

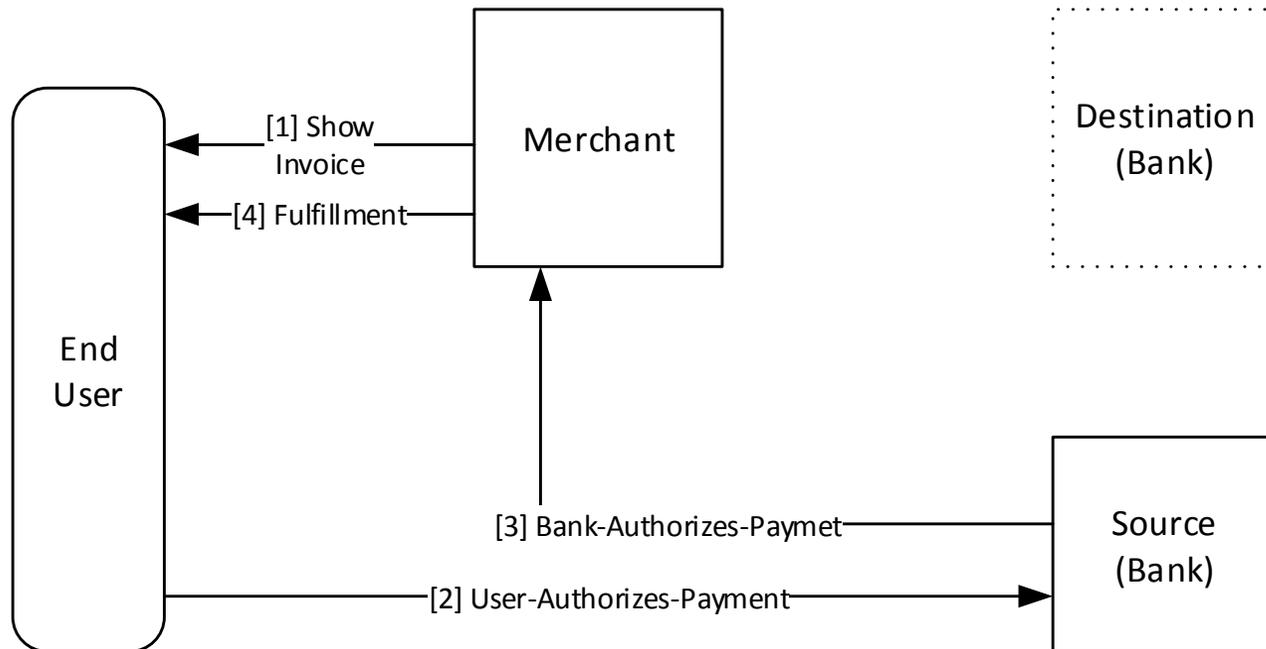
Internet-Scale Payment Systems Ecosystem & Challenges

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Agenda

- Abstract Payment Flow
- Key Payment Challenges
- Payment Scenarios
- Payment Instrument Flows
 - Mobile
 - Kiosk
 - vCurrency
 - eWallet
 - Cards
 - Bank Transfer
- Needs for Standardization

