

Complexity Framework Discussion

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Summary

Each network has N design criteria / metrics

Explicit: Cost, bandwidth, delay, ...

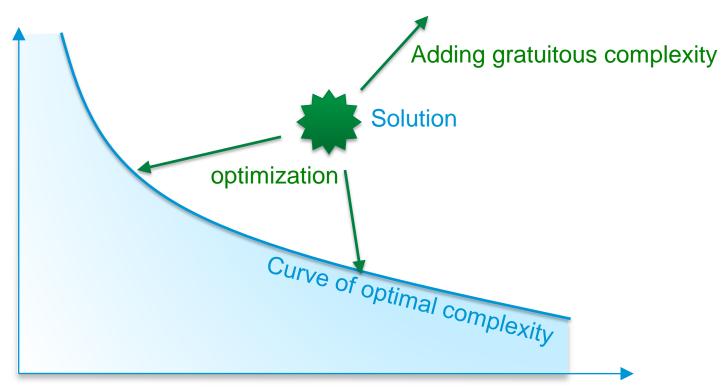
Implicit: Extensibility, de-bug-ability, ...

- We see those criteria are axes in an N-dimensional graph
 Each network can be mapped into this space
- There are tradeoffs: You can't optimise all axes

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Tradeoffs and Complexity





scale

Source: John Doyle

Obvious Metrics

Cost

How much does the network cost to build (capex) and run (opex)

- Bandwidth / delay / jitter
 Traffic characteristics between two points (average, max, ...)
- Configuration complexity
 How hard to configure and maintain the configuration
- Susceptibility to Denial-of-Service
 How easy is it to attack the service
- Security (confidentiality / integrity)
 How easy is it to sniff / modify / insert the data flow
- Scalability
 To what size can I grow the network / service

Other Metrics

Extensibility

Can I use the network for other services in the future?

Positive example: IP

Negative example: Traditional telephony

Ease of troubleshooting

How hard is it to find and correct problems?

Negative example: Manually configured IPsec overlay networks

Positive example: Dynamic IPsec overlay networks

Predictability

If I change a parameter, what will happen?

Negative example: Configuration

Clean failure

When a problem arises, does the root cause lead to deterministic failure

Negative example: Coax Ethernet; browser certificate problems

Positive example:

Metrics from draft-retana-network-complexity-framework-00

- Control Plane State verses Optimal Forwarding Paths (or it's opposite measure, stretch)
- Configuration State verses Failure Domain Separation
- Policy Centralization verses Optimal Policy Application
- Configuration State verses Per Hop Forwarding Optimization
- Reactivity verses Stability

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New Framework Draft Outline

- 1. Introduction
- General Considerations
 The Behavior of a Complex Network
 Robust Yet Fragile
 The Complexity Cube
 Related Concepts
 Technical Debt
 Layering considerations
- 3. Tradeoffs
- 4. Structural complexity
- 5. Components of complexity
 The physical network
 State in the network
 Churn
 Algorithms
- 6. Location of Complexity
 Topological Location
 Logical Location
 Layering Considerations

- 7. Dependencies
 Local Dependencies
 Network Wide Dependencies
 Network External Dependencies
- 8. Management Interactions
 Configuration Complexity
 Troubleshooting Complexity
 Monitoring Complexity
 Complexity of System Integration
- 9. External interactions
 User Interactions
 Interactions on End Systems
 Inter-network interactions
- 10. Examples