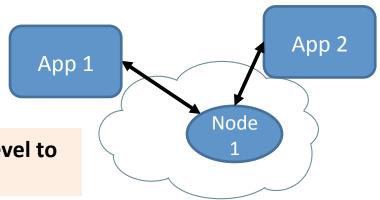
Why Intent-Driven Network Interfaces?

Application needs Intent-Driven not prescriptive Control

- Application to state:
 - A connection between two sites with flows
 - A service flow with SLA
 - A customer network service chain
 - Security level for data
- Intent Driven: What I want not how to do it
 - Let network layers figure out how to accomplish intent
- High level
 - Yang is low-level specific to device

Applications need a Simple API

- Request virtual networks through specific nodes with network services at flow rate,
- When applications can aid control of network, storage, compute – can reach 95% utilization of net, storage, compute
- NeMo for Virtual network 3
 primitive groups, 15 sentences,
 and 36 key words



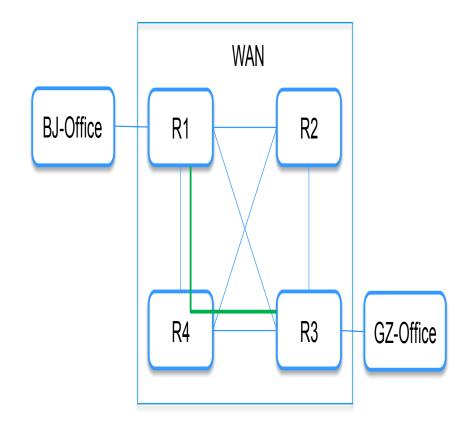
NeMo wants to security level to Virtual network

2 sample Interfaces

Service Chaining

WOC DDoS SW1 Internet SW2 DC

Virtual WAN with TE



NeMo allows Multi-Service SDN

MultiService SDN controller

Problem

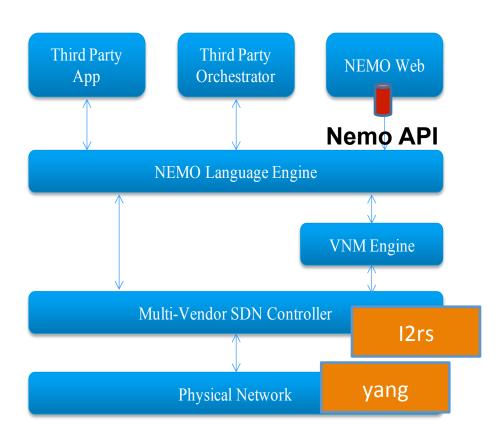
 It's hard to support multiple, independently developed SDN applications or services without resource conflicts

State of the Art

- ODL Helium has not solved this problem which prevents competing flow writers that can't be run simultaneously.
- It is not possible to run e.g.
 NetVirt and SFC services in the same controller domain.
- Commercial controllers have not solved this problem either



NeMo's API uses REST/RPC to talk to Nemo Language Engine



NEMO Language: Concise and Flexible

Resource Access

Entity Model	node	Node/UnNode entity_id Type {FN PN LN} Owner node_id Properties key1 ,value1
	link	Link/UnLink entity_id Endnodes (node1_id,node2_id) SLA key,value Properties key1 ,value1
	flow	Flow/UnFlow entity_id Match/UnMatch key1, value1 Range(value, value) Mask(value, value) Properties key1, value1

Policy and Event Handling

Capability Model	Query	Query key Value {value} From entity_id
	Policy	Policy/UnPolicy policy_id Appliesto entity_id Condition {expression} Action { "forwardto" "drop" "gothrough" "bypass" "guaranteeSLA" "Set" "Packetout" Node UnNode Link Unlink } Commit / Withdraw
	Notifica-tion	Notification entity_id On key Every period RegisterListener callbackfunc

Model Definition and Transactions Control

Node definition	NodeModel <node_type> Property { <data_type> : <pre> cproperty_name> }</pre></data_type></node_type>
Link definition	LinkModel <link_type> Property { <data_type> : <pre> cproperty_name> }</pre></data_type></link_type>
Action definition	ActionModel <action_name> parameter { <data_type> : <pre> : <pre>property_name> }</pre></pre></data_type></action_name>
Connect	Connect <conn-id> Address <ip-prefix> Port <integer> Disconnect <conn_id></conn_id></integer></ip-prefix></conn-id>
Transaction	Transaction Commit