

SIP Routing in a Nutshell

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SIP Identifiers

- Email style names:
 - sip:fluffy@example.com
- Telephone number style names:
 - tel:+1-408-555-1212
 - sip:+14085551212@example.com;user=phone

Forwarding

- Number based routing
 - +1-408-* forward to level3.com
- End users forwards phone to another number
 - +1-408-555-1212 forward to +1-408-555-1234
- Nexthop domain lookup based on DNS SRV / NAPTR
- Have a BGP like protocol, TRIP (RFC 3219) with little or no usage
- Many route tables are managed with Excel spreadsheets

Return Path Routing

- Initial requests keep a via list of nodes traversed
- Responses routed by traversing the VIA list
- Original design had node insert it's own address in VIA
- Moved to having the node that received a message insert the address of where it perceived the messages had come from
- Works better with NATs

Pre-Loaded Route Header

- Proxies (the routing element) can add a header like
 - Route: <sip:example.com;lr>
- to force routing through example.com

Dynamic Pre-Loaded Route

- Proxies (the routing element) can add a header like
 - Record-Route: <sip:example.com;lr>
- to force routing through example.com on future messages in the same “phone call”
- Used for wide variety of reasons including nailing down future messages to go through same routing node in a cluster as the one keeping state for this dialog

Rendezvous

- A phone registers its contact information with a registrar. This creates a mapping from the user's Address of Record such as fluffy@example.com to the current IP address of the phone.
- This is an ID / Locator split. The ID is the SIP Address of Record (AOR) and the locator is the path to the phone from the registrar.
- If a phone needs incoming messages to be routed via a particular proxy, called p1, the locator might look like:

Contact: <sip:line1@192.0.2.4:5077>, Path: <sip:example.com;lr>

- Can work with complex NAT / Firewall topologies.

Pre-Loaded Path Header

- Can add a header like
 - Path: <sip:example.com;lr>
- to tell the rendezvous point to force future calls through example.com
- Used for discovery of devices that future calls needs to be forced through

Forwarding Metrics

- Often least cost routing where cost is \$\$\$
- add in additional constraints to ensure adequate call completion and voice quality metrics and maintained
- complications on what happens when come to the end of block of minutes
- cross boarder tariffs result in requirements for minute smuggling

Loop Detection

- Two approaches (belts & suspenders)
 - Time To Live counter
 - VIA hop labels - each hop adds a via value and can look at previous via list to detect a loop
- Spirals
 - Consider a call from a@a.com to B@b.com who forward to c@a.com. This traverses a.com twice but that is not an error.

Topology hiding

- SP A in say the US hands all it's call outside US to SP B. For calls to kenya, lets says SP B hands the call to SP C in kenya.
- Often SP B does not want to reveal to SP A that it used SP C to terminate the call.
- Solution: a SIP layer NAT aka SBC (Session Boarder Controller) or B2BUA. (Back to Back User Agent)
 - This will often trash the TTL counter
 - Usually remove the VIA stack
- Can end up breaking loop detection