



# Integrating *swift* on a low-cost CE platform

<http://www.p2p-next.eu>

Mark Stuart  
Pioneer R&D (UK)



# Objectives of Talk

- Our goals for *swift*
- Introduce **NextShare<sup>TV</sup>**
  - Hardware capabilities
  - Software stack
- Present our experience **integrating and testing *swift***
- Present some **performance statistics and graphs**

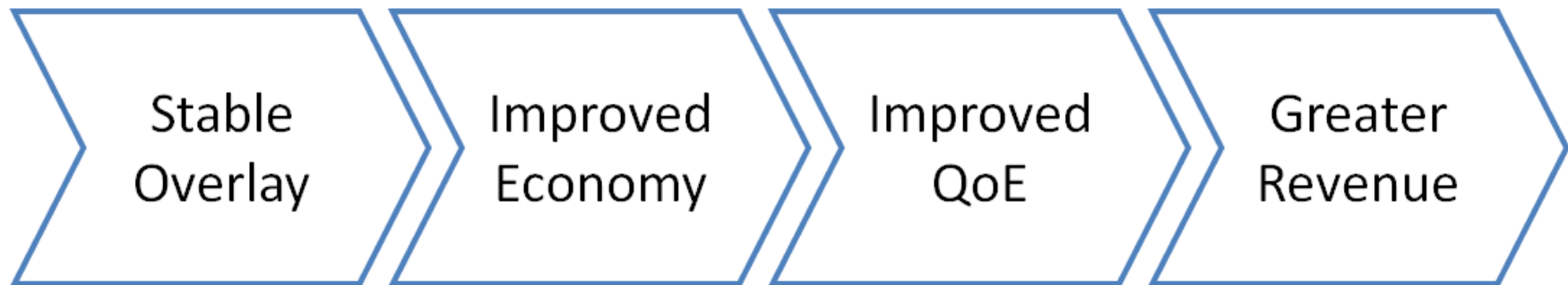


# Our goals for *swift*

- **Ubiquitous platform** for scalable content delivery supporting Live & OnDemand usage
- Facilitation of a **sustainable business model** that **maxmises efficiency** of **Open Internet** resources whilst **minimising operating costs**
- **Standards** for codecs, security and metadata that **allow trusted and wide-ranging media ecosystem** to develop

# How does CE change things?

- Community of **CE peers** in early stages of life
- United by a common **Open Standard**
- **Interoperability** between multiple vendors
- **Ubiquitous** (100s millions of TVs)



