

BATS: An efficient network coding solution for packet loss networks

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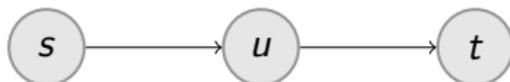
Joint work with Shenghao Yang (IIS, Tsinghua U)



Patents Related to BATS code

- 1 US patent pending (US Patent App. 13/112,589)
- PCT application in China and some European countries

Achievable Rates

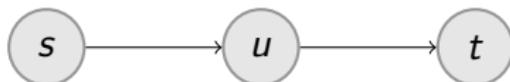


Both links have a packet loss rate 0.2.

The capacity of this network is 0.8.

Intermediate	End-to-End	Maximum Rate
forwarding	retransmission	0.64
forwarding	fountain codes	0.64

Achievable Rates

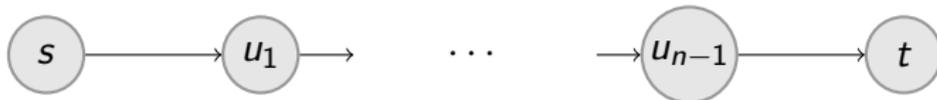


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Intermediate	End-to-End	Maximum Rate
forwarding	retransmission	0.64
forwarding	fountain codes	0.64
network coding	random linear codes	0.8

Achievable Rates: n hops

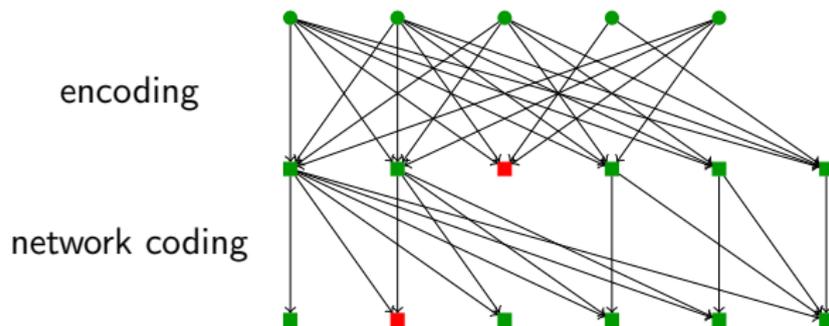


All links have a packet loss rate 0.2.

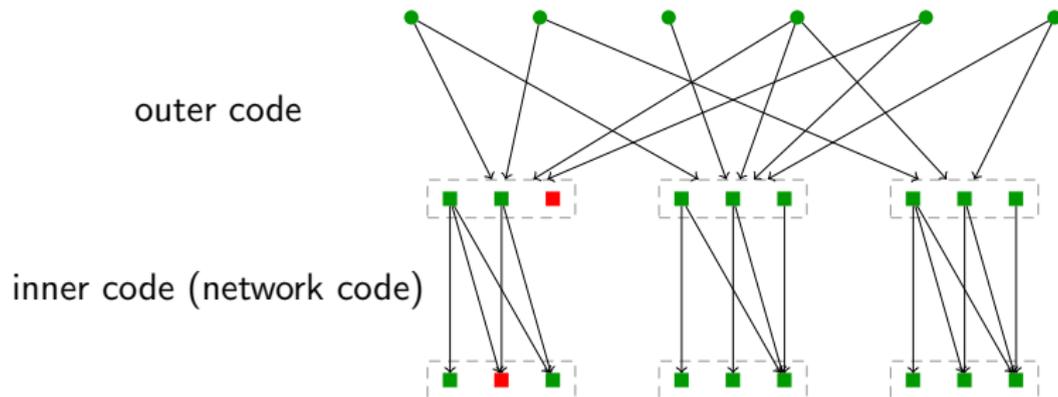
Intermediate Operation	Maximum Rate
forwarding	$0.8^n \rightarrow 0, n \rightarrow \infty$
network coding	0.8

Complexity of Linear Network Coding

- T : length of a packet; K : number of packets
- Encoding: $\mathcal{O}(TK)$ per packet.
- Decoding: $\mathcal{O}(K^2 + TK)$ per packet.
- Network coding: $\mathcal{O}(TK)$ per packet. Buffer K packets.



