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# Loss and Delay Measurement in Transparent Interconnection of Lots of Links (TRILL)

**draft-mizrahi-trill-loss-delay-00**

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# Performance Monitoring (PM)

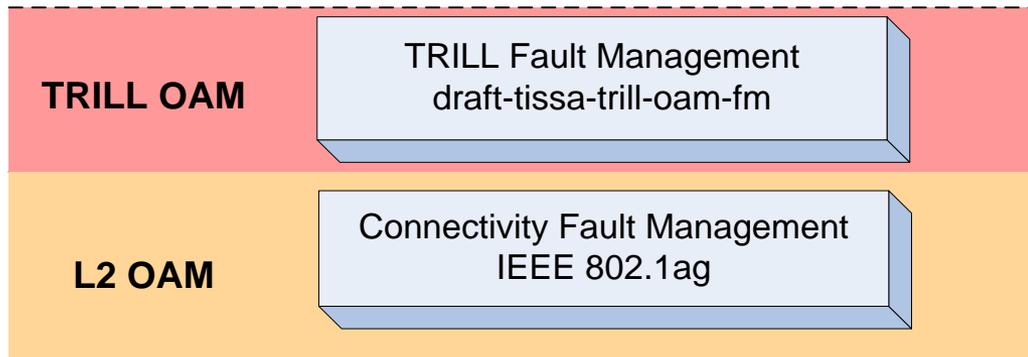
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- ▶ **One of the key aspects of OAM.**
- ▶ **Verify Service Level Agreement (SLA).**
- ▶ **Detect performance degradation and network anomalies.**

# TRILL OAM

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## Fault Management

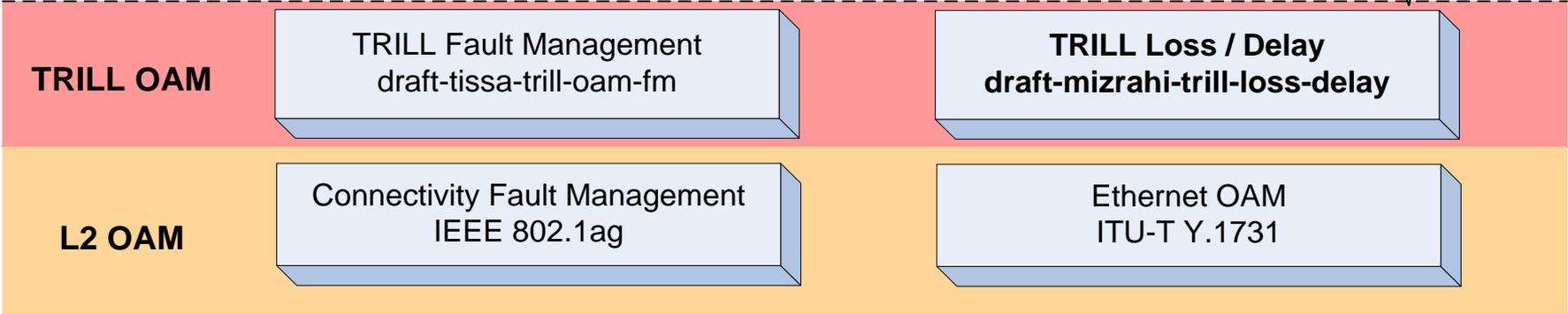


# TRILL Loss / Delay

TRILL PM is based on ITU-T G.8013/Y.1731 PM.

## Fault Management

## Performance Monitoring



# TRILL Loss / Delay - Overview

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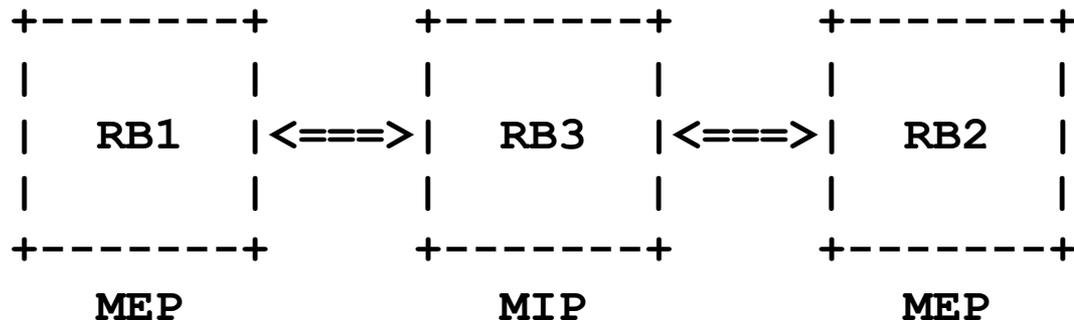
## ▶ **Loss Measurement (LM).**

