

# **Point to Multipoint Streaming Media Delivery Problem Statement**

Draft-litao-p2mpsmd-sam-problem-statement-01.txt

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# Recall

- Challenges Facing P2MP Streaming Media Delivery
  - High QoE (end-users)
  - Optimized resource utilization (ISPs)
  - Efficient and low-cost deployment, maintenance and management (ISPs/ICPs)
- Major Problems
  - Network state information (NSI) acquisition
  - Policy-based control (Separation between mechanism and policy)

# Changes from last version

- Several editorial improvements
- More discussion on the existing technologies
- *Ongoing work and preliminary experimental results (in this presentation)*

# Existing Technologies for P2MP Streaming Media Delivery

- IP multicast (SSM)
- RTP/RTCP extensions + SSM
- Application-level overlay (P2P, CDN)

# IP Multicast (SSM)

- Network resource (Bandwidth ) efficiency
- Complete Standard protocol architecture

## *Problems:*

- ❑ *Scalability for maintaining state information*
- ❑ *Commercial implementation support (Accounting, group management, Security)*

# RTP/RTCP extensions + SSM

- Error resilience
- Monitor and fault isolation
- More delicate control

## *Problems:*

- ❑ *Real-time*
- ❑ *Accuracy*

# P2P

- Robustness and resilience
- Scalability
- Easy Deployment

## *Problems:*

- ❑ *Profit of ISP*
- ❑ *Management and resource optimization*

# CDN

- Reliability
- Manageability
- Safety

## *Problems:*

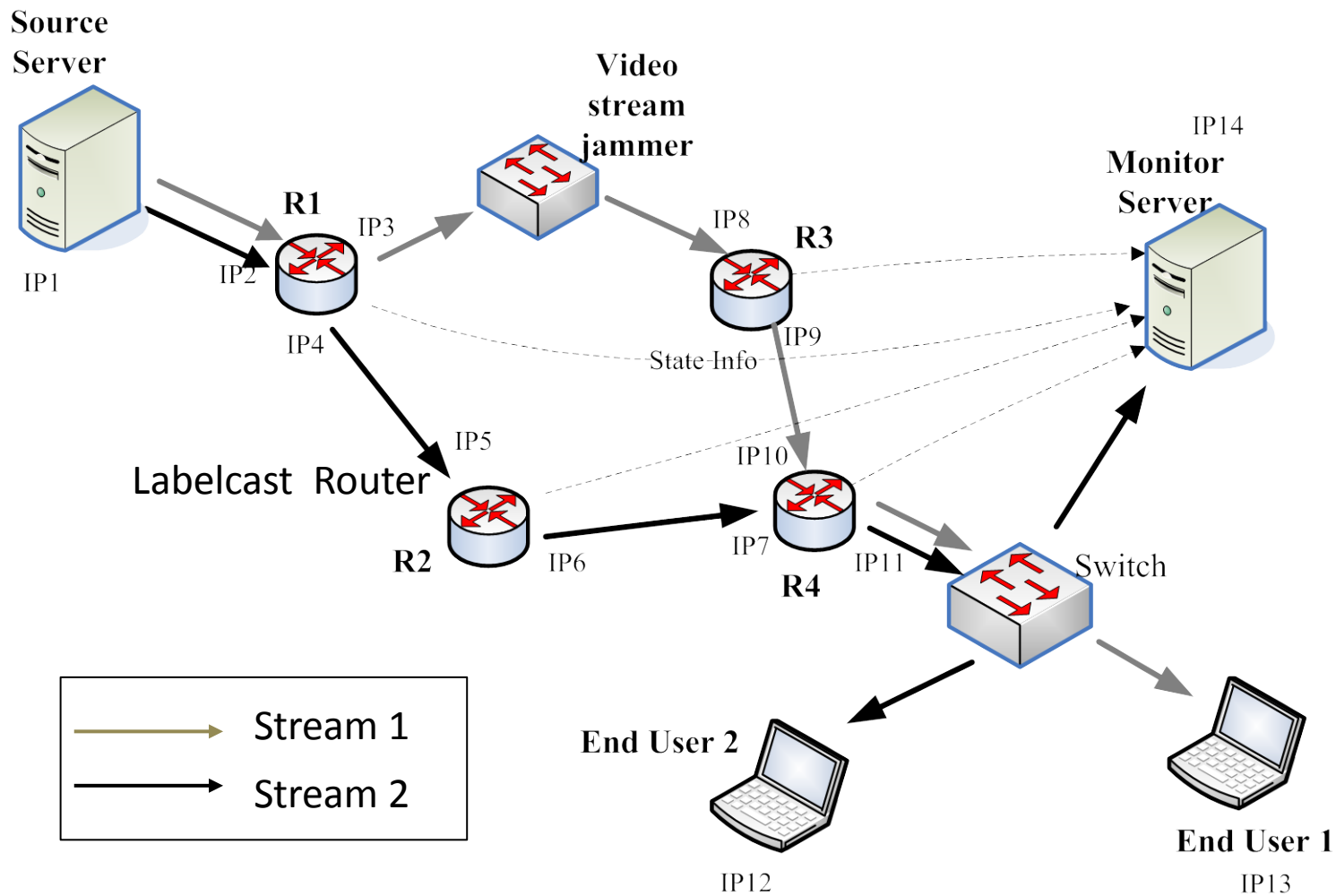
- ☐ *Cost*
- ☐ *Scalability*



# Experiments

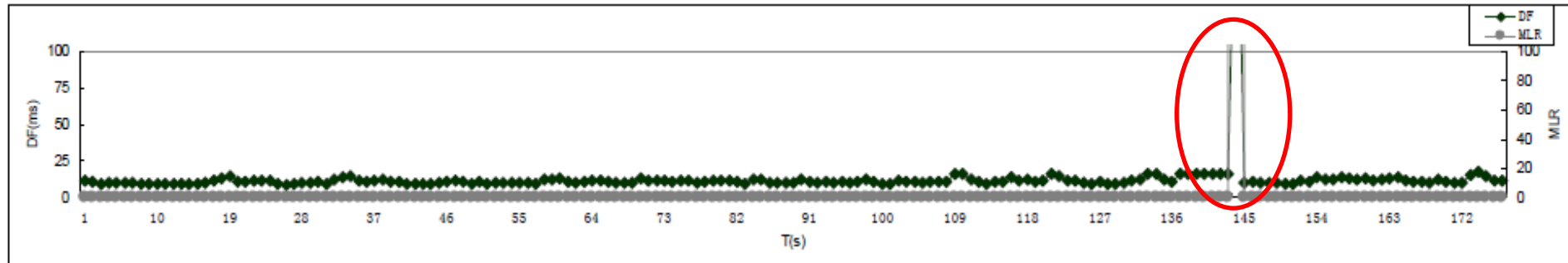
- **Exp-1: Network state information (NSI) acquisition**
  - Real-time monitoring
  - Accuracy locating
- **Exp-2: Policy-based Control**
  - Flexibility
  - Adaptive

# Experimental Setup (Exp-1)

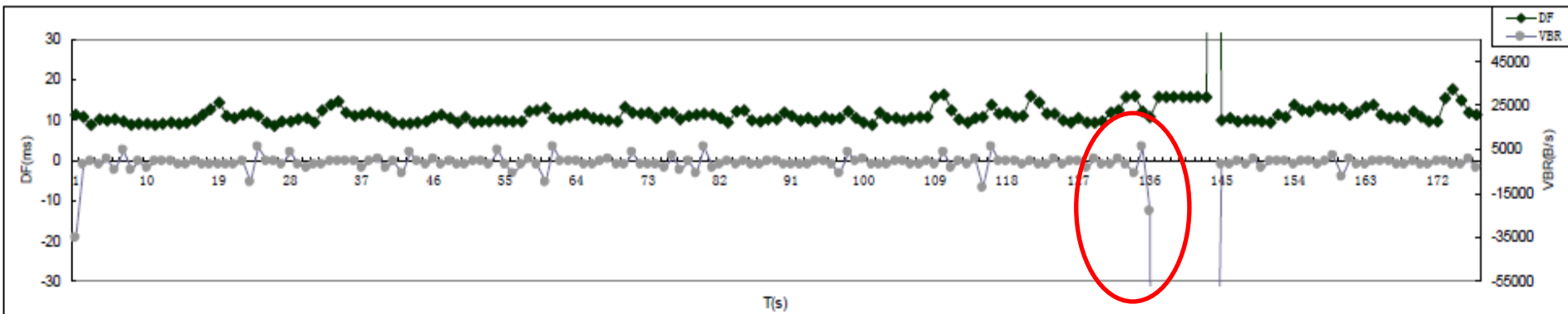


# Experimental Results (Exp-1)

DF Value: Delay factor (Normally 5~20)



