

Network Working Group
Internet-Draft
Intended status: Standards Track
Expires: September 4, 2014

S. Friedl
Cisco Systems, Inc.
A. Popov
Microsoft Corp.
A. Langley
Google Inc.
E. Stephan
Orange
March 3, 2014

Transport Layer Security (TLS) Application Layer Protocol Negotiation
Extension
draft-ietf-tls-applayerprotoneg-05

Abstract

This document describes a Transport Layer Security (TLS) extension for application layer protocol negotiation within the TLS handshake. For instances in which the TLS connection is established over a well known TCP or UDP port not associated with the desired application layer protocol, this extension allows the application layer to negotiate which protocol will be used within the TLS connection.

Status of This Memo

This Internet-Draft is submitted in full conformance with the provisions of BCP 78 and BCP 79.

Internet-Drafts are working documents of the Internet Engineering Task Force (IETF). Note that other groups may also distribute working documents as Internet-Drafts. The list of current Internet-Drafts is at <http://datatracker.ietf.org/drafts/current/>.

Internet-Drafts are draft documents valid for a maximum of six months and may be updated, replaced, or obsoleted by other documents at any time. It is inappropriate to use Internet-Drafts as reference material or to cite them other than as "work in progress."

This Internet-Draft will expire on September 4, 2014.

Copyright Notice

Copyright (c) 2014 IETF Trust and the persons identified as the document authors. All rights reserved.

This document is subject to BCP 78 and the IETF Trust's Legal Provisions Relating to IETF Documents

(<http://trustee.ietf.org/license-info>) in effect on the date of publication of this document. Please review these documents carefully, as they describe your rights and restrictions with respect to this document. Code Components extracted from this document must include Simplified BSD License text as described in Section 4.e of the Trust Legal Provisions and are provided without warranty as described in the Simplified BSD License.

Table of Contents

1. Introduction	2
2. Requirements Language	3
3. Application Layer Protocol Negotiation	3
3.1. The Application Layer Protocol Negotiation Extension . .	3
3.2. Protocol Selection	5
4. Design Considerations	5
5. Security Considerations	6
6. IANA Considerations	6
7. Acknowledgements	7
8. References	8
8.1. Normative References	8
8.2. Informative References	8
Authors' Addresses	8

1. Introduction

Increasingly, application layer protocols are encapsulated in the TLS security protocol [RFC5246]. This encapsulation enables applications to use the existing, secure communications links already present on port 443 across virtually the entire global IP infrastructure.

When multiple application protocols are supported on a single server-side port number, such as port 443, the client and the server need to negotiate an application protocol for use with each connection. It is desirable to accomplish this negotiation without adding network round-trips between the client and the server, as each round-trip will degrade an end-user's experience. Further, it would be advantageous to allow certificate selection based on the negotiated application protocol.

This document specifies a TLS extension which permits the application layer to negotiate protocol selection within the TLS handshake. This work was requested by the HTTPbis WG to address the negotiation of HTTP version ([RFC2616], [I-D.ietf-httpbis-http2]) over TLS, however ALPN facilitates negotiation of arbitrary application layer protocols.

With ALPN, the client sends the list of supported application protocols as part of the TLS ClientHello message. The server chooses a protocol and sends the selected protocol as part of the TLS ServerHello message. The application protocol negotiation can thus be accomplished within the TLS handshake, without adding network round-trips, and allows the server to associate a different certificate with each application protocol, if desired.

2. Requirements Language

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in [RFC2119].

3. Application Layer Protocol Negotiation

3.1. The Application Layer Protocol Negotiation Extension

A new extension type ("application_layer_protocol_negotiation(16)") is defined and MAY be included by the client in its "ClientHello" message.

```
enum {  
    application_layer_protocol_negotiation(16), (65535)  
} ExtensionType;
```

The "extension_data" field of the ("application_layer_protocol_negotiation(16)") extension SHALL contain a "ProtocolNameList" value.

```
opaque ProtocolName<1..2^8-1>;
```

```
struct {  
    ProtocolName protocol_name_list<2..2^16-1>  
} ProtocolNameList;
```

"ProtocolNameList" contains the list of protocols advertised by the client, in descending order of preference. Protocols are named by IANA registered, opaque, non-empty byte strings, as described further in Section 6 "IANA Considerations" of this document. Empty strings MUST NOT be included and byte strings MUST NOT be truncated .

Servers that receive a client hello containing the "application_layer_protocol_negotiation" extension, MAY return a suitable protocol selection response to the client. The server will ignore any protocol name that it does not recognize. A new ServerHello extension type ("application_layer_protocol_negotiation(16)") MAY be returned to the

client within the extended ServerHello message. The "extension_data" field of the ("application_layer_protocol_negotiation(16)") extension is structured the same as described above for the client "extension_data", except that the "ProtocolNameList" MUST contain exactly one "ProtocolName".