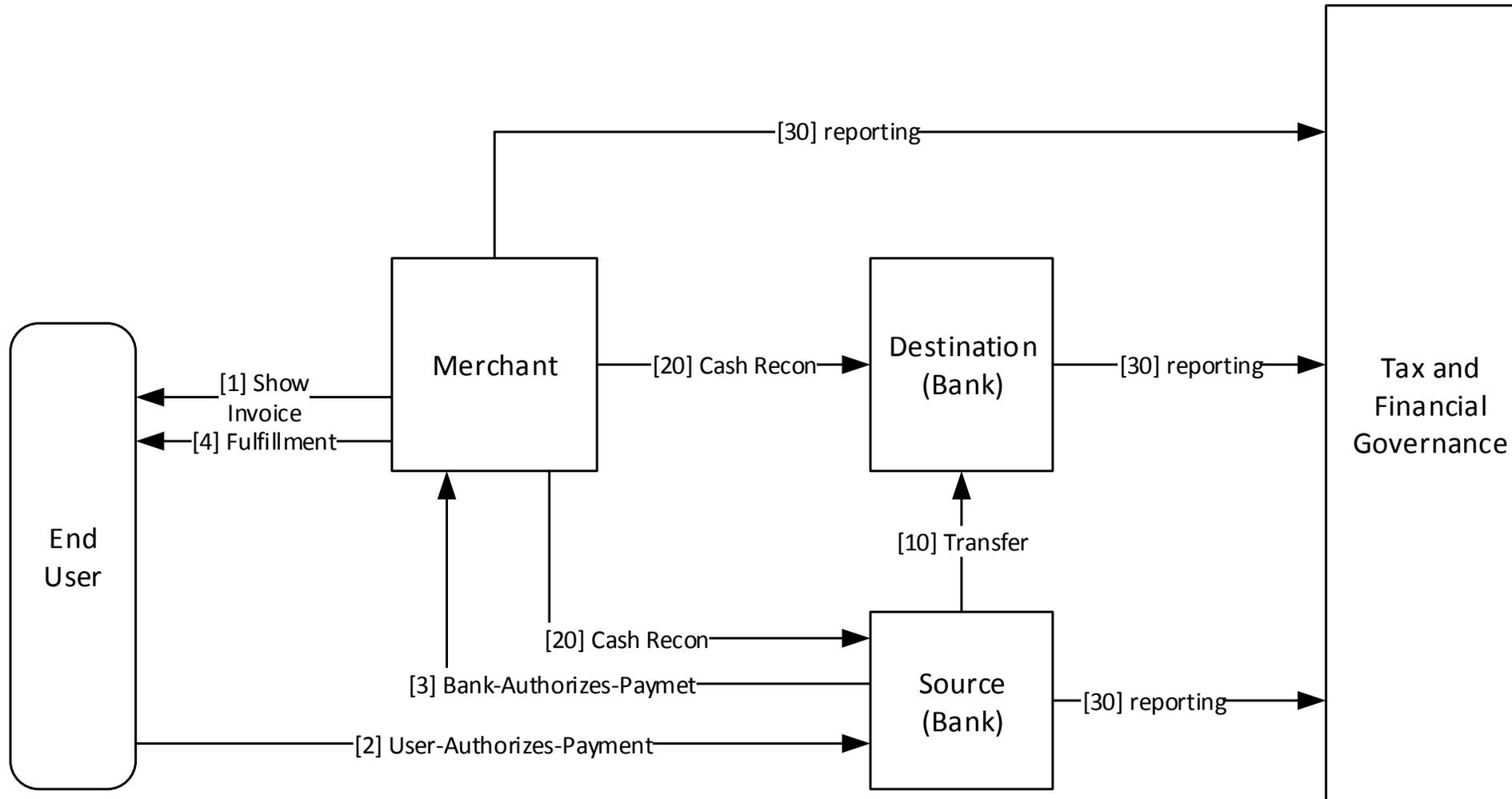
Abstract Payment Flow- Online



Notes

- Network of many sources, merchants and payment instruments.
- Conceptually, source responsible for following user intent
- Destinations & merchants may cascade

Abstract Payment Flow- Full



- Back-end issues
- Cash reconciliation
 - Tax reporting
 - Financials

Key Payment Challenges

| Area | Notes |
|--------------------------|--|
| Network | <ul style="list-style-type: none">• Many Countries and Currencies• Many Sources, Payment Instruments and Flows |
| Security vs. Convenience | <p>Merchant Concerns</p> <ul style="list-style-type: none">• Merchant expresses pricing• Many pricing models• Integrated merchant experience <p>Payment Source Concerns</p> <ul style="list-style-type: none">• User agrees to pricing• Payment sources follow user's instruction |
| Business | <ul style="list-style-type: none">• Already a long and rich history, many entrenched players |
| Emerging Markets | <ul style="list-style-type: none">• Anticipating Different Cultural Norms• Economic impact of cash-oriented commerce |

Payment Scenarios

| <u>Scenario</u> | <u>Notes</u> |
|---|--|
| Purchase physical Goods Online | <ul style="list-style-type: none"> • Relatively asynchronous payment flow permitted due to delays in physical delivery |
| Purchase Digital Goods | <ul style="list-style-type: none"> • Subscriptions to be used over a long period of time allow time and authorization • Immediate use items (consumed in a game) cannot be taken back by merchant and cannot interrupt end user flow |
| Subscriptions. Payment Agreement Complexity | <ul style="list-style-type: none"> • Agreement to pay on a schedule • Usage based subscriptions have variable pricing |
| Purchasing goods from physical stores. Roaming between mobile, tablet, TV and PC. | <ul style="list-style-type: none"> • Users expect continuity between online, mobile and physical store experiences |
| Consumer to consumer payments | <ul style="list-style-type: none"> • Gifting, sharing costs, informal payments |
| Returns and disputes | <ul style="list-style-type: none"> • Connecting payment and fulfillment |
| Securing payment material | <ul style="list-style-type: none"> • Target, Bitcoin |
| Backend | <ul style="list-style-type: none"> • Cash reconciliation • Tax and Financial Reporting |

Payment Mechanism Flows

Cash Kiosks & Retail centers



Logos for Boleto (2ª VIA de BOLETOS), Ukash, Western Union, and cashU.

Bank Transfer



Logos for Direct Debit, ACH Debit, Deal, giro pay, sofort (überweisung.de), and Net Banking.

Mobile Billing



Logos for boku (PAY BY MOBILE), AT&T, orange, and Vodafone.

Others



Logos for Bitcoin, QQ Coin, BillMeLater (The Shopping Express Lane), and OXXO.

eWallets



Logos for PayPal, Alipay (支付宝), Qiwi (КИВИ), and Yandex.

Cash Cards



Logos for Paysafecard (pay cash. pay safe.), Green dot Fund With Cash - MoneyPak, and Itz Cash (The power of money).

Cards



Logos for Visa, UnionPay (银联), MasterCard, JCB, and American Express.

Mobile Billing



Pay via Mobile – Auth* via SMS

Leverage pervasive mobile billing networks

Merchant Website, Online

- User selects product
- Website generates price
- User select mobile account via phone #

On User's Mobile Device

- Receive single-use SMS challenge
- Respond on phone
- Respond on Merchant Website

Merchant Website, Online

- User purchase is fulfilled

Pay via Mobile – Auth* via Mobile Network

Leverage pervasive mobile billing networks

On User's Mobile Device

- User selects product
- Merchant generates price
- User selects to pay with “this” mobile account

Mobile operator validates

- Trust user identity due to mobile network transport or SIM
- Trusts purchase description due to marketplace app on device
- Validates and reserves funds

Purchase fulfilled

- Mobile or otherwise

Pay via Mobile – QR Code, auth via Mobile

Leverage pervasive mobile billing networks, transfer payment devices

Merchant Website, Online

- User selects product
- Website generates price
- Website generates QR code

Also applies to physical goods and inter-personal payments of gifts

On User's Mobile Device

- Purchase details retrieved via QR code
- Purchase details forwarded to Mobile Operator