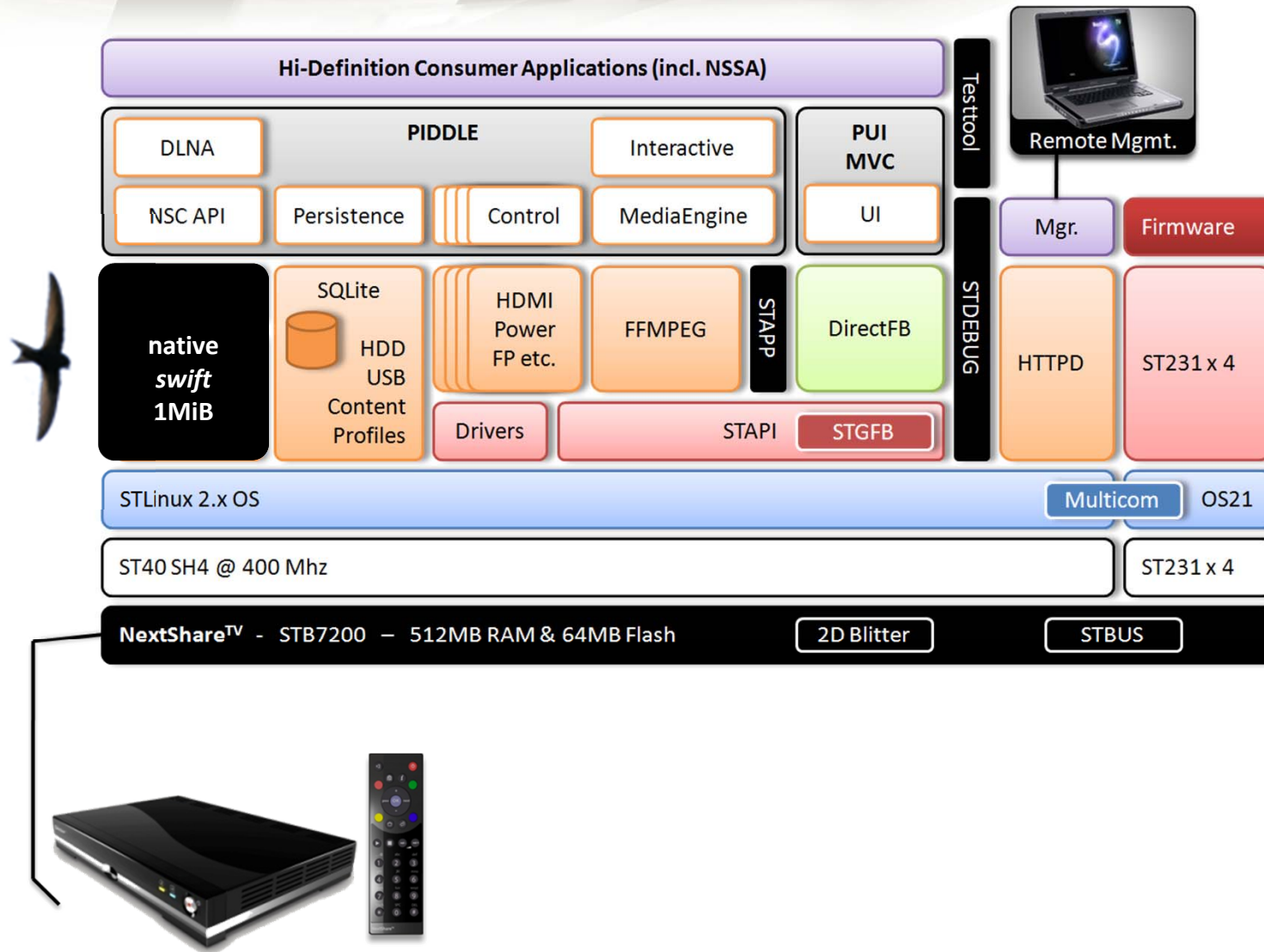
# NextShare<sup>TV</sup> – the device



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NextShare<sup>TV</sup>

# Software Stack



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NextShare<sup>TV</sup>



