

World IPv6 Day - What did we learn?

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IETF 81

v6ops WG

RIPE NCC Measurements - World IPv6 Day

- IPv6 Eyechart and 6to4 (not in this talk)
- Active measurements
 - Sources: 40 vantage points (RIPE TTM, CAIDA Ark, ...)
 - Destinations: 53 participant or already dual-stacked sites
 - From 2011-06-01 to 2011-06-11 we measured
 - DNS: A and/or AAAA records
 - ping(6)/traceroute(6)
 - HTTP over IPv4 and IPv6

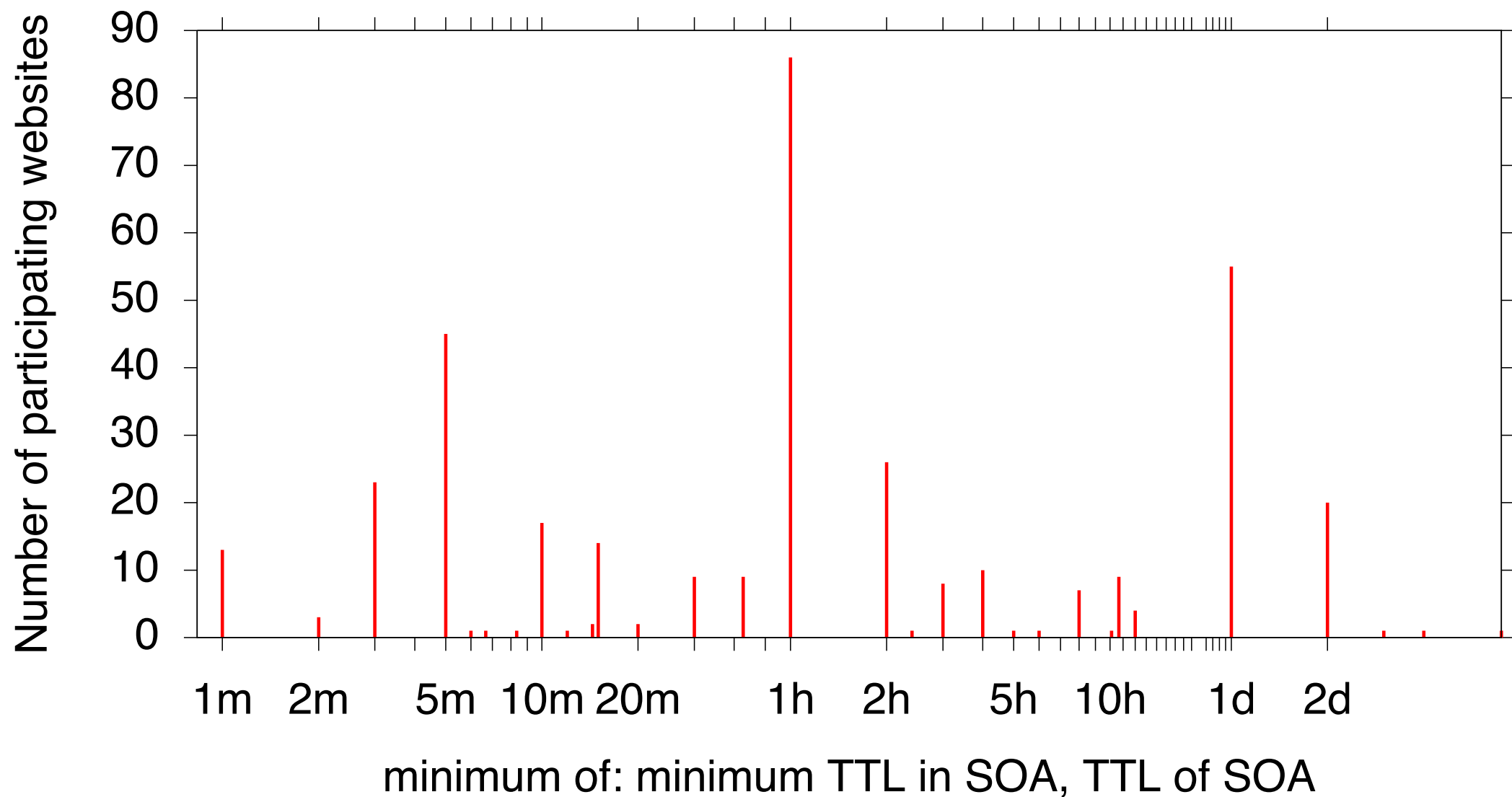
Measurement vantage points



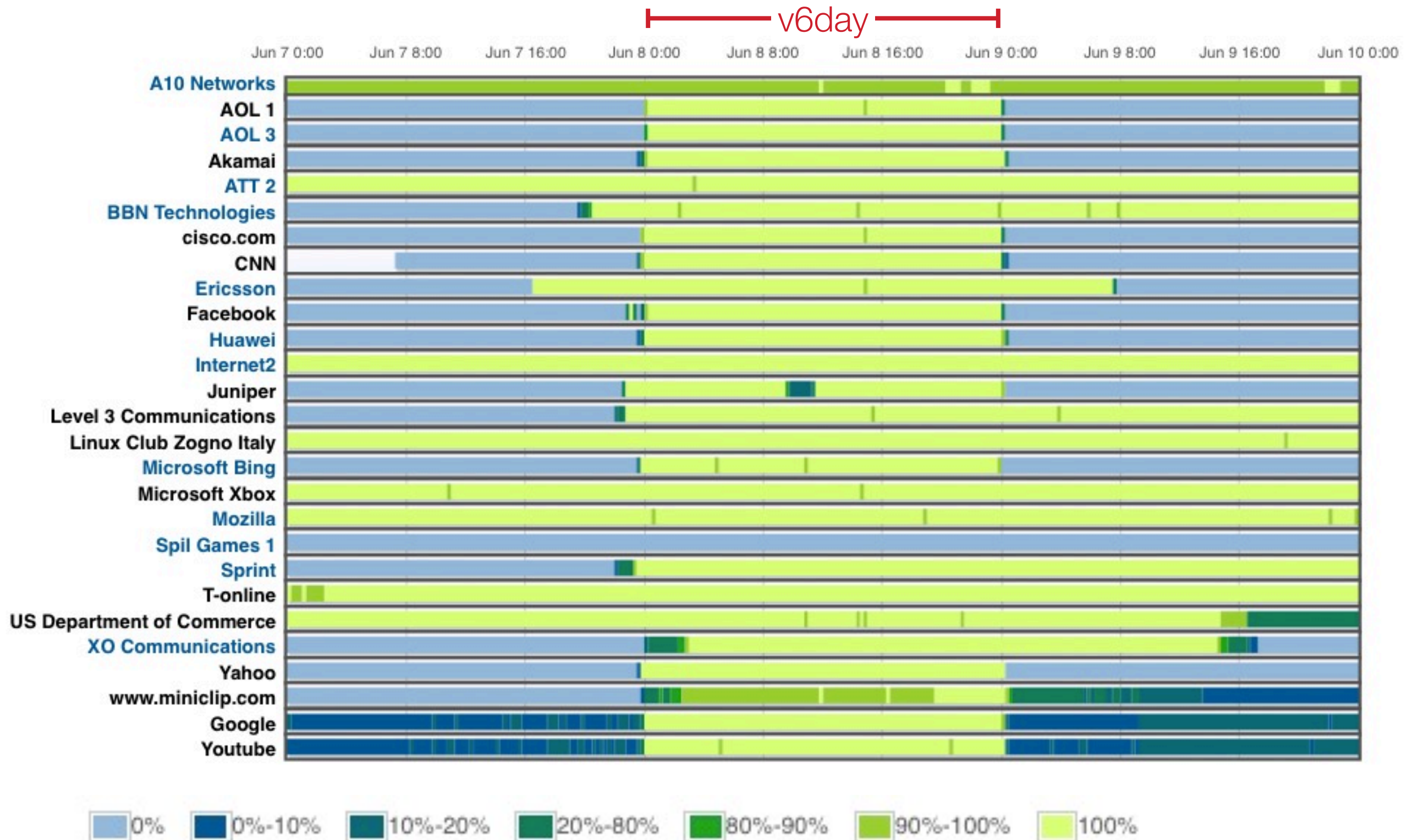
When did World IPv6 Day start?