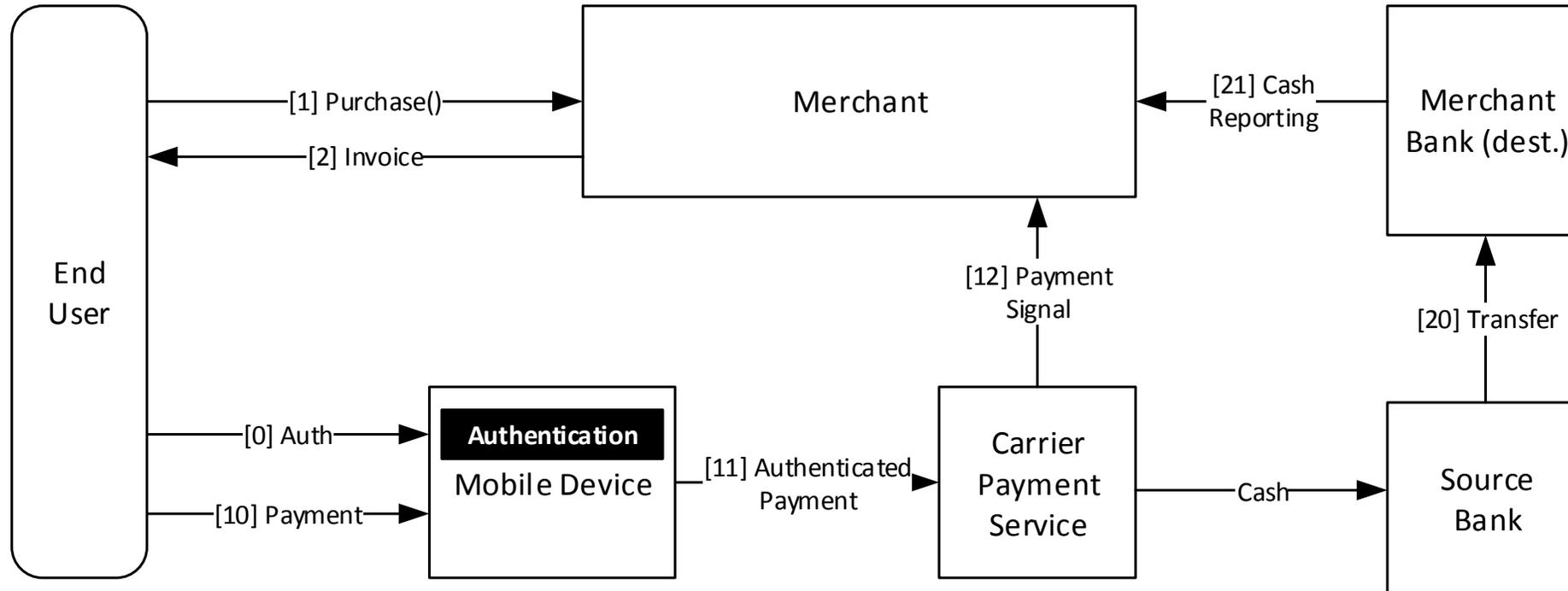
Mobile operator validates

- Trust user identity due to mobile network transport or SIM
- Trusts purchase description due to marketplace app on device
- Validates and reserves funds

Merchant Website, Online

- User purchase is fulfilled

Mobile Flows



Strength: Low fraud

Challenge: Regionally specific solutions, cost, flexibility

Need: Payment Federation

| <u>Phase</u> | <u>Steps</u> |
|----------------|--------------|
| Invoicing | 1...2 |
| Payment | 10...12 |
| Reconciliation | 20, 21 |

Mobile Device as Payment Instrument Wallet

| <u>Approach</u> | <u>Notes</u> |
|--------------------------|--|
| Conventional Card Wallet | <ul style="list-style-type: none">• Susceptible to similar fraud problems as conventional cards |
| Authentication Mechanism | <ul style="list-style-type: none">• Device receives invoice• Device verifies user's consent• Device generates secure statement of user-payment authorization• Bank must generate source authorization to verify and reserve funds |

Ideal Mobile Solution Technical Elements

| <u>Element</u> | <u>Notes</u> |
|------------------------------|--|
| End User Authentication | <ul style="list-style-type: none">• Possession of mobile device + ???• Leverages Mobile Operator Network or SIM security |
| User Payment Authorization | <ul style="list-style-type: none">• Performed within mobile device• TPM |
| Source Payment Authorization | <ul style="list-style-type: none">• Mobile operator verifies funds availability• Need for common format to express Source payment Authorization |
| Merchant to Source Network | <ul style="list-style-type: none">• Facilitates Merchant's ability to scale to trust multiple payment sources |

Cash Kiosks and Retail Centers



Online + Retail Centers

Example: Boleto



Merchant Website, Online

- User selects product
- Website generates price
- User selects and prints Boleto

Boleto de Cobrança

Microsoft

Recibo do Sacado

| | | | |
|---|------------|---|----------------------------------|
| Cedente MICROSOFT DO BRASIL IMPORTACAO E COMERCIO DE SOFTWARE E VIDEO GAMES LTDA. CNPJ: 04.712.500/0001-07 | | Agência/Código Cedente 0010095945015 | Vencimento 23/03/2014 |
| Sacado | | Número do Documento SP00V46WPTPS | Nosso Número 00000009648-2 |
| Especie RS | Quantidade | (x) Valor | (=) Valor do Documento 100,00 |
| Demonstrativo: AutCenter Account Id = 2639409 | | (+) Outros Acréscimos | (=) Valor Cobrado |

Autenticação Mecânica

Corte Aqui

[745-5] 74593.60009.95945.015006.00000.964825.5.60110000010000

Local de Pagamento: Até o vencimento pagável em qualquer banco do sistema de compensação

Vencimento: 23/03/2014

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|---|-------------------------------------|---|
| Cedente MICROSOFT DO BRASIL IMPORTACAO E COMERCIO DE SOFTWARE E VIDEO GAMES LTDA. CNPJ: 04.712.500/0001-07 | | Agência/Código Cedente 0010095945015 |
| Data Documento 21/02/2014 | Número do Documento SP00V46WPTPS | Nosso Número 00000009648-2 |
| Uso do Banco Carteira 606 | Especie RS | Quantidade |
| Instruções (texto de responsabilidade do cedente) | | (x) Valor |
| Sacado One Microsoft Way, Sao Paulo, SP - Sao Paulo SP 01016-125 | | (=) Valor do Documento 100,00 |
| Sacador/Avalista | | (+) Outros Acréscimos |
| | | (=) Valor Cobrado |

Ficha de Compensação

Autenticação Mecânica

At Retail Center [Merchant 2]

- User presents Boleto and cash to cashier
- Cashier accepts cash and scans Boleto to record payment

Merchant Website, Online

- User purchase is fulfilled

Online + Retail Centers

Example: ChinaUnicom



At Retail Center Kiosk

[not ChinaUnicom]

