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Virtual Subnet: A L3VPN-based Subnet Extension Solution

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Abstract

This document describes a Layer3 Virtual Private Network (L3VPN)-based subnet extension solution referred to as Virtual Subnet, which mainly reuses existing Border Gateway Protocol (BGP)/Multi-Protocol Label Switch (MPLS) IP Virtual Private Network (VPN)[RFC4364] and Address Resolution Protocol(ARP)/Neighbor Discovery (ND) proxy [RFC925][RFC1027][RFC4389] technologies. Virtual Subnet provides a scalable approach for interconnecting cloud data centers.

Conventions used in this document

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in RFC-2119 [RFC2119].

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1. Introduction

For business continuity purposes, Virtual Machine (VM) migration across data centers is commonly used in those situations such as data center maintenance, data center migration, data center consolidation, data center expansion, and data center disaster avoidance. It's generally admitted that IP renumbering of servers (i.e., VMs) after the migration is usually complex and costly at the risk of extending the business downtime during the process of migration. To allow the migration of a VM from one data center to another without IP renumbering, the subnet on which the VM resides needs to be extended across these data centers.

In Infrastructure-as-a-Service (IaaS) cloud data center environments, to achieve subnet extension across multiple data centers in a scalable way, the following requirements SHOULD be considered for any data center interconnect solution:

1) VPN Instance Space Scalability

In a modern cloud data center environment, thousands or even tens of thousands of tenants could be hosted over a shared network infrastructure. For security and performance isolation purposes, these tenants need to be isolated from one another. Hence, the data center interconnect solution SHOULD be capable of providing a large enough Virtual Private Network (VPN) instance space for tenant isolation.

2) Forwarding Table Scalability

With the development of server virtualization technologies, a single cloud data center containing millions of VMs is not uncommon. This number already implies a big challenge for data center switches, especially for core/aggregation switches, from the perspective of forwarding table scalability. Provided that multiple data centers of such scale were interconnected at layer2, this challenge would be even worse. Hence an ideal data center interconnect solution SHOULD prevent the forwarding table size of data center switches from growing by folds as the number of data centers to be interconnected increases. Furthermore, if any kind of L2VPN or L3VPN technologies is used for interconnecting data centers, the scale of forwarding tables on PE routers SHOULD be taken into consideration as well.

3) ARP/ND Cache Table Scalability on Default Gateways

[NARTEN-ARMD] notes that the ARP/ND cache tables maintained by data center default gateways in cloud data centers can raise both scalability and security issues. Therefore, an ideal data center interconnect solution SHOULD prevent the ARP/Neighbor cache table size from growing by multiples as the number of data centers to be connected increases.

4) ARP/ND and Unknown Unicast Flood Suppression or Avoidance

It's well-known that the flooding of Address Resolution Protocol (ARP)/Neighbor Discovery (ND) broadcast/multicast and unknown unicast traffic within a large Layer2 network are likely to affect performances of networks and hosts. As multiple data centers each containing millions of VMs are interconnected together across the Wide Area Network (WAN) at layer2, the impact of flooding as mentioned above will become even worse. As such, it becomes increasingly desirable for data center operators to suppress or even avoid the flooding of ARP/ND broadcast/multicast and unknown unicast traffic across data centers.

5) Active-active Multi-homing

In order to utilize the bandwidth of all available paths between the data center and the transport network in addition to providing resilient connectivity between them, active-active multi-homing is increasingly advocated by data center operators as a replacement of the traditional active-standby multi-homing approach.

6) Path Optimization

A subnet usually indicates a location in the network. However, when a subnet has been extended across multiple geographically dispersed data center locations, the location semantics of such subnet is not retained any longer. As a result, the traffic from a cloud user (i.e., a VPN user) which is destined for a given server located at one data center location of such extended subnet may arrive at another data center location firstly according to the subnet route, and then be forwarded to the location where the service is actually located. This suboptimal routing would obviously result in the unnecessary consumption of the bandwidth resources which are intended for data center interconnection. Furthermore, in the case where the traditional VPLS technology [RFC4761, RFC4762] is used for data center interconnect and default gateways of different data center locations are configured within the same virtual router redundancy group, the returning traffic from that server to the

cloud user may be forwarded at layer2 to a default gateway located at one of the remote data center premises, rather than the one placed at the local data center location. This suboptimal routing would also unnecessarily consume the bandwidth resources which are intended for data center interconnect.

This document describes a L3VPN-based subnet extension solution referred to as Virtual Subnet (VS), which can meet all of the requirements of cloud data center interconnect as described above. Since VS mainly reuses existing technologies including BGP/MPLS IP VPN [RFC4364] and ARP/ND proxy [RFC925][RFC1027][RFC4389], it allows service providers who are offering IaaS cloud services to the public to interconnect their geographically dispersed data centers in a much more scalable way, and more importantly, data center interconnection design can rely upon their existing MPLS/BGP IP VPN infrastructures therefore taking benefit from years of experience in the delivery and the operation of MPLS/BGP IP VPN services.

Please note that VS is targeted at scenarios where the traffic across data centers is routable IP traffic. In such scenario, data center operators who are implementing data center interconnect could benefit from the advantages that such host route-based subnet extension solution uniquely provides, such as MAC table reduction on data center switches, ARP/ND cache table reduction on data center default gateways, path optimization for inter-subnet traffic, and so on.