- Less than 2 days before World IPv6 Day:

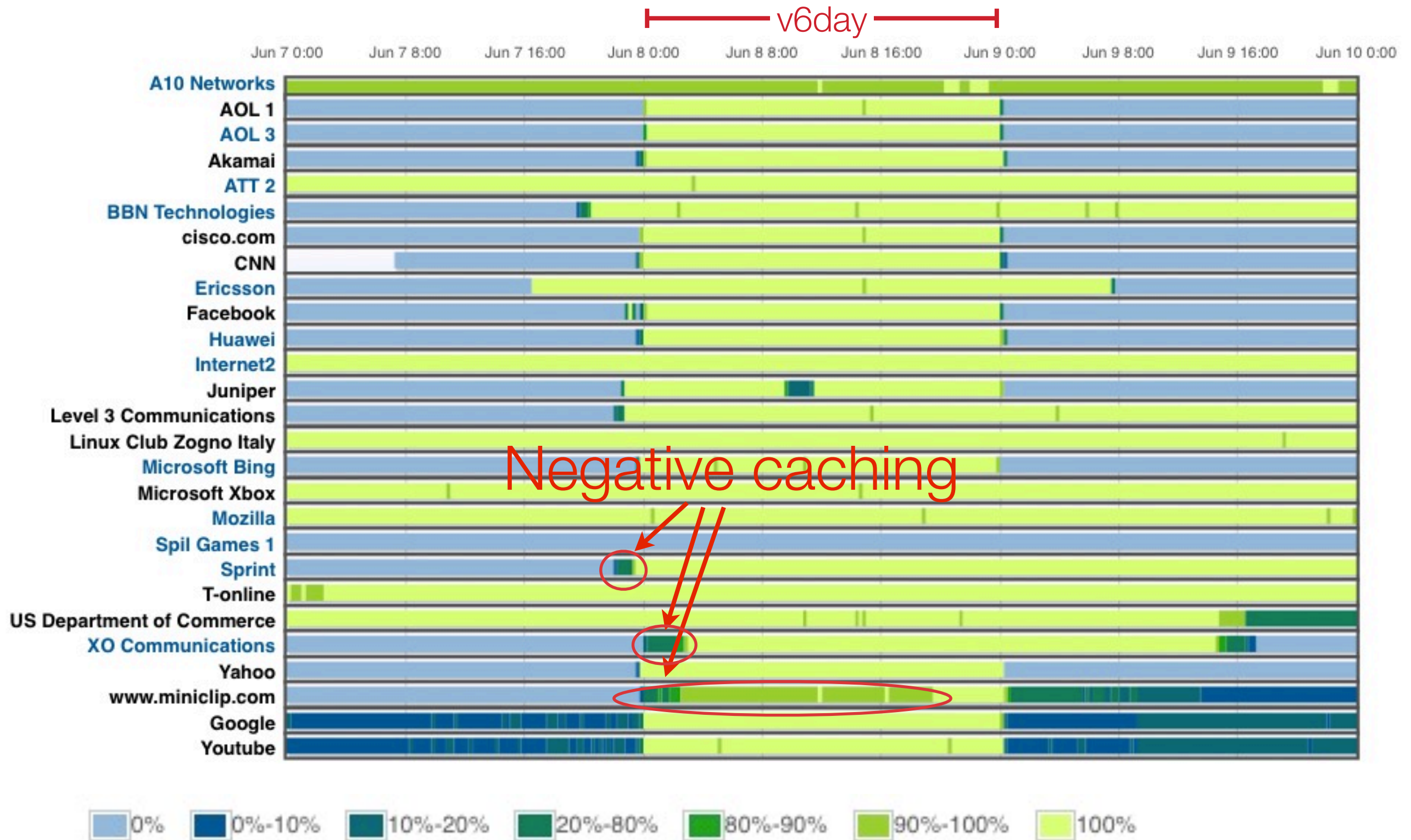
DNS negative caching for websites participating in World IPv6 Day



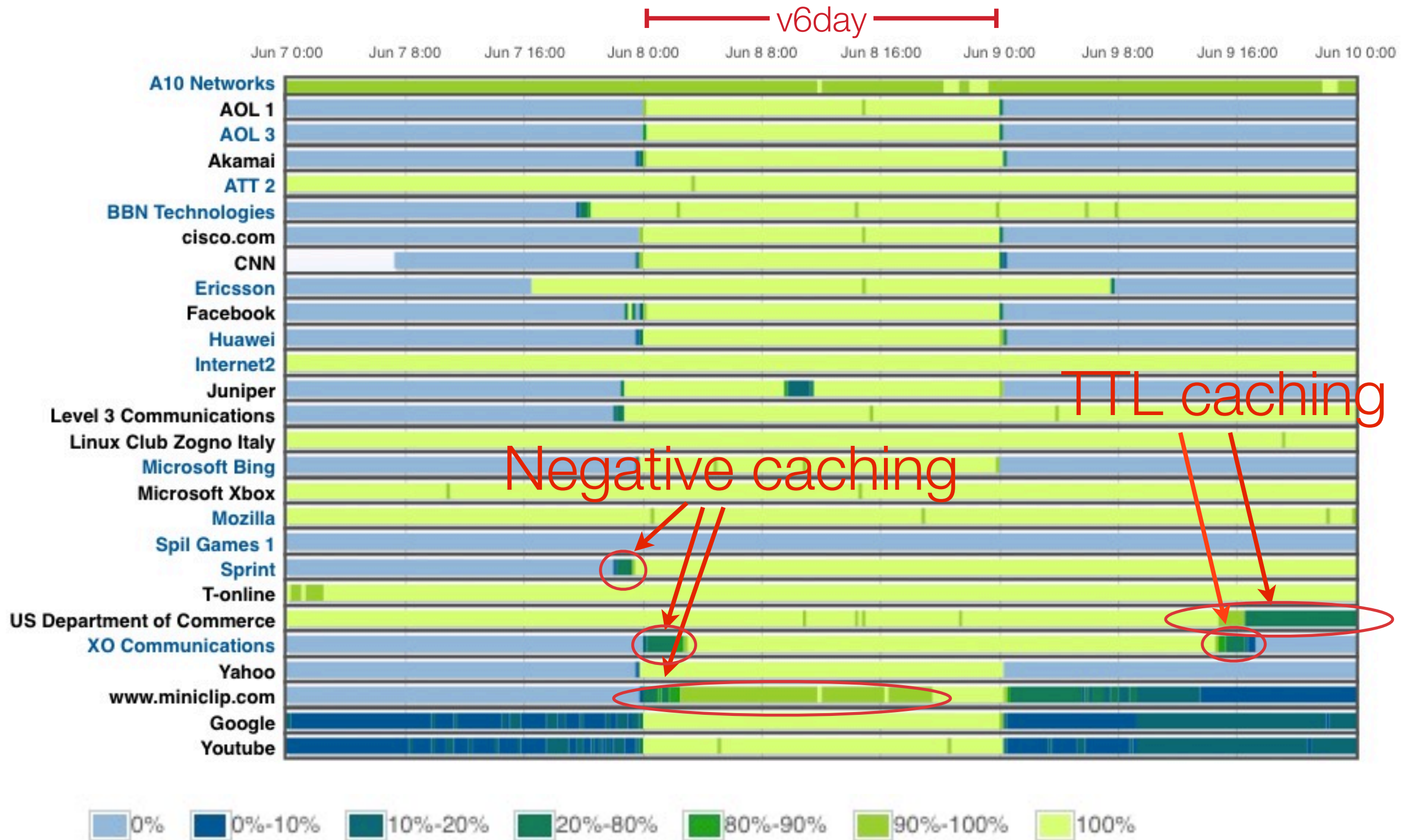
Percentage of vantage points seeing AAAA