# Integrating *swift* services



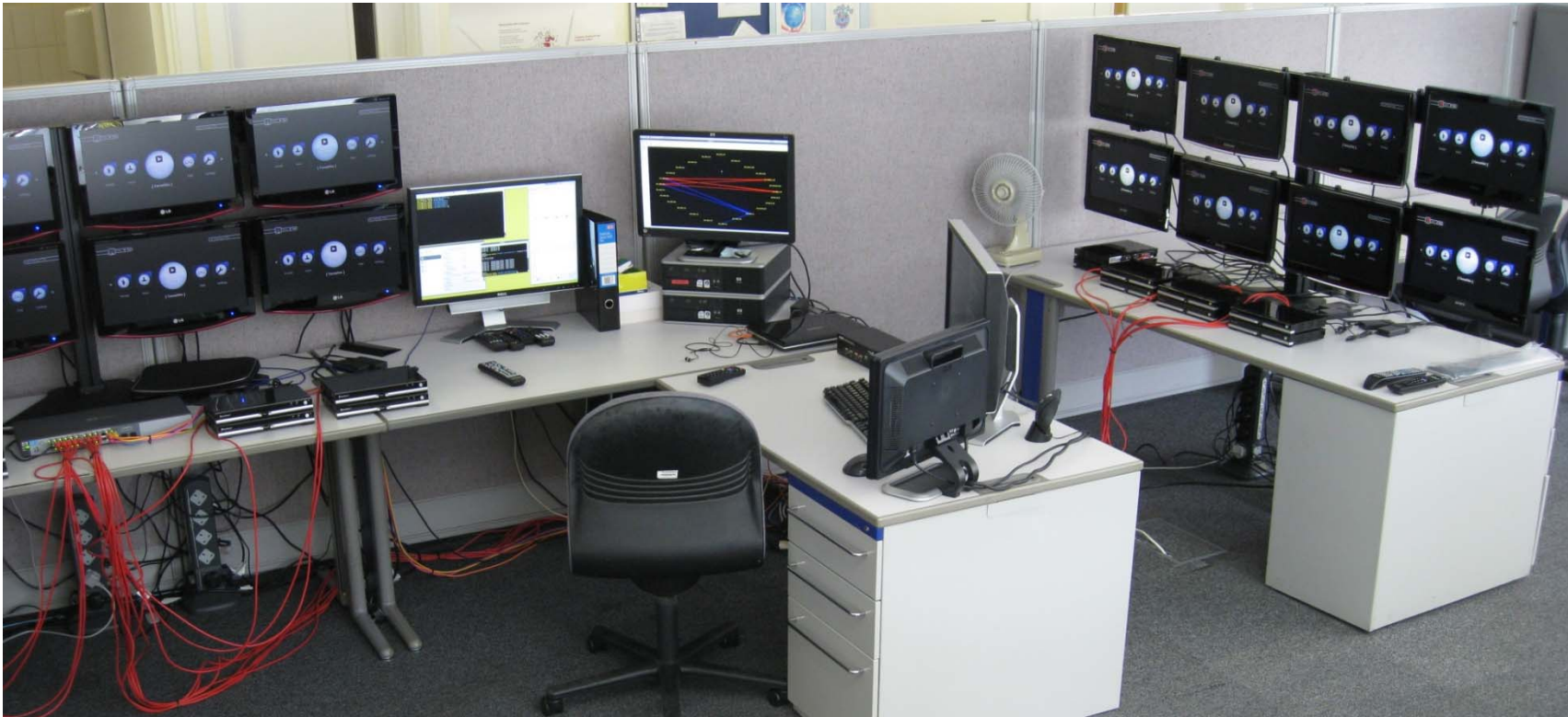
Atom based feed-of-feeds consisting featured content and services

e.g.

[tswift://swifttracker.lancs.ac.uk:7777/21b8fef28ba88c9db97063da8fc0302ed2bba1d9\\$8192@2485](http://swifttracker.lancs.ac.uk:7777/21b8fef28ba88c9db97063da8fc0302ed2bba1d9$8192@2485)