(a) R3: DF and MLR



(b) R3: DF and VBR (Virtual Buffer Rate)

- Real-time and accurate information of network impairments
- Labelcast provides data-plane NSI
- Independent of control plane or upper layer protocol

# EXP-2: Parameterized Gradient Based Multicast Routing (PGBMR)

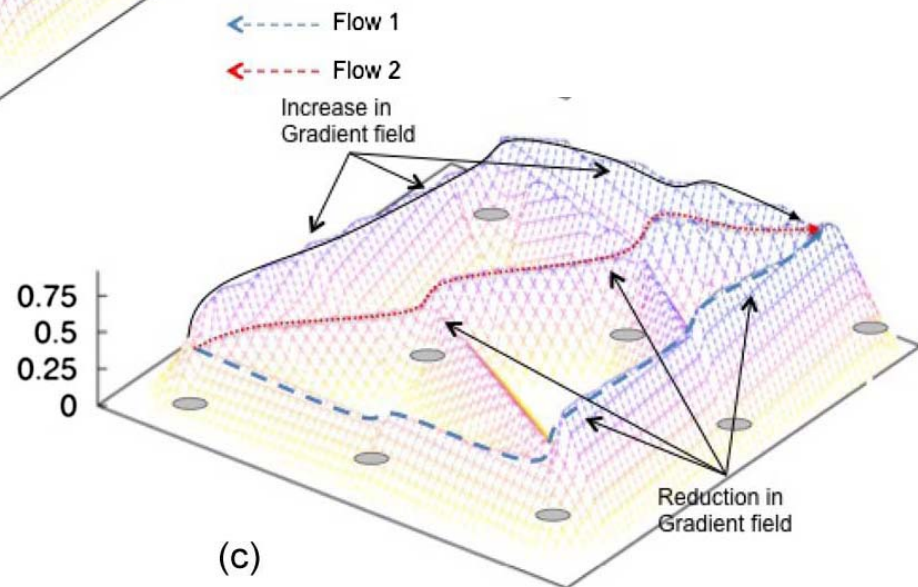
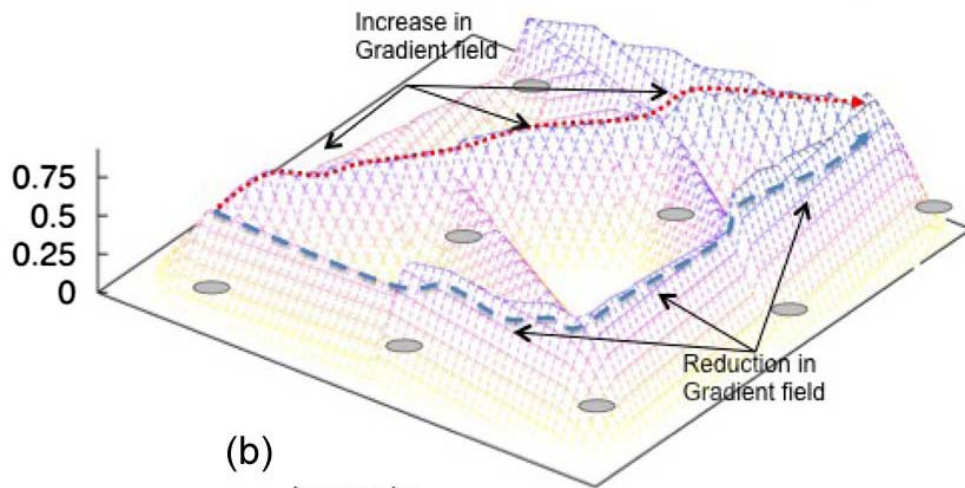
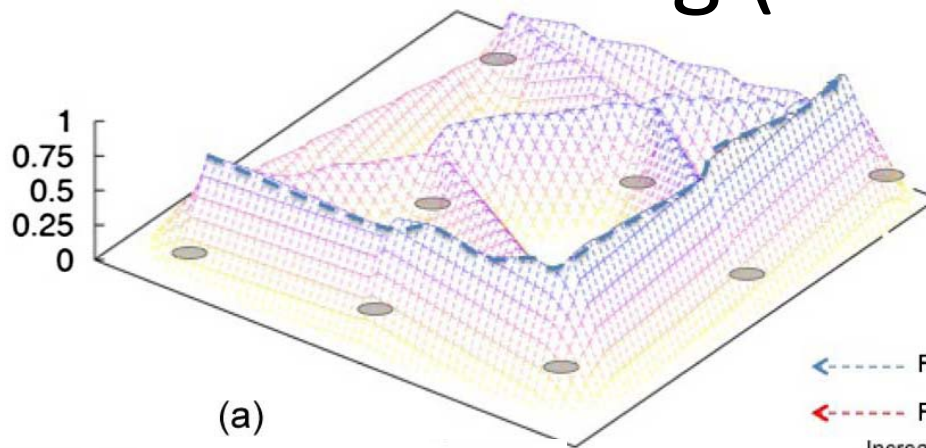
- Objective

