Cross-Domain ALTO Server Discovery

(formerly known as: Third-party ALTO Server Discovery)

draft-kiesel-alto-xdom-disc-00
draft-kiesel-alto-xdom-disc-alg-00

IETF 90, ALTO session, Toronto, 2014-07-25

Sebastian Kiesel

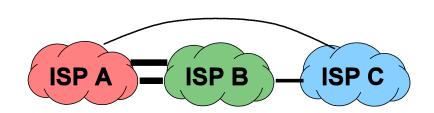
Martin Stiemerling

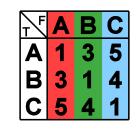
Recap: ALTO client placement

- An ALTO client may be placed at the resource consumer (e.g., peer) and use ALTO only for the optimization of traffic to/from there.
- An ALTO client may also placed at a "signaling entity"
 (e.g., P2P tracker, request router, redirect server, etc.) and
 issue ALTO queries on behalf of many resource consumers.
 - Better optimization results (see draft for some math)
 - We need to upgrade only of the tracker, not thousands of peers in order to introduce ALTO
 - No need to expose network & cost maps to (untrusted) peers

Recap: Partitioned ALTO knowledge

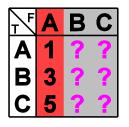
 Conceptually, the ALTO protocol allows to deliver a NxN cost matrix to ALTO clients



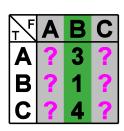


ALTO server with global knowledge, operated by the "altruistic and objective organization"

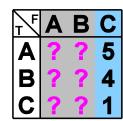
However, some ALTO server operators (e.g., ISPs)
do not have this global knowledge or do not want to publish it.
Publish "cost vector – from us to anywhere" instead of matrix.



ISP A's ALTO srv.



ISP B's ALTO srv



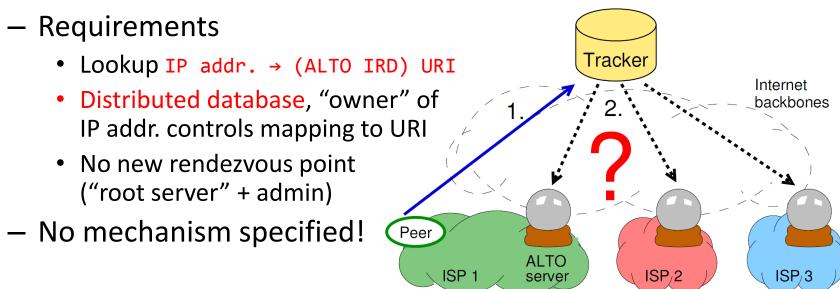
ISP C's ALTO srv.

Problem Statement

	ALTO client placed in resource consumer ("peer"), issues ALTO requests only for its own optimization needs	ALTO client placed in signaling entity ("tracker"), issues ALTO queries on behalf of many resource consumers in various other domains
All ALTO servers know whole network topology, i.e., full network map and cost map	RFC 7286 to find the nearest ALTO server is sufficient (if your network supports DHCP)	RFC 7286 to find the nearest ALTO server is sufficient (if your network supports DHCP)
Topology and cost knowledge is partitioned ("vector") and distributed over multiple ALTO servers in various domains	RFC 7286 to find the nearest ALTO server is sufficient (if your network supports DHCP)	ALTO client needs to do a "back-connect" to the right ALTO server, possibly in a different domain! XDOM DISC needed!

draft-kiesel-alto-xdom-disc-00

- Was: draft-kist-alto-3pdisc-05, draft-kiesel-alto-3pdisc-..
- Renamed to avoid confusion with other (obsolete) discovery use case and to reflect deliverable acc. to our 2014-06 charter
- Contents
 - Problem statement: cross-domain "back-connect"
 to ALTO server in peer's domain (as explained in previous slides)



ALTO cross-domain discovery procedures

draft-kiesel-alto-xdom-disc-00 does not contain a specification yet. Candidates:

- draft-kiesel-alto-xdom-disc-alg-00
 - Based on DNS, the algorithm we've been working on for some time
 - Search for U-NAPTR in in-addr.arpa, "SOA-mname hack" as fallback
- RFC 7216: LIS Discovery using IP Addresses and Reverse DNS
 - Based on DNS, product of the GEOPRIV WG, could be adapted to ALTO
 - Search for U-NAPTR in in-addr.arpa, "trim addr. bits hack" as fallback
- draft-kiesel-alto-alto4alto-00 (2010-07, expired)
 - Alternative approach that is not based on DNS. Use ALTO instead.
 - Would require to create and maintain a global registry cumbersome

Evaluation of these solution candidates is still work in progress. Reviews and feedback most welcome!