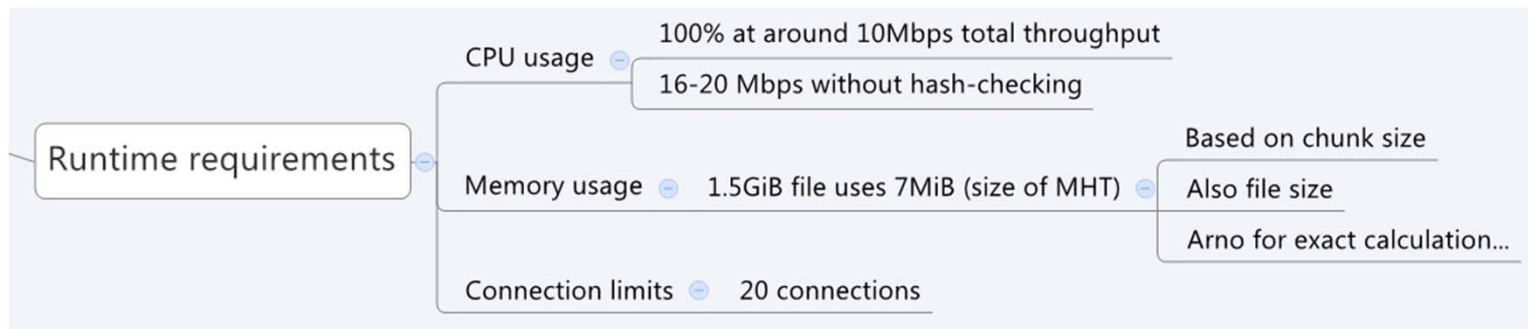
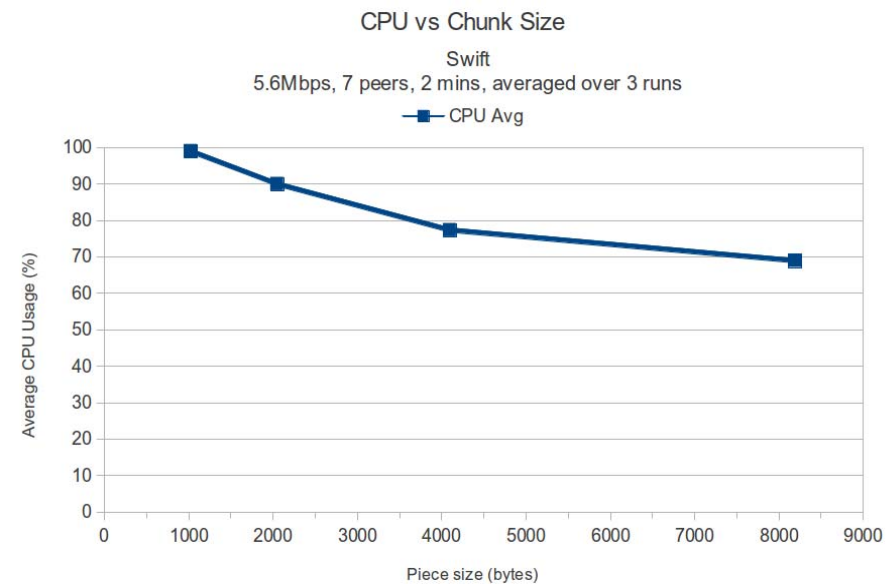
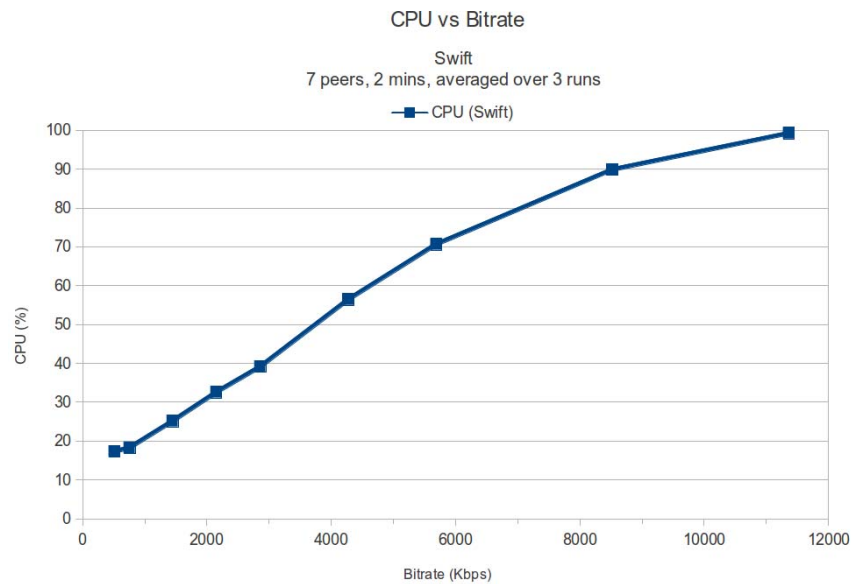
# PDD's system testing & QA framework

- 16 x STB + virtualised NextShare<sup>PC</sup> peers + ingest peer
- In-depth packet capture and analysis / Real-time analysis