- Loss rate / Packet Delivery Rate (PDR).
- Synthetic LM
  
- One-Way LM (OWLM)
- Two-Way LM (TWLM)

## ▶ **Delay Measurement (DM).**

- Delay / delay variation (jitter).
  
- One-Way DM (OWDM)
- Two-Way DM (TWDM)

# TRILL Loss / Delay – Overview (2)



## ▶ One-way / two-way.

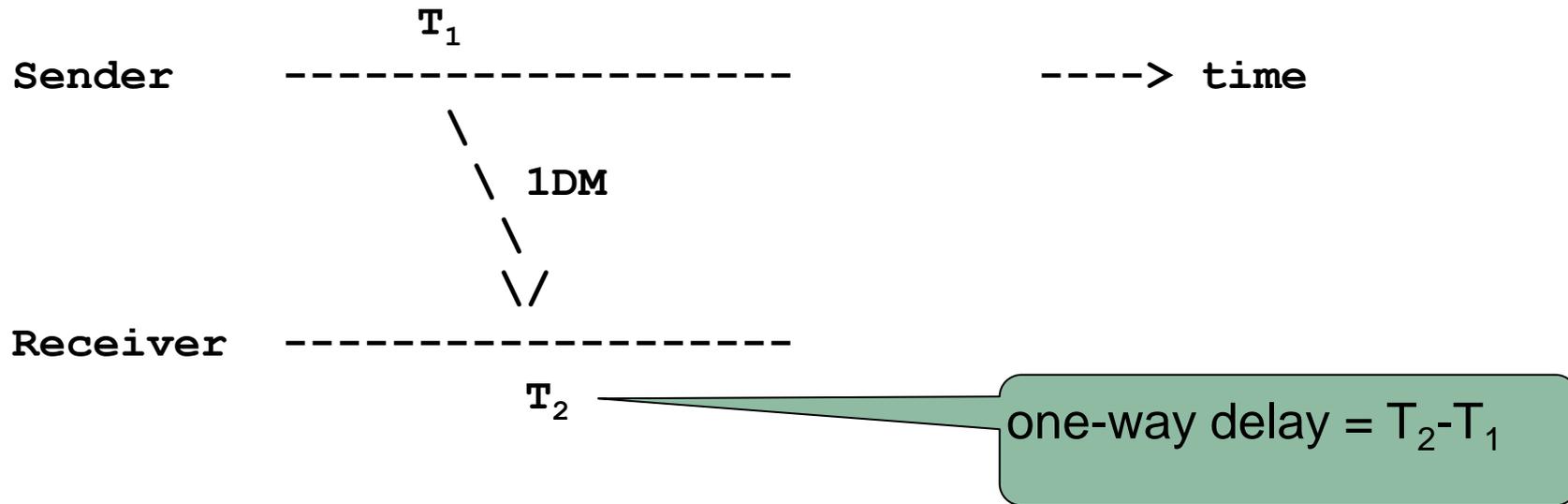
- One-way: RB1 sends PM messages, RB2 monitors.
- Two-way: RB1 sends PM messages, RB2 responds, RB1 monitors.

