

Corresponding Auto Names for IPv6 Addresses

<draft-kitamura-ipv6-auto-name-02.txt>

Hiroshi KITAMURA
NEC Corporation
kitamura@da.jp.nec.com

Introduction

IPv6 address is

too long and complicated **to remember for human.**

It is very **nuisance** or **almost impossible**
to **'type'** a literal IPv6 address manually.

Also, literal IPv6 address information can be called **meaningless.**

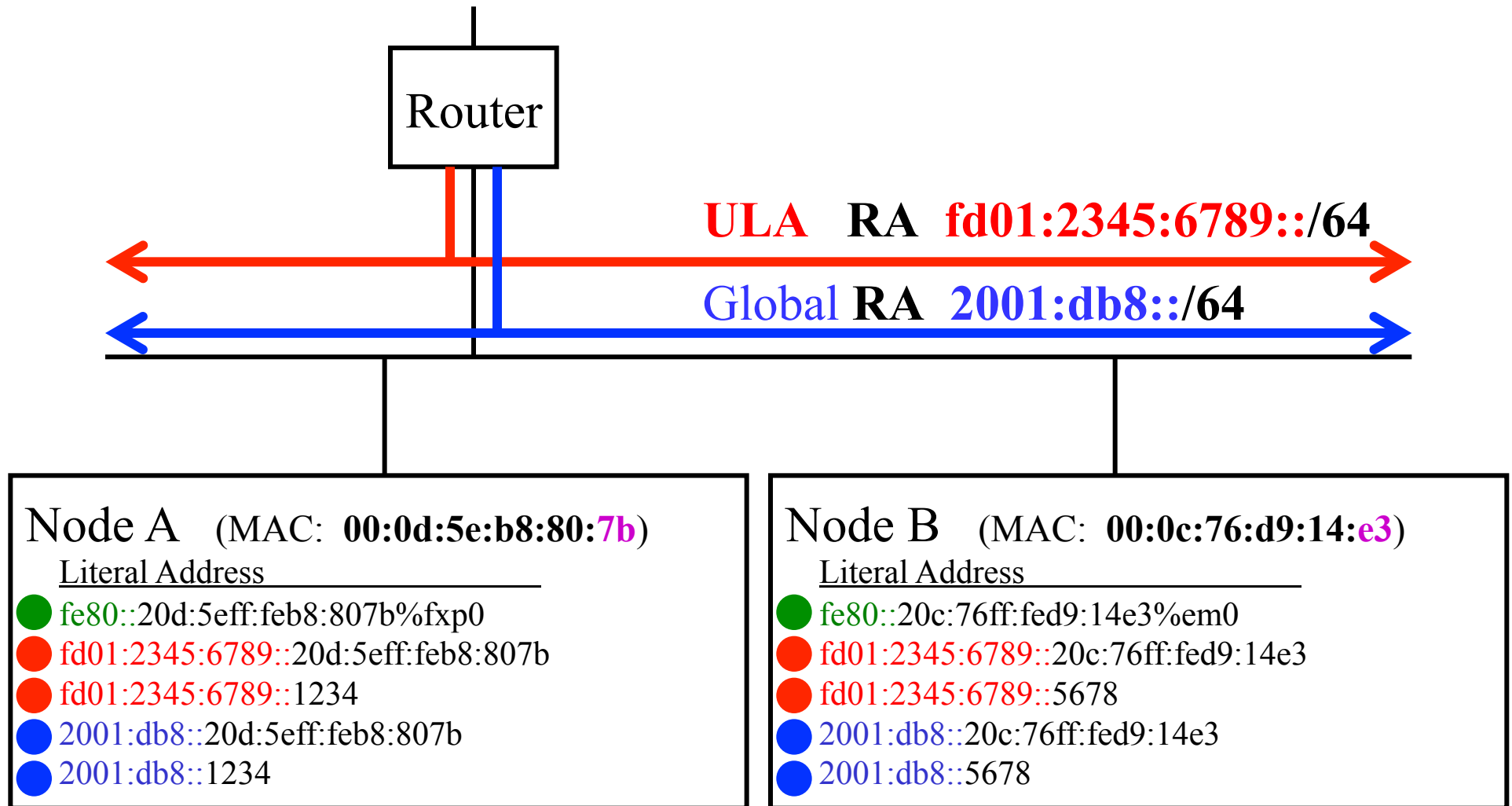
Because it is **very difficult** for human **to tell**
which IPv6 address is set to which actual IPv6 node **at a glance.**

Strong desires:

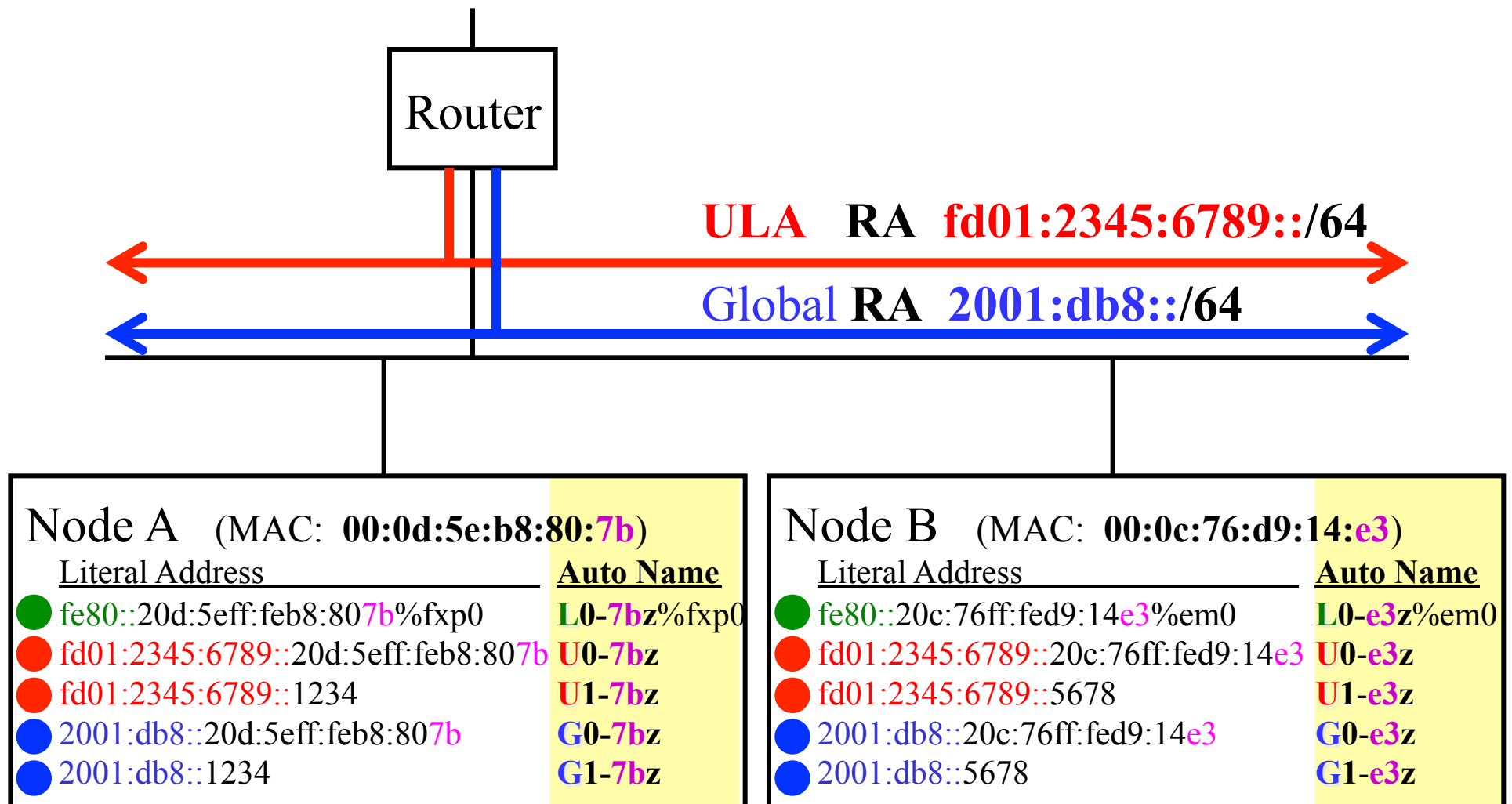
- Use **human-friendly** **"Name"** instead of literal IPv6 Address.
- Annotate literal IPv6 address and
Change information from **almost meaningless** to **meaningful.**

An idea **"Corresponding Auto Names"** is introduced
to solve above problems and to satisfy the above desires.

Assumed Typical IPv6 Communication Environment



Auto Names Examples



Auto Name Suffix for Grouped Addresses

In order to make Auto Names **meaningful**,

- IPv6 addresses are grouped .
- Auto **Name Suffix** is used to show grouped addresses.

For *IPv6 addresses* that are set to the **same interface** (node), the **same Auto Name Suffix** is used for their Auto Names.

As shown above example:

- ‘-**7bz**’ is used for Auto **Name Suffix** for Node A (00:0d:5e:b8:80:**7b**)
- ‘-**e3z**’ is used for Auto **Name Suffix** for Node B (00:0c:76:d9:14:**e3**)

Naming rule of Auto **Name Suffixes** is based on inheriting **the last octet** of the node's MAC address.

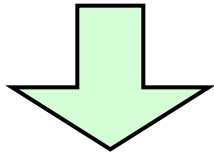
Contribution in Regular Resolving (Name -> Address) (1/3) at command lines

When '**ping6**' or '**telnet**' to the specific IPv6 address of Node B from Node A, the following commands are typed.

```
>ping6  fe80::20c:76ff:fed9:14e3%fxp0
```

```
>telnet fd01:2345:6789::20c:76ff:fed9:14e3
```

Almost Impossible to 'type' commands for human



```
>ping6  L0-3ez%fxp0
```

```
>telnet U0-3ez
```

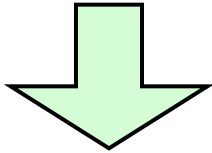
Become Possible to 'type' commands for human

Contributions in Regular Resolving (Name -> Address) (2/3) in URLs

When we access URLs that include a literal IPv6 address
by '**web browser**', the following strings are must be typed.

```
http://[fe80::20c:76ff:fed9:14e3%fxp0]/....
```

```
http://[fd01:2345:6789::20c:76ff:fed9:14e3]/....
```



Almost Impossible to 'type' such URLs for human
It is nuisance to use '[' and ']' in URLs.

```
http://L0-3ez%fxp0/....
```

```
http://U0-3ez/....
```

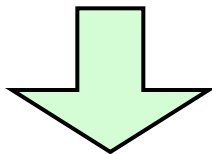
Become Possible to 'type' such URLs for human

We are released from using '[' and ']' in URLs !!