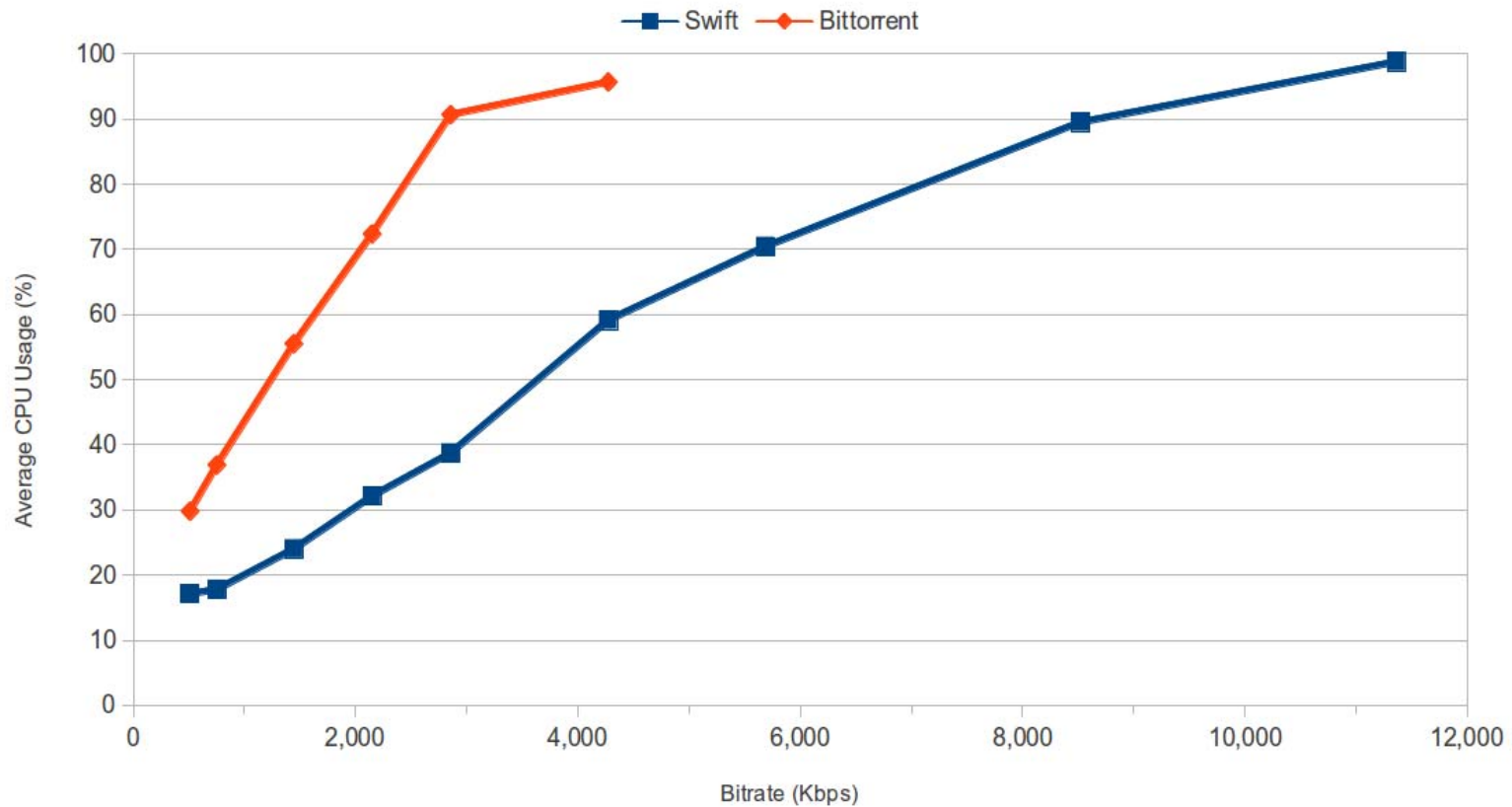
# CPU Usage (%)



