WebRTC The simplified, hand wavy, fluffy version

IETF 82

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Interactive Voice and Video is in your browser today ...



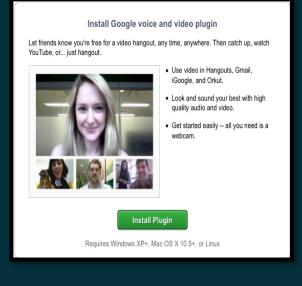


Sort of ...

Yes, we can do interactive voice and video today, but it's...

- Proprietary, no interoperability
- Dependant on 3rd Party Browser plug-ins or add-ons

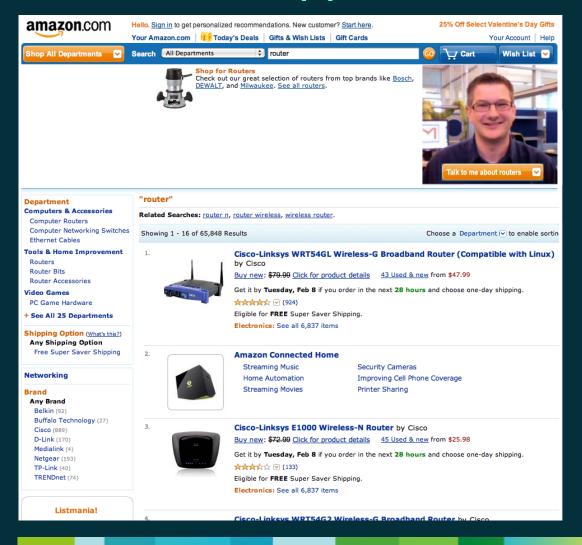
Not easy to deploy





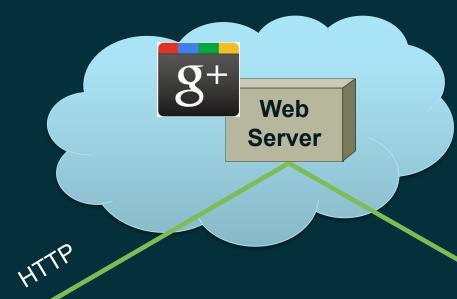
Missing Plug-in
One error in opening the page. For more inform

Personal Shopper/Instant Customer Care



- Web storefronts offer personal shopper/ instant help functionality
- The user is presented with a means to instantly video call a storefront customer care representative
- The customer care agent could be using legacy video phone / call center