Contribution in Regular Resolving (Name -> Address) (3/3) at filter configurations

Configure access filter (e.g., /etc/hosts.allow) as follows:

```
sshd : [fe80::20c:76ff:fed9:14e3%fxp0] : allow
sshd : [fd01:2345:6789::20c:76ff:fed9:14e3] : allow
```



**Almost impossible to ‘type’ entries for human.
‘copy and paste’ is required to make entries.
Impossible to understand meanings at a glance**

```
sshd : L0-3ez%fxp0 : allow
sshd : U0-3ez      : allow
```

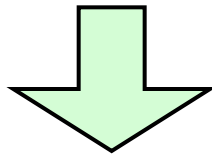
**Become Possible to ‘type’ entries for human
Easy to understand the meanings at a glance**

Contribution in Reverse Resolving (Address -> Name) (1/2) session status

'netstat -a' (on Node A) shows connection status as followed:

Local Address	Foreign Address	(state)
fe80::20d:5eff:feb8:807b.8722	fe80::20c:76ff:fed9:14e3.23	ESTABLISH
fd01:2345:6789::1234.16258	fd01:2345:6789::5678.23	TIME_WAIT

Almost Meaningless information for human



Local Address	Foreign Address	(state)
L0-7bz.8722	L0-e3z.23	ESTABLISH
U1-7bz.16258	U1-e3z.23	TIME_WAIT

Become Meaningful information for human

Also, Beautified display by fixed length character of Auto Name

Contribution in Reverse Resolving (Address -> Name) (2/2) packet dump etc.

Other examples where the Auto Names can contribute:

- In access log files of a server application:
Accessed clients can be recoded as meaningful Auto Names instead of (almost meaningless) literal IPv6 address.
- In packet dumping applications:
Address information can be shown as meaningful Auto Names

The Auto Name technique can significantly help for human to analyze and understand above information.

Auto Name format is simple and easy enough for human to understand.
By using the Auto Names technique,
literal IPv6 addresses are annotated and
these information are converted from almost meaningless to meaningful.

Deployed Notions and Functions used in **Auto Names**

- **Stateless Name**

	Stateful	Stateless
Address	DHCPv6	SLAAC
Name	Existing Domain Names	Auto Names

- **Scoped Name**

	Global	Site-Local (ULA)	Link-Local	Node-Local
Address	e.g., 2001:db8::/64	e.g., fd01:2345:6789::/64	fe80::/64	
Name	Existing Domain Names	Existing Domain Names / Auto Names	Auto Names	Auto Names

Scope is dependent on how **Auto Names** data is dealt
and which “name services” are used.

Design of Auto Names

(Conceptual Design on Naming Rules)

Auto Name is fixed 6 characters strings
and composed of "<P><I>-<NGI>" format.

<P>: stands for **P**refix part of IPv6 Address

1 character: (e.g., 'L', 'U', 'G')

<I>: stands for **I**nterface ID part of IPv6 Address

1 character: (e.g., '0', '1', '2', , , '9', 'a', , , 'z')

<NGI>: stands for **N**ode (**I**nterface) **G**roup ID

3 characters: (e.g., '7bz', '3ez') **inherited** from
the **last octet** (2 characters) of the node's MAC address

Above Auto Name examples satisfy <P><I>-<NGI> format.

- Node A: L0-7bz, U0-7bz, U1-7bz-u2, G0-7bz, G1-7bz
- Node B: L0-3ez, U0-3ez, U1-3ez-u2, G0-3ez, G1-3ez

Site-dependent Mapping tables (for *collision avoidance*)

Mapping tables are used **only when** Auto Names are **generated**
(These tables are **not used** for usual name resolving operations)

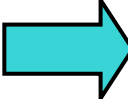
- MAC address – <NGI> value mapping table

MAC Address	<NGI> value
00:0d:5e:b8:80:7b	-7bz
00:0c:76:d9:14:e3	-e3z

- Prefix – <P> value mapping table

Prefix		<P> value
fe80::/64	Link-Local	L
fd01:2345:6789::/64	Site-Local (ULA)	U
2001:db8::/64	Global	G

Auto Names techniques in short

- Under certain **scoped name** environment,
All IPv6 addresses (formed as Prefix + I/F ID) are
shown in only *fixed 6 characters*
("**<P><I>-<NGI>**") strings format.
[kind of address **compression techniques** are used.]
- IPv6 Address information is annotated and changed
almost meaningless  **meaningful**
- Human can remember, understand and 'type'
Auto Names (instead of literal IPv6 addresses).

Discussions

Please let us know you comments.

Goal of this I-D is
to be published as “Informational RFC”.

Reserved slides are started from
here.

<P> Value

<P> value stands for Prefix (Scope) part of IPv6 Address as 1 character format.