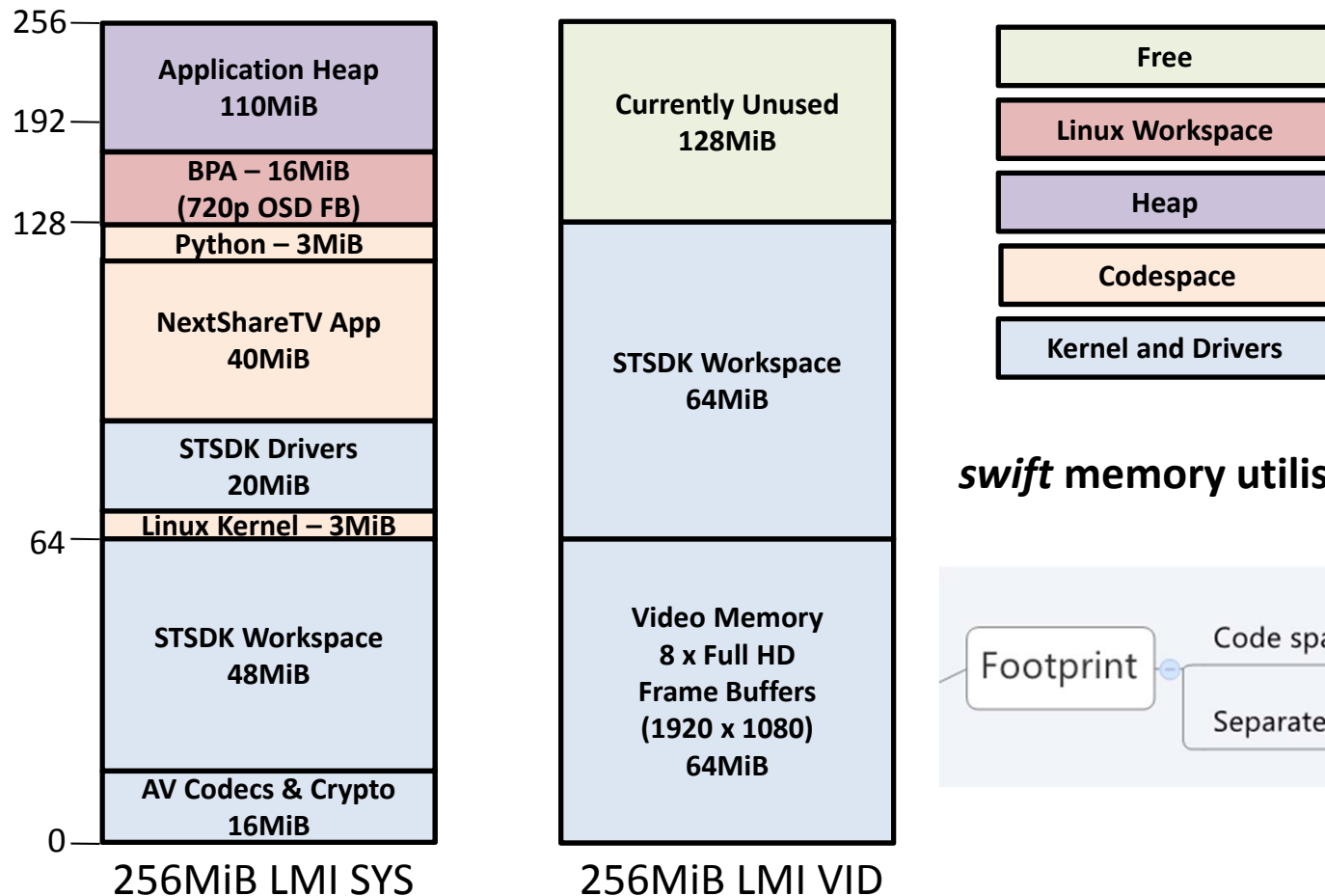
# *swift* vs BT on NextShare<sup>TV</sup>

CPU vs Bitrate

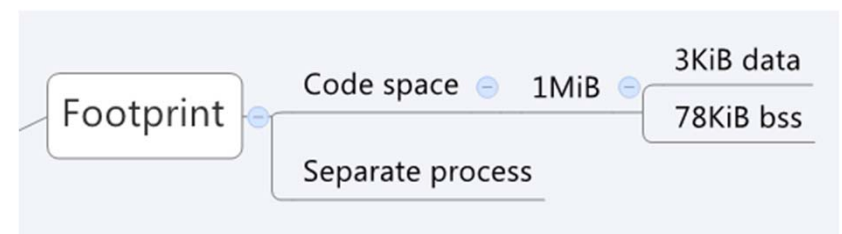
Comparison of Swift and Bittorrent  
7 peers, 2 mins, averaged over 3 runs



# NextShare<sup>TV</sup> Memory Map



*swift* memory utilisation





# Thanks for listening

**Contact:**

**[mark@pddresearch.com](mailto:mark@pddresearch.com)**

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