

PPSP Tracker Protocol – Extended Protocol

draft-huang-ppsp-extended-tracker-
protocol-06

PPSP WG

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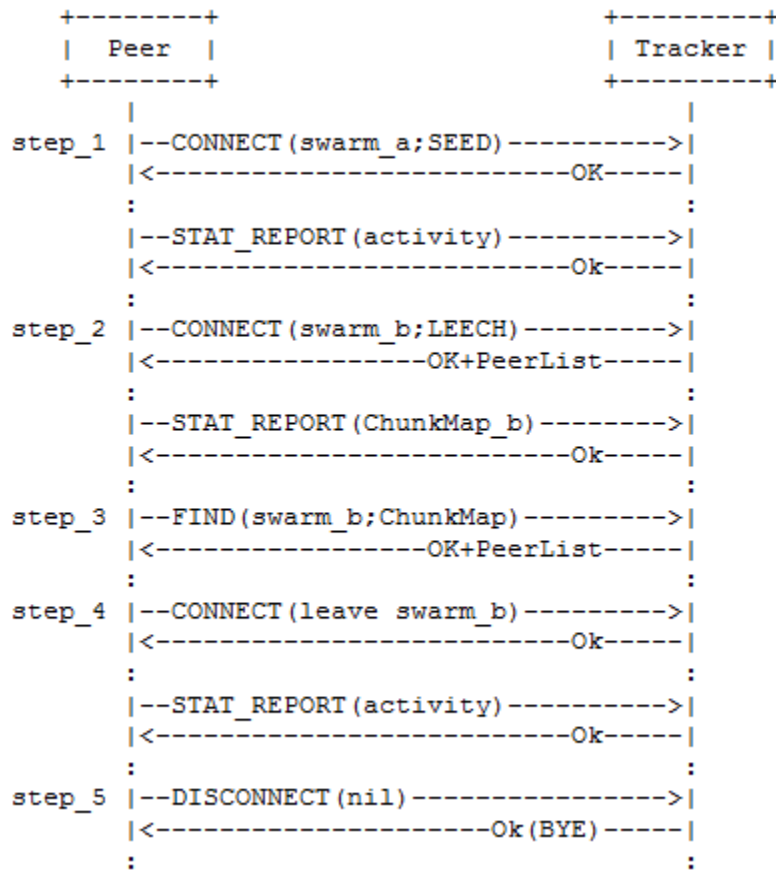
Motivation

- Issues which base tracker protocol may not be able to deal with.
 - Issue 1: Lacking the ability to free resources timely when a peer disconnected from the tracker.
 - Issue 2: Lacking the ability to stream the content from certain specific point.
- Base tracker protocol needs to be extended.

Protocol Design

- Extended “JOIN” and “STAT_REPORT” messages of base tracker protocol.
- Introducing one new optional messages – “DISCONNECT”.
- Consistent with the architecture of the base tracker protocol.
- Retro-compatible with base tracker protocol.
- As a complementary of base tracker protocol.

Extended Tracker Protocol Overview



- 2 Enhanced Messages derived from PPSP-TP/1.0
 - FIND: specific chunks of a content information.
 - STAT_REPORT : content information
- 1 optional messages
 - DISCONNECT: leave the system

Compatibility with Base Tracker Protocol

- Trackers are RECOMMENDED to implement the extended protocol because they can handle peers both using base protocol or extended protocol.
- When a tracker only supporting base protocol
 - Ignore the extended part (content related information) when receiving enhanced messages.
 - Respond with 400 (Bad request) when receiving DISCONNECT message.
 - Peers MUST use base tracker protocol messages instead, when receiving the bad response from the tracker

Chunk Addressing Method (CAM)

- Multiple CAM are supported.
 - identical with peer protocol.
 - Could be extended in the future.
- Only one method **MUST** be used when peer communicating with tracker.
- Peer **MUST** obtain the CAM supported by the swarm in advance.
 - How? Out of scope.
- The tracker is **NOT RECOMMENDED** to serve a swarm when it can't support the swarm's CAM.
- If a tracker doesn't support the CAM in a request, it could directly ignore the content related information.

Message Overview

```
typedef enum ppsp_tp_request_type {
    PPSP_TP_CONNECT      = 0x02, // or "CONNECT"
    PPSP_TP_FIND         = 0x04, // or "FIND"
    PPSP_TP_DISCONNECT   = 0x06  // or "DISCONNECT"
    PPSP_TP_STAT_REPORT  = 0x08  // or "STAT_REPORT"
} ppsp_tp_request_type_t;
```

```
typedef struct {
    ppsp_tp_version_t      version;
    ppsp_tp_request_type_t type;
    ppsp_tp_transaction_id_t id;
    ppsp_tp_peer_id_t      peer_id;
    union {
        struct {
            ppsp_tp_peer_num_t      peer_num;
            ppsp_tp_peer_info_t      peer_info;
            ppsp_tp_swarm_action_t    swarm_actions[];
        } connect;
        struct {
            ppsp_tp_peer_num_t      peer_num;
            ppsp_tp_content_info_t    content_info[];
        } find;
        struct {
            ppsp_tp_stat_t          stats[];
        } stat_report;
    } request_data;
} ppsp_tp_request;
```

```
typedef unique_id_t ppsp_tp_segment_start_t;
typedef unique_id_t ppsp_tp_segment_end_t;
typedef unique_id_t ppsp_tp_chunk_addr_t;
```

```
typedef struct {
    ppsp_tp_chunk_addr_t      chunk_addressing_method;
    ppsp_tp_segment_info_t     segments[];
} ppsp_tp_content_info_t;

typedef struct {
    ppsp_tp_segment_start_t    start_index;
    ppsp_tp_segment_end_t      end_index; // 0 means no end
} ppsp_tp_segment_info_t;
```

```
typedef struct {
    ppsp_tp_stat_type_t        type;
    union {
        struct {
            ppsp_tp_swarm_id_t    swarm_id;
            ppsp_tp_integer_t      uploaded_bytes;
            ppsp_tp_integer_t      downloaded_bytes;
            ppsp_tp_integer_t      available_bandwidth;
        } stream_stats;
        struct {
            ppsp_tp_content_info_t content_info[];
        } content_map;
    } stat_data;
} ppsp_tp_stat_t;
```

Next Step

- Ready for adoption?
- Question?

THANK YOU !