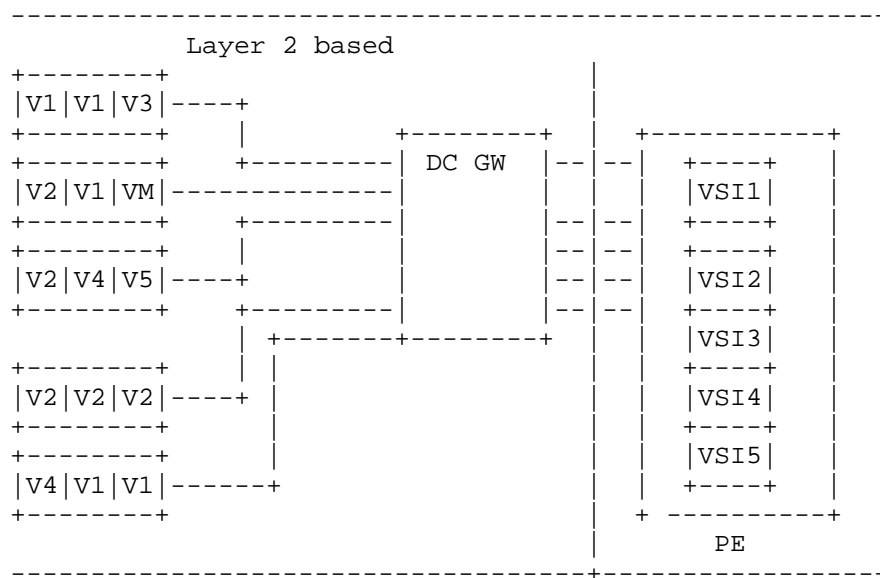


Figure 2 L2VPN associated VMs in Data Center

4.2. Address Resolution for VMs attached to L3VPN

When servers in a data center are instantiated with VMs for a particular L3VPN for the very first time (i.e. there were no VMs in the data center belonging to the L3VPN yet), it assumes that all the necessary L3VPN configuration has already been completed on the data center gateway router (CE) and the L3VPN edge router (PE). There are two scenarios for VMs attached to L3VPN:

Scenario 1: all the VMs belonging to the L3VPN client are added as a separate site for the L3VPN. Under this scenario, the provider data center becomes the additional site (or peers) to the L3VPN.

Scenario 2: Hosts or applications in client's own data centers (or premises) see those VMs attached to L3VPN as if they are from the same subnets. Under this scenario, the traditional "subnet" concept is broken. VMs in the data center have to be connected to their designated sites as if they are in one subnet.

Under scenario 1, the APR/ND broadcast/multicast requests are terminated at the CE. Similar to the condition described in the last section on VMs attached to L2VPN, all IP addresses associated with all L3VPNs in the data center have to be learned and maintained at the CE and the L3VPN PE router.

This can require a very large amount of memory on the CE and PE router using today's technology, especially when the CE and the PE routers are hosting both L2VPN and L3VPN simultaneously. The amount of memory requirement is even larger if those VMs addresses can't be aggregated.

In addition, it is possible that IP addresses for VMs belonging to different VPNs could be duplicated.

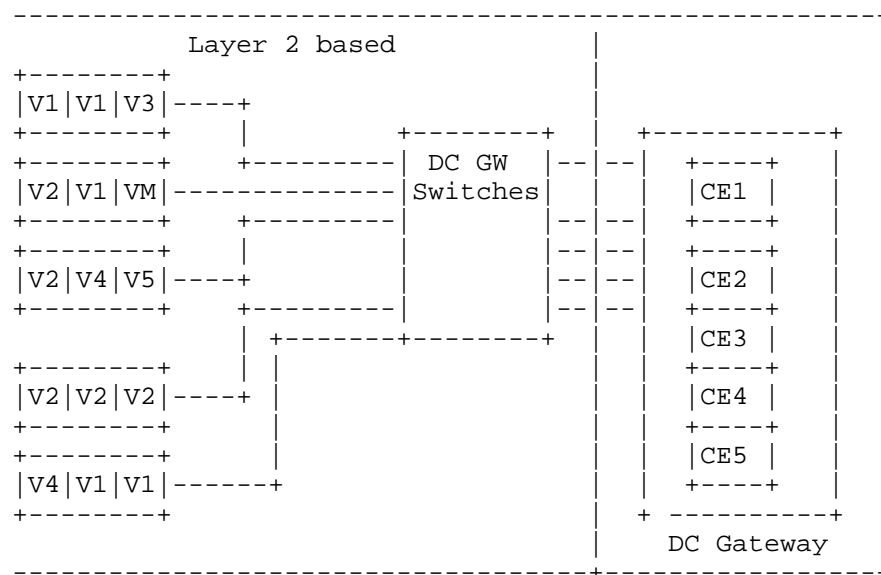


Figure 3 L3VPN associated VMs in Data Center

Under the Scenario 2, the ARP/ND messages from the VMs in the data center have to be flooded to the corresponding sites to which those VMs belonging. The data center gateway routers (CEs or PEs) have to do both L2VPN and L3VPN.

5. Conclusion and Recommendation

Future data center can scale up to millions of virtual machines. Theoretically, network service provider can make their data centers hosting VMs for all of their VPN clients. Using current technology, it is very difficult for routers in data center and at network edge facing the data center to maintain all the VSIs or VRFs needed for the huge number of VPNs and the VPN-associated VMs being deployed.

Therefore, we recommend ARMD WG to investigate alternative solutions on address resolution and address scalability issues to make data center gateway routers capable of supporting the VPN oriented data center services.

6. Manageability Considerations

This document does not add additional manageability considerations.

7. Security Considerations

This document has no additional requirement for security.

8. IANA Considerations

9. Acknowledgments

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Authors' Addresses

Ning So
Verizon Inc.
2400 N. Glenville Ave.,
Richardson, TX75082
ning.so@verizonbusiness.com

Linda Dunbar
Huawei Technologies
5340 Legacy Drive, Suite 175
Plano, TX 75024, USA
Phone: (469) 277 5840
Email: ldunbar@huawei.com

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