

draft-ietf-rtcweb-security-arch

Identity Changes

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Issue 1: Username

- ❖ API has three options to setIdentityProvider:
 - ❖ IdP name, IdP protocol, and user name (hint)
- ❖ Proposal: add username to the message, like so:

```
{  
  "type": "SIGN", "id": "12", "origin": "https://example.org",  
  "message": "...the binary blob...",  
  "username": "user@example.com"  
}
```

Issue 2: User Login

- ❖ Draft currently requires the IdP to interact with the user to log them in if they can't authorise the "SIGN" message
- ❖ This doesn't work very well in practice
 - ❖ Breaks the sandbox
 - ❖ Makes the process more brittle
- ❖ Proposal: LOGINNEEDED message with a URL that the application can load to allow the user to log in

```
{  
  "type": "LOGINNEEDED", "id": "12",  
  "error": "Signature verification failed"  
  "loginUrl": "https://login.example.com/?somecontextmaybe"  
}
```

Issue 3: Multiple Fingerprints

SDP!

```
v=3
o=no
s=
c=IN IP4 example.com
t=2 3
a=identity:identityassertiongoeshere
...
m=audio 9 blah...
a=fingerprint:md5 8ad287bf9a4b0c3a256d1f4f7cd0a8df
...
m=video 0 blah...
a=fingerprint:md5 8e532b772cb0e033d59c81801a2efa3e
...
```

Assertion:

```
{
  "fingerprint": {
    "algorithm": "md5", "digest": "8...oops"
  }
}
```

Issue 3: Multiple Fingerprints

- ❖ Option 1: Do nothing
 - ❖ Not important for browsers; keep things simple
- ❖ Option 2: Multiple identity assertions, same identity
 - ❖ Create a different identity assertion for each fingerprint
- ❖ Option 3: Include multiple fingerprints
 - ❖ Have the assertion cover all of the fingerprints in use
 - ❖ Maybe make `a=identity` an exclusively session-level attribute

4: Fingerprint Algorithm Mismatch

- ❖ In theory—it's not specified—it is possible for the hash algorithm in `a=fingerprint` and the identity assertion to be different
 - ❖ Validating this blocks `setRemoteDescription()`, maybe
- ❖ Proposal: the algorithm in the assertion **MUST** match what is in SDP

also: <https://github.com/ekr/ietf-drafts/pull/13>

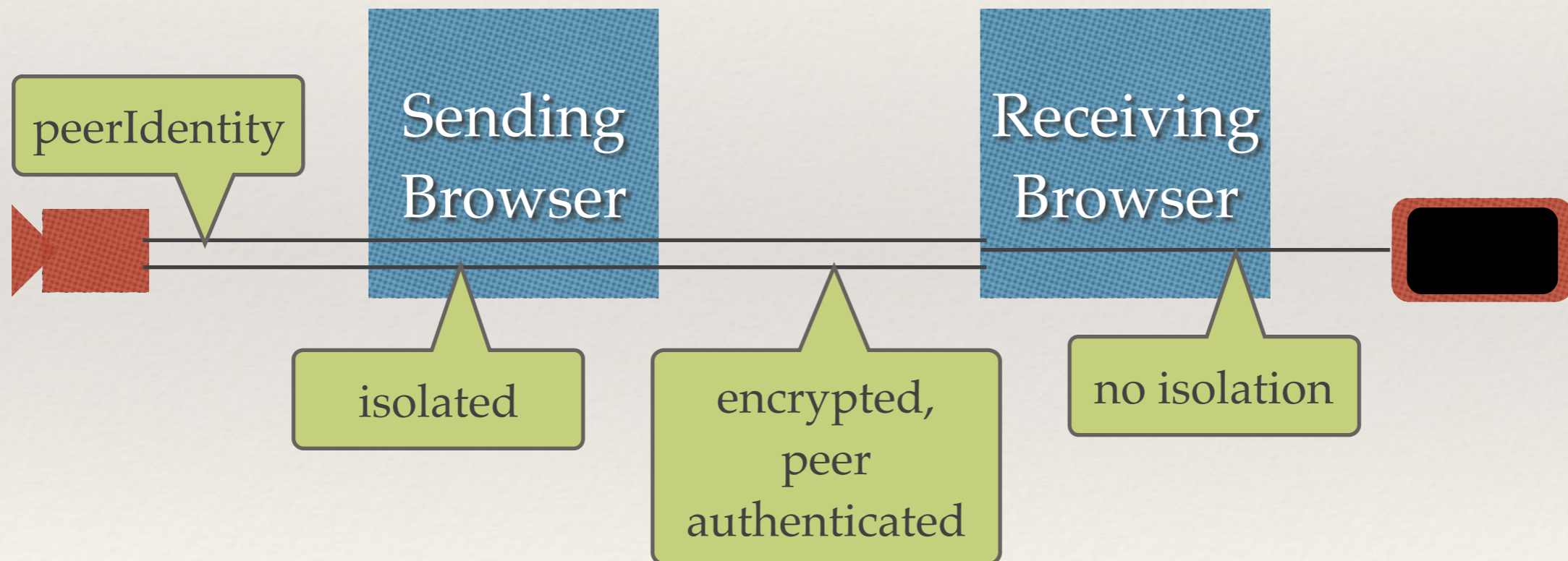
Issue 5: Validating on Servers

- ❖ The IdP stuff is geared toward browsers
 - ❖ Sure, you might be able to whip up a sandbox using gecko or chromium code, but it isn't that easy and it probably scales poorly
 - ❖ Requesting assertions might be tricky for a server, it would have to offer the IdP credentials
 - ❖ Validating on the other hand could be handy
- ❖ Proposal: Add a mapping whereby the protocol can be used with HTTP POST
 - ❖ The objects aren't JSON, but they can be
 - ❖ The exchanges are request/response

<https://github.com/ekr/ietf-drafts/pull/14>

Issue 6: Stream Isolation

- ❖ A receiver is unable to distinguish between streams that are isolated at the source and regular streams



6: Preserving Isolation

- ❖ Need to preserve the isolation property
 - ❖ ...securely
- ❖ Option 1: propose an extension to DTLS to carry this
- ❖ Option 2: add extra signalling