Saratoga update

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Thoughts on the evolution of IETF transport protocols

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TSVAREA – Evolution of IETF Transport Protocols

IETF 88 – Vancouver, November 2013

draft-wood-tsvwg-saratoga

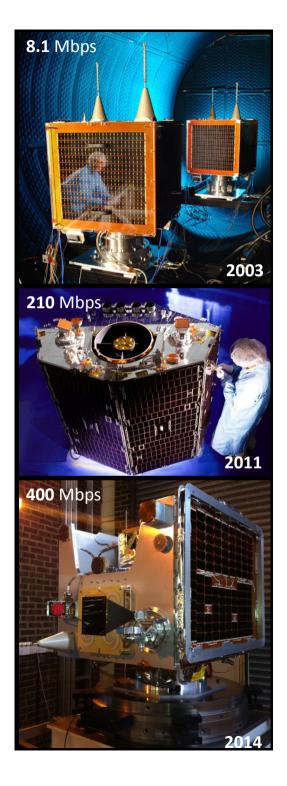
- UDP/IP-based data delivery protocol. Draft now at version -14.
 - Initial -00 version of draft was May, 2007.
 - Related supporting drafts:
 - draft-wood-tsvwg-saratoga-congestion-control-04
 - draft-eddy-tsvwg-saratoga-tfrc-04
 - draft-wood-dtnrg-saratoga-13
- Discussed several times in DTNRG and TSVWG on lists and at group meetings, and at IETF69 TSVAREA, but have not yet asked for adoption.
 - Intent is to publish as experimental RFC matching the "flying code."
- Development continues via the Saratoga mailing list:
 saratoga-discussion@googlegroups.com
- Some code and related material is publically available:

http://saratoga.sourceforge.net/

Saratoga is in operational use

- Disaster Monitoring Constellation: http://dmcii.com/
- Surrey Satellite Technology Ltd (SSTL) has used Saratoga since 2004 to download Earth imagery from multiple satellites:
 - initially 8.1 Mbps downlink, 9600 bps uplink, running at line rates.
 - · path asymmetry of 848:1
 - SSTL's TechDemoSat-1, launching in 2014, has:
 - 400 Mbps downlink, up from 210 Mbps downlink now in flight.
 - Saratoga code conforming to current Internet-Draft.
- Cisco Systems has:
 - Saratoga implementation created for Square Kilometre Array effort.
 - funded Saratoga congestion control research at Uni. of Oklahoma.
- NASA has contributed:
 - Perl "reference implementation" used in interoperability testing.
- Charles Smith has contributed:
 - Wireshark decoder module for debugging implementations.
 - progress on development of C++ implementation for 64-bit Linux.

http://saratoga.sourceforge.net/



Background to Saratoga

- Reaction to size and slowness of an implementation of the CCSDS File Delivery Protocol (CFDP) being used for delivering images from first DMC satellite.
 - "CFDP Lite" later used on *Messenger* mission to Mercury.
- Saratoga version 0 developed at Surrey Satellite
 Technology Ltd (SSTL) by Chris Jackson, after scubadiving the wreck of the USS Saratoga in Bikini Atoll.
 - Now used on Disaster Monitoring Constellation satellites.
- New version 1 created as a collaboration between SSTL, NASA, and Cisco Systems:
 - Originally thinking of IP-based bundle convergence layer for Delay/Disruption Tolerant Networking (DTN).
 - Now onboard SSTL's TechDemoSat-1.
- Saratoga in daily operation from space since 2004.



Saratoga characteristics relevant to evolution of IETF transport protocols

High performance over very high delays

 Bufferbloat measurements show cable delays are now similar to lunar RF propagation delay.

Works with high bandwidth asymmetry

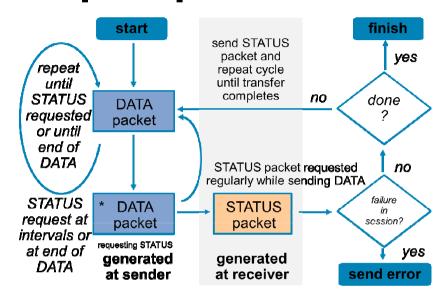
- Uses SNACKs Selective Negative ACKs
- Feedback can be paced by explicit requests
- TCP breaks with path rate asymmetry above 50:1 ratio. Saratoga can operate at orders of magnitude higher than that.

Flexible congestion control

- Current options: fixed-rate, TCP-Friendly.
- Many other possibilities.

Runs over UDP for portability

- Implemented in "user space" or as tasks in a real-time operating system.
- Has feature profiles for lightweight embedded implementations
 - Example target is small flight computers.
 - Very relevant to Internet of Things (IOT).
- Scales to yottabyte-size files for Big Data





Evolving IETF Transport Protocols

- Can't keep defining "transport" as only TCP or UDP...
 - ...or even as the Gang of Four: TCP, UDP, SCTP, DCCP.
- Transport protocols are where we implement end-to-end capabilities that are too difficult or too expensive to reproduce across N apps
 - Path MTU Discovery, transmission control, reliability, etc.
 - Saratoga is more a transport protocol than it is an application protocol...
 - ...but contains notion of methods (GET, PUT, etc.) and data objects that are generally not associated with transport protocols.
 - CoAP, RELOAD are IETF APP and RAI protocols that contain a lot of typical transport functionality.
- New IETF transports for the Internet should scale to high delays and throughput, should ACK efficiently, should support multiple congestion control algorithms, and should be runnable over UDP for deployability through NATs in the real world.
 - Saratoga shows that this is achievable.

http://saratoga.sourceforge.net/