Percentage of vantage points seeing AAAA



Percentage of vantage points seeing AAAA



You don't want this to happen

On IPv4:

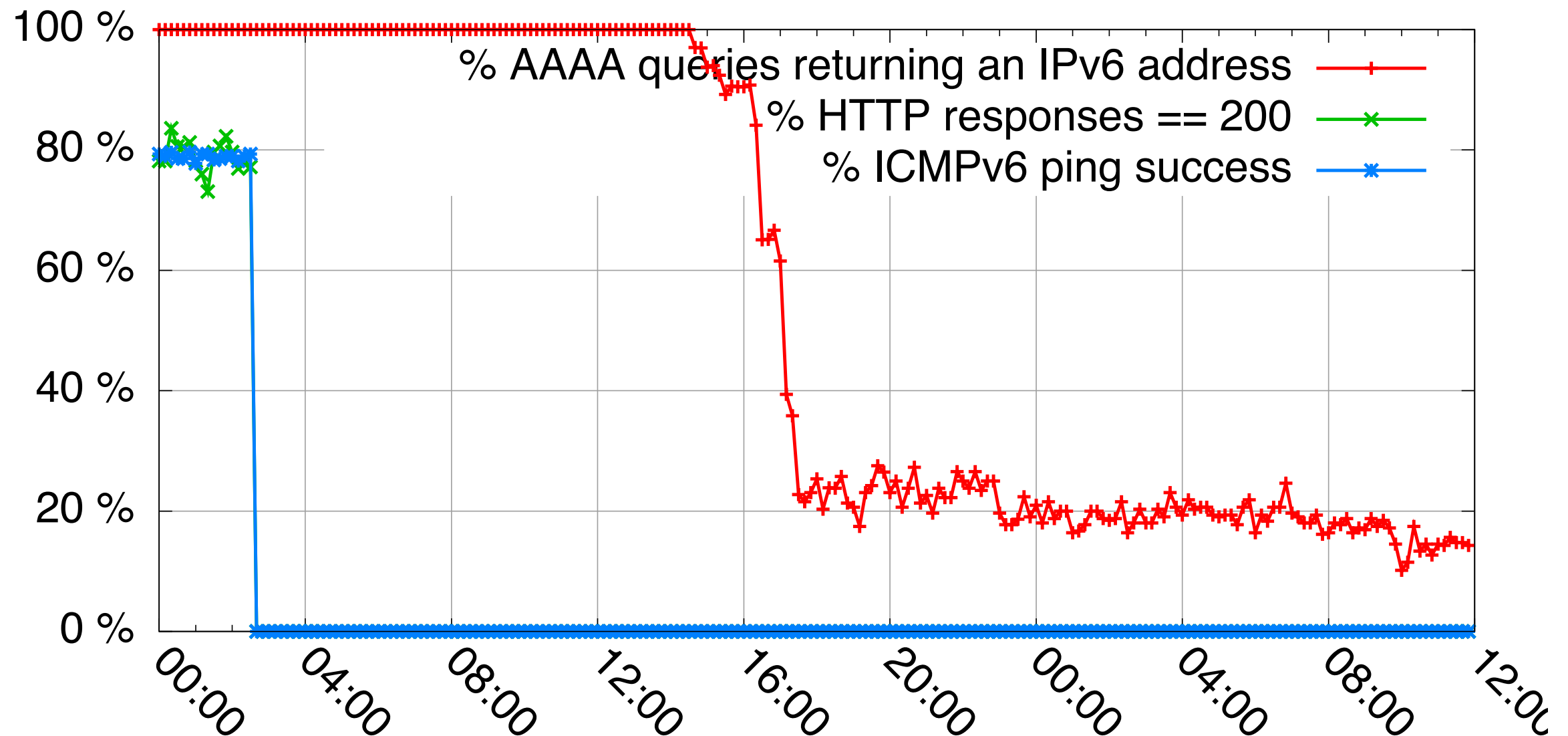


On IPv6:



