

PPSP Tracker Protocol

draft-ietf-ppsp-base-tracker-protocol

PPSP WG

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Protocol Overview

- The Base Tracker Protocol uses three messages for the operation:
 - **CONNECT** message to “register” the Peer (on first usage) and to request **actions** on swarm(s) of streaming contents;
 - **STAT-REPORT** message to periodically inform the Tracker about its status and supply statistic information;
 - **FIND** message to request peer list updates from the Tracker;
- To terminate all its activity in the P2P streaming service the Peer may:
 - Send a **CONNECT** requesting **action** to **LEAVE** swarm(s);
 - Stop sending periodic **STAT_REPORT**;

Request Messages

- **CONNECT:**

- used (on first usage) for Peer to “register” to the system and request “actions” on swarms;
- if Peer already registered, to request further “actions” on swarms;
 - The Peer provides its Peer-ID, and the IP addresses on its interfaces (IPv4, IPv6).
 - The Peer provides “actions” on one or more swarm(s)
 - The Tracker records/updates the Peer-ID, connect-time, peer IP addresses and link status.
 - The Tracker checks if Peer is LEECH or SEED in swarm “actions” requested, and updates the Peer-ID information to the peer lists.
- The method allows a security layer to be established between the Peer and the Tracker.

Request Messages

- **STAT_REPORT:**
 - used by a Peer to inform the Tracker on statistic data and status:
 - initiated periodically by the peer, while active in swarms.
 - May contain activity statistics.
 - When not including statistics data, behaves as a **keep-alive** signal to the tracker.

Request Messages

- **FIND:**
 - used by a Peer to request to the tracker an update of peers active in a swarm:
 - initiated by the peer, whenever needed.
 - the Tracker takes peer status, capabilities and priority into consideration (determined by network topology preference, operator policy preference, etc.).
 - includes a **PeerNum** element to indicate the maximum number of peers returned in the list (scoped by the **attributes** in PeerNum).
 - If **no PeerNum attributes** in the request, a **random sample** from the peer population **is returned**

Changes in -05

- Finalized the formal description of protocol messages using a **C language syntax**:
 - Does not limit the encoding of messages to text-based (XML, JSON, etc.) or Binary formats.
 - Allow implementations to define the best representations of data types.
- Draft completely reviewed to reflect the new formal description
- All implementation examples removed from draft

Examples of C language description but using Generalized Types:

– *ppsp_tp_string_t*

– *ppsp_tp_integer_t*

- In case of implementation in **XML**

- a) *ppsp_tp_string_t* -> **String**

- Example of element: "<ASN>AS1234</ASN>"

- b) *ppsp_tp_integer_t* -> **Integer**

- Example of element: "<Priority>10</Priority>"

- Example of attribute: "... priority='10'"

- In case of implementation as a **char array**

- *ppsp_tp_string_t* -> **char ***

- Example: "AS1234\0"

- In case of implementation as **uintXX_t**

- *ppsp_tp_integer_t* -> **uint8_t**

- Example for Priority value: 0x0A

- *ppsp_tp_integer_t* -> **uint16_t**

- Example for Address Port value: 8088

Next Steps

- **Move Draft to WGLC?**