- User selects product and price
- User selects and prints Payment Slip

Cell # 12093847
Topup: 456 RMB
Time Date
QR Code

At Retail Center Counter

- User presents slip and cash to cashier
- Cashier accepts cash and scans slip to record payment

On cellphone

- Balanced topped up
- Available for other payments



Online + Retail Centers

Example: Qiwi



At Retail Center Kiosk

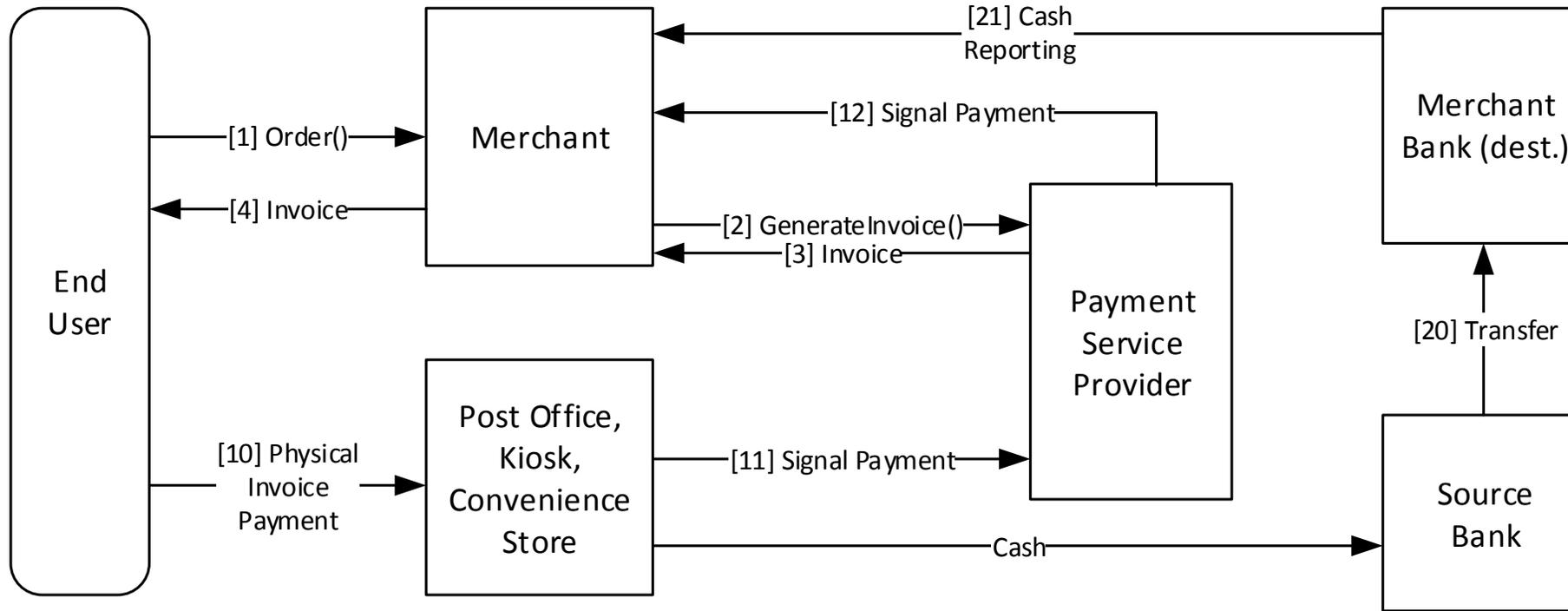
- User selects account to pay into
- User selects price
- Deposits cash



Merchant Website, Online

- User purchase is fulfilled

Invoice Cash Kiosk Flows



Strength: Low fraud

Challenge: Some methods are not automated, Async

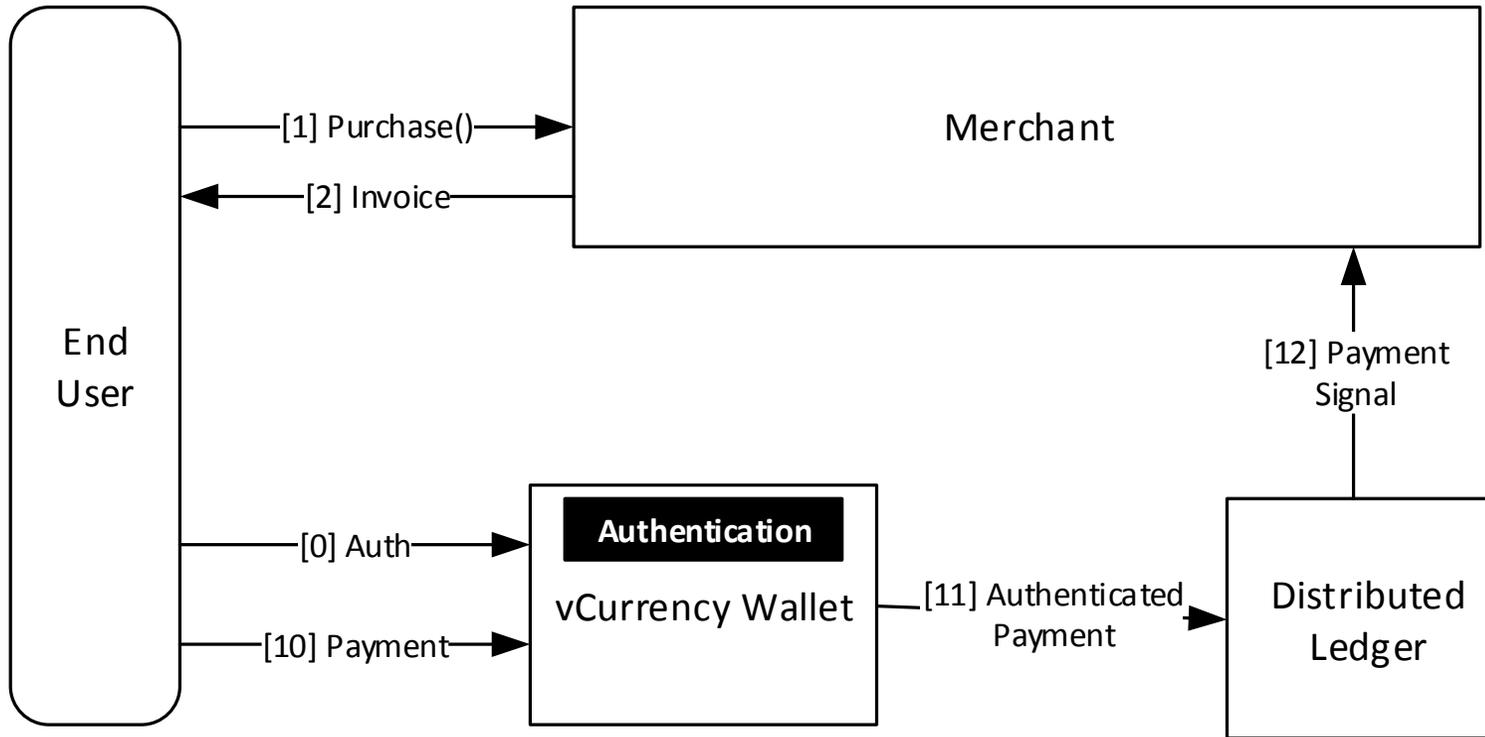
Need: Common encoding, network of sources

