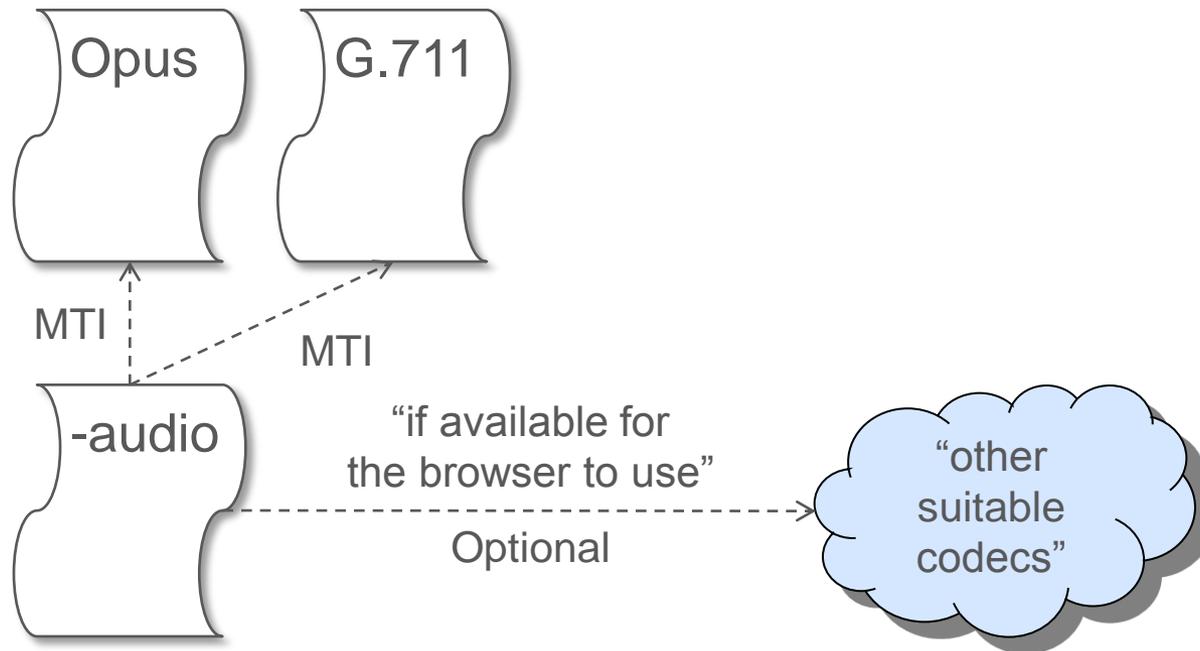


Audio Interoperability

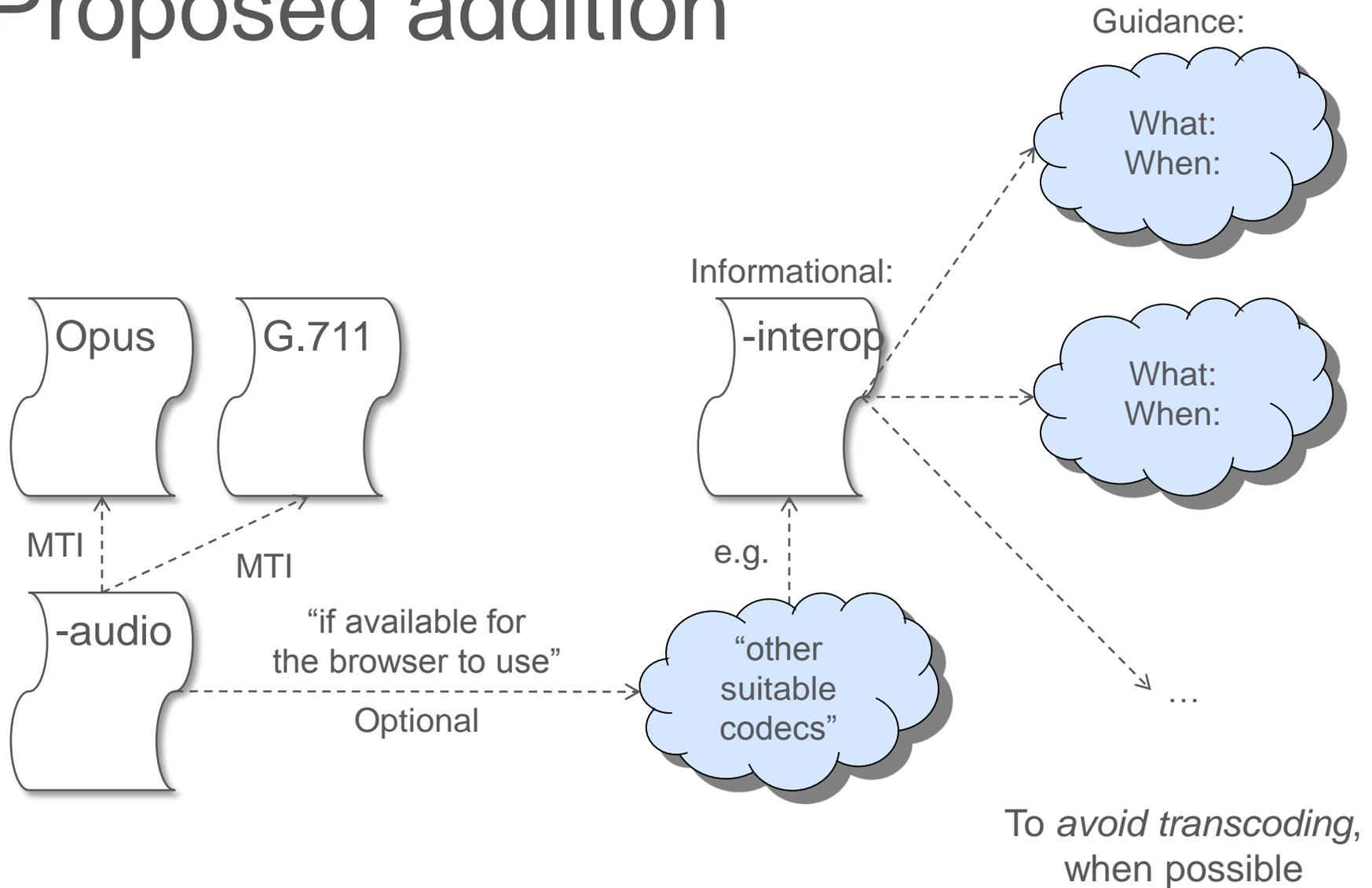
[draft-proust-rtcweb-audio-codecs-for-interop-00](#)