Auto Names of IPv6 addresses whose prefixes are same use the same <P> value.

Typically, following characters are used:

"**L**": used for **L**ink-local scoped addresses.

"**U**": used for **U**LA

"**G**": used for **G**lobal scoped address

If multiple prefixes for the same scope are used, other character (such as "H", "I",,,) can be used depending on circumstances.

<I> Value

<I> value stands for Interface ID part of IPv6 Address
as 1 character format.

<I> value assignment is based on
three address type categorization

type	description
"0"	used for <u>EUI64-based</u> address
"1" - "9"	used for manually set addresses (stateful addresses will be categorized here)
"a" - "z"	used for automatically generated and set addresses except EUI64-based (Temporary addresses are categorized here)

Address Type Distinction

- EUI64-based Address Identification
 - When **IPv6** and **MAC** addresses are found **simultaneously**, it is easy to identify.
- Manual or Automatic Distinction
 - **Human bias** is checked by using "**Zero Contain Rate**" in IPv6 Address.

<NGI> Value

<NGI> value is also called Auto **Name-Suffix**.

<NGI> value is shown as 'XYZ' format:

'XY': (1st, 2nd chars) are **inherited** from
the **last octet** (2 characters) of the node's MAC address

'Z' : (3rd char) suffix char to **avoid a collision** of 'XY'
starting from "z"

if 'XY' is collided, 'Z' is changed into "y", "x" ,,,

Collision Probability of 256 states (1 octet):

By using the *birthday paradox theorem*, probability is calculated.
If there are **19 nodes** (interfaces) on the same scope,
collision is happened **with 50%** probability.

Collision check procedure for 'XY' is necessary.

Question:

Who will become happy
with this Auto Name technique?

Answer:

People who face literal IPv6 address problems.

If you **feel frustration** to **handle literal IPv6 addresses**,
you can **become happy** with this **Auto Name technique**.

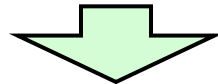
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Contribution in Reverse Resolving (Address -> Name) (2/3) neighbor cache

'ndp -a' (on Node A) shows neighbor cache status as followed:

Neighbor	Linklayer	Addr.	Netif	Expire	S
fe80::20d:5eff:feb8:807b%fxp0	0:0d:5e:b8:80:7b	fxp0	permanent	R	
fd01:2345:6789::20d:5eff:feb8:807b	0:0d:5e:b8:80:7b	fxp0	permanent	R	
fd01:2345:6789::1234	0:0d:5e:b8:80:7b	fxp0	permanent	R	
2001:db8::20d:5eff:feb8:807b	0:0d:5e:b8:80:7b	fxp0	permanent	R	
2001:db8::1234	0:0d:5e:b8:80:7b	fxp0	permanent	R	
fe80::221:85ff:fea7:82ff%fxp0	0:21:85:a7:82:ff	fxp0	23h50m51s	S	
fe80::20c:76ff:fed9:14e3%fxp0	0:0c:76:d9:14:e3	fxp0	23h51m56s	S	
fd01:2345:6789::20c:76ff:fed9:14e3	0:0c:76:d9:14:e3	fxp0	23h52m50s	S	
fd01:2345:6789::5678	0:0c:76:d9:14:e3	fxp0	23h53m51s	S	
2001:db8::20c:76ff:fed9:14e3	0:0c:76:d9:14:e3	fxp0	23h54m53s	S	
2001:db8::5678	0:0c:76:d9:14:e3	fxp0	23h55m54s	S	



Neighbor	Linklayer	Addr.	Netif	Expire	S
L0-7bz%fxp0	0:0d:5e:b8:80:7b	fxp0	permanent	R	
U0-7bz	0:0d:5e:b8:80:7b	fxp0	permanent	R	
U1-7bz	0:0d:5e:b8:80:7b	fxp0	permanent	R	
G0-7bz	0:0d:5e:b8:80:7b	fxp0	permanent	R	
G1-7bz	0:0d:5e:b8:80:7b	fxp0	permanent	R	
L0-ffz%fxp0	0:21:85:a7:82:ff	fxp0	23h50m51s	S	
L0-3ez%fxp0	0:0c:76:d9:14:e3	fxp0	23h51m56s	S	
U0-3ez	0:0c:76:d9:14:e3	fxp0	23h52m50s	S	
U1-3ez	0:0c:76:d9:14:e3	fxp0	23h53m51s	S	
G0-3ez	0:0c:76:d9:14:e3	fxp0	23h54m53s	S	
G1-3ez	0:0c:76:d9:14:e3	fxp0	23h55m54s	S	

Name Services

- It is not clarified:
which actual ‘**name services**’ is used for Auto Names.
 - DNS is **first strong candidate** for it.
 - All OS have DNS resolver implementations.
 - By using the DNS user authenticate implementation, it is easy to achieve the ‘Scoped Name’ features.