| <u>Phase</u> | <u>Steps</u> |
|----------------|--------------|
| Invoicing | 1...4 |
| Payment | 10...12 |
| Reconciliation | 20, 21 |

Ideal Kiosk Solution Technical Elements

| <u>Element</u> | <u>Notes</u> |
|------------------------------|---|
| End User Authentication | <ul style="list-style-type: none">• Not an issue because cash is presented |
| User Payment Authorization | <ul style="list-style-type: none">• Not an issue because cash is presented |
| Source Payment Authorization | <ul style="list-style-type: none">• Kiosk or cashier verifies cash presented• Variable quality identifying payment targets. Boleto is rigorous. Qivi is highly dependent on user correctly typing payment account ID.• Need for common format to express Source payment Authorization |
| Merchant to Source Network | <ul style="list-style-type: none">• Facilitates Merchant's ability to scale to trust multiple payment sources |

Virtual Currency Flows



Strength: Low fraud

Challenge: Adoption, Governmental Support

Need: Business guarantees and Reporting

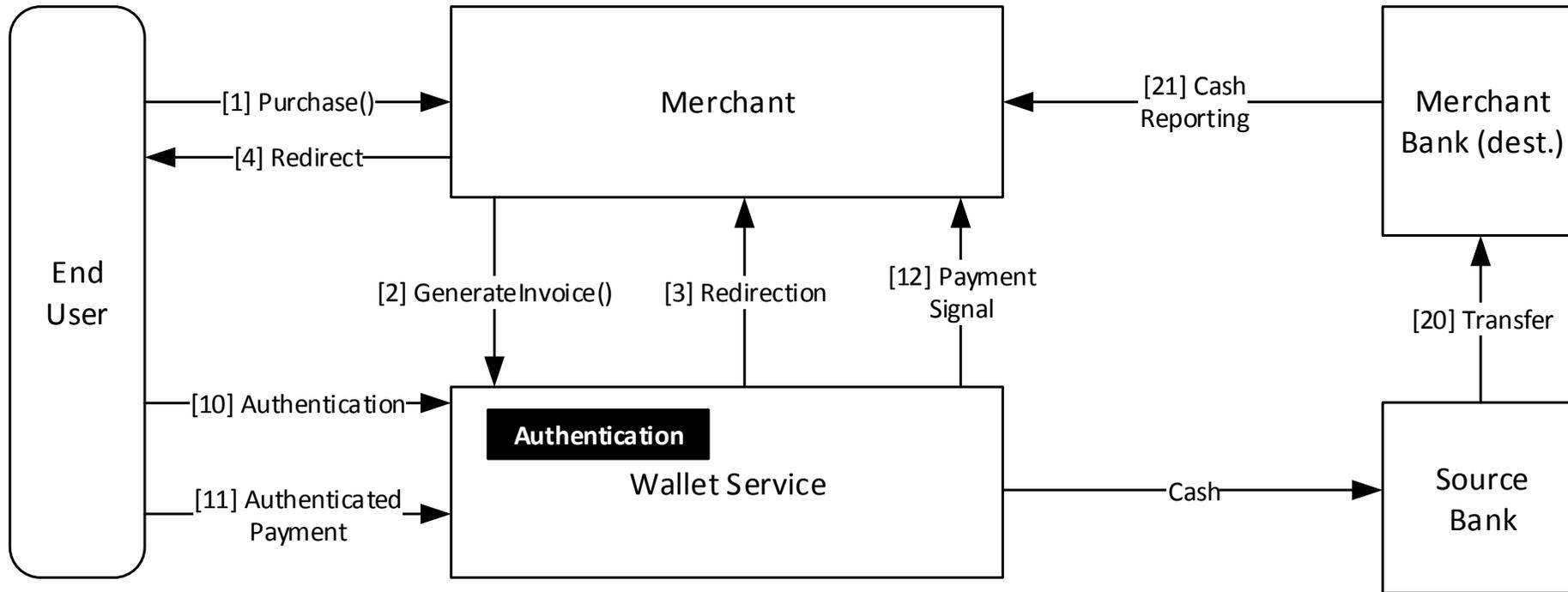
| <u>Phase</u> | <u>Steps</u> |
|--------------|--------------|
| Invoicing | 1...2 |
| Payment | 10...12 |

eWallets



- eWallet performs similar function to source bank
 - Holds balances
 - Authenticate user payment authorization
 - Generate source payment authorization
- Combine with other strategies to fund eWallet balance
 - Kiosk
 - Mobile
 - Conventional credit card
 - ACH

Wallet Flows



Strength: Low fraud

Challenge: Regionally specific solutions, Abrupt UX

Need: Payment and Authentication Federation

| <u>Phase</u> | <u>Steps</u> |
|----------------|--------------|
| Invoicing | 1...4 |
| Payment | 10...12 |
| Reconciliation | 20, 21 |