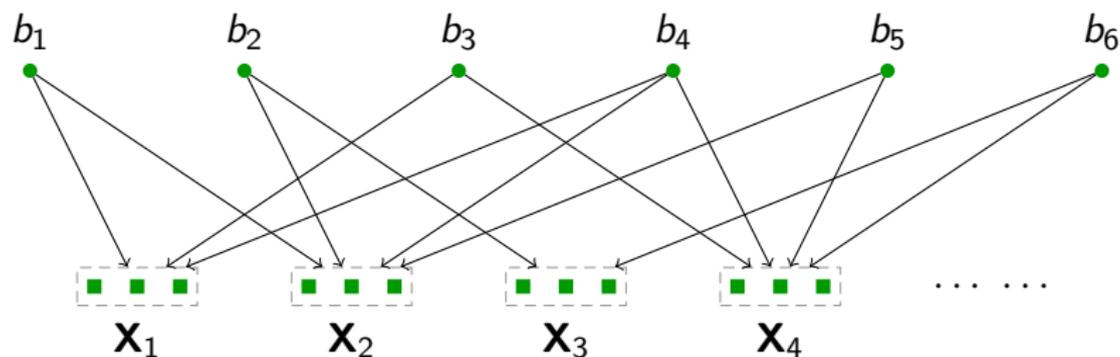
Batched Sparse (BATS) Codes



[YY11] S. Yang and R. W. Yeung. Coding for a network coded fountain. ISIT 2011, Saint Petersburg, Russia, 2011.

Encoding of BATS Code: Outer Code

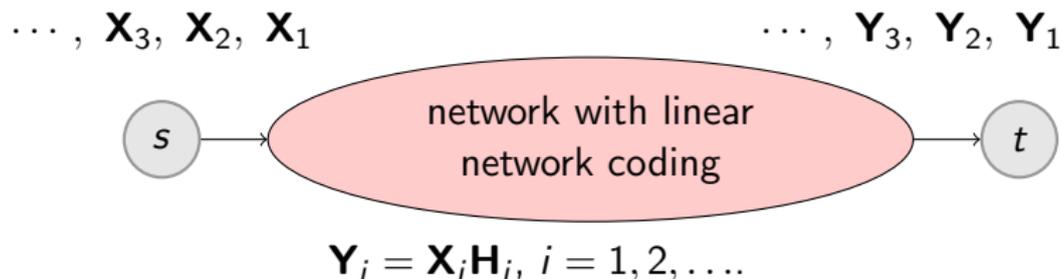
- Apply a “matrix fountain code” at the source node:
 - ① Obtain a degree d by sampling a degree distribution Ψ .
 - ② Pick d distinct input packets randomly.
 - ③ Generate a batch of M coded packets using the d packets.
- Transmit the batches sequentially.



$$\mathbf{X}_i = [b_{i1} \quad b_{i2} \quad \cdots \quad b_{id_i}] \mathbf{G}_i = \mathbf{B}_i \mathbf{G}_i.$$

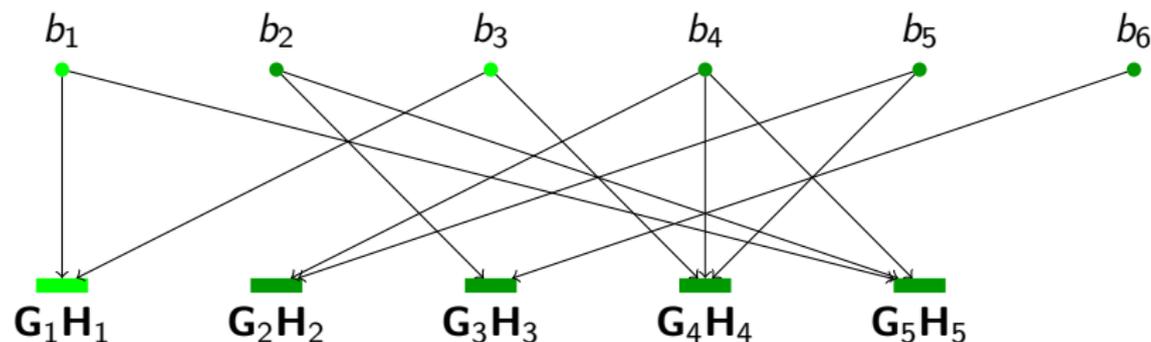
Encoding of BATS Code: Inner Code

- The batches traverse the network.
- Encoding at the intermediate nodes forms the inner code.
- Linear network coding is applied in a causal manner within a batch.



