



# ConEx Concepts and Abstract Mechanism

[draft-ietf-conex-abstract-mech-02.txt](#)



**Matt Mathis**, Google

**Bob Briscoe**, BT

**IETF-81 ConEx July 2011**

This work is partly funded by Trilogy, a research project supported by the European Community [www.trilogy-project.org](http://www.trilogy-project.org)

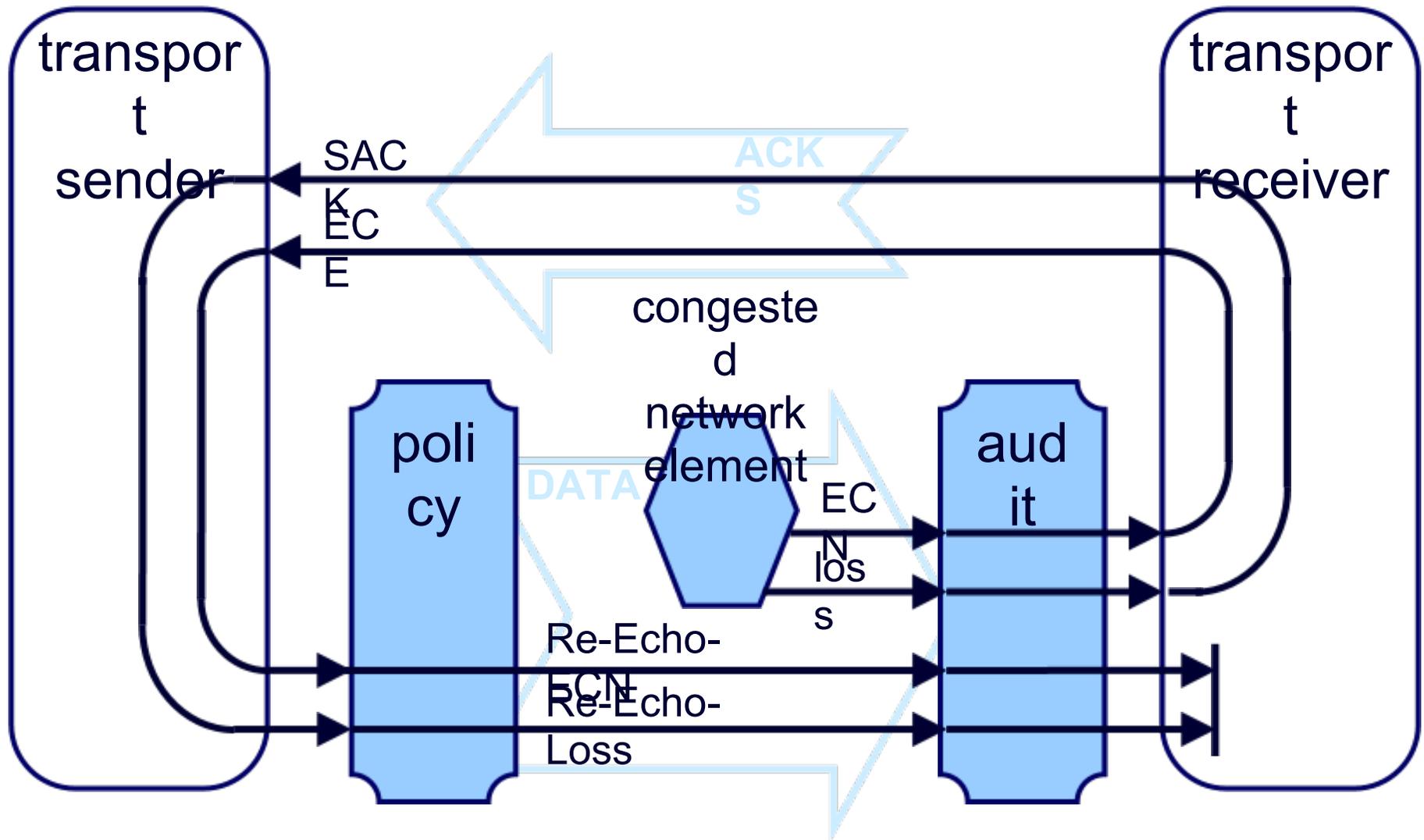
# ConEx Concepts and Abstract Mechanism

- **working group draft:** [draft-ietf-conex-abstract-mech-02.txt](#)
- **intended status:** informational
- **immediate intent:** attract review comments, ready for WGLC
- **milestone target:** Jul 2011

## recall

- defer encoding to avoid obscuring underlying design
  - abstract design of algorithms & protocol
  - encoding in different protocol headers can follow (IPv6, v4)
- scope
  - loss-based (for incremental deployment), not just ECN
  - any transport, ConEx just using TCP as first concrete step

# basic signals and functional units



# improvements to draft -02

- Even more improved ascii art
  - Several iterations on the list
- New language on possible tweaks to existing components
  - optional improvements to senders/receivers/bottleneck
- extensive section on partial deployment
  - Consequences of legacy components
  - Motivation to upgrade

# document todo items

- Some NITs that did not get fixed (oops)
- Add text on flowstate:
  - Flow state is not required in general
  - A few algorithms need it
- Add some text about time and influence scales
  - fine grained vs influencing decision making
- Edit very carefully

# status & plans

- Finish doc todo items
  - new version well before draft deadline
- Push for wider review
- otherwise, it is in fairly good shape and close to WGLC
  - hold until concepts-uses solidifies(?)



# ConEx Concepts and Abstract Mechanism

[draft-ietf-conex-abstract-mech-01.txt](#)

## Q&A