Ideal Wallet Solution Technical Elements

| <u>Element</u> | <u>Notes</u> |
|------------------------------|--|
| End User Authentication | <ul style="list-style-type: none">• Typically implemented by the wallet provider |
| User Payment Authorization | <ul style="list-style-type: none">• Performed within wallet provider |
| Source Payment Authorization | <ul style="list-style-type: none">• Wallet provider verifies funds availability• Need for common format to express Source payment Authorization |
| Merchant to Source Network | <ul style="list-style-type: none">• Facilitates Merchant's ability to scale to trust multiple payment sources |

Credit Cards

General Purpose



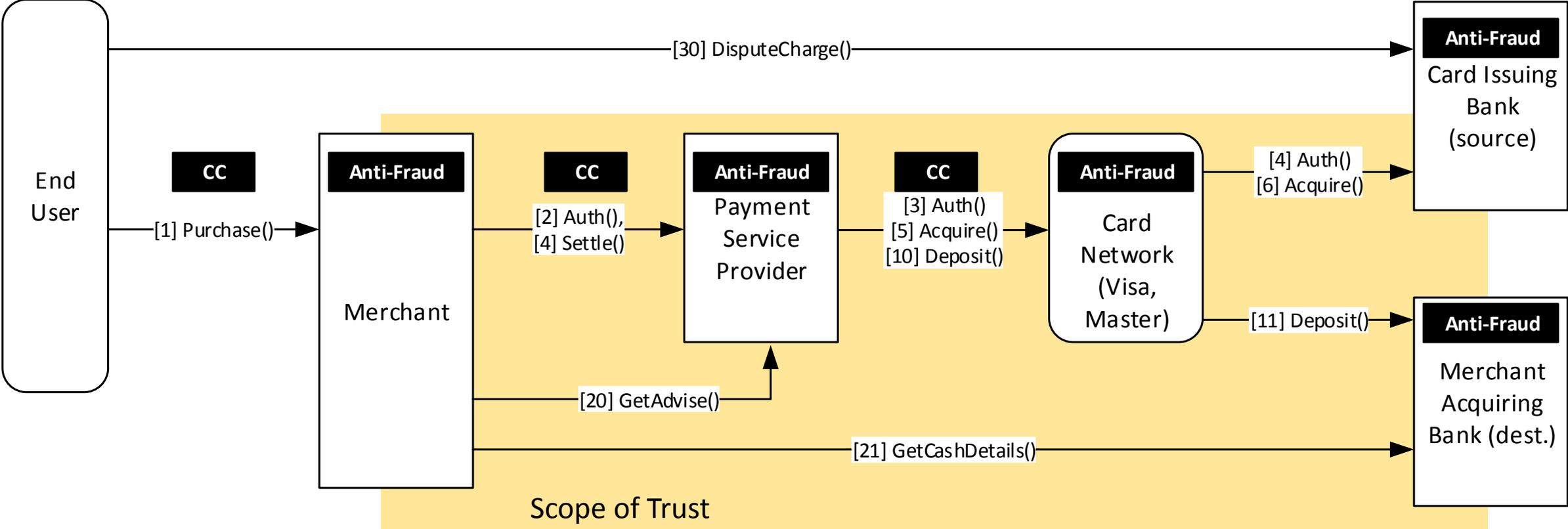
Local



Other



Online Credit Card Flows - Actual

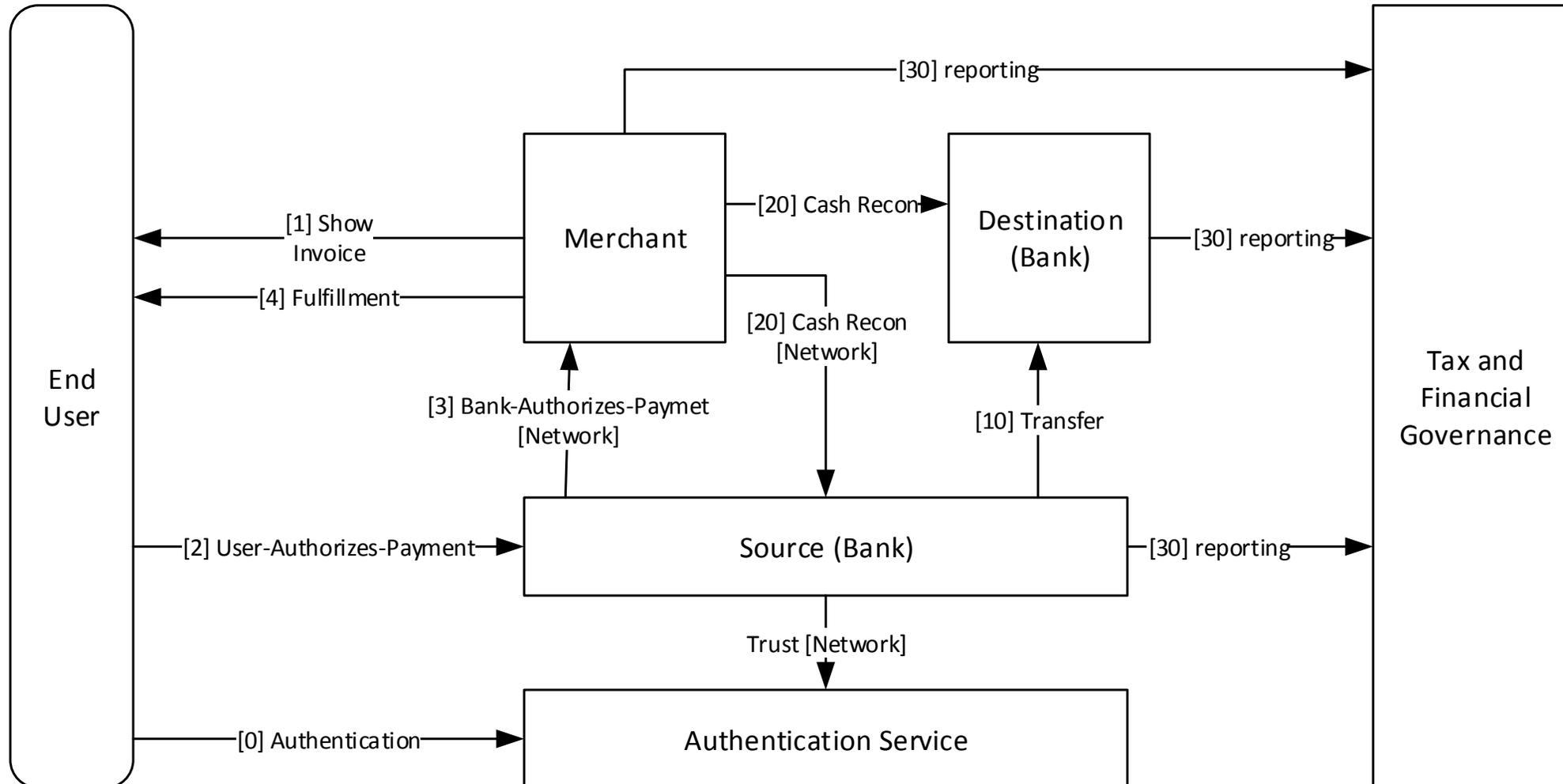


Strength: Broad North American adoption, smooth UX
Challenge: Anti-Fraud and Dispute complexity & Cost
Need: Secure payment instructions

| Phase | Steps |
|------------------|--------|
| Purchase | 1...6 |
| Cash to merchant | 10, 11 |
| Reconciliation | 20, 21 |
| Dispute | 30+ |

Ideal Banked Technical Solution

principle: minimize scope of trust



Ideal Banked Solution Technical Elements