Proust, et. al.

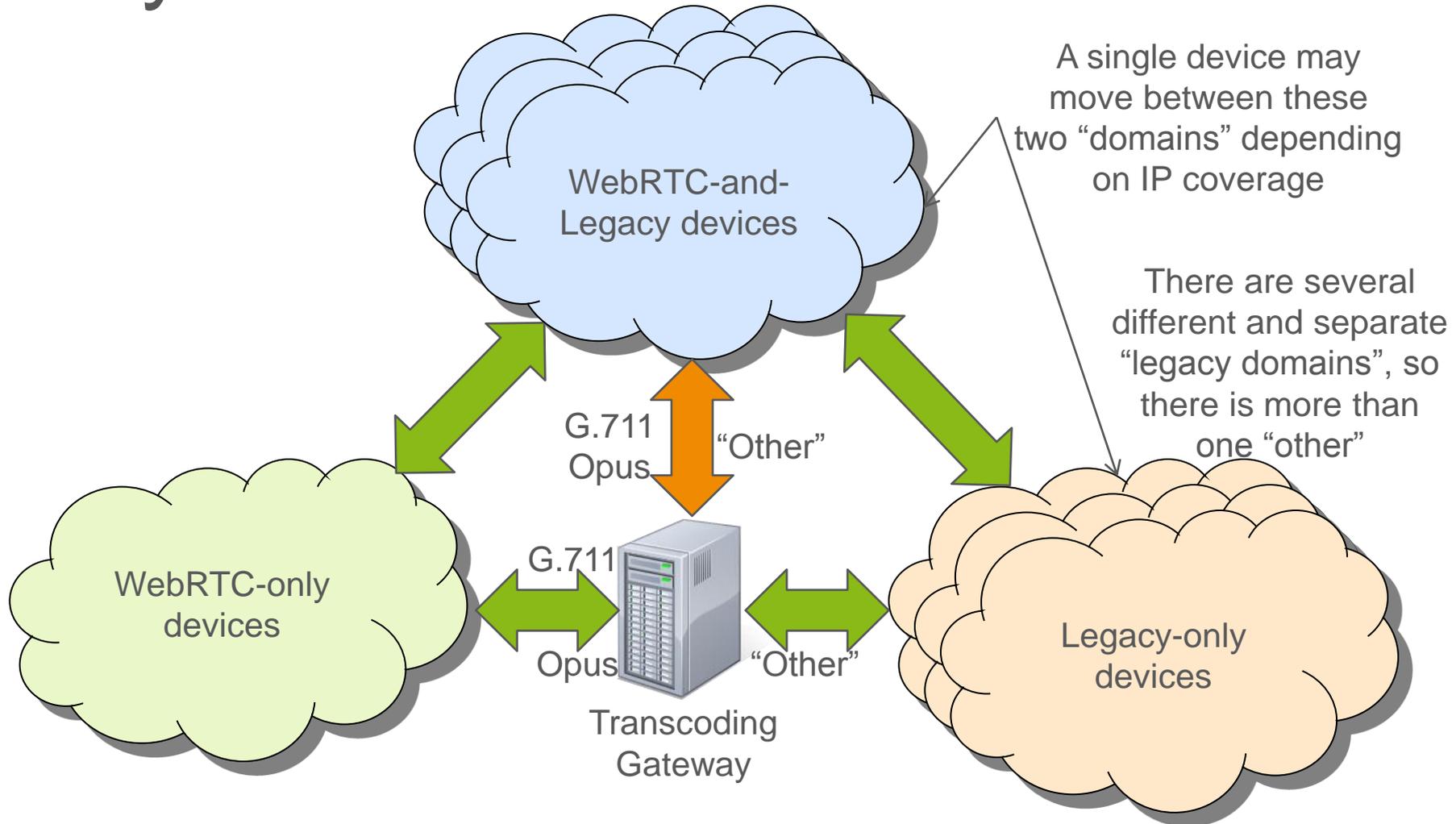
Current rtcweb-audio



Proposed addition



Why is this desirable?



It achieves extended reach for WebRTC-only *and* Legacy-only devices,
with non-transcoded, better-than-G.711 quality

Discussion at the last interim

- › Work directly with the browser implementers to get codecs implemented
- › You need a better answer to how one can access hardware codecs, like pointers to the APIs or you will have to drop this an argument from the draft
- › Clean up the draft value judgments regarding other codecs success and focus on why interoperability with these codecs are important