Belief Propagation Decoding

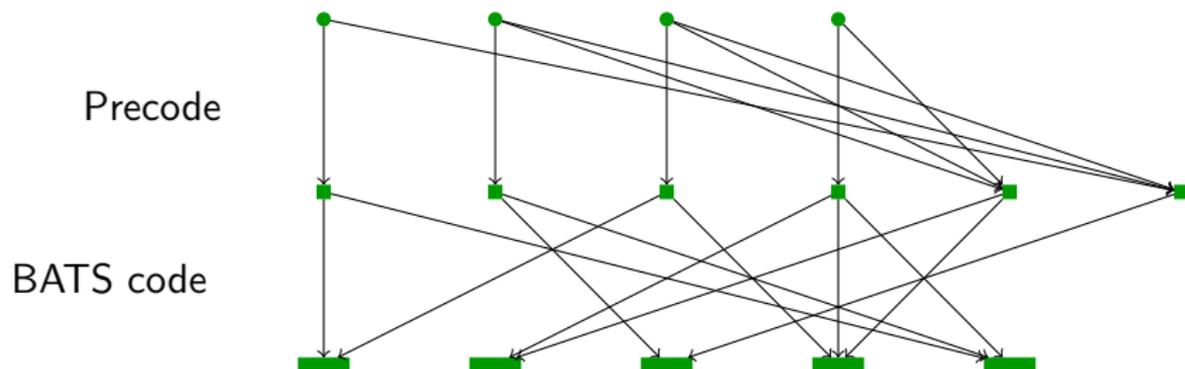
- 1 Find a check node i with degree $d_i = \text{rank}(\mathbf{G}_i \mathbf{H}_i)$.
- 2 Decode the i th batch.
- 3 Update the decoding graph. Repeat 1).



The linear equation associated with a check node: $\mathbf{Y}_i = \mathbf{B}_i \mathbf{G}_i \mathbf{H}_i$.

Precoding

- Precoding by a fixed-rate erasure correction code.
- The BATS code recovers $(1 - \eta)$ of its input packets.



[Shokr06] A. Shokrollahi, Raptor codes, IEEE Trans. Inform. Theory, vol. 52, no. 6, pp. 2551-2567, Jun. 2006.

Complexity of Sequential Scheduling

Source node encoding		$\mathcal{O}(TM)$ per packet
Destination node decoding		$\mathcal{O}(M^2 + TM)$ per packet
Intermediate Node	buffer	$\mathcal{O}(TM)$
	network coding	$\mathcal{O}(TM)$ per packet

T : length of a packet

K : number of packets

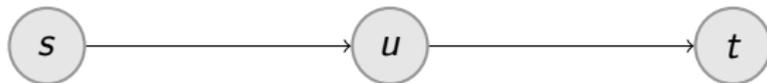
M : batch size

BATS codes with $M = 32$ and $q = 256$.

K	coding overhead			inactivation no.		
	average	max	min	average	max	min
1600	2.04	16	0	94.0	119	72
8000	6.30	77	0	215.5	268	179
16000	26.58	1089	0	352.2	379	302

- $M = 1$: BATS codes degenerate to Raptor codes.
 - Low complexity
 - No benefit of network coding
- $M = K$ and degree $\equiv K$: BATS codes becomes RLNC.
 - High complexity
 - Full benefit of network coding.
- Exist parameters with moderate values that give very good performance

Experiment setting



- Packet loss rate 0.2.
- Node s encodes K packets using a BATS code.
- Node u caches only one batch.
- Node t sends one feedback after decoding.