Therefore, a full handshake with the "application_layer_protocol_negotiation" extension in the ClientHello and ServerHello messages has the following flow (contrast with section 7.3 of [RFC5246]):

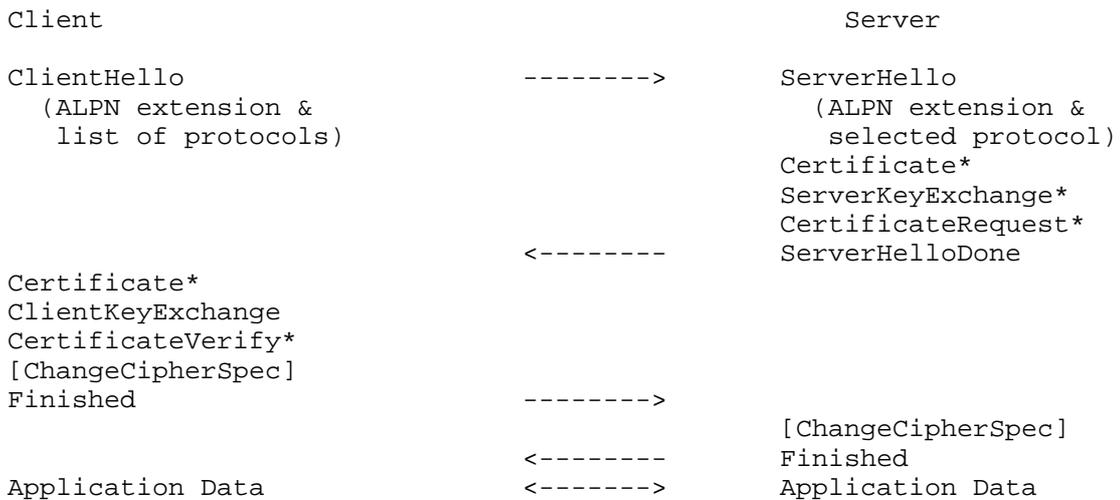


Figure 1

An abbreviated handshake with the "application_layer_protocol_negotiation" extension has the following flow:

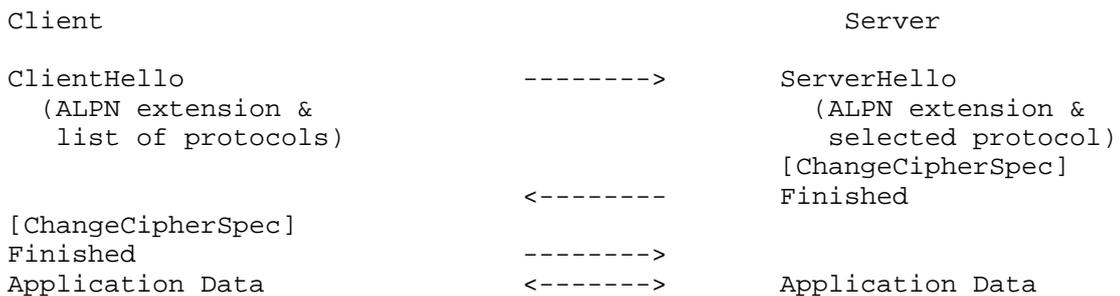


Figure 2

Unlike many other TLS extensions, this extension does not establish properties of the session, only of the connection. When session resumption or session tickets [RFC5077] are used, the previous contents of this extension are irrelevant and only the values in the new handshake messages are considered.

3.2. Protocol Selection

It is expected that a server will have a list of protocols that it supports, in preference order, and will only select a protocol if the client supports it. In that case, the server SHOULD select the most highly preferred protocol it supports which is also advertised by the client. In the event that the server supports no protocols that the client advertises, then the server SHALL respond with a fatal "no_application_protocol" alert.

```
enum {  
    no_application_protocol(120),  
    (255)  
} AlertDescription;
```

The protocol identified in the "application_layer_protocol_negotiation" extension type in the ServerHello SHALL be definitive for the connection, until renegotiated. The server SHALL NOT respond with a selected protocol and subsequently use a different protocol for application data exchange.

4. Design Considerations

The ALPN extension is intended to follow the typical design of TLS protocol extensions. Specifically, the negotiation is performed entirely within the client/server hello exchange in accordance with established TLS architecture. The "application_layer_protocol_negotiation" ServerHello extension is intended to be definitive for the connection (until the connection is renegotiated) and is sent in plaintext to permit network elements to provide differentiated service for the connection when the TCP or UDP port number is not definitive for the application layer protocol to be used in the connection. By placing ownership of protocol selection on the server, ALPN facilitates scenarios in which certificate selection or connection rerouting may be based on the negotiated protocol.

