News from service discovery front

Markus Stenberg < fingon@iki.fi>
Homenet WG, IETF90

Agenda

- * What has happened since IETF 89
 - * hybrid-proxy-zeroconf-o1: minor update
 - * homenet-minimalist-pcp-proxy-00: PCP in a homenet
- * What's left: Solution gap analysis

draft-stenberg-homenet-dnssdhybrid-proxy-zeroconf-01

- * NO real content changes!
 - * Some editing
 - * Changed physical interface names to logical ones in examples (etho => wlano)
 - * Fixed example addresses and prefixes in appendix A
 - * Added some further discussion on 'why not mDNS proxying' in the appendix C.1

draft-stenberg-homenet-minimalist-pcp-proxy-00 PCP in a homenet

- * Currently in an IPv6 homenet hosts do NOT have all information needed to choose PCP server correctly
 - * Source specific routing in effect outside home, but no way to communicate it to hosts (and current hosts don't care)
- * First-hop router needs to proxy PCP to PCP server appropriate for the chosen source address choices:
 - * draft-ietf-pcp-proxy defines proxy = full PCP client+server => e.g. libpcp -9k LoC client + server Xk LoC
 - * draft-stenberg-homenet-minimalist-pcp-proxy-00 defines 'minimalist', almost stateless PCP proxy
 - * -oo version of draft is flawed due to assuming clients use always fixed port (two ways to fix it)
 - * My implementation of it (https://github.com/fingon/minimalist-pcproxy) is just -1k LoC of C
 - * Design similar to our hybrid proxy implementation assume 'someone else' provides the (source prefix, PCP server) mapping tuples
 - * (In our case, we use the addresses of the routers that publish delegated prefixes in HNCP)

Solution gap analysis (1/2) mDNS/DNS-SD

- * Currently DNS-SD (+mDNS services) usable
- * mDNS-only using clients are **NOT** addressed what's needed:
 - * 'merge all hybrid proxy zones to one zone' (TBD in hybrid draft) +
 - * 'merged DNS-SD zone served via mDNS' could address this
 - * .. or the good old mDNS proxying, but I still consider it harmful
- * Given default deny firewall, PCP allows the local services to be available outside home
 - * However, no way to control who can do it beyond per-host level
 - * draft-ietf-pcp-authentication process ongoing but slow

Solution gap analysis (2/2) UPnP

- * In theory, in-home case is simple
 - * UPnP architecture annex A 1.1 (2011)
 - * ULA > GUA > link-local address preference
 - * MUST do link-local multicast
 - * MUST be CAPABLE to do site-local multicast (using GUA or ULA)
- * In practice
 - * IGDv2 is not source specific => need to do IGDv2 proxy (or IGDv2 -> PCP proxy, perhaps)
 - * Installed base challenge users won't be editing Windows registry to enable site-local
 - * Based on strict spec reading, proxying link-local to site-local and back is not practical (MUST use RFC3484-ish addresses also in e.g. Location in SSDP)
 - * => IPv4 works better out of the box, given IPv4 home-wide multicast, +- low TTLs

Conclusions

- * DNS-SD / mDNS (both for client / server) is solvable
- * UPnP is an open question
 - * IGDv2 is easy enough, but
 - * all clients are link-local only by default (IPv4 would work given multicast routing, *cough*)
- * The solutions of PCP working group seem somewhat out of sync with what multi-ISP home network requires
 - * Their underlying assumption seems to be that the PCP server addresses correspond with associated prefixes, and it's ok to retry with other servers too
 - * Their PCP proxy spec light-weight, implementation heavy-weight

Any questions?