IP Anycast based ALTO Server Discovery draft-kiesel-alto-ip-based-srv-disc-03

IETF 90, ALTO session, Toronto, 2014-07-25

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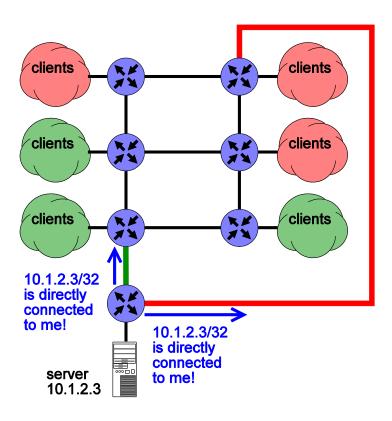
Reinaldo Penno

Martin Stiemerling (presenter)

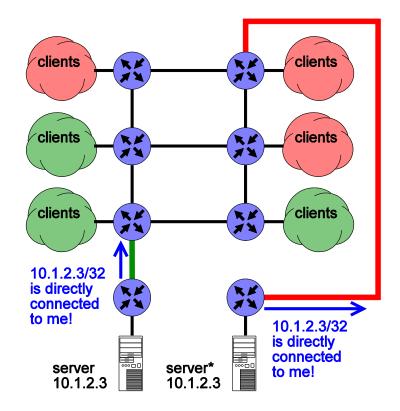
Problem Statement & Idea

- Use case: discovery of an ALTO server in your own domain (i.e., not xdom)
- RFC 7286 (was draft-ietf-alto-server-discovery)
 - Based on DHCP, manual configuration to override and as fallback
 - Works in many important deployment scenarios, but not in all
 - Cross-platform interoperable implementation is a non-trivial task
- draft-kiesel-alto-ip-based-srv-disc
 - Idea: register special-purpose IPv4/6 addresses with IANA, to be used for anycast
 - Client uses HTTP GET for ALTO IRD URI with anycast IP literal,
 this works with any HTTP client library
 - Network operator ensures by means of routing configuration that this request gets routed to an appropriate server
 - This server redirects to the real ALTO server, to keep connection to the anycast addr. short, to avoid trouble in case of routing changes

Recap: IP anycast



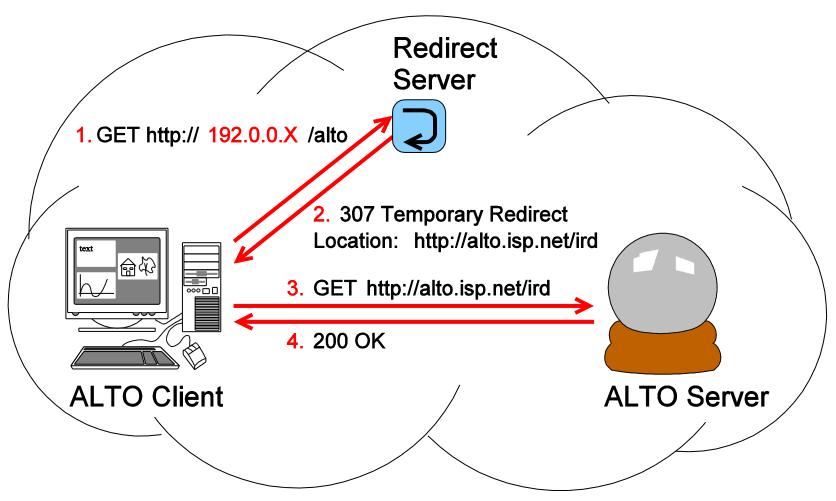
One server with two links: routing protocol finds shortest path from clients to the server



Two servers sharing one anycast address: does not make a real difference to the (shortest path) routing protocol

IP Anycast based ALTO Server Discovery

draft-kiesel-alto-ip-based-srv-disc



192.0.0.X = Special-purpose IP address to be registered with IANA (plus one for IPv6)

- Core specification is complete and has been validated in lab
- Open issues
 - Rules for caching of results
 - Verification of TLS certificates
- This is a candidate for our charter item "One or more alternatives to the base ALTO server discovery mechanism (RFC-to-be) to accommodate environments where (1) timely deployment of existing mechanisms, including the base ALTO server discovery mechanism, is unlikely [...]"
- Adopt as a WG item?

Cross-Domain ALTO Server Discovery

BACKUP SLIDES