2. Terminology

This memo makes use of the terms defined in [RFC4364], [RFC2338] [MVPN] and [VA-AUTO].

3. Solution Description

3.1. Unicast

3.1.1. Intra-subnet Unicast

As shown in Figure 1, two CE hosts (i.e., Hosts A and B) which are configured within the same subnet (i.e., 1.1.1.0/24) are located in two different data centers (i.e., DC West and DC East) respectively. PE routers (i.e., PE-1 and PE-2) which are used for interconnecting the above two data centers create host routes for their local CE hosts respectively and then redistribute these routes into BGP. Meanwhile, ARP proxy is enabled on the VRF attachment circuits of these PE routers.

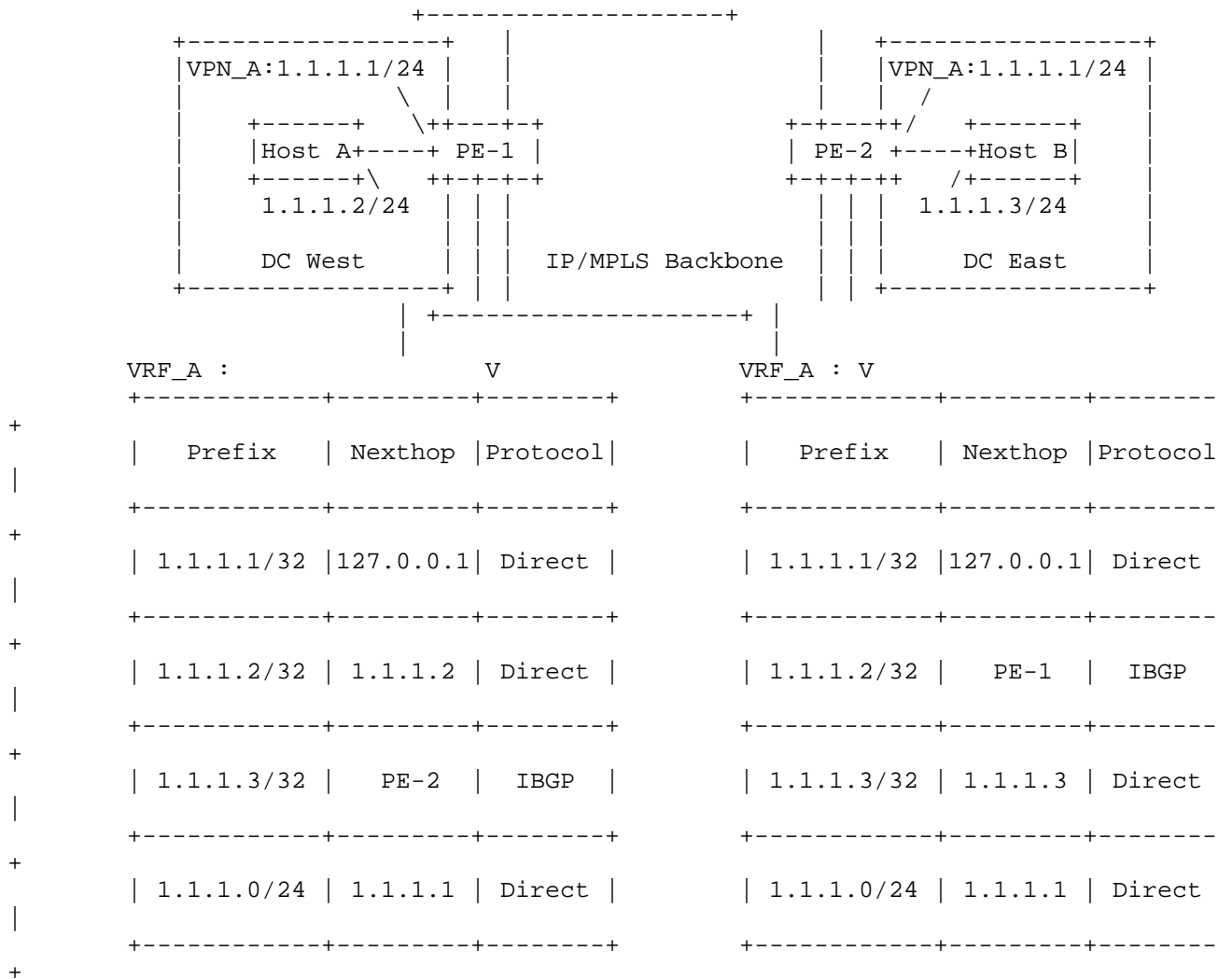


Figure 1: Intra-subnet Unicast Example

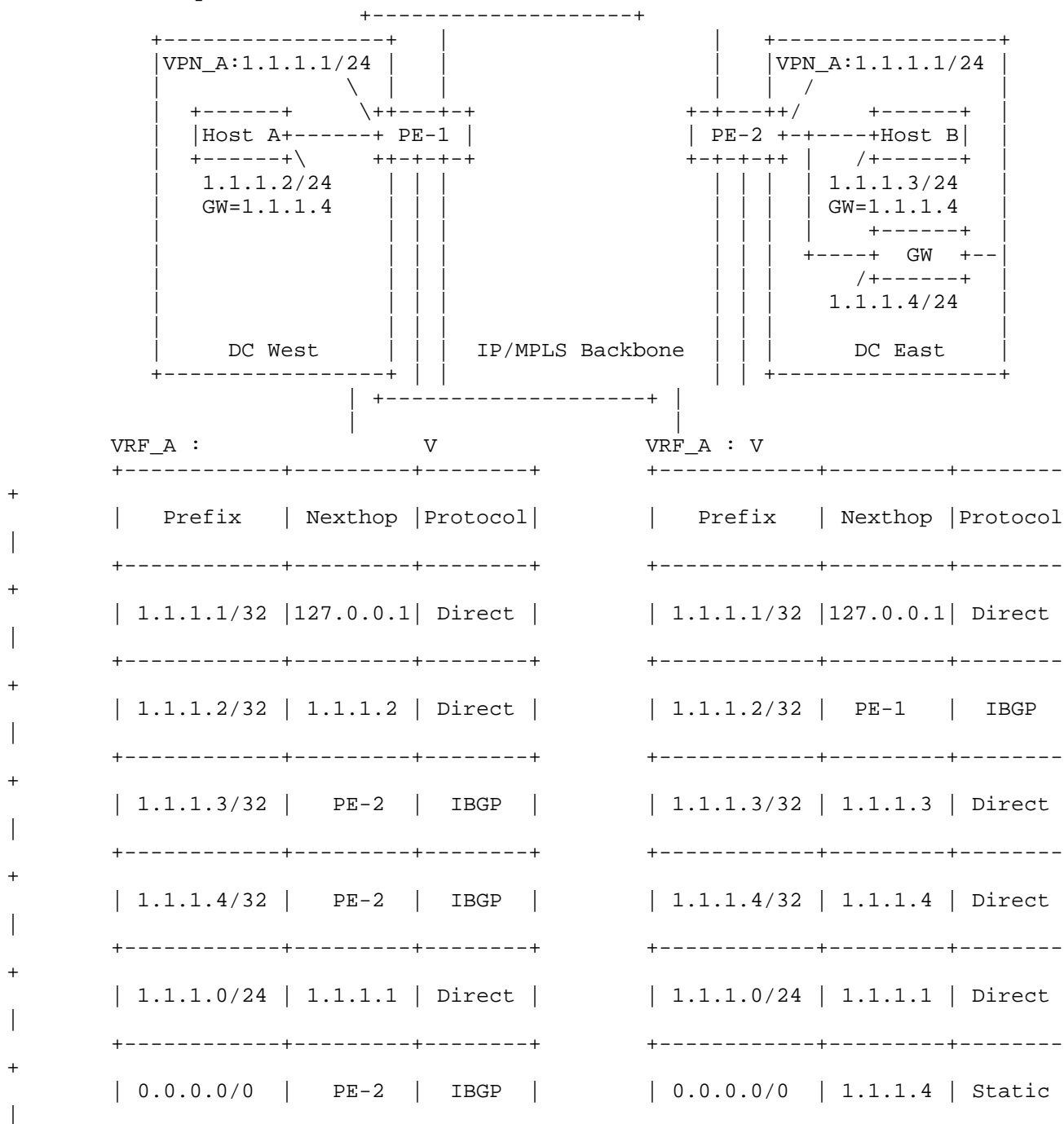
Now assume host A sends an ARP request for host B before communicating with host B. Upon receiving the ARP request, the ARP proxy embedded in PE-1 returns its own MAC address as a response. Host A then sends IP packets for host B to PE-1. Strictly according to the normal L3VPN forwarding procedure, PE-1 tunnels such packets towards PE-2 which in turn forwards them to host B. Thus, hosts A and B can communicate with each other as if they were located within the same subnet or Local Area Network (LAN). In fact, such subnet is a virtual subnet which is emulated by using host routes, rather than a real subnet.

3.1.2. Inter-subnet Unicast

As shown in Figure 2, only one data center (i.e., DC East) is deployed with a default gateway (i.e., GW). PE-2 which is connected to GW would either be configured with or learn from GW a default route with its next-hop being pointed to GW, and this route is distributed to other PE routers (i.e., PE-1) as per normal [RFC4364] operation. Assume host A sends an ARP request for its default gateway (i.e., 1.1.1.4) prior to communicating with a destination

host outside of its subnet (i.e., outside of 1.1.1.0/24). Upon receiving this ARP request, the ARP proxy embedded in PE-1 returns

its own MAC address as a response. Host A then sends a packet towards Host B to PE-1. PE-1 forwards such packet towards PE-2 according to the default route learnt from PE-2, which in turn forwards that packet to GW according to the default route as well. In contrast, if host B sends an ARP request for its default gateway (i.e., 1.1.1.4) prior to communicating with a destination host outside of its subnet, it will receive an ARP response from GW. As such, the packet destined for the destination host will be forwarded directly to GW. Note that since the outgoing interface of the best-match route for the target host (i.e., 1.1.1.4) is the same as the one over which the ARP packet arrived, PE-2 would not respond to this ARP request.