## ▶ Proactive / on-demand.

## ▶ P2P / P2MP.

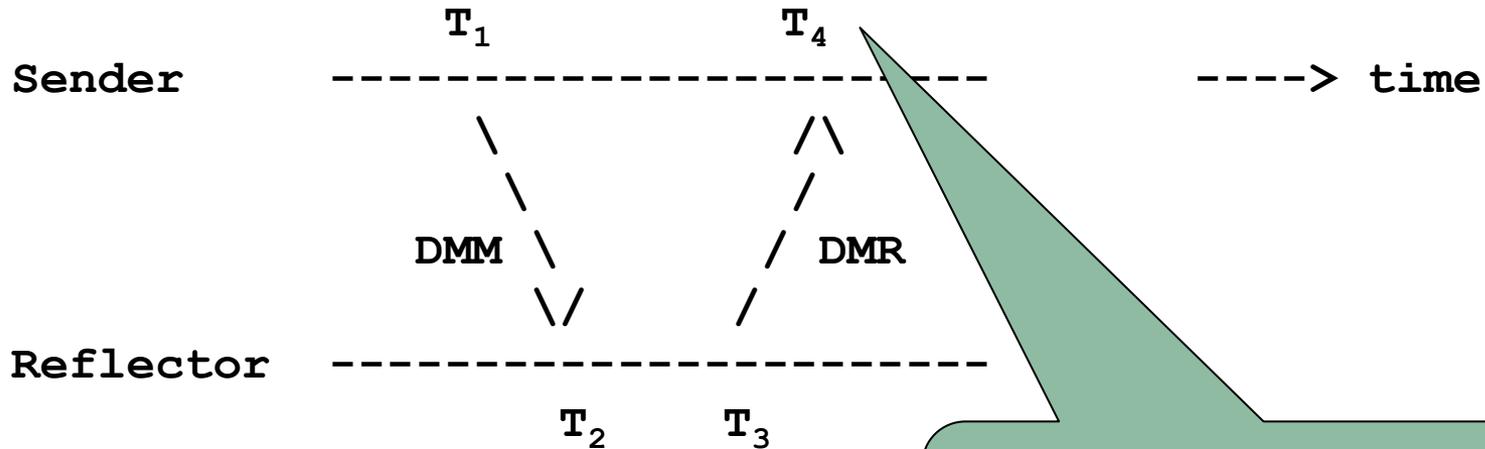
## ▶ Packet formats – identical to ITU-T G.8013/Y.1731.

# One-Way Delay Measurement (OWDM)



- ▶ **Receiver computes delay / delay variation.**
- ▶ **Typically proactive.**
- ▶ **Measuring delay requires time synchronization.**  
**Measuring delay variation does not require synchronization.**

# Two-Way Delay Measurement (TWDM)



$$\text{two-way delay} = (T_4 - T_1) - (T_3 - T_2)$$

$$\text{one-way delay \{sender->reflector\}} = T_2 - T_1$$

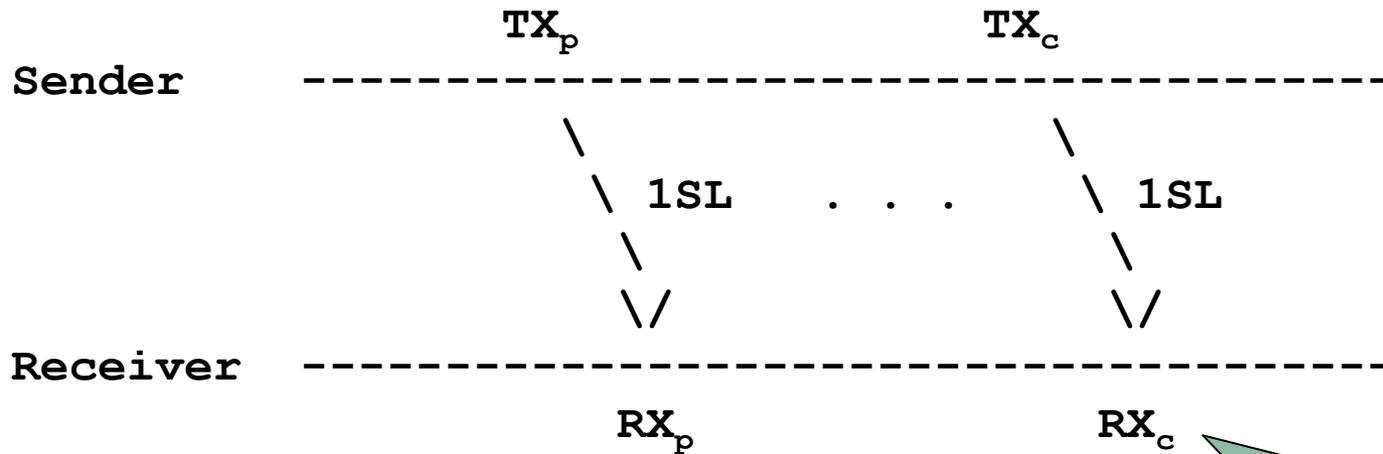
$$\text{one-way delay \{reflector->sender\}} = T_4 - T_3$$

▶ Sender computes delay / delay variation.

