#### Gap Analysis on Virtualized Network Test

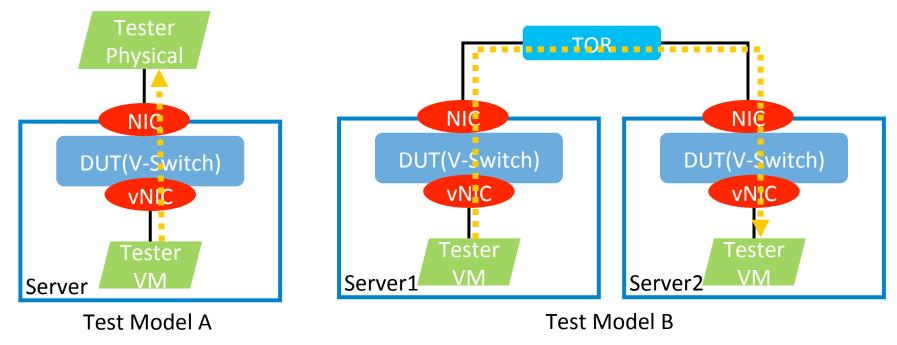
draft-liu-dclc-gap-virtual-test-00

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#### Virtual network test practices

- DUT(VSwitch) and Virtual tester are on the same platform and share the same resources.
- Tester as a VM can be allocate vCPU and Memory resource while DUT can not.
- There will be unstable traffic as the tester running out of resource.
- Two kinds of traffic model list below:



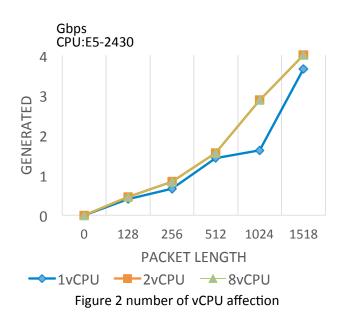
Test Model A is connect a server with physical tester to make a throughput baseline. Test Model B is connect two server to make a E2E test for performance, such as, latency.

## **Key Performance Indicators**

- No drop throughput under various frame sizes:
  - Forwarding performance under various frame sizes is a key performance index of interest.
- CPU and memory consumed by DUT :
  - when adding one or more VM. With addition of each VM,
    DUT will consume more CPU and memory
- Latency readings:
  - Some applications are highly sensitive on latency. It's important to get the latency reading with respective to various conditions.

# Throughput

- ✓ (Figure 1)Different from test on hardware switch using RFC2544As configure the tester to generate more traffic it will be CPU overloaded.
  - Use traffic model A can find the infection point.
- √ (Figure 2)Number of vCPU allocated to Tester VM do effect test result.
- ✓ (Figure 3)Number of vNIC and number of Tester VM effect result a lot.



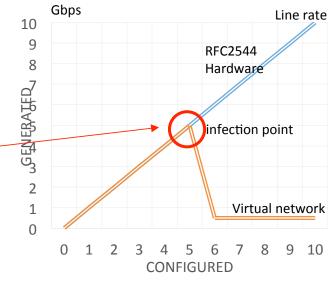


Figure 1 Infection point

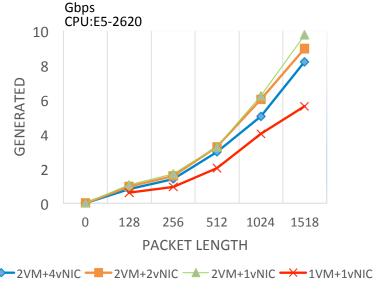


Figure 3 number of vNIC and Tester VM affection

### vCPU and Memory consumption

- ✓ Important indicators to verified DUT performance compare with different vendors.
- ✓ CPU:
  - Different type of CPU triggered different result.
  - ➤ Packet encapsulation consumption of CPU but still can not reach line rate. So we have to think about new benchmark...
- ✓ Memory:

Server 1: CPH E5-2430

Not sensitive in this test.

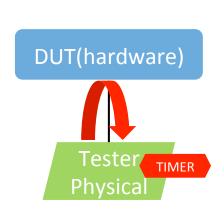
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1	Byte	Rate(GE)	Server CPU MHZ	Ser	rver Men	n VM CP	ען אַ	Mem	
	0	0	505		3022	372		695	
-	128	0.46	6085		3021	5836		695	
	256	0.84	6365		3021	6143		696	-
-	512	1.56	6330		3021	6099		696	-
	1024	2.88	5922		3021	5726		696	_
	1518	4.00	5713		3023	5441		696	

Server 2: CPU E5-262
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	Byte	Rate(GE	) (3	Gerver CPU MHZ	Serv	er Mem	VM CPU	VM	Mem	
	0	0		505		2900	239		698	
	128	0.61		5631		2900	5117		698	
	256	0.94		5726		2896	5157		698	
	512	2.02		5786		2901	5217		698	
	1024	<b>4.</b> 02		5884		2901	5097		698	
	1518	5.61		5856		2901	5197		698	
		<b></b> -				<b></b>	<b>_</b>			-

#### Latency

- ✓ Latency test is different from hardware latency test.
  - ➤ (Figure 1) On hardware test case, traffic generate from port on physical tester, go through DUT, and terminate back in physical test itself. Latency is judged by a timer in the tester. And latency can be defined as *us*.
  - ➤ (Figure 2)Traffic generate from Server 1 to Server 2. the Timer is the Linux timer which can't synchronization to each other and low accuracy.



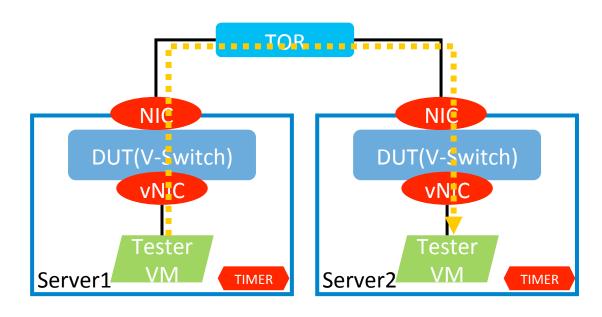


Figure 1 hardware latency

Figure 2 virtual network latency

Next Step...

Solicit comments and suggestions...

# **THANKS**

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