+-----+-----+-----+ +-----+-----+-----+

Figure 2: Inter-subnet Unicast Example (1)

As shown in Figure 3, in this case where each data center is deployed with a default gateway, CE hosts will get ARP responses from their local default gateways, rather than from their local PE routers when sending ARP requests for their default gateways.

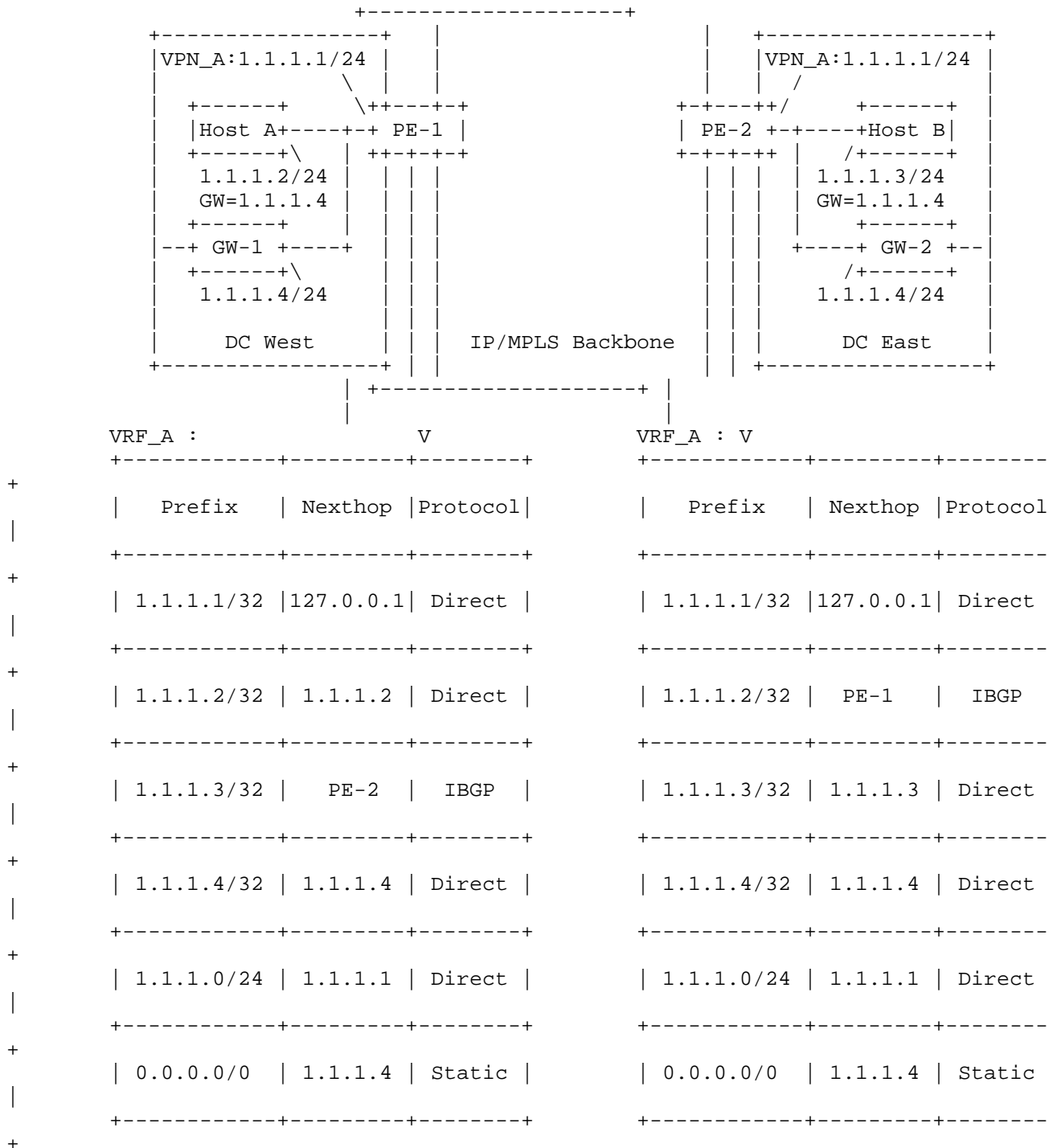
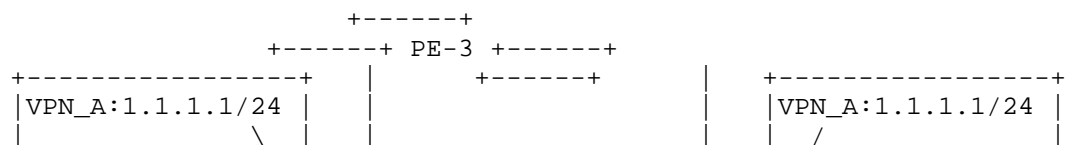
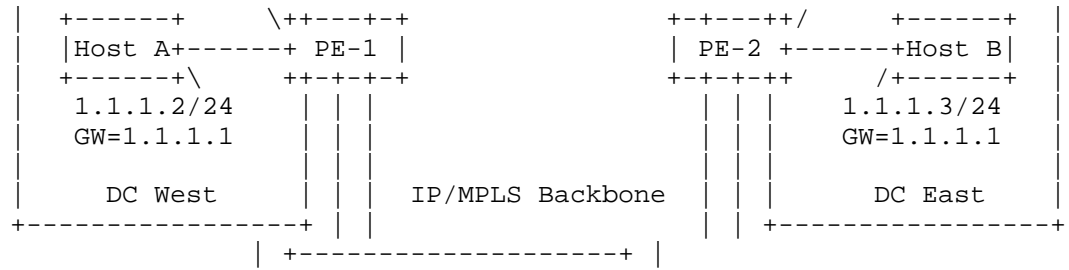