▶ On-demand  
or

▶ Proactive

# One-Way Loss Measurement (OWLM)

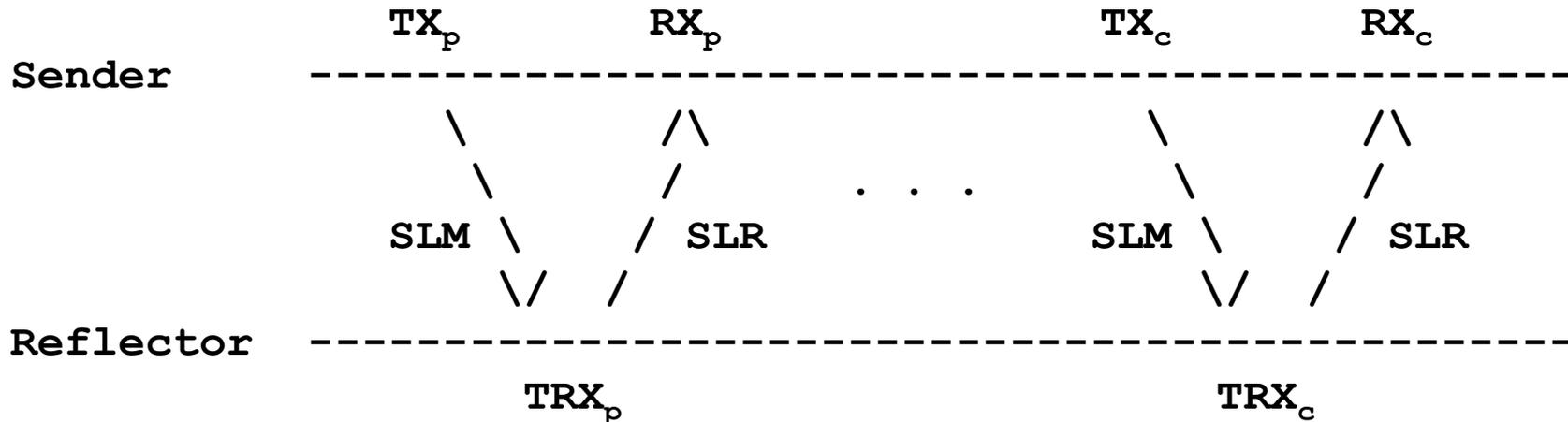


$$\text{one-way packet loss} = (TX_c - TX_p) - (RX_c - RX_p)$$

- ▶ Measurement is based on a sequence of 1SL messages sent during a measurement interval.
- ▶ On-demand – sequence of messages is sent on-demand.  
or
- ▶ Proactive.

# Two-Way Loss Measurement (TWLM)

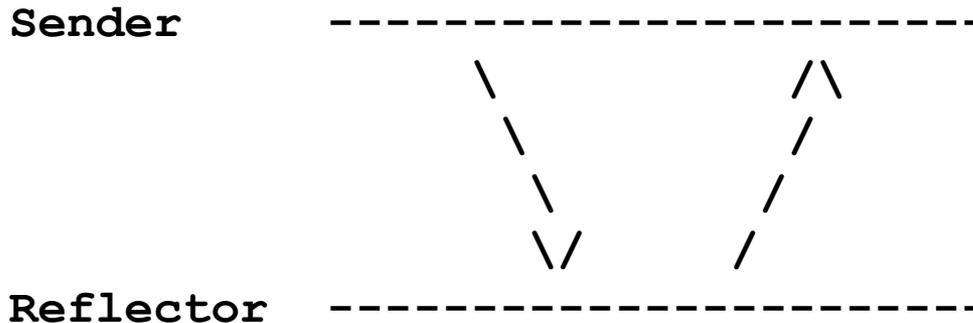
far-end packet loss =  $(TX_c - TX_p) - (TRX_c - TRX_p)$   
near-end packet loss =  $(TRX_c - TRX_p) - (RX_c - RX_p)$