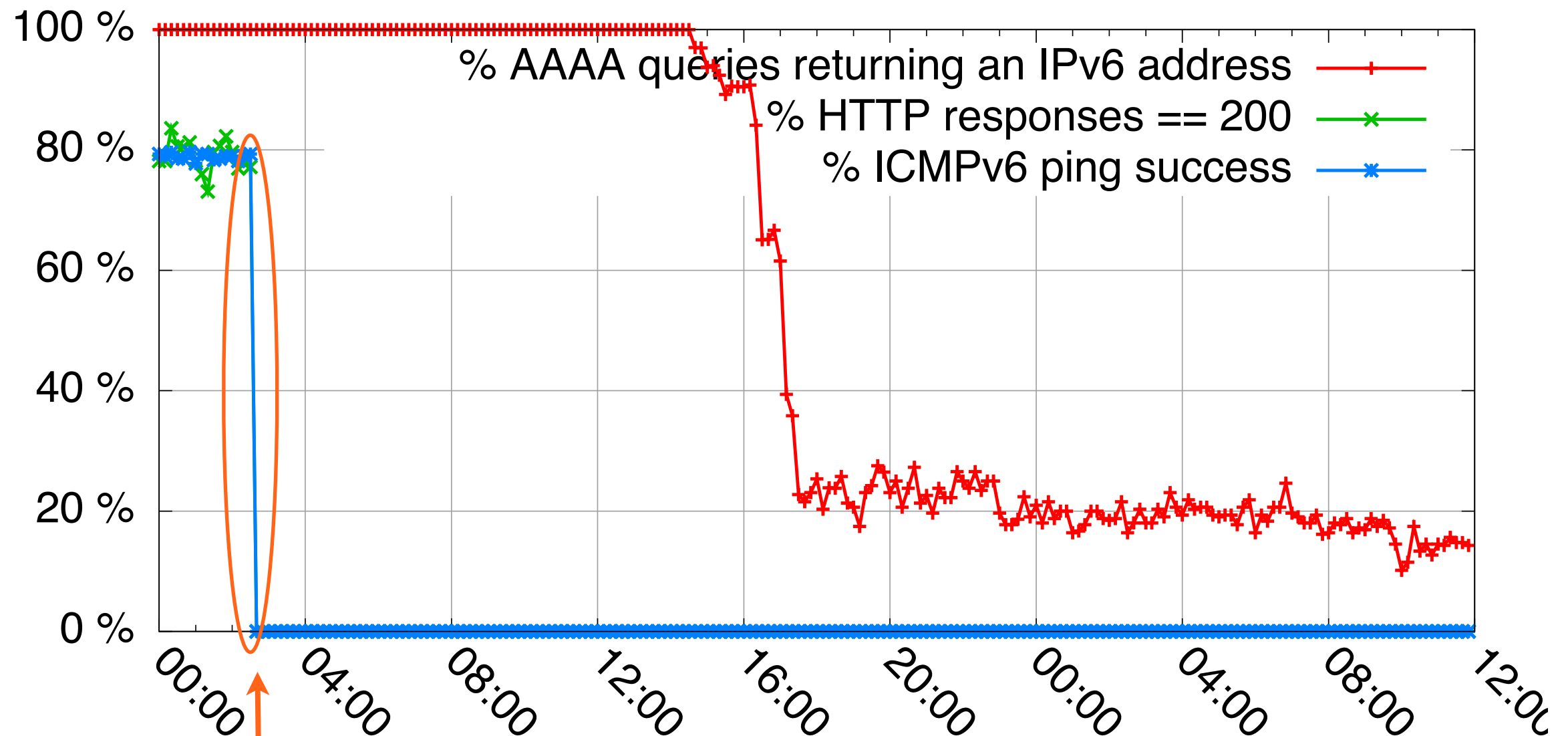
Or this ...

Comparing DNS, ping and HTTP IPv6 measurements
to www.commerce.gov from 2011-06-09 0:00 UTC to 2011-06-10 12:00 UTC



Or this ...

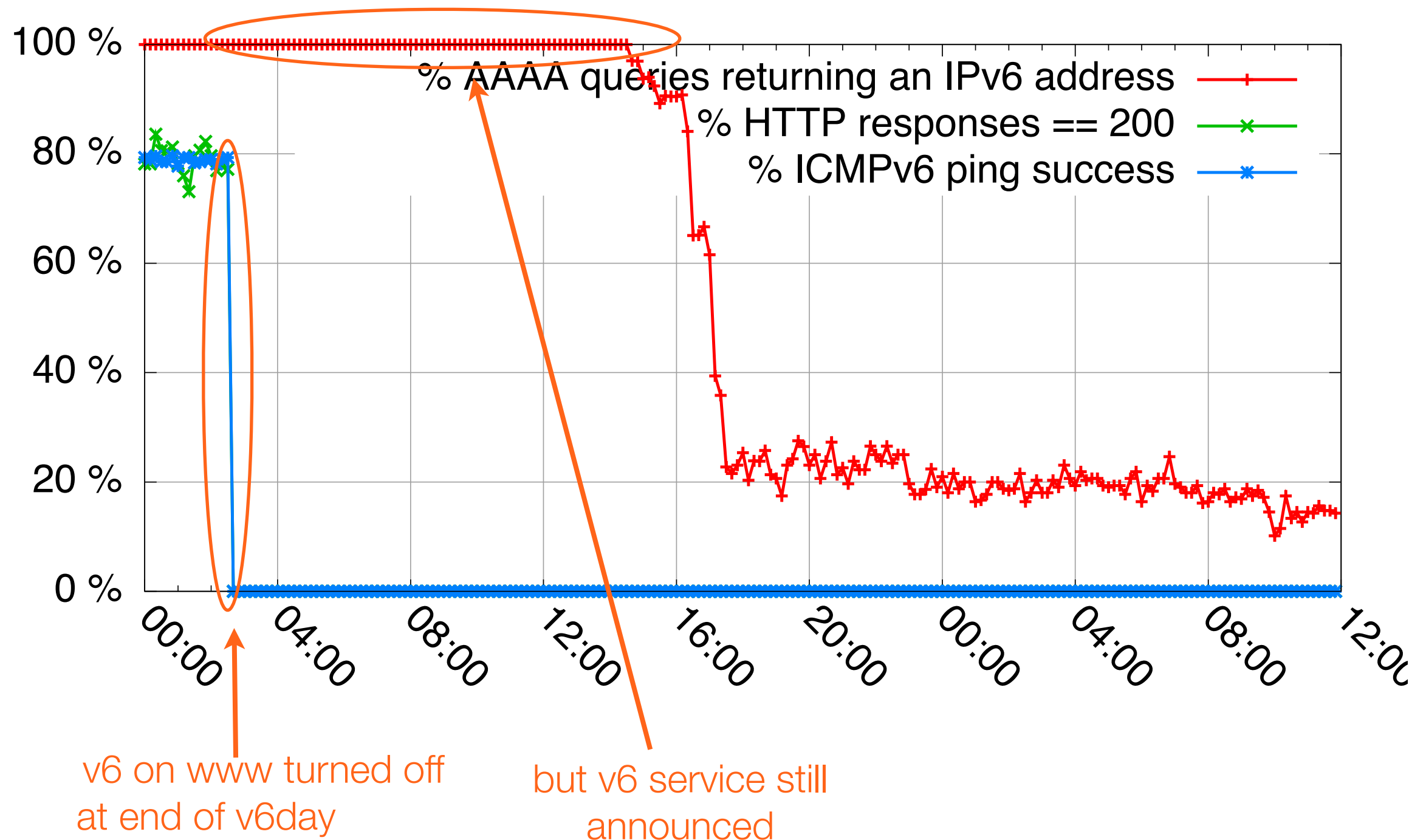
Comparing DNS, ping and HTTP IPv6 measurements
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v6 on [www](http://www.commerce.gov) turned off
at end of v6day

Or this ...