Target IPv6 Addresses of Auto Names

- Target of Auto Names:
All unicast IPv6 addresses
(**include link-local scoped addresses**) are target
- Exception (non-target):
“Well-managed” IPv6 addresses are basically **non-target**

Definition of “*Well-managed*” addresses:

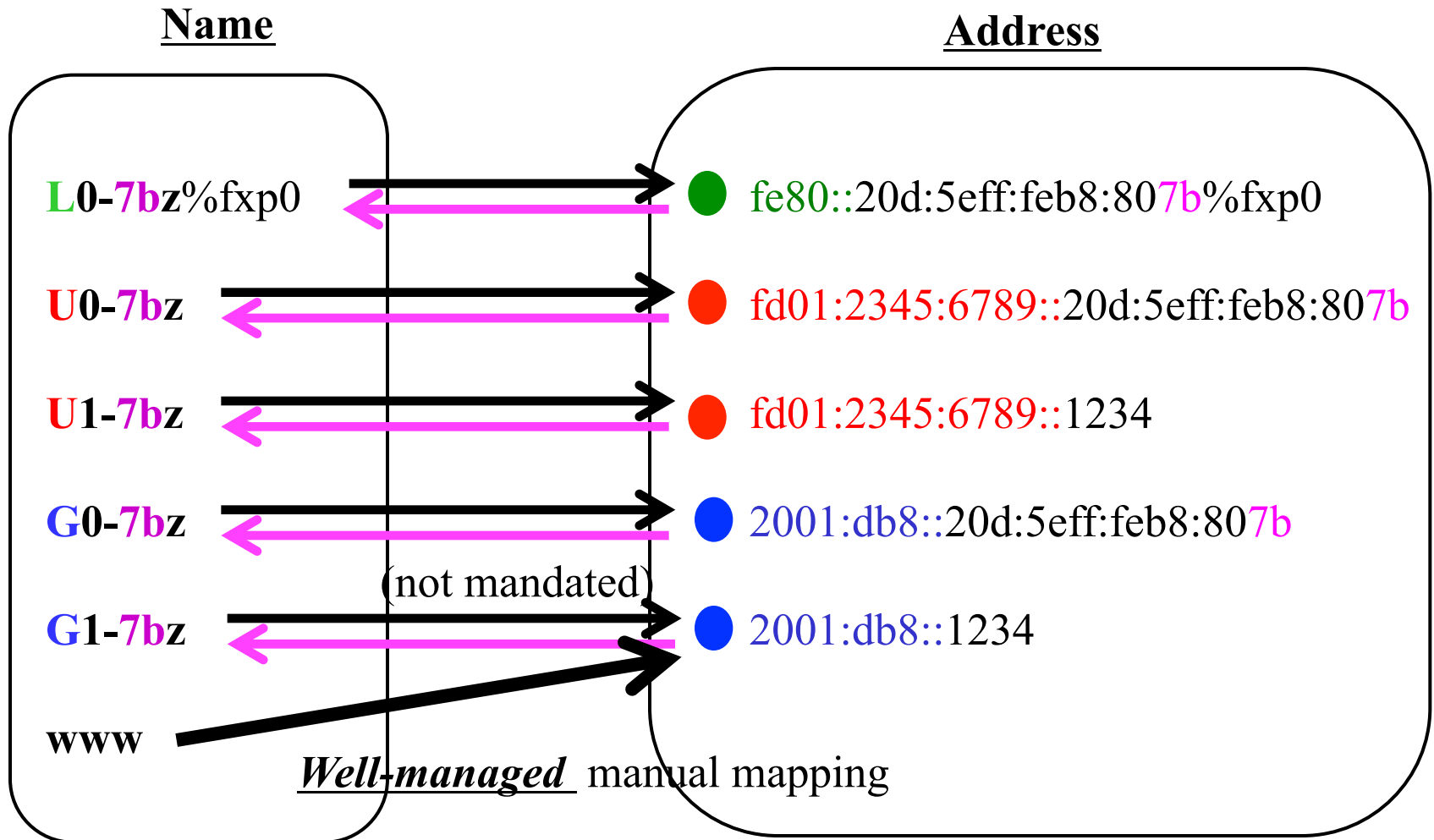
Their “Domain Names” are manually (or statefully) registered into name services (such as the DNS) already.

Reverse mapping Auto Name entries are needed for **All** addresses.

Regular mapping Auto Name entries
will **not be mandated** for “**Well-managed**” addresses.

(It is OK to register **Regular** mapping entries,
because one-multiple entries are possible and they will not cause problems.)