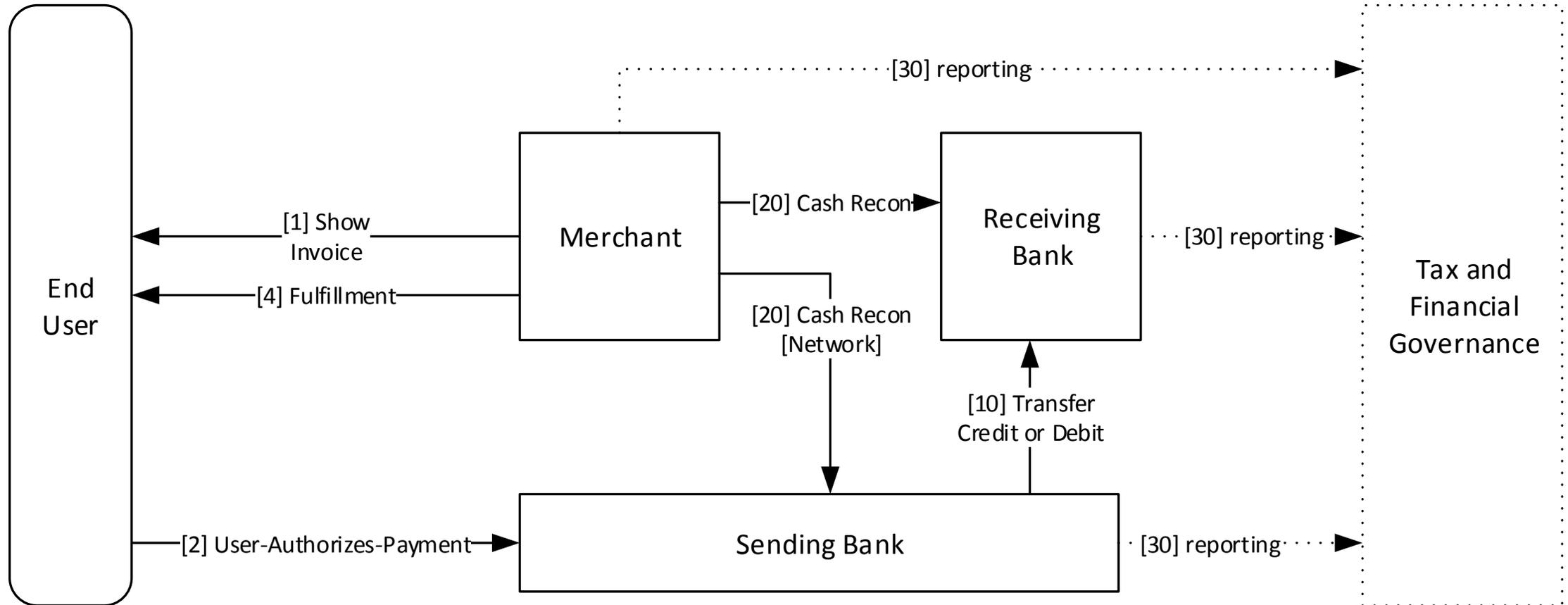
| <u>Element</u> | <u>Notes</u> |
|-------------------------------------|---|
| End User Authentication | <ul style="list-style-type: none">• Secure channel between end user and authentication service prevents replay• Authentication service could be delegated outside the bank, but must be trusted• Many banks have invested significantly in their own solutions already |
| User Payment Authorization | <ul style="list-style-type: none">• User states intent to make a payment (authorize).• Authorization specifies source, target merchant, invoice, quantity and time• Statement is tied back to secure authentication of the user• A single authorization statement could authorize multiple payments |
| Source [Bank] Payment Authorization | <ul style="list-style-type: none">• Bank verifies validity of Payment Authorization, tied back to End User• Bank verifies and reserves availability of funds through credit or debit• Bank produces trustable statement of funds availability• Merchant may fulfill as soon as Source Payment Authorization is available |
| Merchant to Source Network | <ul style="list-style-type: none">• Facilitates Merchant's ability to scale to trust multiple payment sources |