Figure 3: Inter-subnet Unicast Example (2)

Alternatively, as shown in Figure 4, PE routers themselves could be directly configured as the default gateways of their locally connected CE hosts as long as these PE routers have routes for the outside networks.





Internet-Draft	Virtual Subnet			October 2012
	VRF_A :	V		VRF_A : V
+	-----+	-----+	-----+	-----+
+	Prefix	Nexthop	Protocol	Prefix Nexthop Protocol
	-----+	-----+	-----+	-----+
+	1.1.1.1/32	127.0.0.1	Direct	1.1.1.1/32 127.0.0.1 Direct
	-----+	-----+	-----+	-----+
+	1.1.1.2/32	1.1.1.2	Direct	1.1.1.2/32 PE-1 IBGP
	-----+	-----+	-----+	-----+
+	1.1.1.3/32	PE-2	IBGP	1.1.1.3/32 1.1.1.3 Direct
	-----+	-----+	-----+	-----+
+	1.1.1.0/24	1.1.1.1	Direct	1.1.1.0/24 1.1.1.1 Direct
	-----+	-----+	-----+	-----+
+	0.0.0.0/0	PE-3	IBGP	0.0.0.0/0 PE-3 IBGP
	-----+	-----+	-----+	-----+
+				

Figure 4: Inter-subnet Unicast Example (3)

3.2. Multicast

To support IP multicast between CE hosts of the same virtual subnet, the MVPN technology [MVPN] could be directly reused. For example, PE routers attached to a given VPN join a default provider multicast distribution tree which is dedicated for that VPN. Ingress PE routers, upon receiving multicast packets from their local CE hosts, forward them towards remote PE routers through the corresponding default provider multicast distribution tree.

More details about how to support multicast and broadcast in VS will be explored in a later version of this document.

3.3. CE Host Discovery

PE routers SHOULD be able to discover their local CE hosts and keep the list of these hosts up to date in a timely manner so as to ensure the availability and accuracy of the corresponding host routes originated from them. PE routers could accomplish local CE host discovery by some traditional host discovery mechanisms using ARP or ND protocols. Furthermore, Link Layer Discovery Protocol (LLDP) described in [802.1AB] or VSI Discovery and Configuration Protocol (VDP) described in [802.1Qbg], or even interaction with the data center orchestration system could also be considered as a means to dynamically discover local CE hosts.

More details about the local CE host discovery approach will be explored in a later version of this document or a separate draft.

3.4. ARP/ND Proxy

Acting as ARP or ND proxies, PE routers SHOULD only respond to an ARP request or Neighbor Solicitation (NS) message for the target

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host for which there is a host route in the associated VRF and the outgoing interface of that route is different from the one over which the ARP request or the NS message arrived. Otherwise, PE routers would not respond.

In the case where it's hard to guarantee each PE router has learnt all of its own local CE hosts entirely, upon receipt of an ARP request or a NS message for an unknown target host for which there is no corresponding host route in the associated VRF yet, ingress PE routers could propagate a BGP UPDATE message containing the IP address of the target host or even that of the requesting host so as to trigger remote PE routers receiving that message to send an ARP request or a NS message for the target host on their own attachment circuits on behalf of the requesting host. As such, the target host which has been silently attached to a given PE router (e.g., there is no any kind of host attachment notification received by the PE router.) could be discovered accordingly. The details of this special BGP update message will be disclosed in a separate draft.

In scenarios where a given VPN site (i.e., a data center) is multi-homed to more than one PE router via an Ethernet switch or an Ethernet network, VRRP [RFC5798] SHOULD be enabled on these PE routers for the sake of the availability of the network connectivity. In this case, only the PE router which is acting as the VRRP Master SHOULD perform the ARP/ND proxy function and respond with the virtual MAC address, instead of its physical MAC address.

3.5. CE Host Mobility

After moving from one VPN site to another, a CE host (e.g., a VM) will send a gratuitous ARP/ND message. Upon receiving that message, the PE router connected to the site where the VM moves to will create a host route for that CE host and then advertise it to remote PE routers.

Upon learning such route, the PE router that previously connected the CE host would immediately check whether that CE host is still connected to it by some means (e.g., ARP/ND PING and/or ICMP PING).

If not, the PE router would accordingly withdraw the corresponding host route which has been advertised before. Meanwhile, the PE router would broadcast a gratuitous ARP/ND message on behalf of that CE host. As such, the ARP/ND entry of that CE host which was cached on any local CE host would be updated accordingly.

