

BUNDLE

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IETF#89

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(2) PREVIOUS DECISIONS

- **Q6:** Do we allow a **shared address** in an Offer, **before** the Answerer has indicated BUNDLE support in an Answer (associated with the dialog)?
 - **DECISION:** NO
- **Q8:** How do we ensure, before the Answerer has indicated BUNDLE support, that a **'bundle-only'** m- line is only accepted if the Answerer supports BUNDLE?
 - **DECISION:** Use a zero port value

(3) QUESTIONS FOR TODAY

- **Q9:** What are the criteria for allowing usage of the same PT value within multiple m- lines?
- **Q13:** How can we ensure a receiver will be able to associate received media packets, using the same PT value, with the correct m-line?
- **Q12:** Scope of non-RTP media de-mux procedures in BUNDLE?

(4) Q9

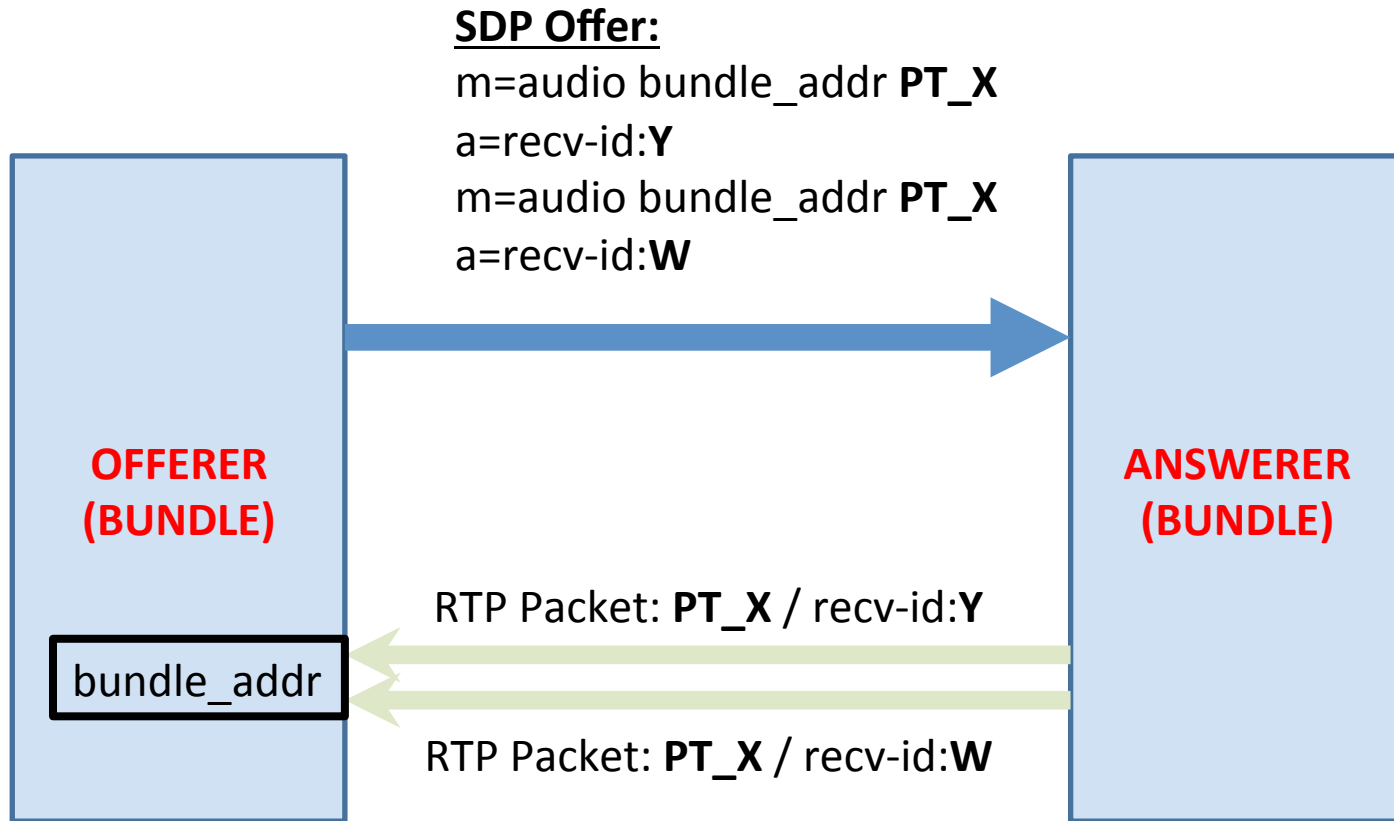
- **Q9:** What are the criteria for allowing usage of the same PT value within multiple m- lines?
- **SUGGESTION:**
 - Codecs using the identical PT value MUST have an identical “codec configuration”
 - *“Two media codecs have the same configuration if they have the same **media type** (the <media> value in the SDP “m=” line), **subtype** (the <payload type> value in the SDP “a=rtpmap:” line), and **parameters**. The parameters that need to be considered are the format specific parameters for the codec in the SDP “a=fmtp:” line, along with any other SDP parameters that can affect the codec configuration and packetisation.”* (Colin Perkins)
 - draft-ietf-mmusic-sdp-mux-attributes will provide details on which SDP attribute values must be identical

(5) Q13

- **Q13:** How can we ensure a receiver will be able to associate received media packets, using the same PT value, with the correct m- line?
- **SUGGESTION:**
 - Define a “*receiver-id*” value
 - Inserted in SDP by the entity (X) that wants to receive media using the same PT value.
 - Remote peer inserts the value in the RTP packets sent towards X.
 - MUST be supported by BUNDLE entities
 - Fallback to non-BUNDLE if an entity does not want to use

NOTE: The suggestion is NOT to agree on the mechanism for implementing the receiver-id today. Will be discussed on the list.

(6) Q13 (Example)



(7) Q12

- **Q12:** Scope of non-RTP media de-mux procedures in BUNDLE?
- **SUGGESTION:**
 - 1) For STUN/DTLS/SRTP de-multiplexing, add reference to RFC 5764 (DTLS for SRTP keys), which specifies using value of the first byte of receive packet:

0 or 1: STUN
128-191: SRTP (or RTCP, if rtcp-mux)
20-63: DTLS
 - 2) For other media types, indicate that procedures for indicating support of, and perform, de-multiplexing needs to be available

NOTE: The suggestion does NOT cover mechanism on how to de-mux different Protocols running on top of DTLS – only how to de-mux DTLS from STUN/SRTP.

(8) NEXT STEPS

- IMPLEMENT DECISIONS MADE AT IETF#89
- STILL SOME EDITORIAL WORK TO DO
- BUNDLE WGLC AROUND IETF#90

THE END

THANK YOU FOR
LISTENING!