

**A DTLS 1.2 Profile for the  
Internet of Things**  
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# Agenda

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# Communication Model

- Current focus:
  - IoT device to server (with server being unconstrained)
  - Unicast only  
(Multicast is covered in another document.)
- Is this a good focus of the document?
- Should we also cover the constrained server model?

# Scope: CoAP vs. non-CoAP

- CoAP influences the choices since a number of ciphers are listed as mandatory-to-implement in the CoAP specification.

# PSK Ciphersuite & PFS

- PFS: Compromise of long-term key does not compromise past session keys.
- CoAP specifies TLS\_PSK\_WITH\_AES\_128\_CCM\_8 as MTI.  
[\[I-D.sheffer-tls-bcp\]](#) recommends the use of PFS.
- Should we follow the recommendation?
- PSK Identities: RFC 4279 requires implementations to support PSK identities up to 128 octets and PSKs up to 64 octets.
  - Not useful in our context. Remarks?

# Raw Public Key Mode

- Ciphersuite mismatch again:
  - CoAP says TLS\_ECDHE\_ECDSA\_WITH\_AES\_128\_CCM\_8
  - [[I-D.sheffer-tls-bcp](#)] says  
TLS\_ECDHE\_RSA\_WITH\_AES\_128\_GCM\_SHA256
- RSA vs. ECC: ECC is more suitable for constrained devices but there may be an IPR challenge.
- Recommendation?

# Certificate Mode

- What identifiers to use in the certificate?
  - FQDN (for the server-side)?
  - EUI-64 (for the client-side)?
- No CRLs / No OCSP / No TAMP ?
  - Use (not further elaborated) firmware update mechanism?
- What about time support (for certificate verification)?
- Cached Info extension assumed to lower the overhead.
- Depth of certificate chain?

# Error Handling

- TLS allows error to be communicated using the Alert Protocol. Not all error messages are needed in all cases.
- Proposal for a sub-set of the error messages.
- Sometimes difficult to take meaningful actions due to the lack of user interface.
- Any assumptions about logging?

# Session Resumption

- Session resumption reduces the number of messages and the computational overhead.
  - Drawback is the additional codebase.
- Suggestion is to make support for it mandatory.
- RFC 5077 is, however, not utilized.

# TLS Compression

- [I-D.sheffer-tls-bcp] recommends to always disable DTLS-level compression due to attacks.
- Not used in IoT deployments → suggest to omit.

# Keep-Alive Extension

- [RFC 6520](#) [[RFC6520](#)] defines a heartbeat mechanism to test whether the other peer is still alive. The same mechanism can also be used to perform path MTU discovery.
- QUESTION: Do IoT deployments make use of this extension?

# Downgrading Attack

- CoAP demands version 1.2 of DTLS.
- [[I-D.bmoeller-tls-downgrade-scsv](#)] is therefore also not applicable.
- TLS renegotiation attack [[RFC5746](#)]
  - Clients MUST respond to server-initiated renegotiation attempts with an Alert message (no\_renegotiation)
  - Clients MUST NOT initiate them.

# Privacy

- Mostly concerned about identifiers used in the TLS protocol (e.g., PSK identifier, certificate payloads).
- PFS is discussed elsewhere in the document.
- Authentication and the use of the same credential with different services obviously creates privacy problems.
- Anything else?

# Random Numbers

- TLS requires random numbers.
- There have been problems with random number generation on embedded devices [[Heninger](#)].
- Is there anything that could be said?
- Is there a requirement for hardware support?

# RFC 6066: TLS Extensions

- **Client Certificate URLs:** Allows avoiding to send client-side certificates. Send URLs instead.
- **Trusted CA Indication:** Allows client to indicate what trust anchor it supports.
- **Truncated MAC extension:** Reduces the size of the MAC at the Record Layer.
- **Server Name Indication:** Mechanism for a client to tell a server the name of the server it is contacting.
- **Maximum Fragment Length Negotiation:** Lowers the MFL for the Record Layer from  $2^{14}$  bytes to  $2^9$  bytes.