- ▶ **Sender computes packet loss ratio for each direction.**

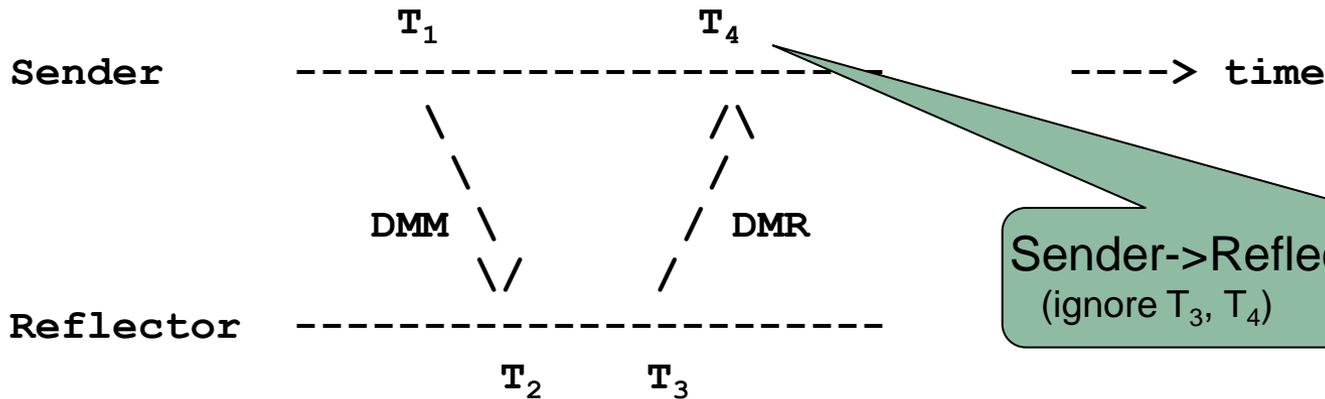
# Two-Way PM

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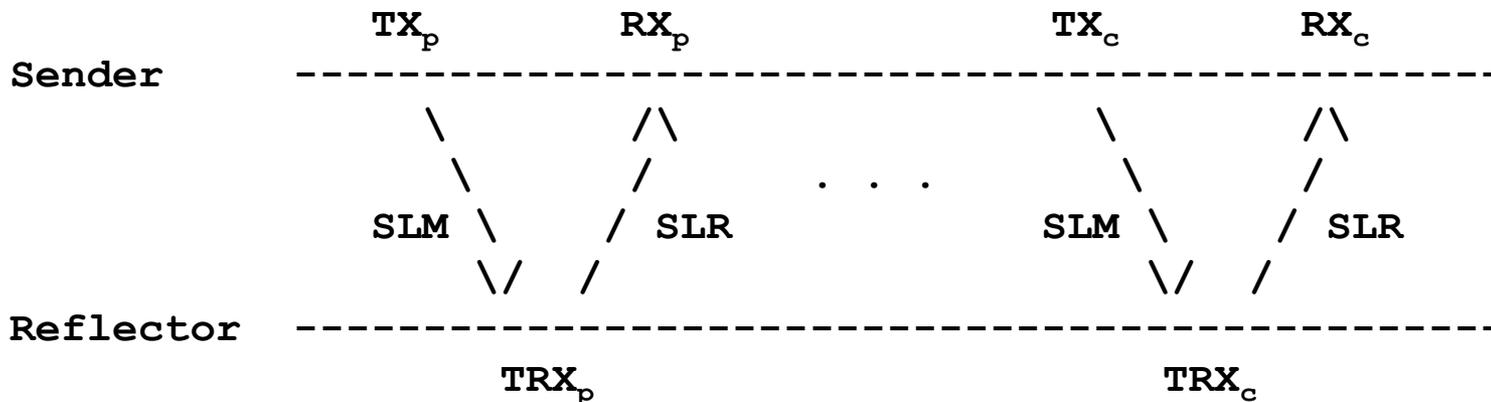
- ▶ **Forward and reverse directions may use:**
  - Different physical path.
  - Different <Flow Entropy>.
- ▶ **Current draft defines Reflector Entropy TLV:**
  - Allows sender to define the <Flow Entropy> for the response message.
- ▶ **Optionally: sender may ignore information about reverse path:**
  - Sender monitors only Sender->Reflector direction.