Finally, by managing protocol selection in the clear as part of the handshake, ALPN avoids introducing false confidence with respect to the ability to hide the negotiated protocol in advance of establishing the connection. If hiding the protocol is required,

then renegotiation after connection establishment, which would provide true TLS security guarantees, would be a preferred methodology.

5. Security Considerations

The ALPN extension does not impact the security of TLS session establishment or application data exchange. ALPN serves to provide an externally visible marker for the application layer protocol associated with the TLS connection. Historically, the application layer protocol associated with a connection could be ascertained from the TCP or UDP port number in use.

Implementers and document editors who intend to extend the protocol identifier registry by adding new protocol identifiers should consider that in TLS versions 1.2 and below the client sends these identifiers in the clear, and should also consider that for at least the next decade, it is expected that browsers would normally use these earlier versions of TLS in the initial ClientHello.

Care must be taken when such identifiers may leak personally identifiable information, or when such leakage may lead to profiling, or to leaking of sensitive information. If any of these apply to this new protocol identifier, the identifier SHOULD NOT be used in TLS configurations where it would be visible in the clear, and documents specifying such protocol identifiers SHOULD recommend against such unsafe use.

6. IANA Considerations

The IANA has updated its Registry of TLS ExtensionType Values to include the following entry:

```
16 application_layer_protocol_negotiation
```

This document establishes a registry for protocol identifiers entitled "Application Layer Protocol Negotiation (ALPN) Protocol IDs" under the existing "Transport Layer Security (TLS)" heading.

Entries in this registry require the following fields:

- o Protocol: The name of the protocol.
- o Identification Sequence: The precise set of octet values that identifies the protocol. This could be the UTF-8 encoding [RFC3629] of the protocol name.

- o Specification: A reference to a specification that defines the protocol.

This registry operates under the "Expert Review" policy as defined in [RFC5226]. The designated expert is advised to encourage the inclusion of a reference to a permanent and readily available specification that enables the creation of interoperable implementations of the identified protocol.

An initial set of registrations for this registry follows:

Protocol: HTTP/1.1

Identification Sequence: 0x68 0x74 0x74 0x70 0x2f 0x31 0x2e 0x31
("http/1.1")

Specification: <http://tools.ietf.org/html/rfc2616>

Protocol: SPDY/1

Identification Sequence: 0x73 0x70 0x64 0x79 0x2f 0x31 ("spdy/1")

Specification: <http://dev.chromium.org/spdy/spdy-protocol/spdy-protocol-draft1>

Protocol: SPDY/2

Identification Sequence: 0x73 0x70 0x64 0x79 0x2f 0x32 ("spdy/2")

Specification: <http://dev.chromium.org/spdy/spdy-protocol/spdy-protocol-draft2>

Protocol: SPDY/3

Identification Sequence: 0x73 0x70 0x64 0x79 0x2f 0x33 ("spdy/3")

Specification: <http://dev.chromium.org/spdy/spdy-protocol/spdy-protocol-draft3>

7. Acknowledgements

This document benefitted specifically from the NPN extension draft authored by Adam Langley and from discussions with Tom Wesselman and Cullen Jennings both of Cisco.

8. References

8.1. Normative References

- [RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", BCP 14, RFC 2119, March 1997.
- [RFC2616] Fielding, R., Gettys, J., Mogul, J., Frystyk, H., Masinter, L., Leach, P., and T. Berners-Lee, "Hypertext Transfer Protocol -- HTTP/1.1", RFC 2616, June 1999.
- [RFC3629] Yergeau, F., "UTF-8, a transformation format of ISO 10646", STD 63, RFC 3629, November 2003.
- [RFC5226] Narten, T. and H. Alvestrand, "Guidelines for Writing an IANA Considerations Section in RFCs", BCP 26, RFC 5226, May 2008.
- [RFC5246] Dierks, T. and E. Rescorla, "The Transport Layer Security (TLS) Protocol Version 1.2", RFC 5246, August 2008.

8.2. Informative References

- [I-D.ietf-httpbis-http2] Belshe, M., Peon, R., and M. Thomson, "Hypertext Transfer Protocol version 2", draft-ietf-httpbis-http2-10 (work in progress), February 2014.
- [RFC5077] Salowey, J., Zhou, H., Eronen, P., and H. Tschofenig, "Transport Layer Security (TLS) Session Resumption without Server-Side State", RFC 5077, January 2008.

Authors' Addresses

Stephan Friedl
Cisco Systems, Inc.
170 West Tasman Drive
San Jose, CA 95134
USA

Phone: (720)562-6785
Email: sfriedl@cisco.com

Andrei Popov
Microsoft Corp.
One Microsoft Way
Redmond, WA 98052
USA

Email: andreipo@microsoft.com

Adam Langley
Google Inc.
USA

Email: agl@google.com

Emile Stephan
Orange
2 avenue Pierre Marzin
Lannion F-22307
France

Email: emile.stephan@orange.com