- An **adaptive** multicast routing mechanism supporting **parameterized policy-based** p2mp streaming media delivery

- Motivated by

- PGBR [“An Evaluation of Parameterized Gradient Based Routing With QoE Monitoring for Multiple IPTV Providers”, ITOB 2010]

# EXP-2: Parameterized Gradient Based Multicast Routing (PGBMR)



**PGBR** [“An Evaluation of Parameterized Gradient Based Routing With QoE Monitoring for Multiple IPTV Providers”, ITOB 2010]

# EXP-2: PGBMR Experimental Setup

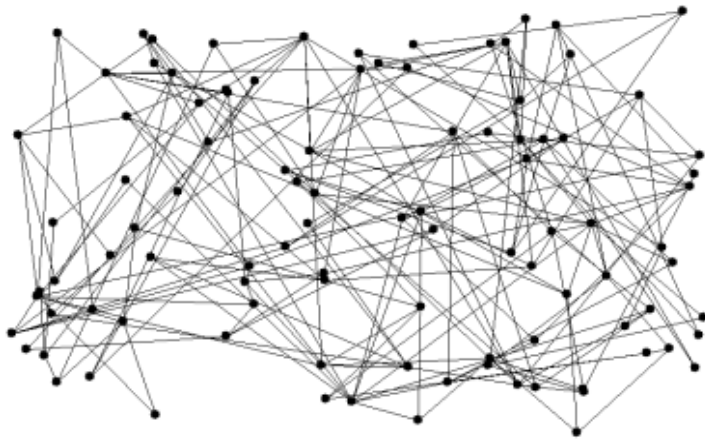
$$G_{u \rightarrow v, s, d_i}(t) = \alpha \varphi_v(t) + \beta l_{u \rightarrow v}(t) + \gamma h_{v, s, d_i}$$

$\varphi_v(t)$  : Whether node  $v$  is in the multicast tree or not

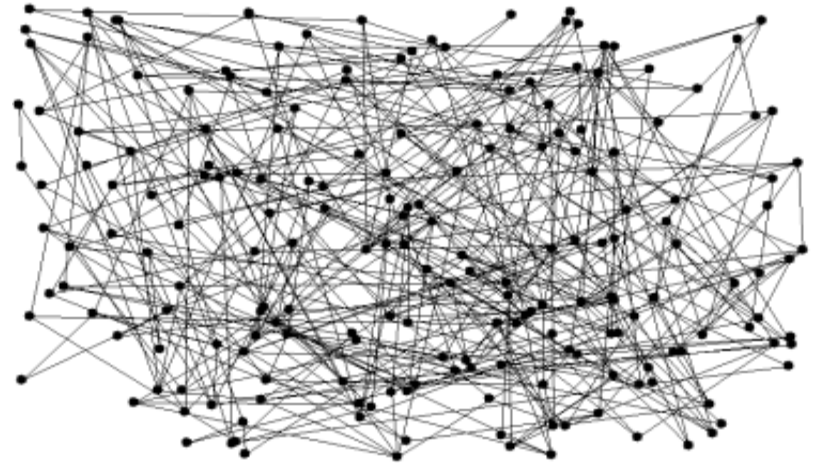
$l_{u \rightarrow v}(t)$  : The residual capacity of the link  $e_{u,v}$  at time  $t$

$h_{v, s, d_i}$  : The normalized total hop counts.