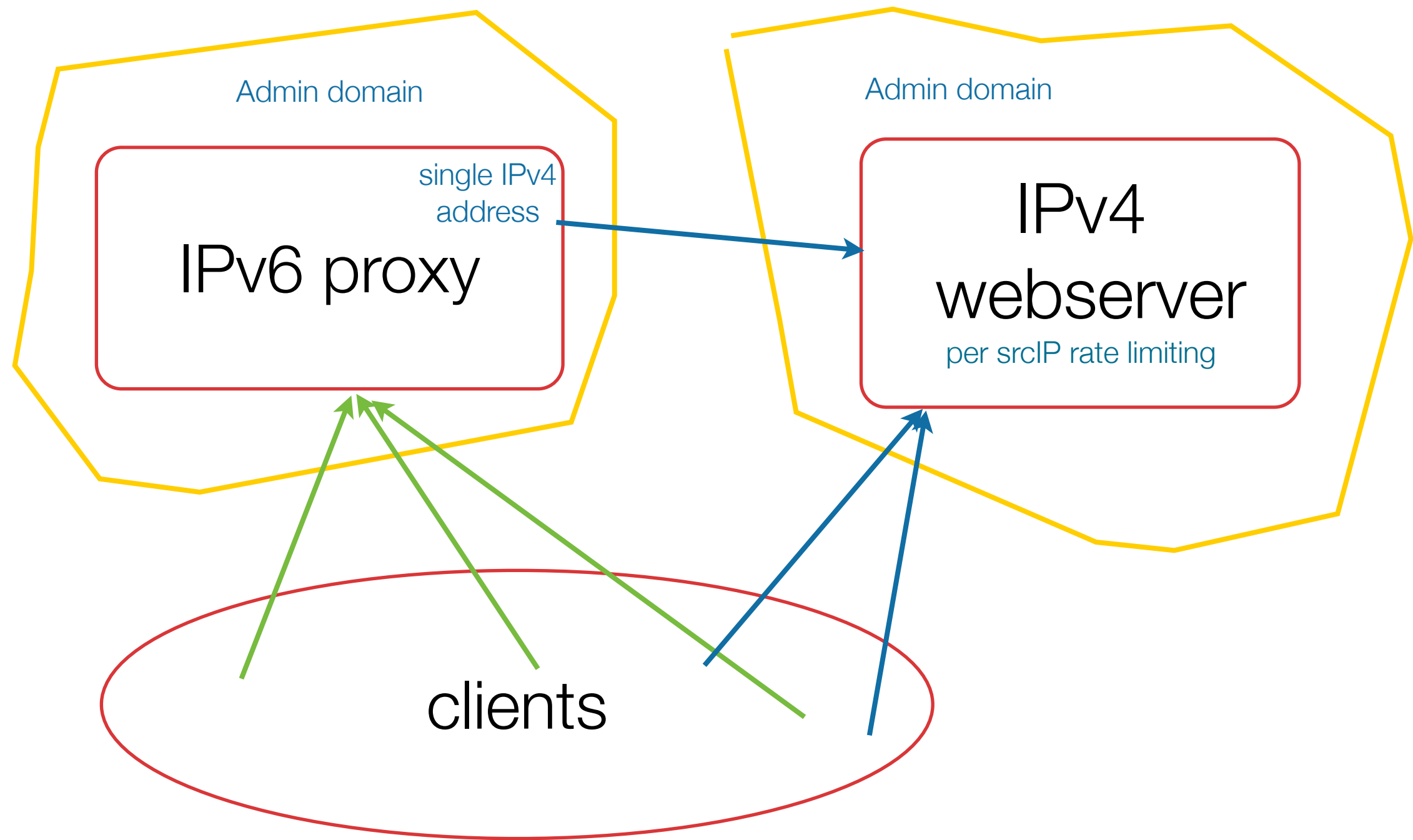
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Partial Reachability

- Internet is a collection of interconnecting networks, and can be different on IPv4/IPv6
- For some of our vantage points, not all destinations were reachable
 - Are our vantage points representative?
 - Network partitioning, examples we encountered:
 - Level3 - Hurricane Electric
 - Cogent - Hurricane Electric
 - See http://en.wikipedia.org/wiki/Comparison_of_IPv6_support_by_major_transit_providers

Case: Content-NAT Issue (1)



Case: Content-NAT Issue (2)

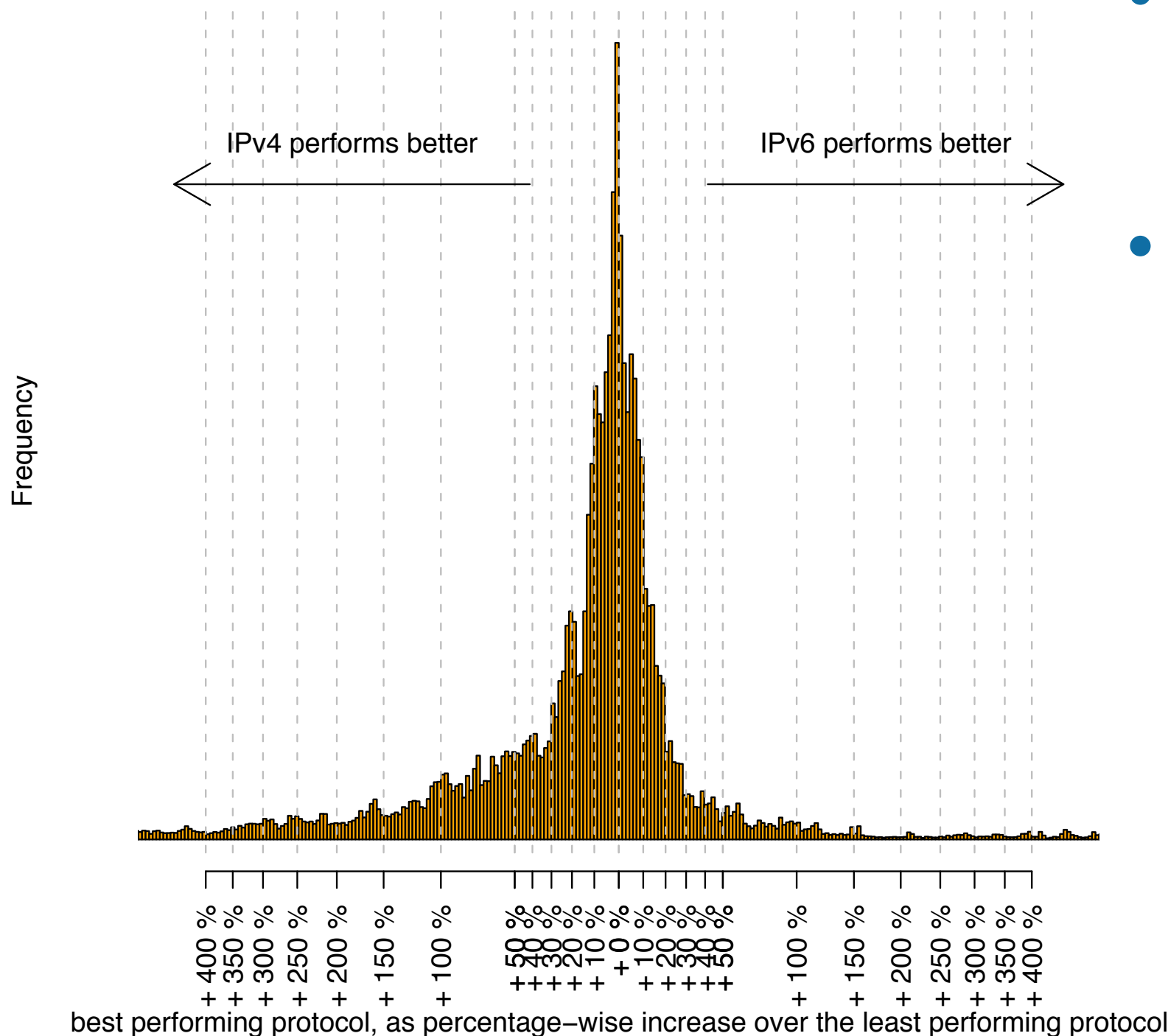
- Combine
 - v6-to-v4 proxy, srcNAT to single IPv4 address
 - Webserver with per-source IP rate-limiting
- Hard to catch if not tested under real-life load
- Violating e2e principle can make solutions brittle
- Solution: Keep it simple (no NAT!)