# Using Two-Way PM for Forward Measurement



Sender->Reflector delay =  $T_2 - T_1$   
 (ignore  $T_3, T_4$ )

Sender->Reflector loss =  $(TX_c - TX_p) - (TRX_c - TRX_p)$



# Status of this Draft

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- ▶ **February 2013 – draft 00.**
- ▶ **Next steps:**
  - ▶ **Fix some inconsistencies with Y.1731.**
  - ▶ **Deepak Kumar to join as a co-author.**
  - ▶ **More comments from WG.**
  - ▶ **Request WG adoption.**

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Thanks

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# Why Synthetic Loss Measurement ?

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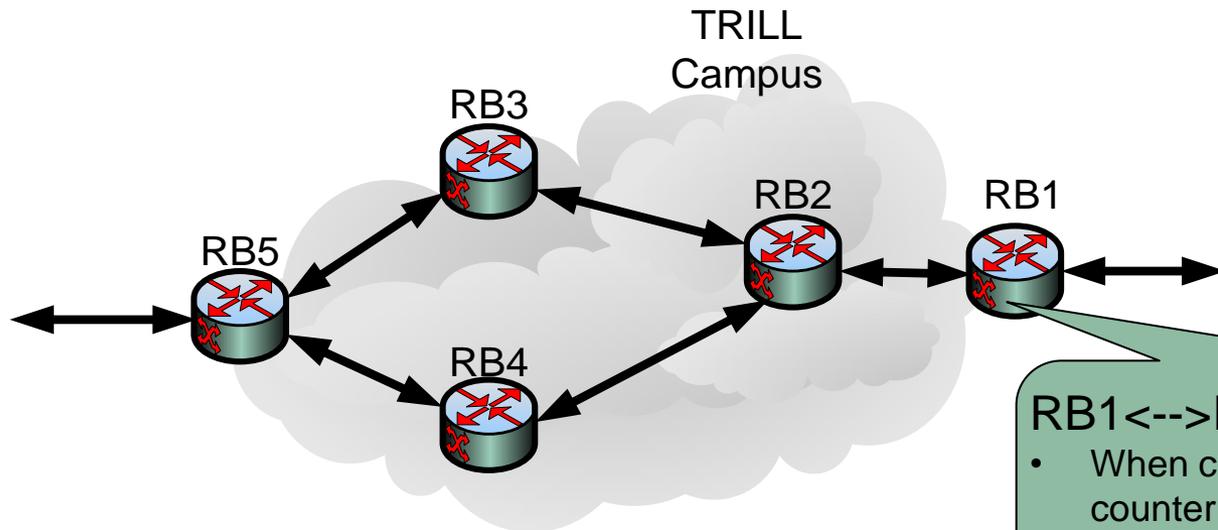
- ▶ **TRILL: multipoint-to-multipoint connectivity.**
- ▶ **User packets can be delivered to more RBridges or more ports than are necessary (e.g. due to broadcast, un-pruned multicast or unknown unicast flooding).**
- ▶ **Loss Measurement using user data traffic requires a 1:1 relationship between the transmitter and receiver which correspond to the measurement endpoints.**
- ▶ **→ Current draft performs LM counting based on synthetic frames rather than user data frames.**

# Why Synthetic Loss Measurement ?

## ▶ Monitoring granularity:

- ▶ Network OAM
- ▶ Service OAM
- ▶ Flow OAM

## ▶ → Current draft performs LM counting based on synthetic frames rather than user data frames.



RB1 $\leftrightarrow$ RB3 PM:

- When counting user traffic: counter at RB1  $\neq$  counter at RB2
- Synthetic LM RB1 $\leftrightarrow$ RB3: counter at RB1 = counter at RB2