**Different parameters allow for the different polices**

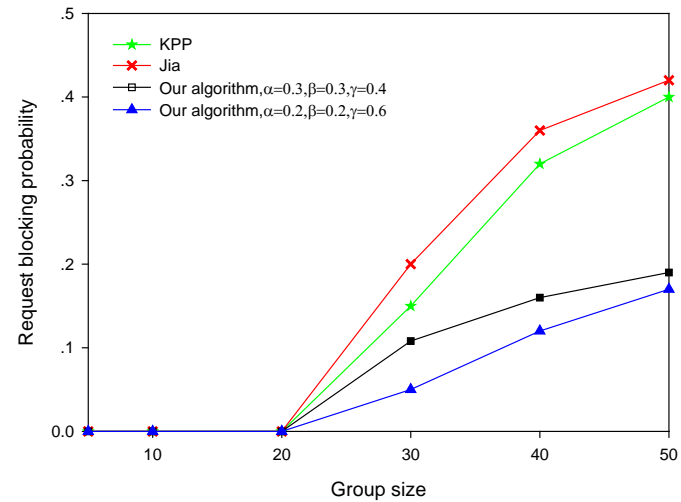
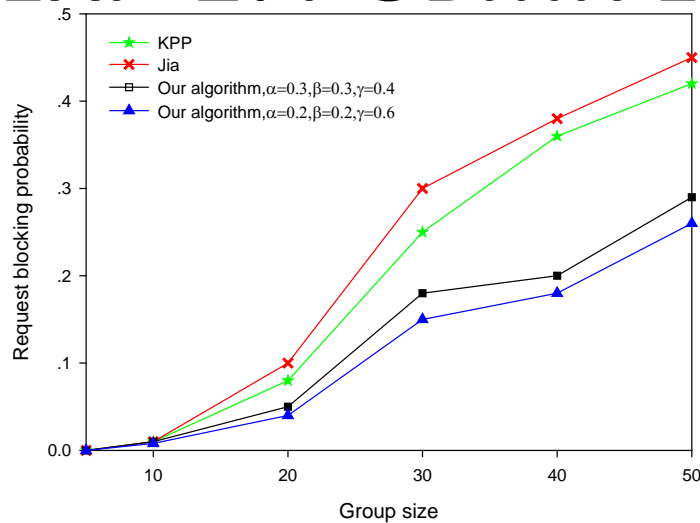


(a) n=100

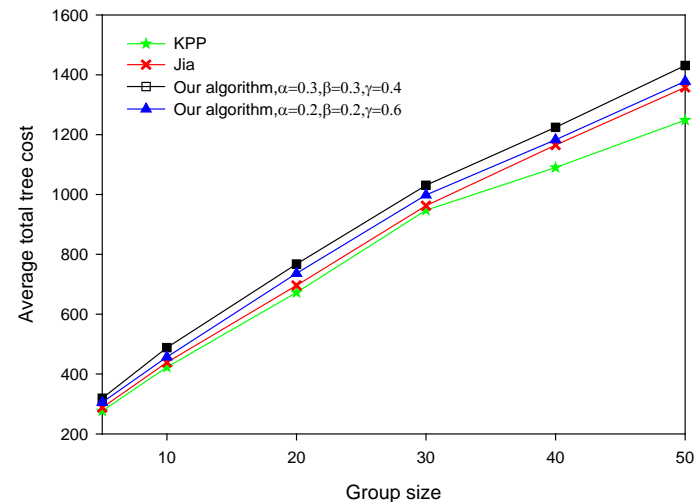
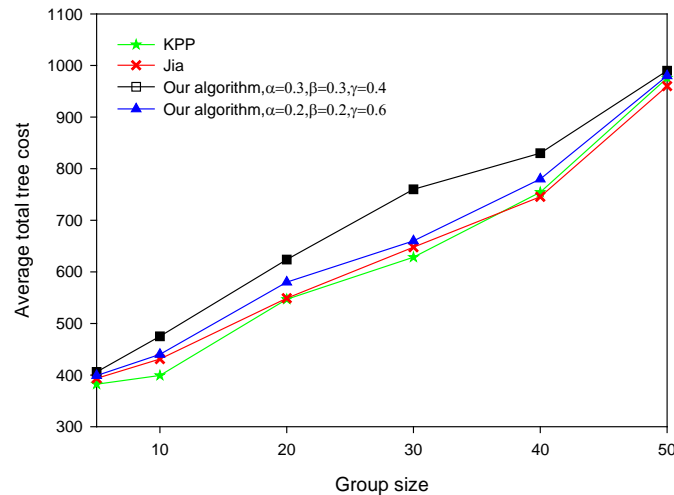


(a) n=200

# EXP-2: PGBMR Experimental Results



Comparison of Request blocking probability



Comparison of total cost of multicast tree

# Remarks

- NSI is essential for **real-time** monitoring and **accurately** locating the impairment of the network.
- Policy-based control for flexibility is feasible to be implemented by separating the **policies** from the **mechanism**.



**Comments or questions?**

Thank you  
謝謝