Test and monitor - lessons learned

- Test when deploying something
 - The more real-life, the less likely you !@#\$\$-ed up
- Monitor your infrastructure
- People2people reachability
 - Avoidable situations like Level3 and Dept. Commerce
 - Contact info up to date in RIR databases (whois)
 - Monitor the web (NANOG, Twitter, ...)

Performance of src/dst pairs on 2011-06-08

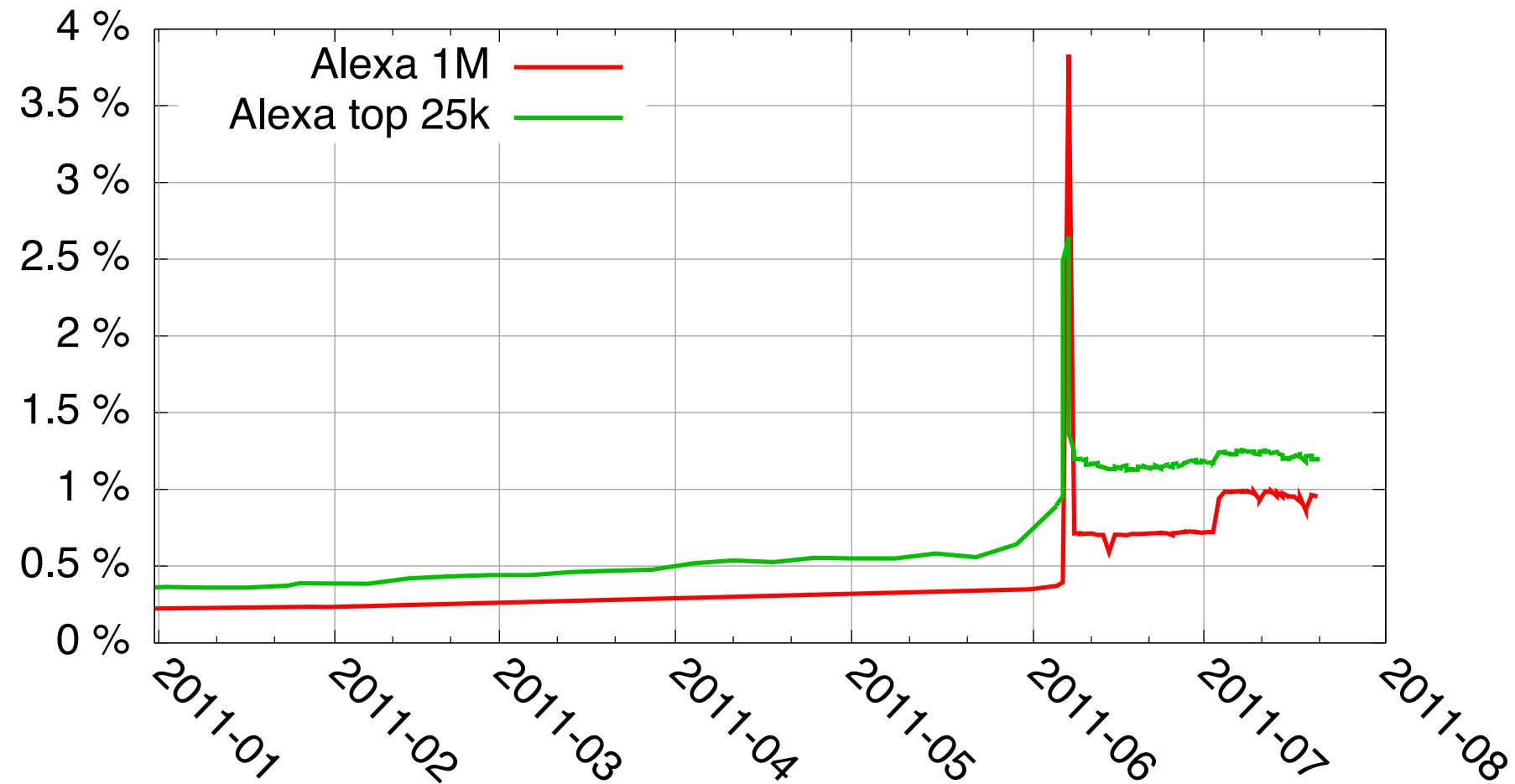
Distribution of IPv4/IPv6 relative performance



- Bell-shaped
 - with fatter IPv4-side
- Dual-stack = two chances for best performance!
 - Real-time apps can exploit this
 - voice
 - gaming