Experiment setting



Experiment setting

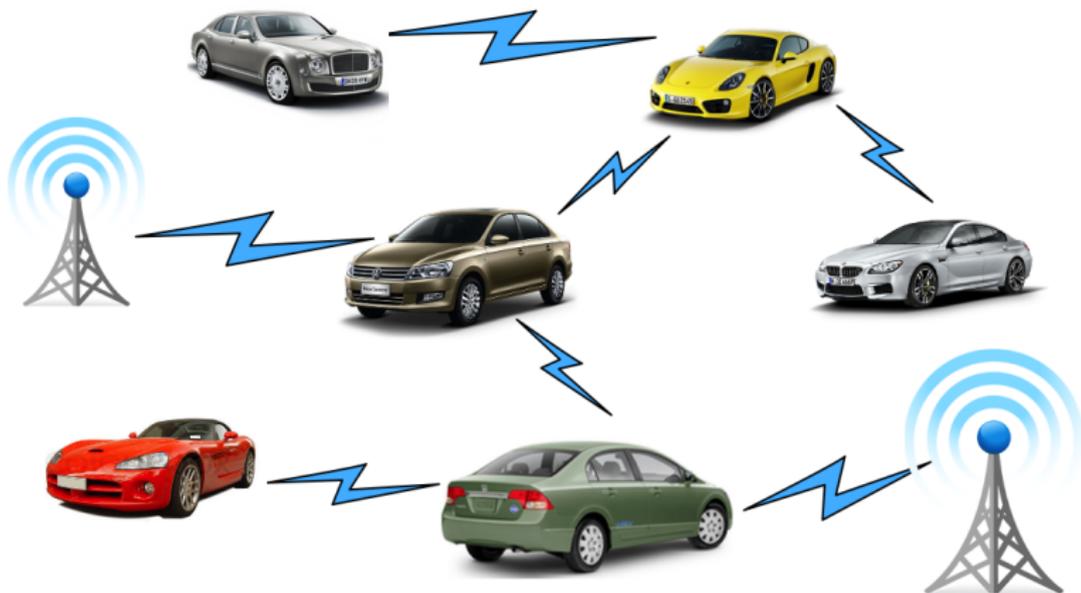


- Sender/receiver: a laptop with open source Atheros wireless drivers.
- Relay: one wireless router with Atheros chipset running OpenWrt (about 150HKD/20USD)
- WiFi 802.11 b/g/n at 2.4GHz
- Sender's rate is set to 1 Mb/s to reduce the effect of the router's low computation power.

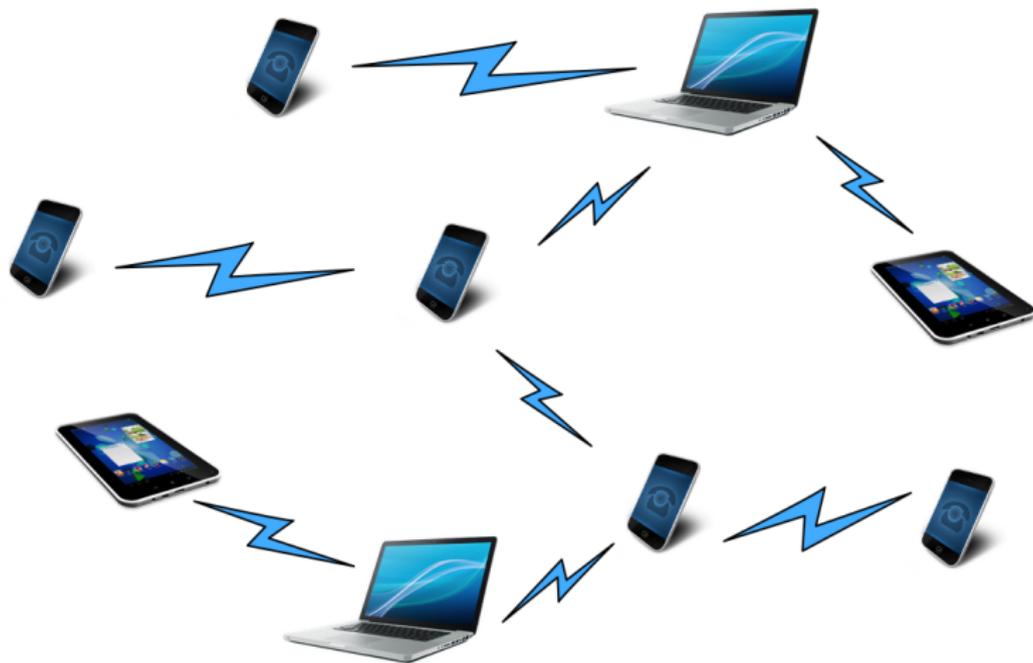
Compare with TCP

	Average rate (Kb/s)
BATS w/ recoding	592.86
BATS w/o recoding	530.65
TCP (normal 802.11)	420.33

Application: vehicular ad-hoc network



Application: mobile ad-hoc network



- BATS codes provide a digital fountain solution with linear network coding:
 - Outer code at the source node is a matrix fountain code.
 - Linear network coding at the intermediate nodes forms the inner code.
 - Prevents BOTH packet loss and delay from accumulating along the way.
- The more hops between the source node and the sink node, the larger the benefit.