Regular (Name -> Address) and Reverse (Name <- Address) mapping



IPv6 Address Appearance Detection mechanism

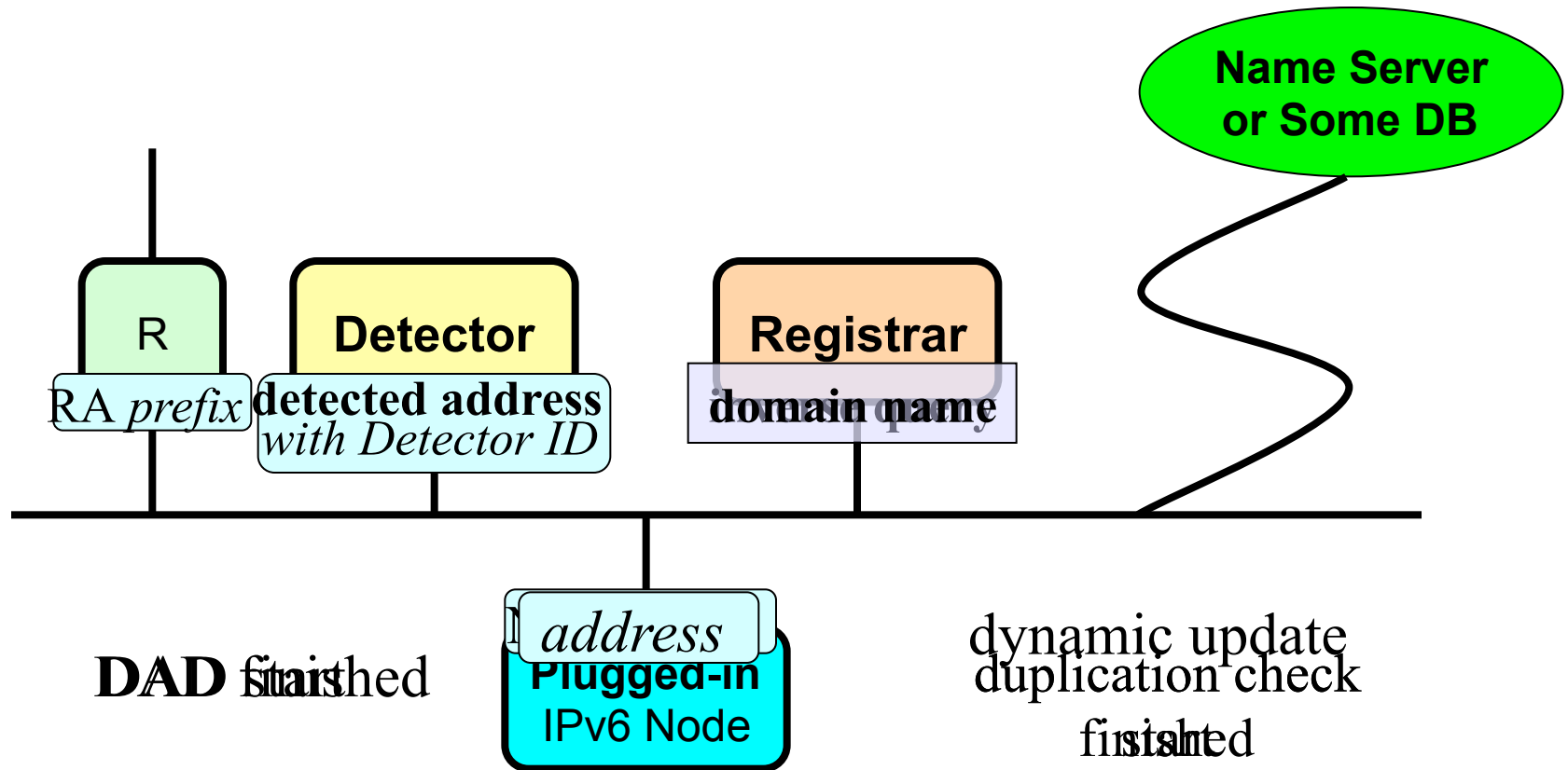
In order to detect newly appeared IPv6 address, DAD message (NS for DAD) is effectively used.

DAD message has the following good capabilities:

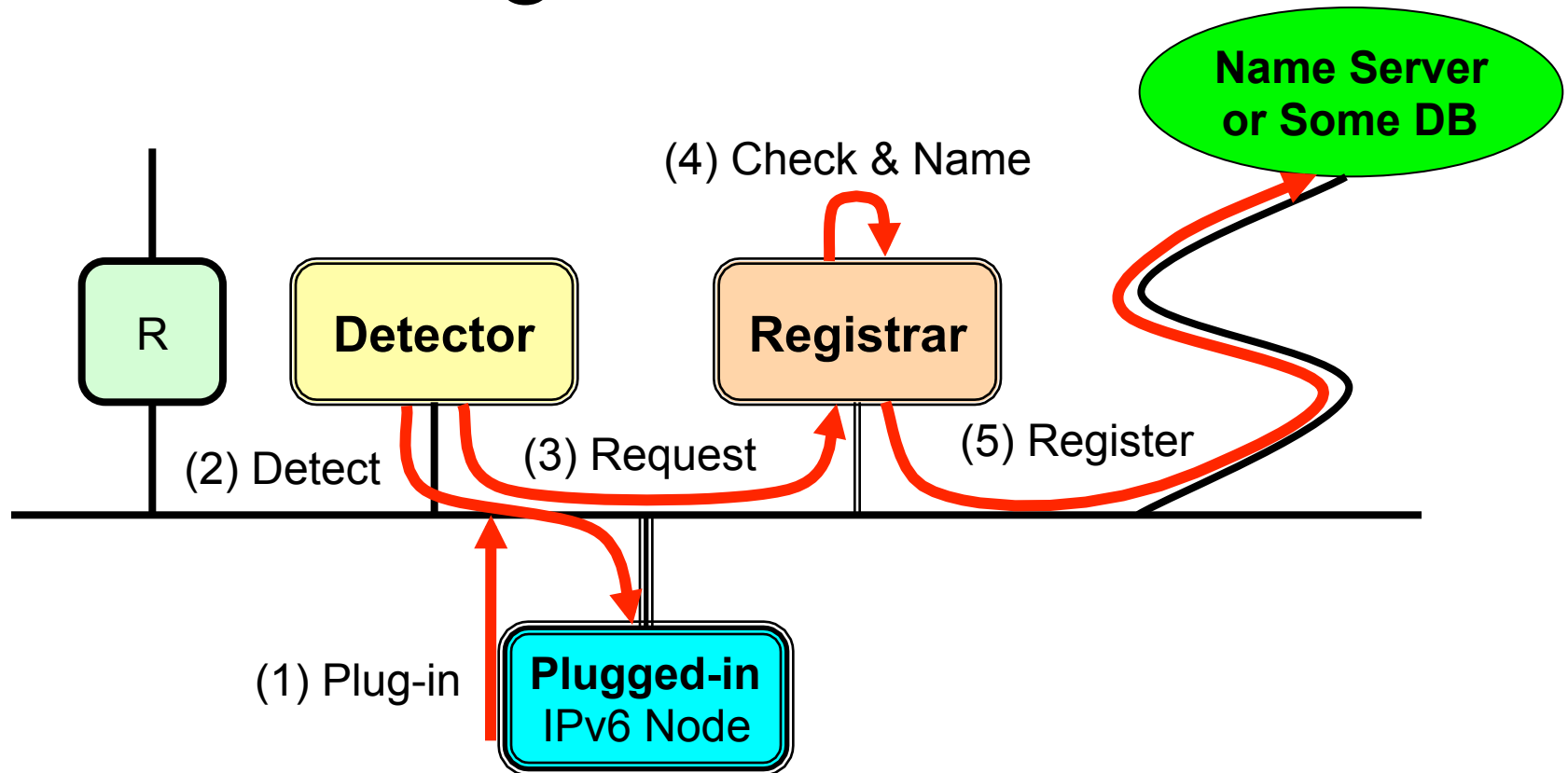
- issued only when node would like to set new IPv6 address
- issued for All types (link-local, global, temporary,,)
- L2 broadcast and easy to capture (without using mirror port)
- distinguishable from other NS messages, because source address of the message is unspecified ("::") and different from others
- Captured DAD message includes all necessary information (such as, IPv6 address and MAC address)

Detector captures DAD messages and detects newly appeared IPv6 addresses. Detected information is sent to Registrar.