3.6. Forwarding Table Scalability

3.6.1. MAC Table Reduction on Data Center Switches

In a VS environment, the MAC learning domain associated with a given virtual subnet which has been extended across multiple data centers is partitioned into segments and each of the segments is confined within a single data center. Therefore data center switches only need to learn local MAC addresses, rather than learning both local and remote MAC addresses as required in the case where the traditional VPLS technology [RFC4761, RFC4762] is used for data center interconnect.

3.6.2. PE Router FIB Reduction

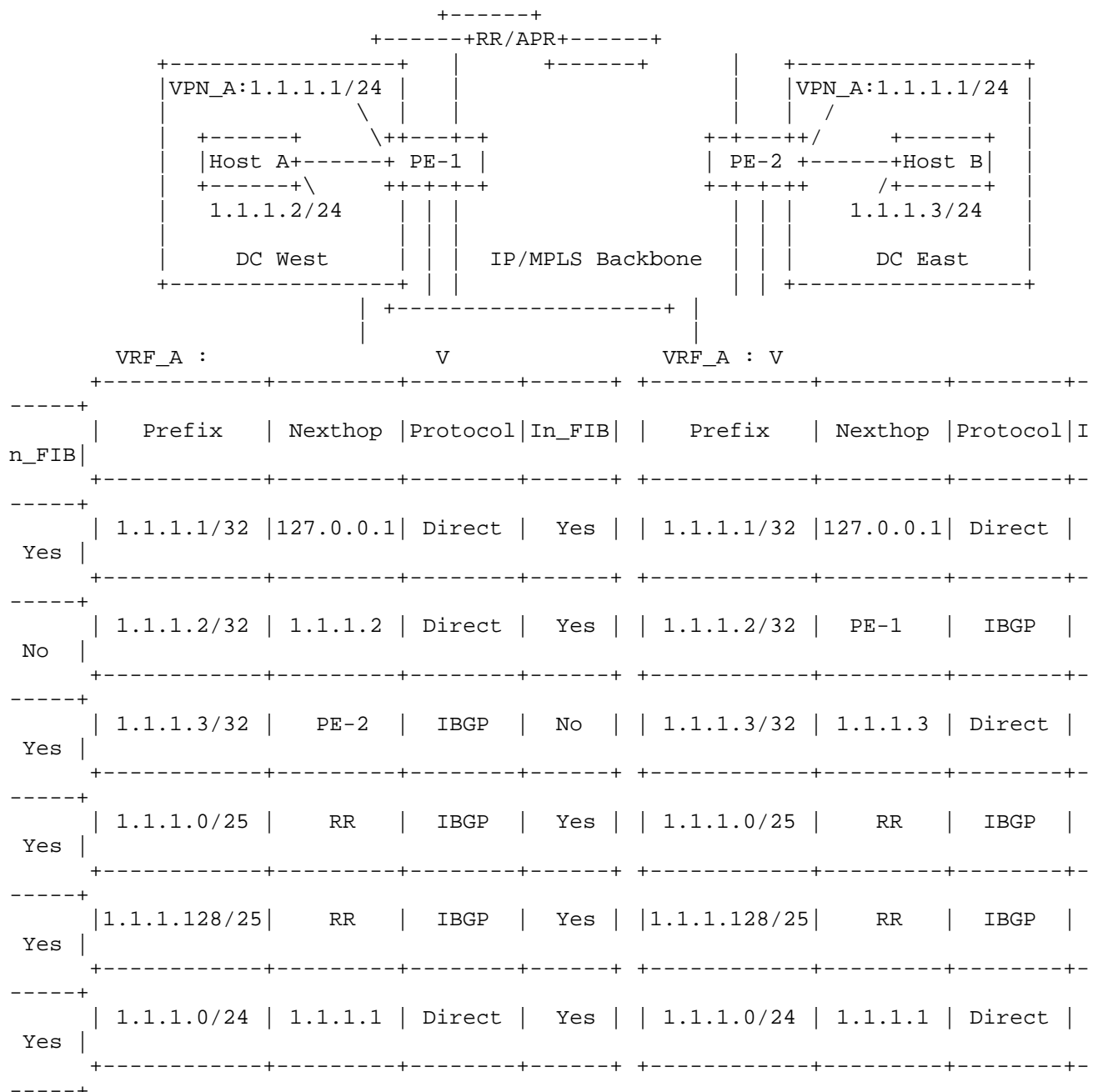


Figure 5: FIB Reduction Example

To reduce the FIB size of PE routers, Virtual Aggregation (VA) [VA-AUTO] technology can be used. Take the VPN instance A shown in Figure 5 as an example, the procedures of FIB reduction are as follows:

- 1) Multiple more specific prefixes (e.g., 1.1.1.0/25 and 1.1.1.128/25) corresponding to the prefix of virtual subnet (i.e., 1.1.1.0/24) are configured as Virtual Prefixes (VPs) and a Route-Reflector (RR) is configured as an Aggregation Point Router (APR) for these VPs. PE routers as RR clients advertise host routes for their own local CE hosts to the RR which in turn, as an APR, installs those host routes into its FIB and then attach the "can-suppress" tag to those host routes before reflecting them to its clients.
- 2) Those host routes which have been attached with the "can-suppress" tag would not be installed into FIBs by clients who are VA-aware since they are not APRs for those host routes. In addition, the RR as an APR would advertise the corresponding VP routes to all of its clients, and those of which who are VA-aware in turn would install these VP routes into their FIBs.
- 3) Upon receiving a packet from a local CE host, if no matching host route found, the ingress PE router will forward the packet to the RR according to one of the VP routes learnt from the RR, which in turn forwards the packet to the relevant egress PE router according to the host route learnt from that egress PE router. In a word, the FIB table size of PE routers can be greatly reduced at the cost of path stretch. Note that in the case where the RR is not available for transferring L3VPN traffic between PE routers for some reason (e.g., the RR is implemented on a server, rather than a router), the APR function could actually be performed by a given PE router other than the RR as long as that PE router has installed all host routes belonging to the virtual subnet into its FIB. Thus, the RR only needs to attach a "can-suppress" tag to the host routes learnt from its clients before reflecting them to the other clients. Furthermore, PE routers themselves could directly attach the "can-suppress" tag to those host routes for their local CE hosts before distributing them to remote peers as well.
- 4) Provided a given local CE host sends an ARP request for a remote CE host, the PE router that receives such request will install the host route for that remote CE host into its FIB, in case there is a host route for that CE host in its RIB and has not yet been installed into the FIB. Therefore, the subsequent packets destined for that remote CE host will be forwarded directly to the egress PE router. To save the FIB space, FIB entries corresponding to remote host routes which have been attached with "can-suppress" tags would expire if they have not been used for forwarding packets for a certain period of time.

3.6.3. PE Router RIB Reduction

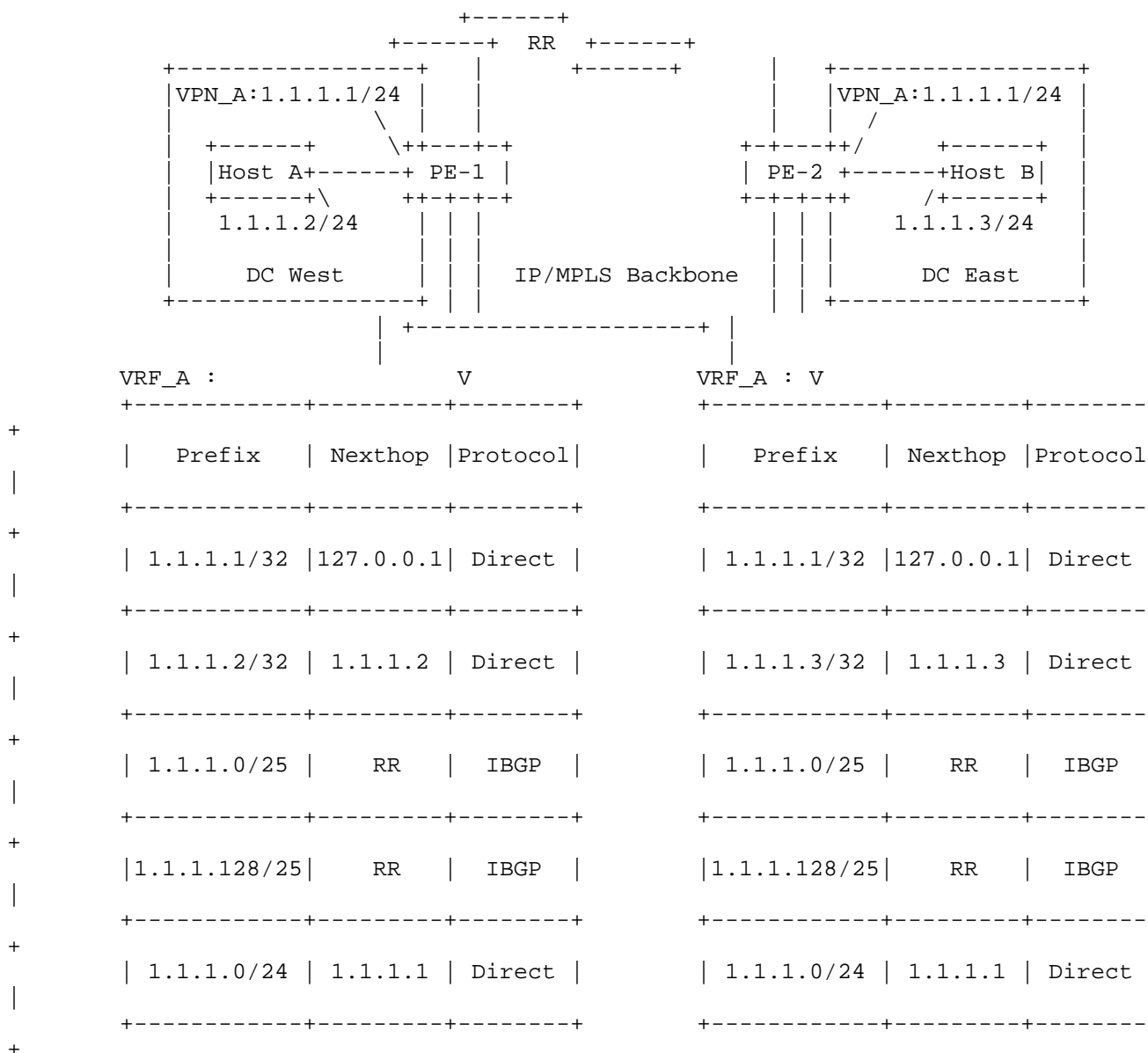


Figure 6: RIB Reduction Example

To reduce the RIB size of PE routers, BGP Outbound Route Filtering (ORF) mechanism is used to realize on-demand route announcement. Take the VPN instance A shown in Figure 6 as an example, the procedures of RIB reduction are as follows:

- 1) PE routers as RR clients advertise host routes for their local CE hosts to a RR which however doesn't reflect these host routes by default unless it receives explicit ORF requests for them from its clients. The RR is configured with routes for more specific subnets (e.g., 1.1.1.0/25 and 1.1.1.128/25) corresponding to the virtual subnet (i.e., 1.1.1.0/24) with next-hop being pointed to Null0 and then advertises these routes to its clients via BGP.
- 2) Upon receiving a packet from a local CE host, if no matching host route found, the ingress PE router will forward the packet to the

RR according to one of the subnet routes learnt from the RR, which in turn forwards the packet to the relevant egress PE router according to the host route learnt from that egress PE router. In a word, the RIB table size of PE routers can be greatly reduced at the cost of path stretch.

- 3) Just as the approach mentioned in section 3.6.2, in the case where the RR is not available for transferring L3VPN traffic between PE routers for some reason, a PE router other than the RR could advertise the more specific subnet routes as long as that PE router has installed all host routes belonging to that virtual subnet into its FIB.
- 4) Provided a given local CE host sends an ARP request for a remote CE host, the ingress PE router that receives such request will request the corresponding host route from its RR by using the ORF mechanism (e.g., a group ORF containing Route-Target (RT) and prefix information) in case there is no host route for that CE host in its RIB yet. Once the host route for the remote CE host is learnt from the RR, the subsequent packets destined for that CE host would be forwarded directly to the egress PE router. Note that the RIB entries of remote host routes could expire if they have not been used for forwarding packets for a certain period of time. Once the expiration time for a given RIB entry is approaching, the PE router would notify its RR not to pass the updates for corresponding host route by using the ORF mechanism.

3.7. ARP/ND Cache Table Scalability on Default Gateways

In case where data center default gateway functions are implemented on PE routers of the VS as shown in Figure 4, since the ARP/ND cache table on each PE router only needs to contain ARP/ND entries of local CE hosts, the ARP/ND cache table size will not grow as the number of data centers to be connected increases.

Alternatively, if dedicated default gateways are directly connected to PE routers of the VS as shown in Figure 3, all remote CE hosts of a given virtual subnet share the same MAC address (i.e., the MAC address of the local PE router) from the point of view of default gateways, because of the use of the ARP/ND proxy function embedded in PE routers. Therefore, ARP/ND entries of those remote CE hosts could be aggregated into one ARP/ND entry (i.e., 1.1.1.0/24-> the MAC address of the PE router in the IPv4 case). Accordingly, default gateways are required to use the longest-matching algorithm for ARP/ND cache lookup instead of the existing exact-matching algorithm. Thus, the ARP/ND cache table size of DC gateways can be reduced greatly as well.

3.8. ARP/ND and Unknown Uncast Flood Avoidance

In VS, the flooding domain associated with a given virtual subnet that has been extended across multiple data centers, has been partitioned into segments and each of the segments is confined

within a single data center. Therefore, the performance impact on networks and servers caused by the flooding of ARP/ND broadcast/multicast and unknown unicast traffic is alleviated.

3.9. Active-active Multi-homing

For PE router redundancy purposes, a VPN site could be connected to more than one PE router. In this case, VRRP SHOULD be enabled on these PE routers and only the PE router which is acting as the VRRP Master SHOULD perform the ARP proxy functionality. However, all PE routers, either as a VRRP master or a VRRP slave, are allowed to advertise host routes for their local CE hosts. Hence, from the perspective of remote PE routers, there will be multiple host routes for a given CE host located within that multi-homed site. In other words, active-active multi-homing is available for the inbound traffic of a given multi-homed site.

3.10. Path Optimization

Take the scenario shown in Figure 4 as an example, to optimize the forwarding path for traffic between cloud users and cloud data centers, PE routers located at cloud data centers (i.e., PE-1 and PE-2), which are also the data center default gateways, propagate host routes for their local CE hosts respectively to remote PE routers which are attached to cloud user sites (i.e., PE-3).

As such, the traffic from cloud user sites to a given server on the virtual subnet which has been extended across data centers would be forwarded directly to the data center location where that server resides, since traffic is now forwarded according to the host route for that server, rather than the subnet route.

Furthermore, for traffic coming from the cloud data center and forwarded to cloud user sites, each PE router acting as a default gateway would forward traffic received from its local CE hosts directly to the remote PE routers (i.e., PE-3) according to the best-match route in the corresponding VRF. As a result, traffic from data centers to enterprise sites is forwarded along the optimal path without consuming the bandwidth resources intended for data center interconnect.

4. Security Considerations

TBD.

5. IANA Considerations

There is no requirement for IANA.

6. Acknowledgements

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