Architecture



JavaScript Application

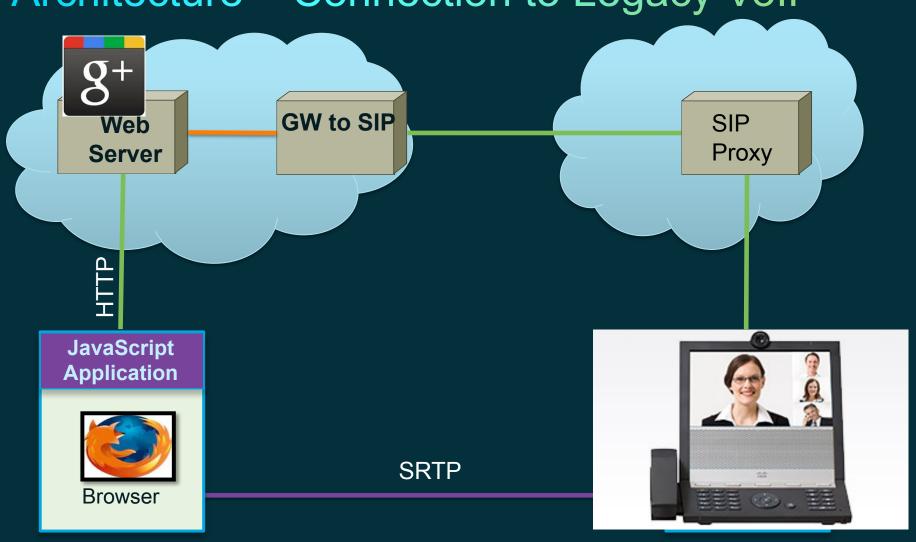


SRTP

JavaScript Application

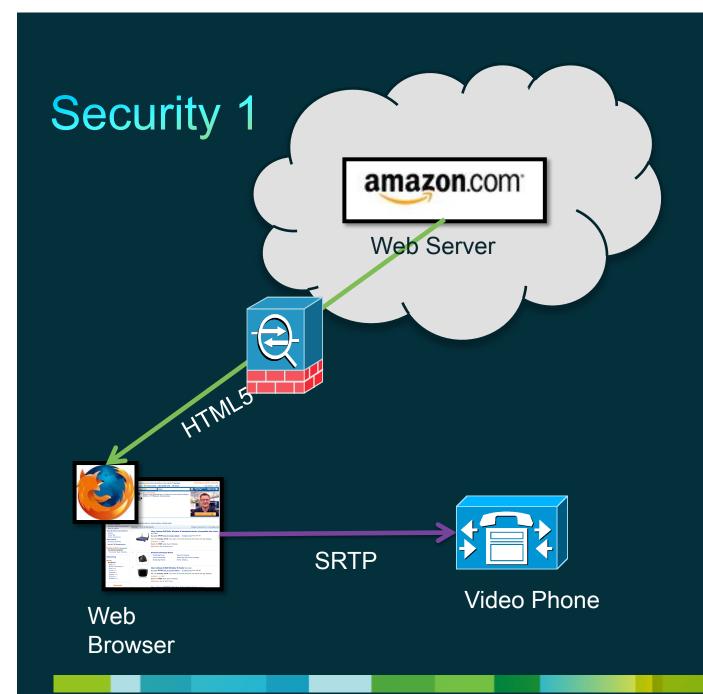
Browser

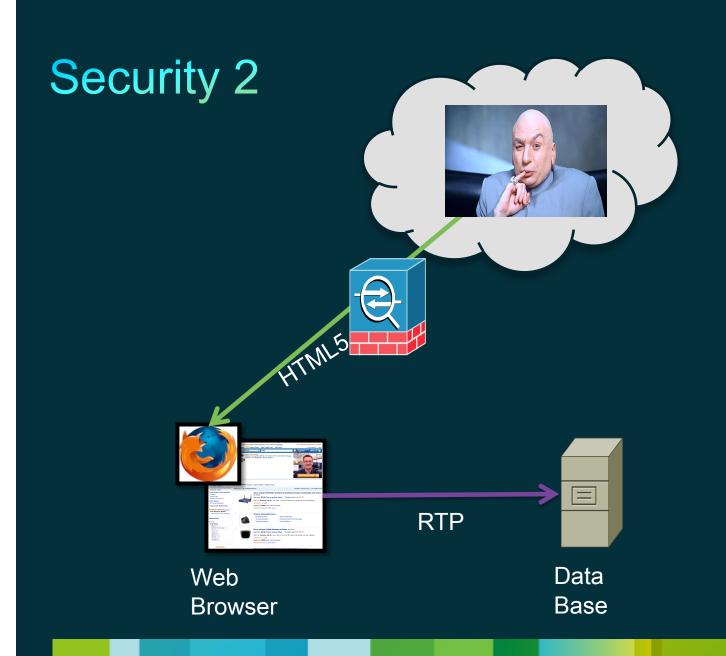
Architecture – Connection to Legacy VoIP

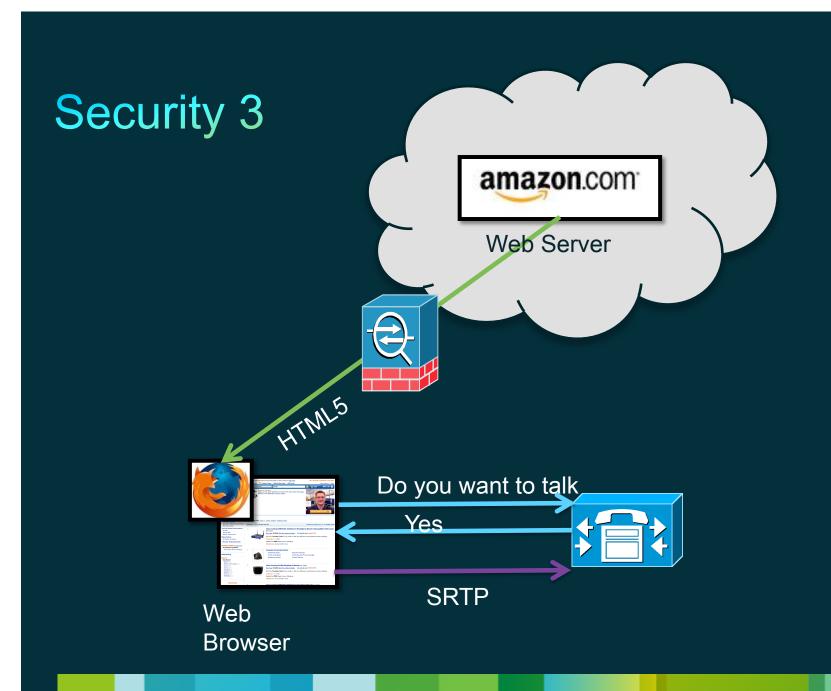


Security

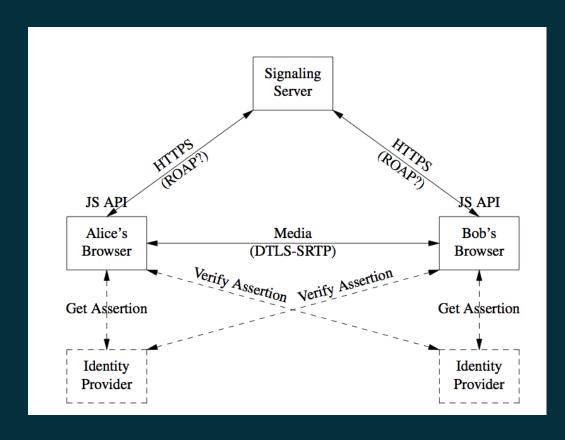
- Some ways a bit like problem in SIP based communications
- Some ways a bit like HTTP / HTML security
- PITA to secure something where you download the applications from the attacker







Identity



- Used to understand who is access camera
- Used to understand who the encrypted media is from or to

(Thanks to EKR for figure)

RTCWeb is going to help choose

- Audio codecs (G.711 and perhaps opus)
- Video codecs (who knows but VP8 and H.264 get mentioned)
- Way to transport media (SRTP and perhaps RTP)
- Ways to transport p2p real time application data
 This is for game moves etc. Might be SRTP over DTLS over UDP.
- Requirements for API to control media engines and GW to SIP
- Ways to deal with NAT / FW traversal (ICE, STUN, TURN)
 Optimizations for using less UDP ports for media to speed up ICE
- Ways to key the media security (DTLS and / or / perhaps SDES)
- Ways to assert identity of of who media is encrypted to Hopefully we can support multiple identity protocols

Points of Overlap with CLUE

- We both wish AVT had one way to send RTP on single or small number of UDP flows
- Both have people bringing proposal to do things like negotiate video codec parameters without using SDP