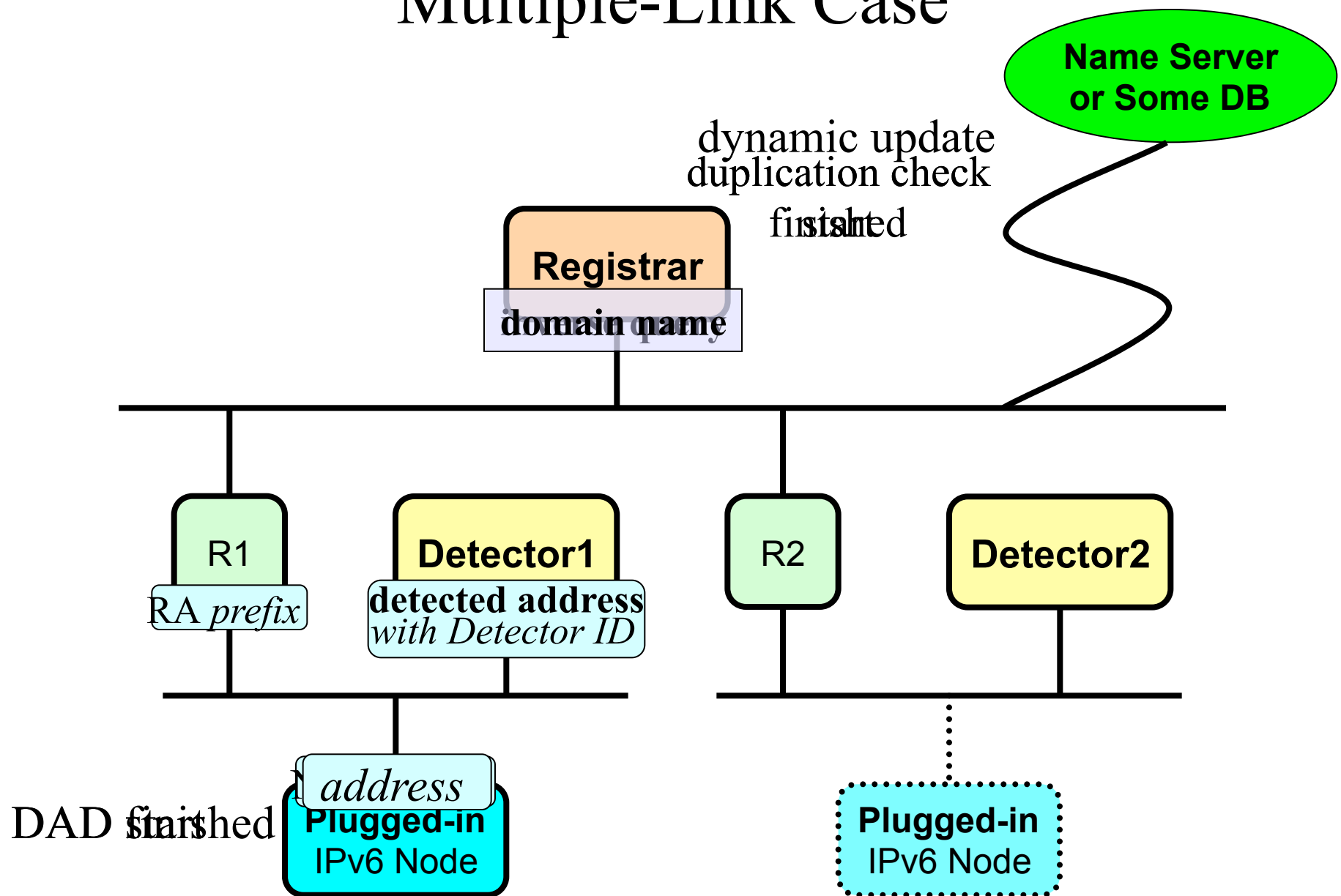
Single-Link Case



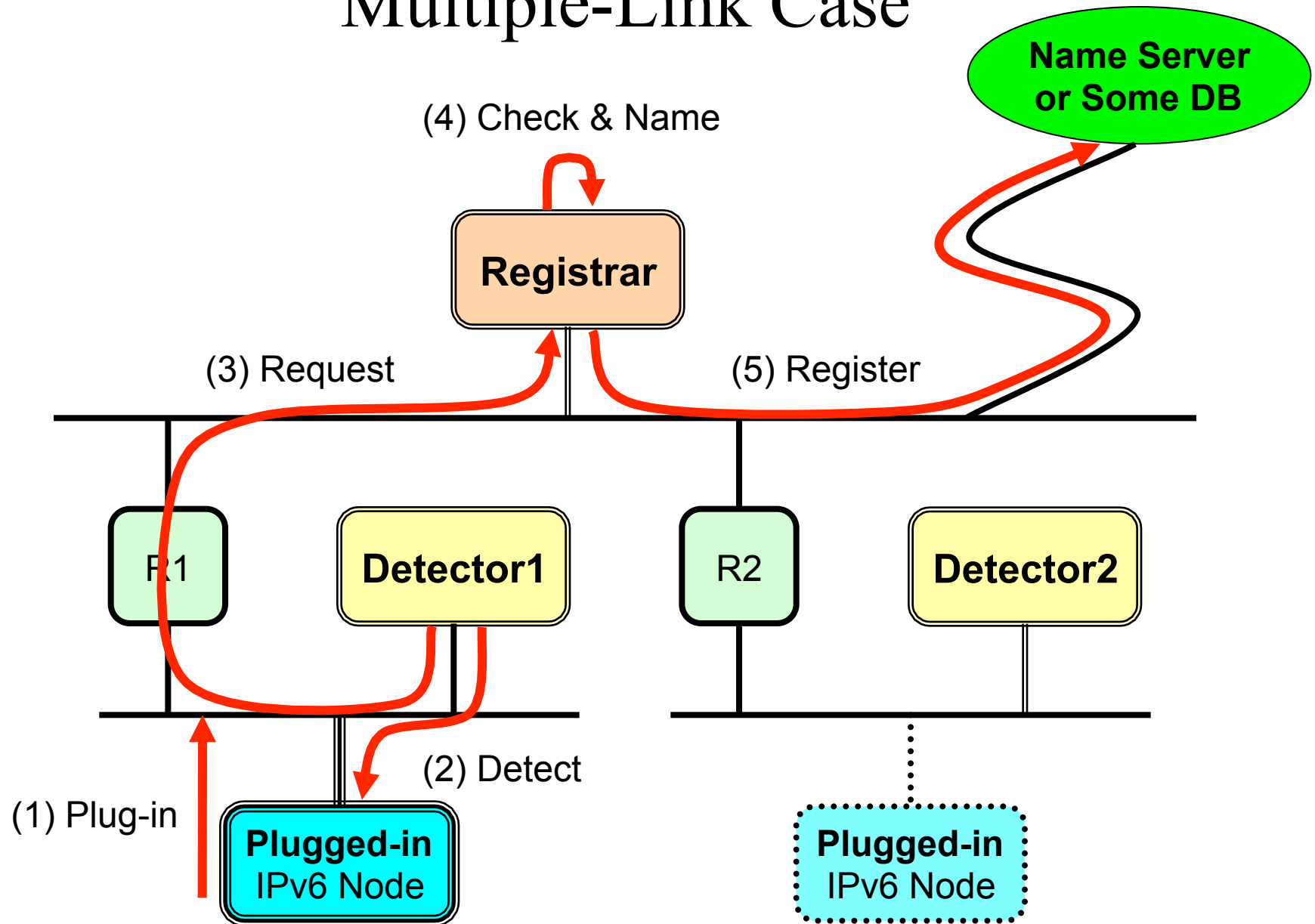
Single-Link Case



Multiple-Link Case



Multiple-Link Case



Roles/Characteristics Comparison

	Detector	Registrar
Main Roles	Detect appearance Send detected data	Check received data Prepare “Auto Name” Register to name service
Intelligence	NOT required	Required
Function	Simple	Complex
Maintenance	Almost Free	Required
Located place	Limited	NOT limited
Implementation	Easy	Not easy

Typical Procedures