Long term effects - Content

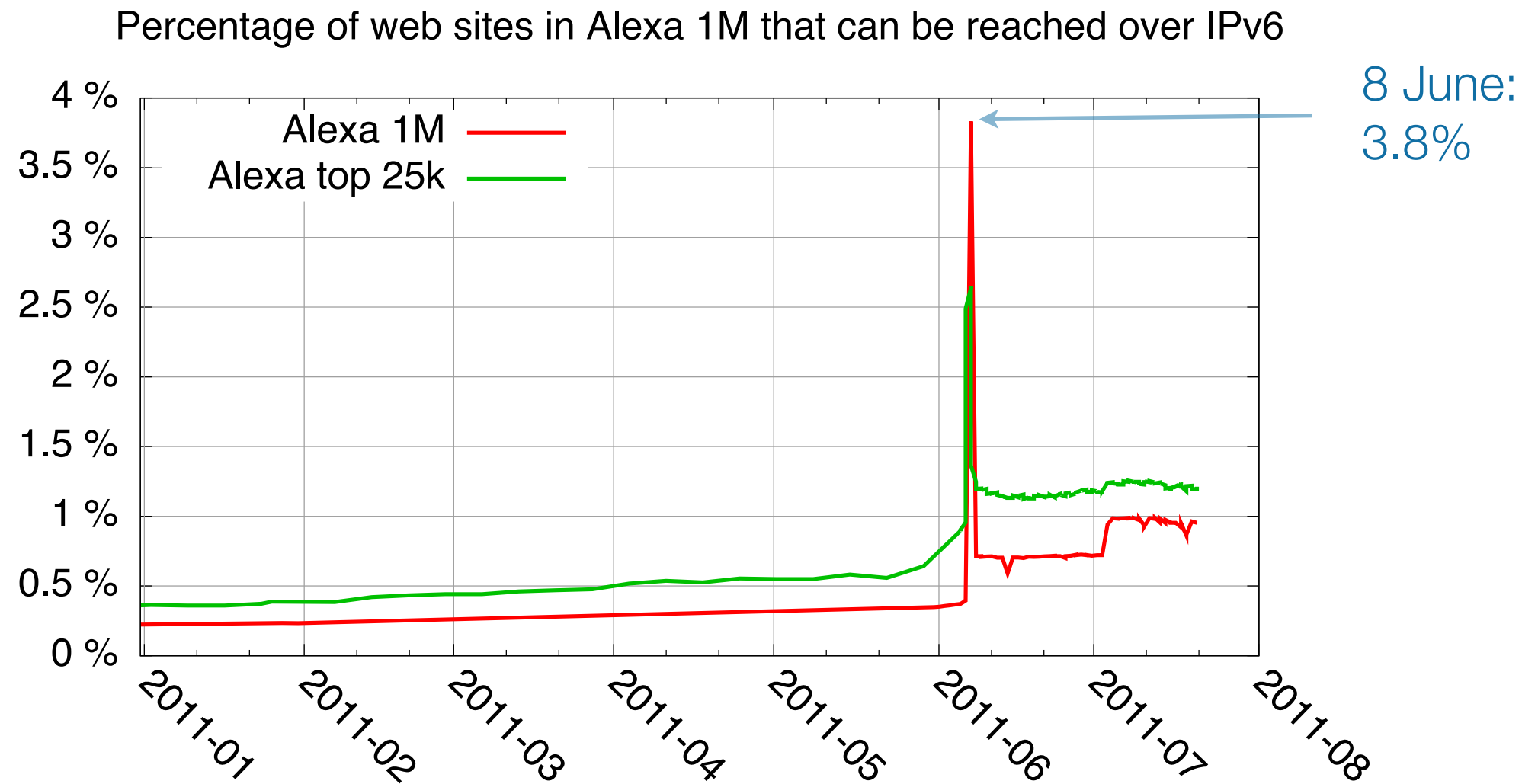
Percentage of web sites in Alexa 1M that can be reached over IPv6



Raw data: Dan Wing

(<http://banjo.employees.org/~dwing/aaaa-stats.html>)

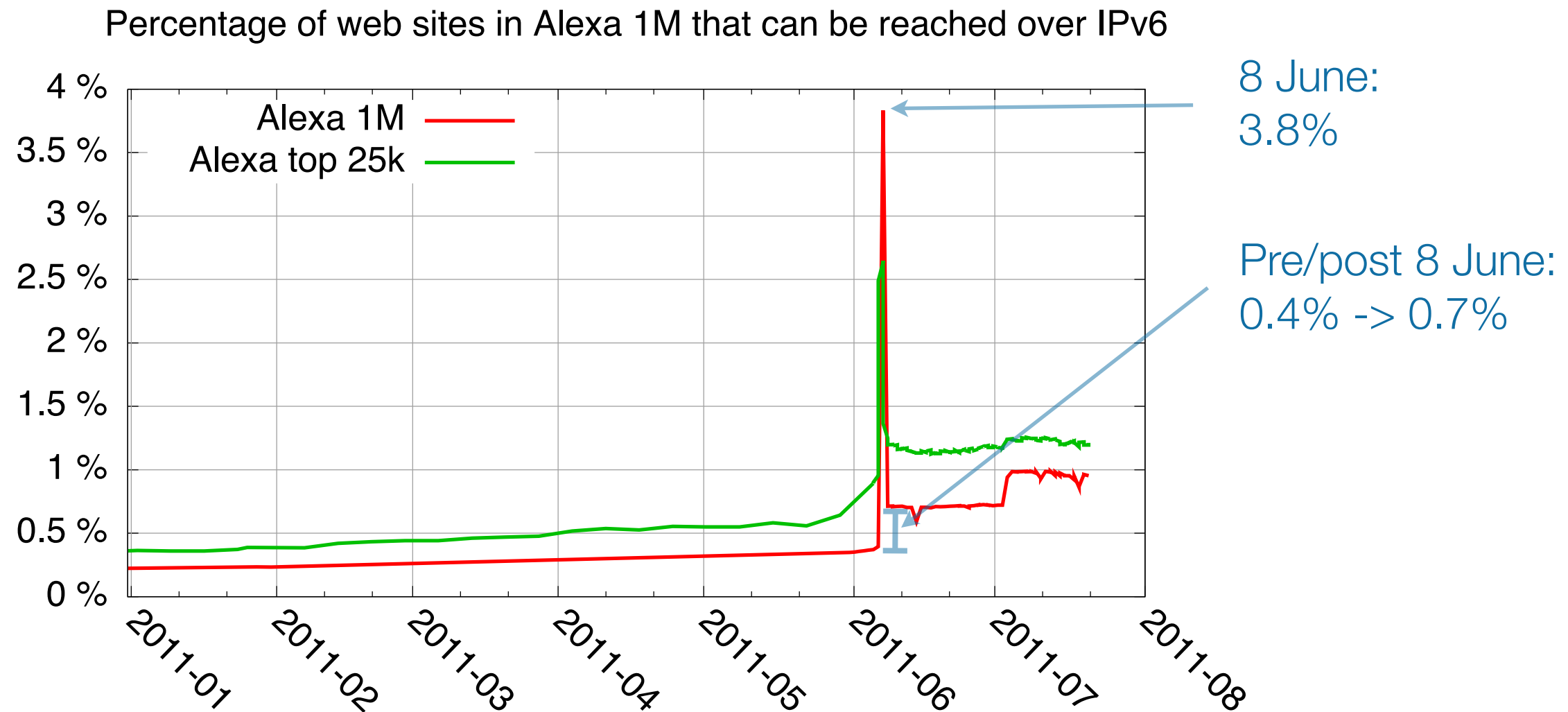
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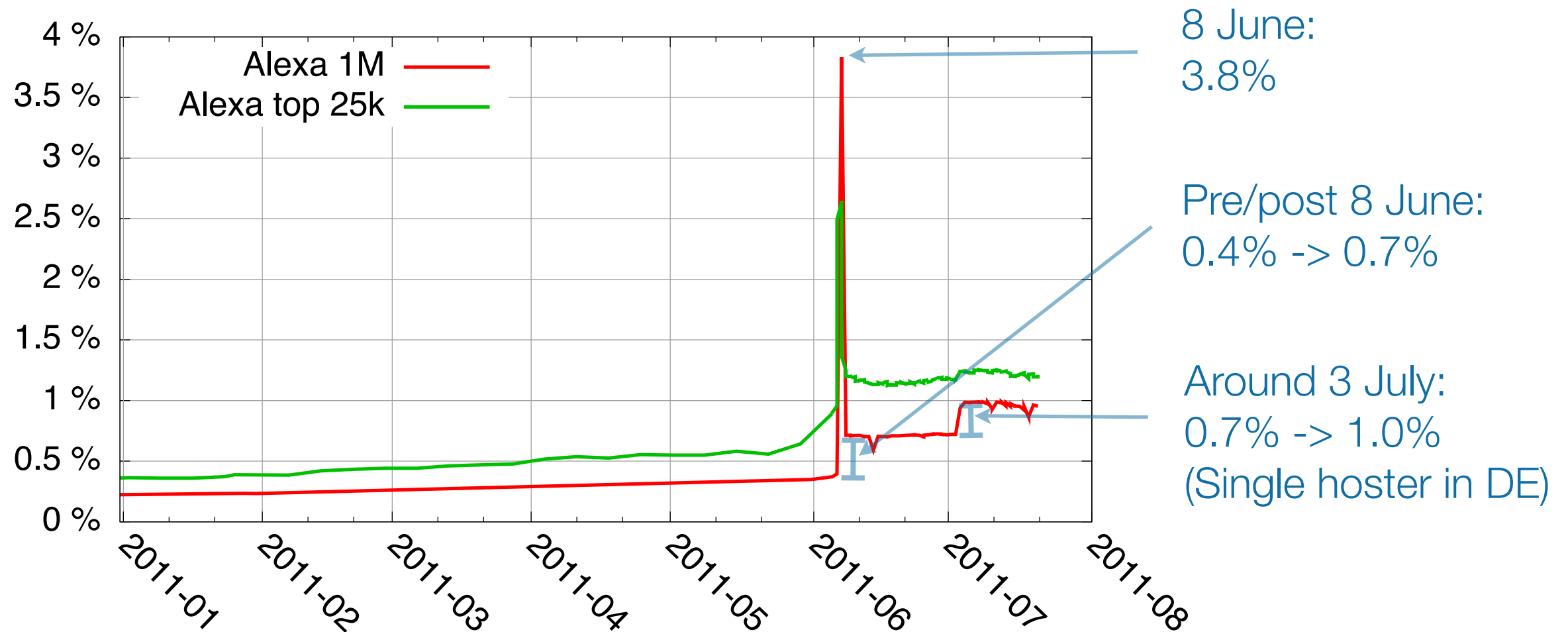


