

# **RTCP XR Report Block for Delay metric Reporting**

draft-ietf-xrblock-rtcp-xr-qoe-01

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# Document Status

- Document (-01) has gone through WGLC
- Many thanks to the reviewers
  - Colin Perkin,
  - Varun Singh,
  - Kevin Gross,
  - Schwarz, Albrecht
  - Glen Zorn
- One open issue remains.

# Issue # The range and accuracy of the metrics

- The current draft allocates 16 bit for each metric in the Delay metrics block.
- Colin proposed using 1/65536 second as unit for network Round Trip Delay, to match RTCP SR/RR report, rather than in milliseconds
  - Advantage: avoid rounding and improve accuracy
  - Downside: the range of each metric is limited less than 1s
- The data from BBF specification TR-126 shows:
  - If the real time application is interactive, e.g., gaming, VOIP, the acceptable delay is  $\ll 1s$
  - If the real time application is timely, e.g., streaming audio and video, the acceptable delay is  $\sim 10s$ .
  - many other best effort internet application, e.g., web browsing, email, voice and video messaging, are all responsive, therefore the desirable delay is  $\sim 2$  sec (G. 1010).
- Kevin suggested to use 32-bit field for each metric
- Proposal: Accepted this suggestion.

# Follow Up

- Address the open issue and submit -02 for WGLC.