# Abstraction and Control of Transport Networks

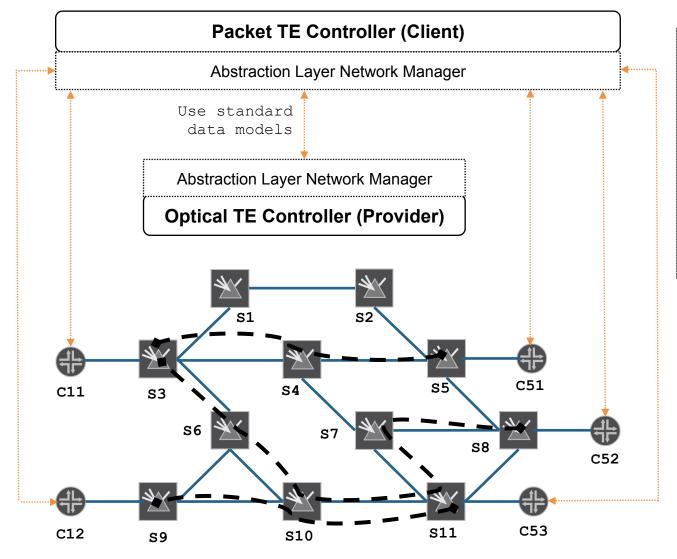
A practical approach

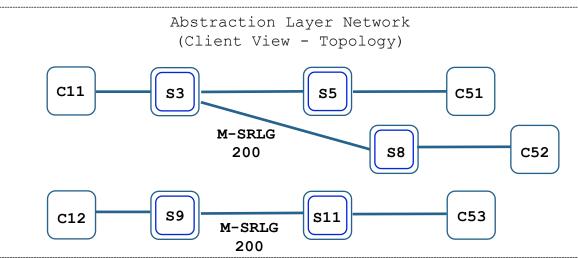
Igor Bryskin et al.

### Architecture

- Hierarchical:
  - Two entities: Client Controller & Provider Controller
    - No fundamental differences between the two
    - Each can play the opposite role
  - Single interface between the two controllers
  - Models supporting the interface
    - Abstract TE Topology
    - Service manipulation
    - Service OAM
    - Policies

## Example





## Abstract TE Topology Model

- draft-liu-yang-abstract-te-topo
- Allows for the provider to present network TE topology in abstract way on per-client basis
- Abstract TE topology presented to the client is completely decoupled from actual TE topology (as known to provider)
- Could be customized or even fully defined by the client
  - Customized TE topology as a service
  - Only client knows how the topology should look like to be useful
  - Requirements may change over time, may depend on time

## Abstract TE Topology Model (Cont..)

- Each element and topology as a whole may include time scheduling attributes
- Model captures overlay-underlay relationships for nodes and links
- Nodes could be blocking/asymmetrical (may include connectivity matrix attribute)
- Abstract TE topology updates could be sent incrementally

#### Service Data Model

- Will allow for the client to manipulate provided transport services (set up, modify, replace, delete, etc.) expressed in terms of abstract TE topology
- Multi-service operation may be requested in a single request that may include global optimization objectives and inter service diversity requirements
- Will define various notifications sent to the client (on per-service basis):
  - provisioning, hardware, power equalization failures
  - fiber cuts
  - -restoration/reversion attempts status
  - etc.

### OAM Data Model

 Will allow for the client to monitor and troubleshoot provided transport services

# Policy Data Model

 Will allow setting client specific policies, profiles, templates, defaults, etc.

# Thank You