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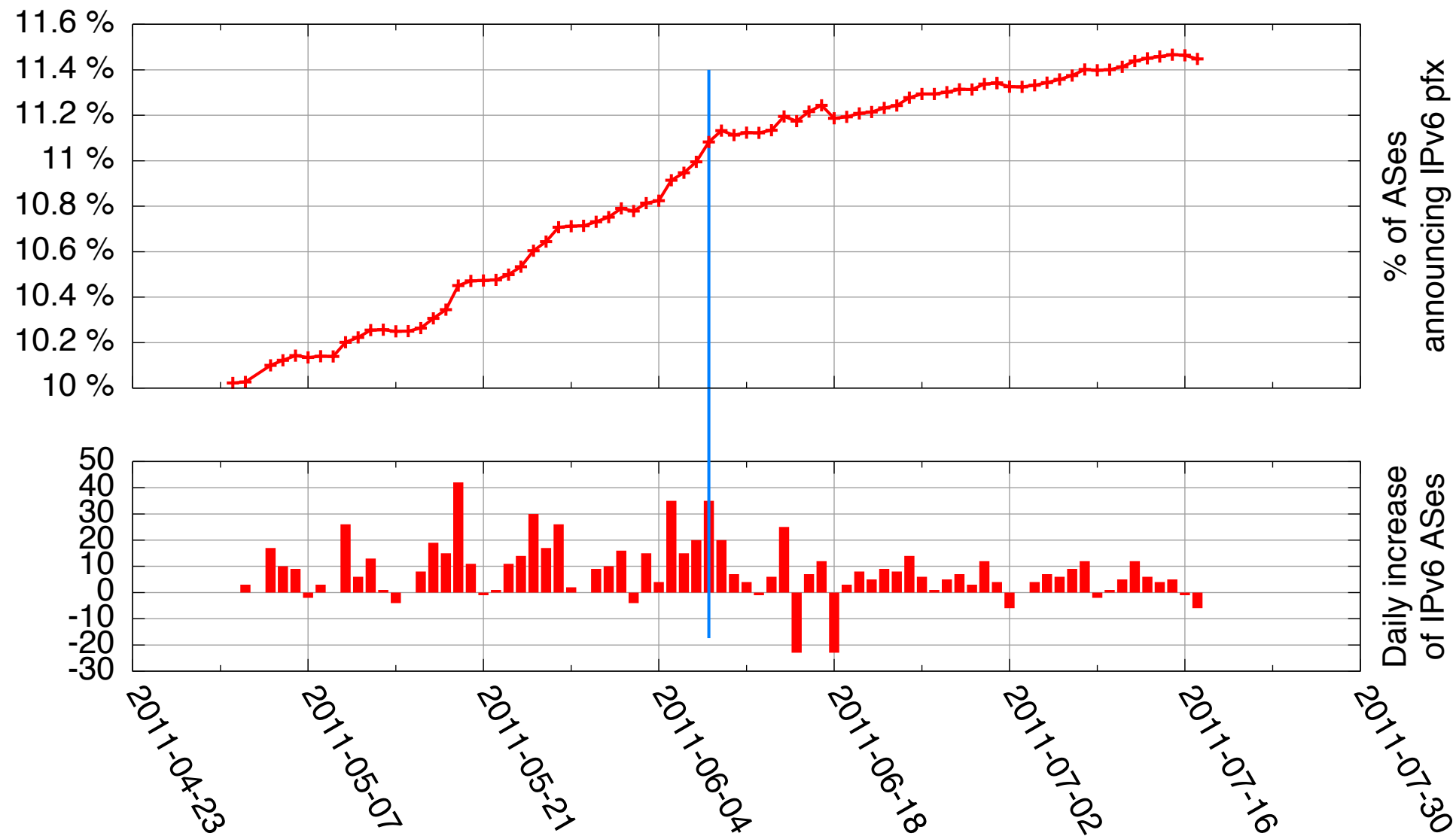
Long term effects - Content

- Linear extrapolation:
 - ~ an IPv6 year needed to get to 100%
- Exponential extrapolation:
 - ~ an IPv6 week needed to get to 100%

Long term effects - Content

- Linear extrapolation:
 - ~ an IPv6 year needed to get to 100%
- Exponential extrapolation:
 - ~ an IPv6 week needed to get to 100%
- Note: extrapolation based on two data points is dangerous and can get you lynched :)

Long term effects - IPv6 ASes



- Higher growth before v6d: Deployments pushed earlier?
- Lower growth after v6d: Summer-vacation?
- <http://v6asns.ripe.net>

More information

- Web interface to the measurements
 - <http://v6day.ripe.net/>
- Analysis on RIPE Labs
 - <http://labs.ripe.net/ipv6day>
- Raw data availability
 - <http://labs.ripe.net/datarepository/data-sets/ripe-ncc-active-measurements-of-world-ipv6-day-dataset>

Conclusions - what we learned

- IPv6/dual-stack works just fine, but make sure that
 - It is properly tested and monitored (like IPv4)
 - Your network can reach all others (like IPv4)
- Dual-stack = Two chances for best performance
- Days like this ‘work’
 - Raise awareness
 - Give people a target to work towards
 - We’re ready for a next IPv6(day|week|month|year| ∞)

Questions?