Bank Transfer

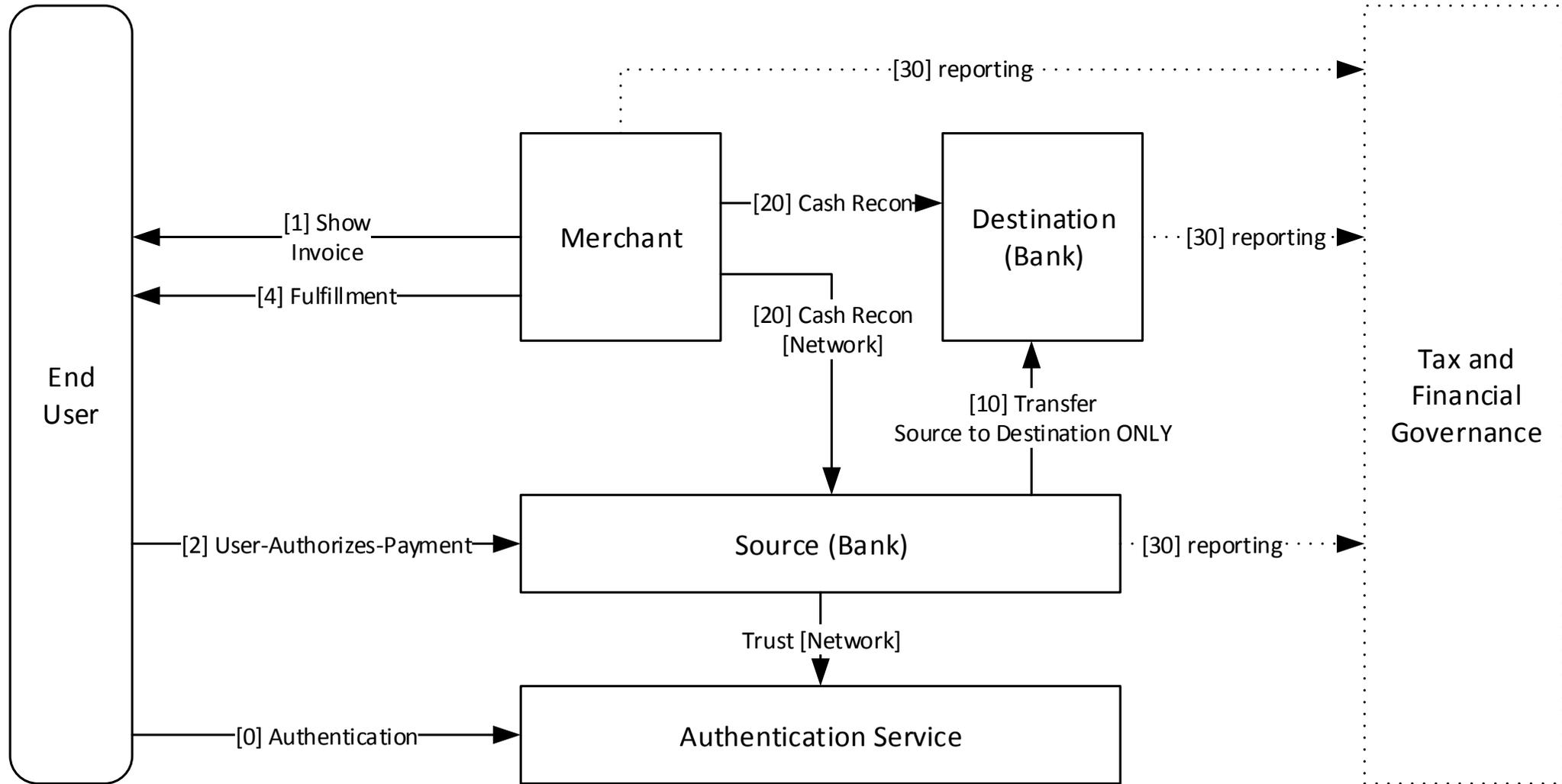


- Batch implementation
- Low transaction cost
- Two way transactions
 - Push – secure, like Kiosk Scenarios
 - Pull – trusts merchant, like North American Credit Card. Similar fraud risk, but currently less exploited because less accessible.
- Ideal flow applies
 - Automated push based on secure authorization

Bank Transfer Current



Ideal Bank Transfer



Ideal Bank Transfer Solution Technical Elements

| <u>Element</u> | <u>Notes</u> |
|-------------------------------------|---|
| End User Authentication | <ul style="list-style-type: none">• Secure channel between end user and authentication service prevents replay• Same requirements as credit card |
| User Payment Authorization | <ul style="list-style-type: none">• Same requirements as credit card |
| Source [Bank] Payment Authorization | <ul style="list-style-type: none">• Bank verifies validity of Payment Authorization, tied back to End User• Bank verifies and reserves availability of funds through credit or debit• Bank produces trustable statement of funds availability• Payment processing may still be batched |
| Merchant to Source Network | <ul style="list-style-type: none">• Facilitates Merchant's ability to scale to trust multiple payment sources |

Ideal Payment Solution: Secure Network

| <u>Element</u> | <u>Notes</u> |
|-------------------------------------|--|
| Invoice | <ul style="list-style-type: none"> • States target of funds • Ties prices with product to be delivered |
| End User Authentication | <ul style="list-style-type: none"> • Secure channel between end user and authentication service prevents replay • Authentication service could be delegated outside the bank, but must be trusted • Many banks have invested significantly in their own solutions already |
| User Payment Authorization | <ul style="list-style-type: none"> • User states intent to make a payment. Statement tied back to authenticated user • Authorization specifies source, target merchant, invoice, quantity and time • A single authorization statement could authorize multiple payments • Experience integrated with merchant. |
| Source [Bank] Payment Authorization | <ul style="list-style-type: none"> • Bank verifies validity of Payment Authorization, tied back to End User • Bank verifies and reserves availability of funds through credit or debit • Bank produces trustable statement of funds availability • Merchant may fulfill as soon as Source Payment Authorization is available |
| Merchant to Source Network | <ul style="list-style-type: none"> • Facilitates Merchant's ability to scale to trust multiple payment sources |
| Cash Reconciliation | <ul style="list-style-type: none"> • Matches multiple user payments into single bank deposits from sources |
| Reporting | <ul style="list-style-type: none"> • Transaction details from source banks, target banks and merchant • Used in financial reporting and taxation |